

# Domain Driven Modernization of Legacy Systems

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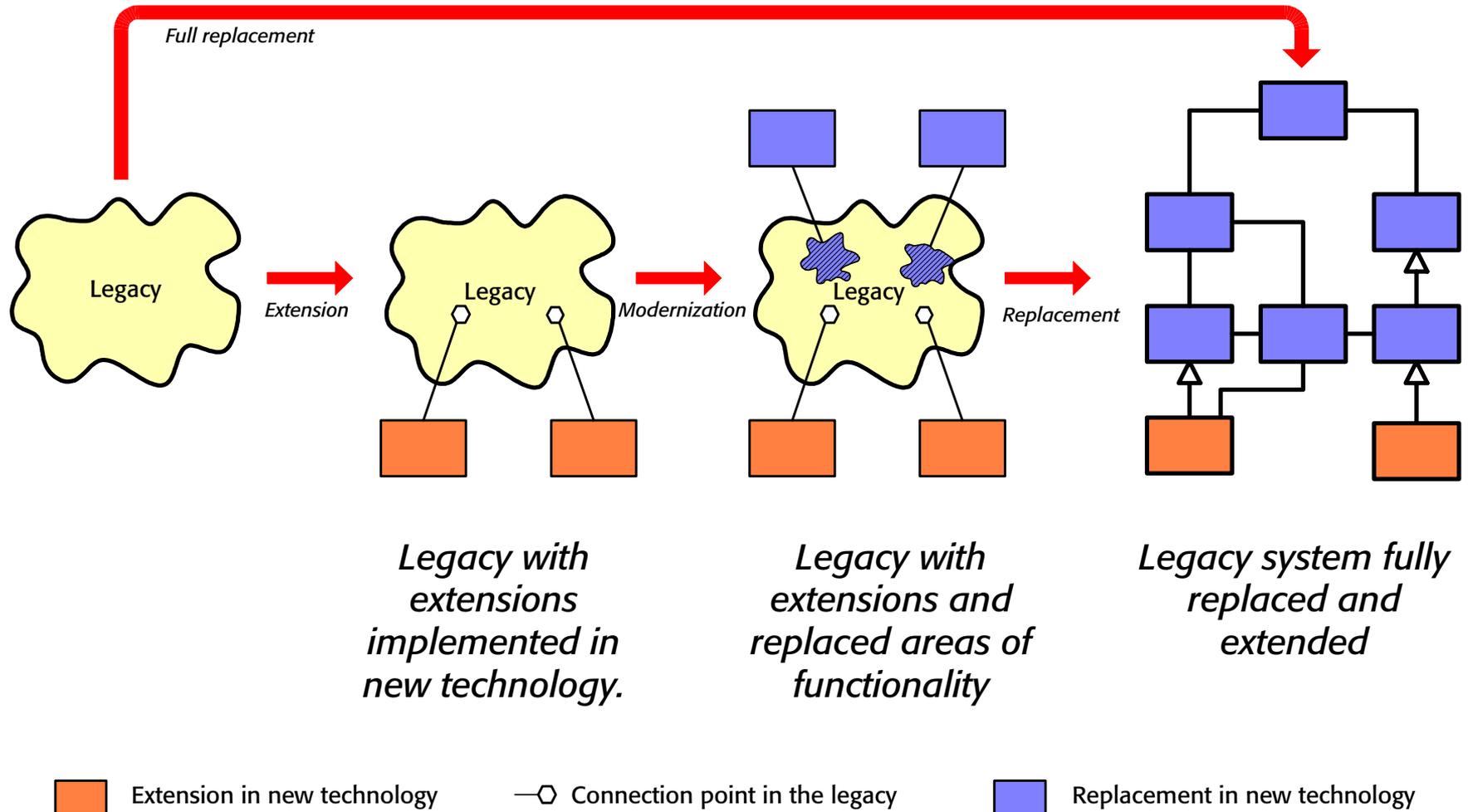
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# Overview of the Talk

- Modernization and Replacement Challenges
- Domain and its Systems
- Domain Driven Modernization Process
- Domain Models
- System Models
- Representing Legacy Functionality
- Use of MDA

# Modernization and Replacement



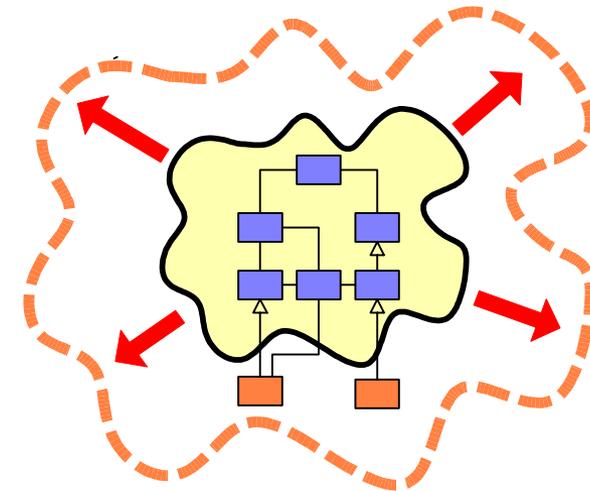
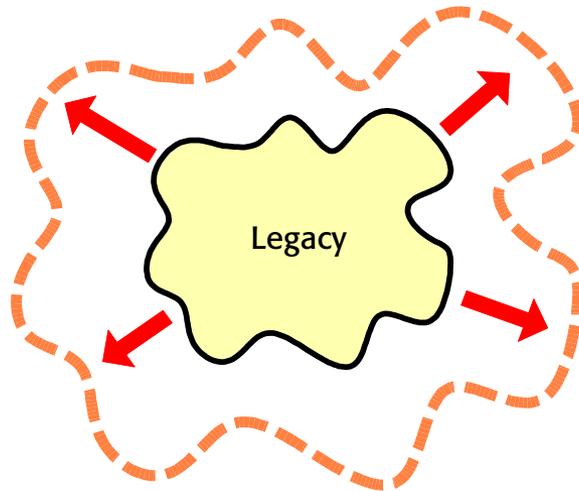
# Key Challenges

- Align modernized system with business goals
- Preserve the assets of the legacy systems
  - Extensions need to match the legacy system
- Eventually, replace the legacy system
  - Do not just implement the old system in the new technology
  - Migrate to new, component based architecture
  - The extensions should be reused

# Disadvantages of Traditional Approaches

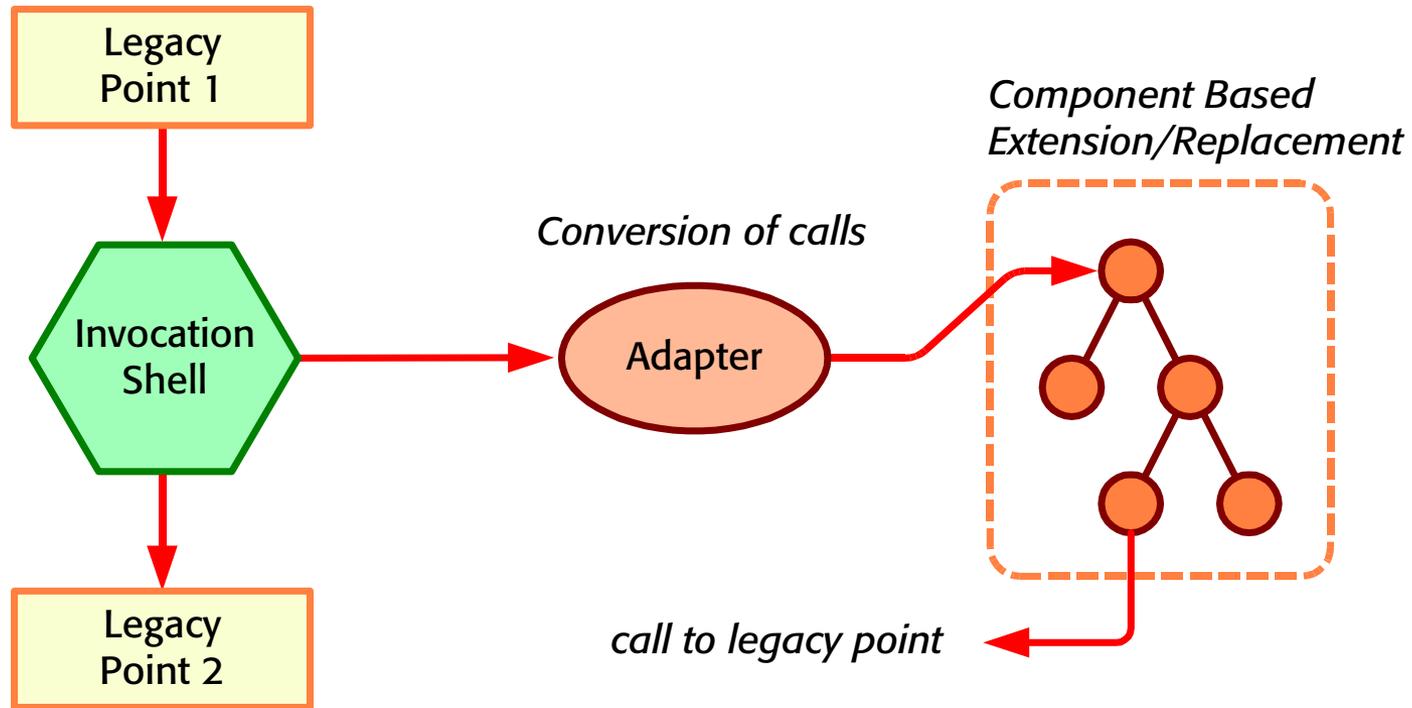
- Understanding the legacy system
  - If the source of information is the legacy system, there can be a mismatch between the implementation and the new business domain
- Modernization through reverse engineering:
  - The new system carries the paradigm of the legacy system
  - Often not aligned with the new business environment
- Extending the system
  - Extensions added in the paradigm of the legacy system may not be aligned with the business domain
  - May cause rework when the system is replaced

# Extending Legacy Systems



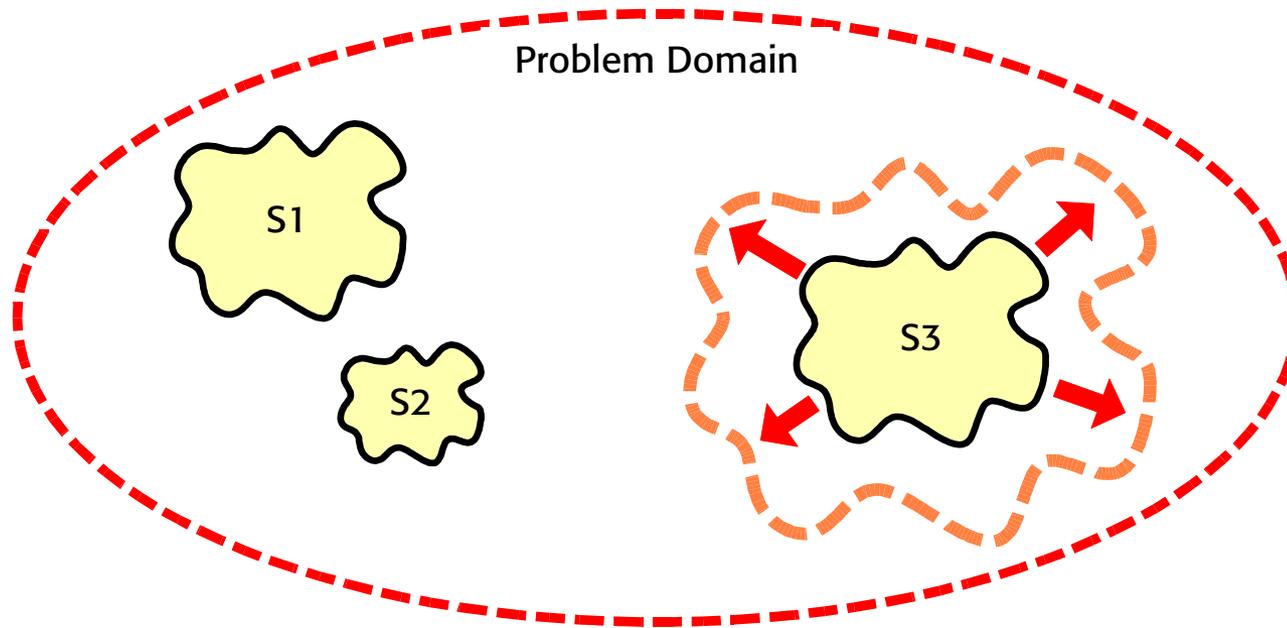
- Extending legacy:
  - Direct extensions follow the paradigm of the legacy system
  - Replacement will have to re-implement the extensions
- Extending modernized system:
  - Extensions need to match the legacy and the new components
  - The legacy system will eventually be replaced

# Communication Through Adapters



- What is the information to be exchanged?
- What is the communication protocol?

# Domain And The Systems

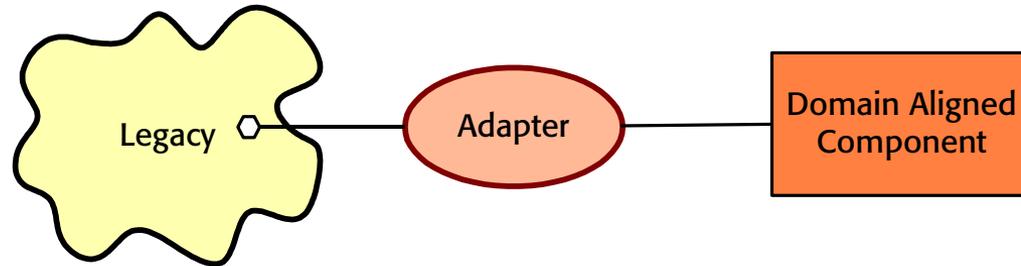


- A system covers an area of the domain
- Knowing the domain enables the identification of future extensions

# Understanding Legacy Systems

- For reengineering and modernization efforts we can choose two starting points:
  - Start with the system itself
  - Start with the domain
- Domain provides the context for understanding of legacy systems
  - Concepts from the domain are mapped to the system and vice versa

# Aligning Extensions With The Domain

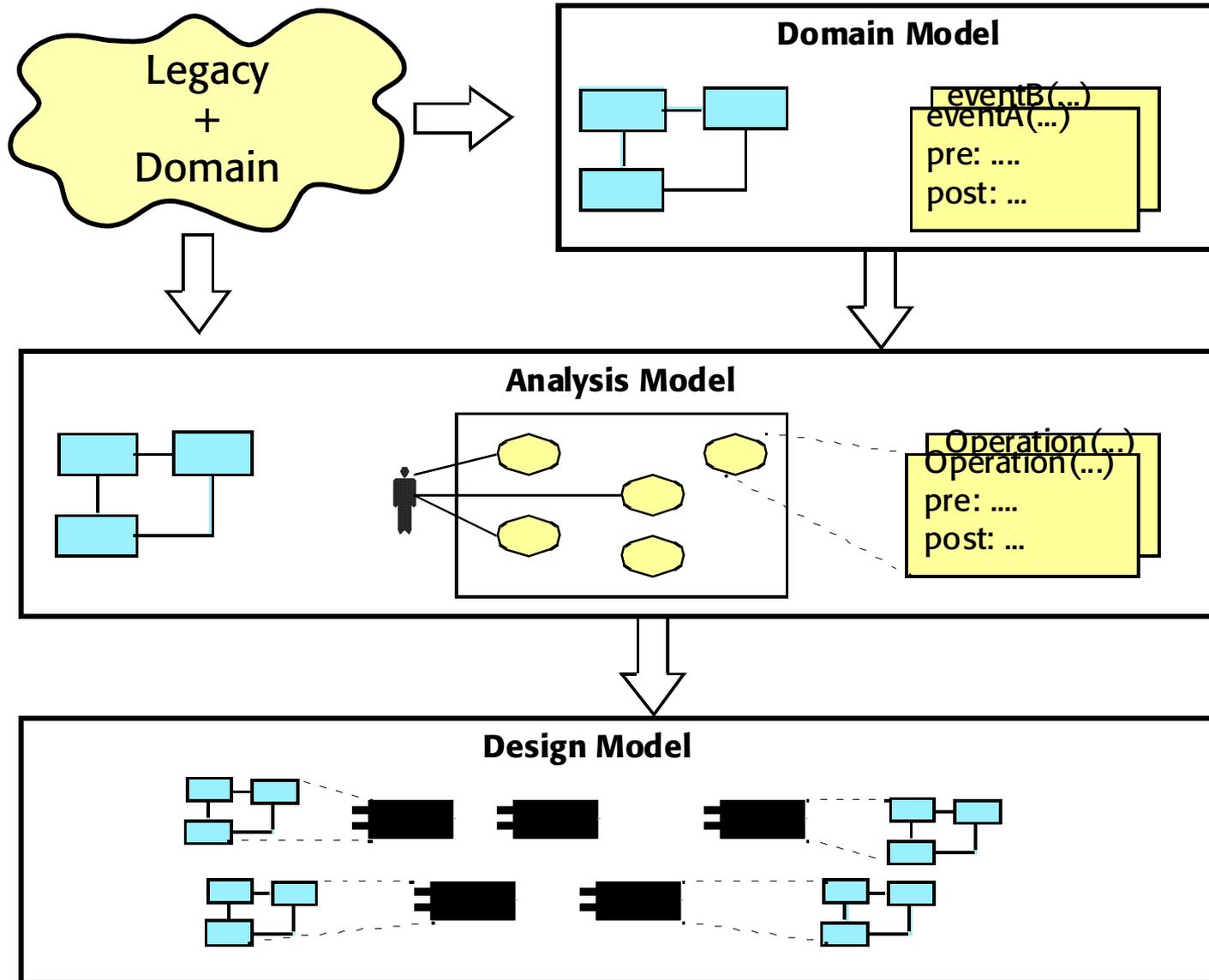


- Extensions are identified in the domain
- Extensions are integrated with the components that map to the concepts from the domain
  - Adapters between the legacy and the domain aligned components are needed
- Domain models are essential if the system needs to become the foundation of a product line

# Domain Driven Modernization Process

1. Model the domain
2. Model the existing system
  - Develop model adapters between the system model and the domain
3. Model extensions if needed
4. Generate component interfaces
5. Develop adapters
6. Generate extensions

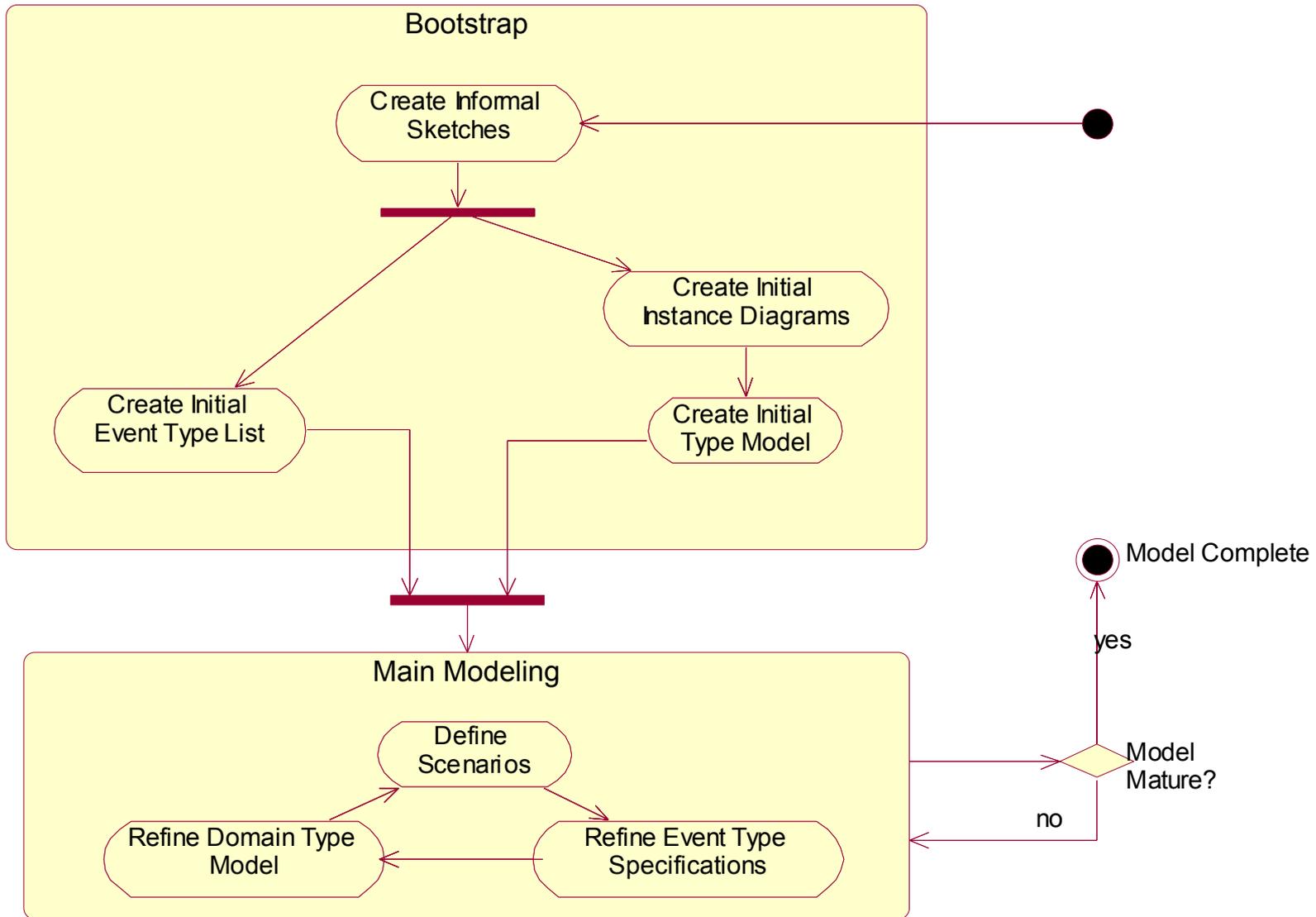
# High Level Process Overview



# Domain Models

- A domain model describes the structure and behavior of a domain
- An object-oriented domain model describes the structure and behavior using objects
- A domain model can be informal or formal
- It can describe the world “as-is” or the world “to-be”
  - Sometimes it’s useful to model the “as-is” and then the “to-be”
- The goals of a domain model are to:
  - Increase our understanding of the domain
  - Standardize the terms used to describe the domain
  - Serve as a starting point for building the system specification
- The notation for models is the UML

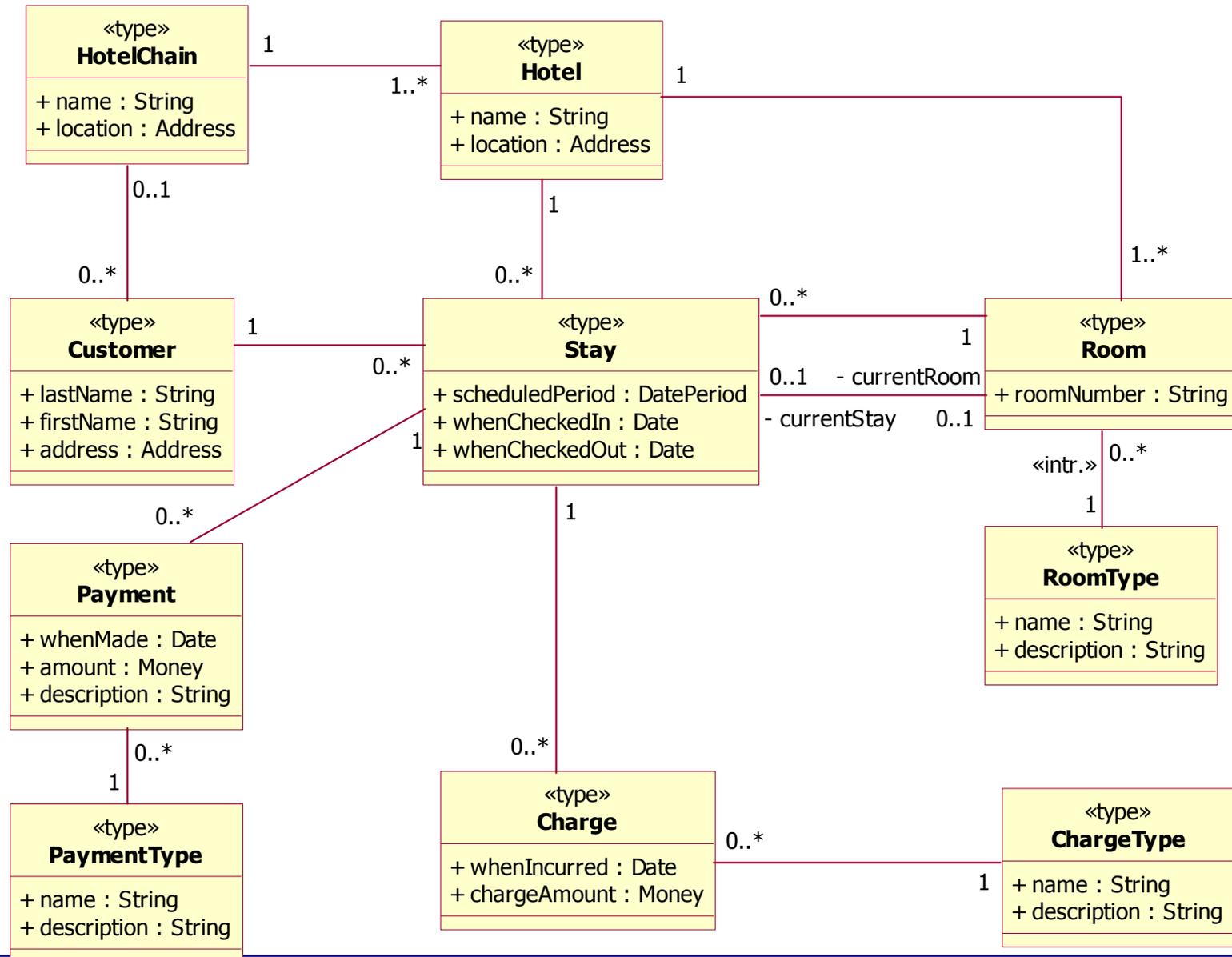
# Domain Model: Workflow View



# Example: A Hotel System

- A hotel system needs to be modernized and extended
- Eventually, the system is going to be replaced with a new one
- The extensions to the system need to be reusable in the new system

# Conceptual Model: Type Model



# Domain Behavior - Event Type Specifications

```
makeReservation( hotel: Hotel customer: Customer, period: DatePeriod, roomType: RoomType )
```

Preconditions:

-- There is a room available in the requested date period

```
hotel.rooms->exists( r |  
  r.roomType = roomType AND  
  r.stays->notExists( s | s.scheduledPeriod.overlaps( period ) )  
)
```

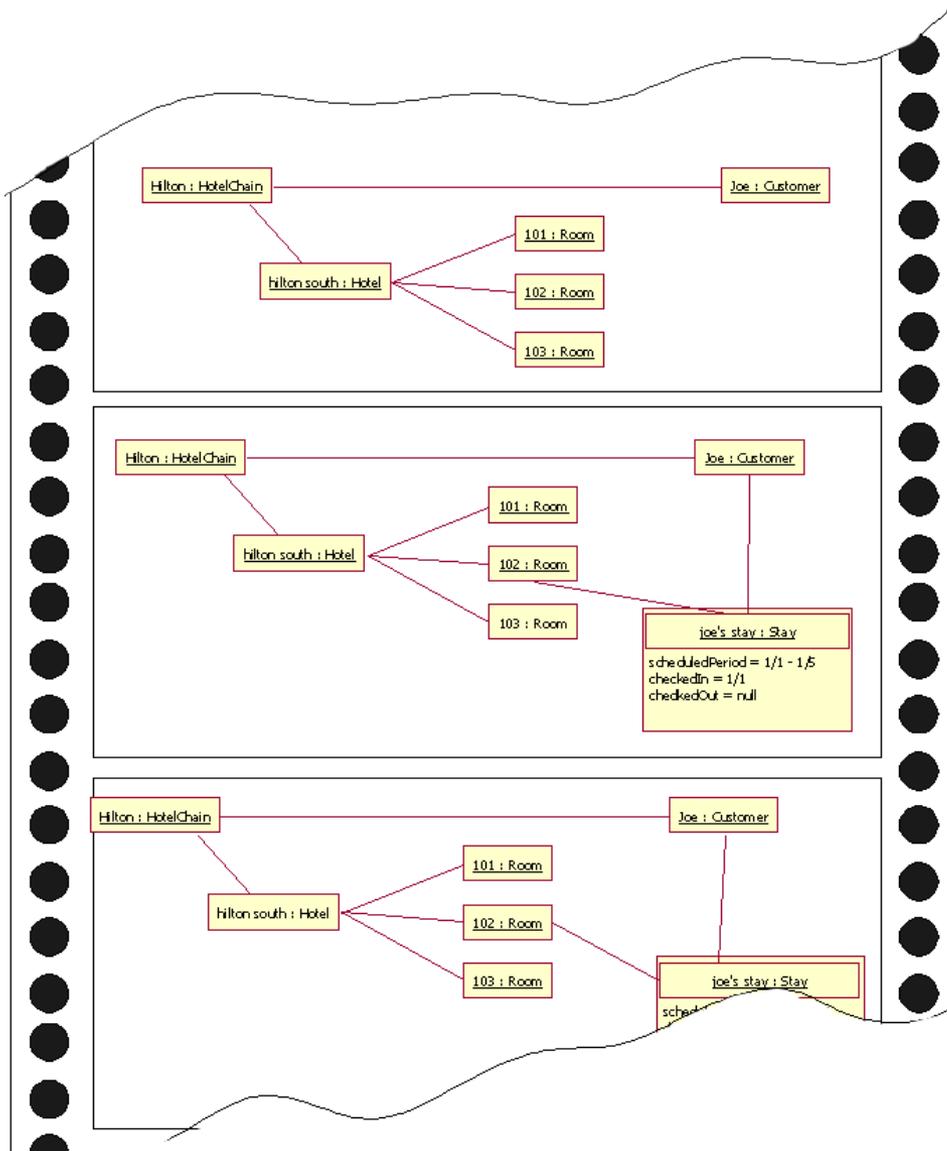
Postconditions:

-- A new stay has been scheduled for a room of the room type requested

```
hotel.stay->exists( s |  
  s.scheduledPeriod = period AND  
  s.isNew AND  
  s.roomType = roomType)
```

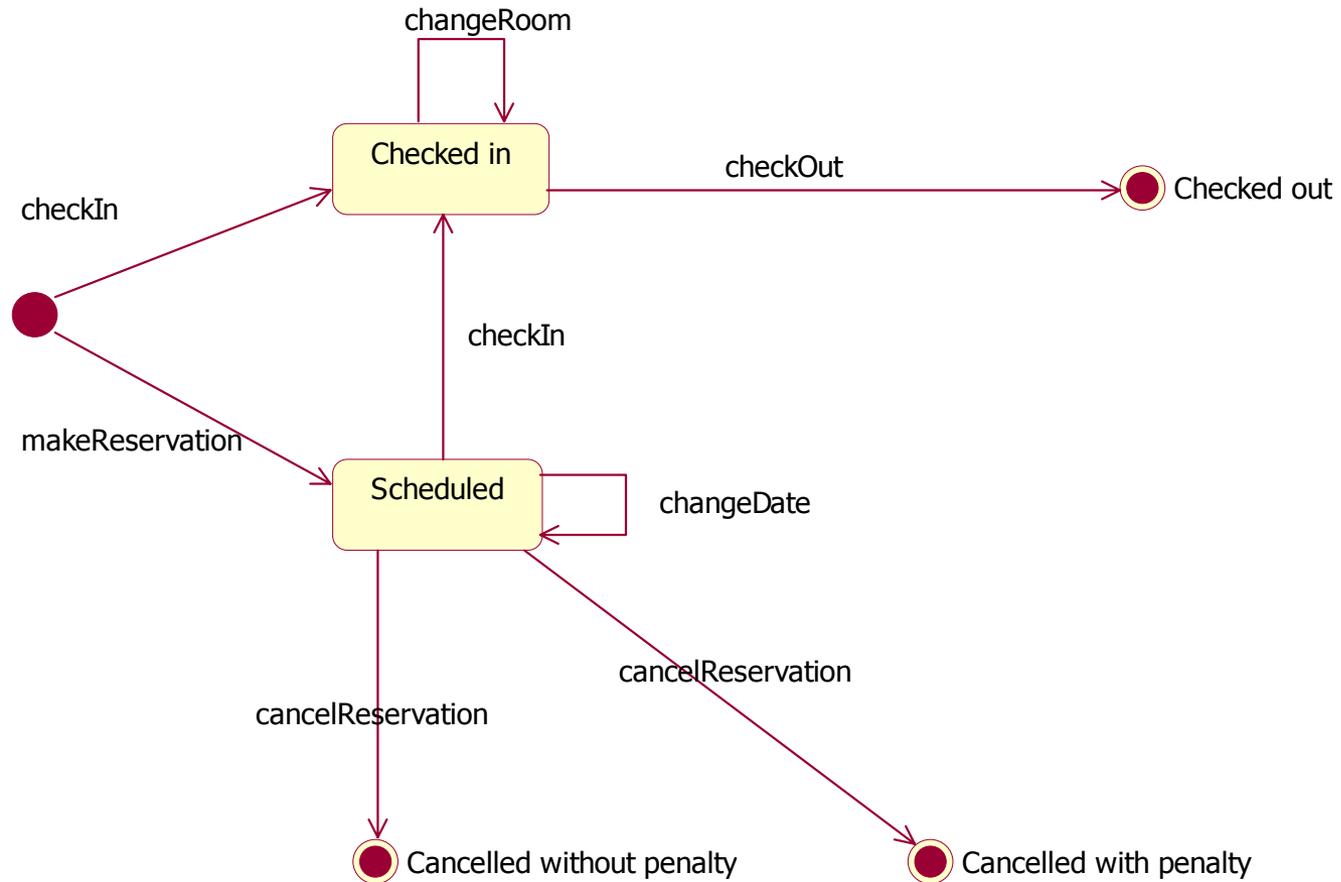
- The behavior of the domain is captured in event type specifications
- The event type specifications are optionally formalized using OCL

# Domain Scenarios



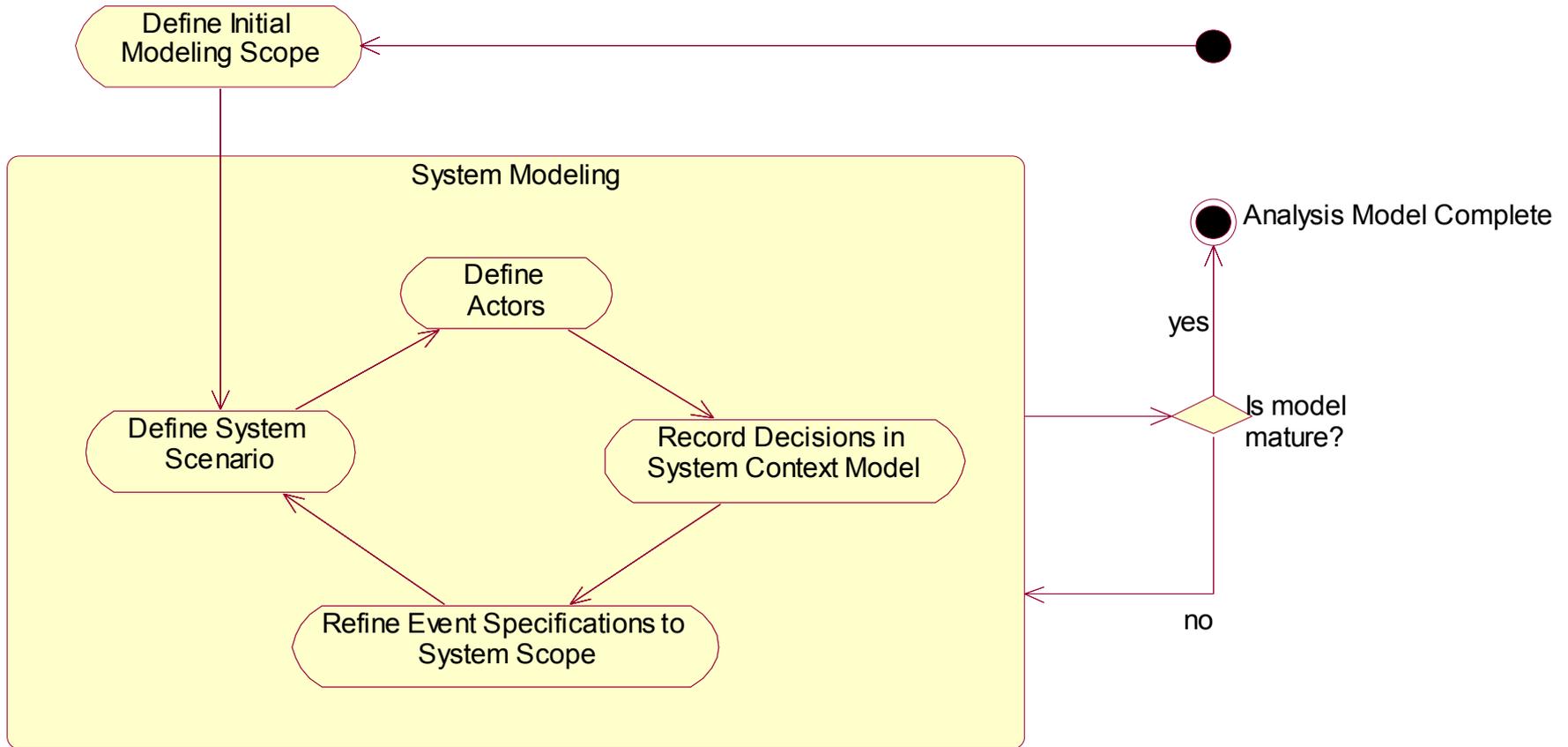
- Scenarios are useful to illustrate how the model works
- Increases the understanding of the model
- Crosschecking of the models

# Use of State Models



- Optionally, we enhance the models with state perspectives
- Excellent crosschecking tool

# System Analysis Modeling Workflow



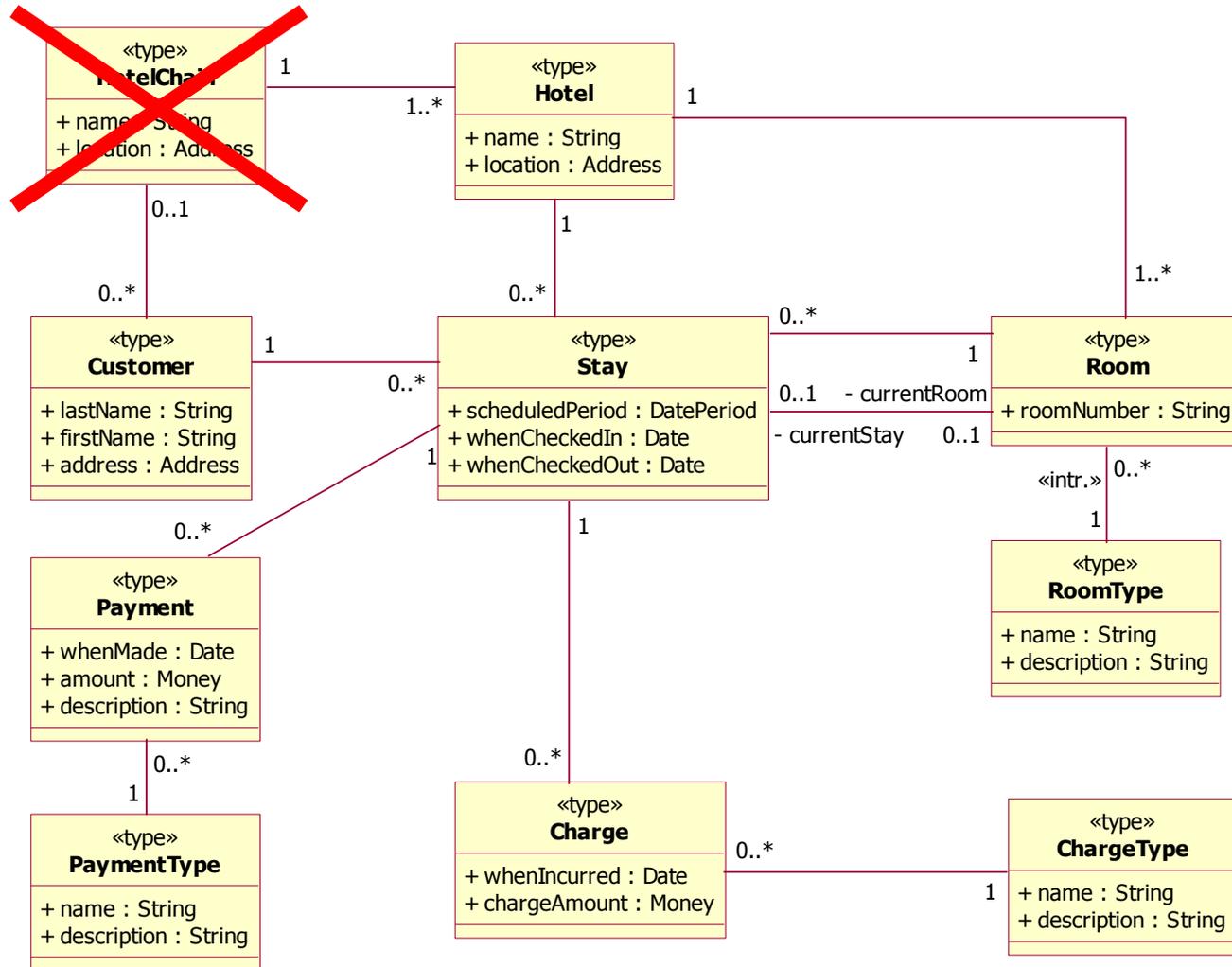
# Artifacts Produced in Analysis

- To claim a complete specification/analysis model, we must produce
  - Analysis type model
  - System context model
  - System operation specifications
  - A selective set of scenarios
- Optionally we also produce
  - State model for key types
  - Activity diagrams describing the business design

# Analysis Type Models

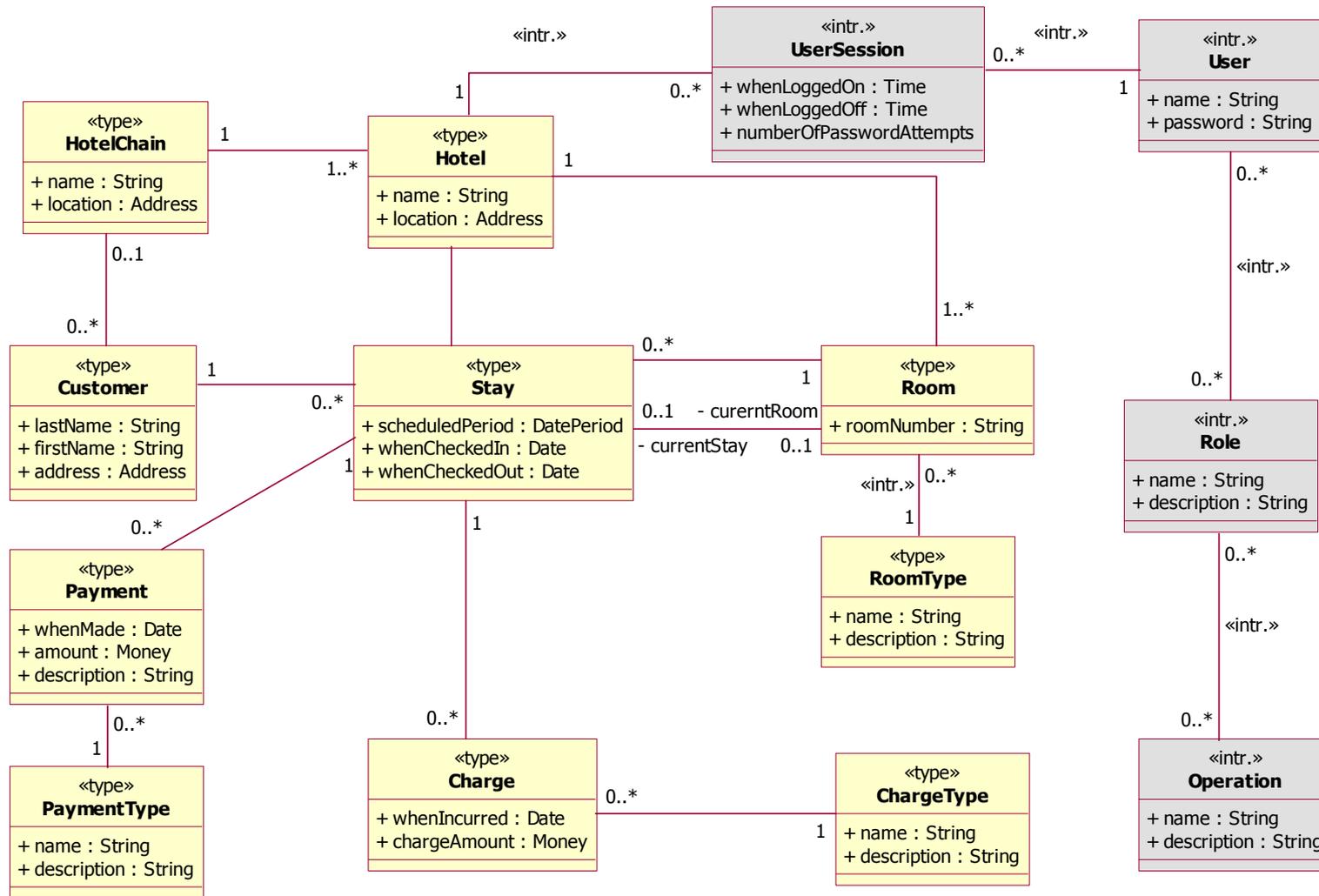
- The analysis type model uses the same notational constructs as the domain type model
- It defines the information types that the system is envisioned to persist
- The analysis type model may be a subset of the domain type model
  - If the domain model covered a greater area than the system involvement
- The analysis type model may introduce types not found in the domain type model
  - Types to handle the interaction between actors and the system
- Goal of the analysis type model
  - Maintain continuity to the domain type model
  - Provide vocabulary for all system operations

# Analysis Type Model Subset Example



- We may for instance decide to create a system for individual hotels (no chains)

# Expansion Caused by Interaction / Legacy



# System Operations or Use Cases

- The system operations describe some unit of behavior that the system is responsible for
- The system operations are most often refinements of the domain event types using the same notational constructs
- The system operation is often a direct copy of the domain event type, however...
  - ... new operations may be required to support the interaction between the actors and the system
  - Example:
    - Operations to validate the external actors, e.g., Logon, Logoff
    - Operations to configure the external actors, e.g., addUser, removeUser
- We may also refine a domain event type into finer grained system interactions

# System Operations

```
makeReservation( hotel: Hotel customer: Customer, period: DatePeriod, roomType: RoomType )
```

Actor(s):

Desk Clerk  
Internet Customer

Preconditions:

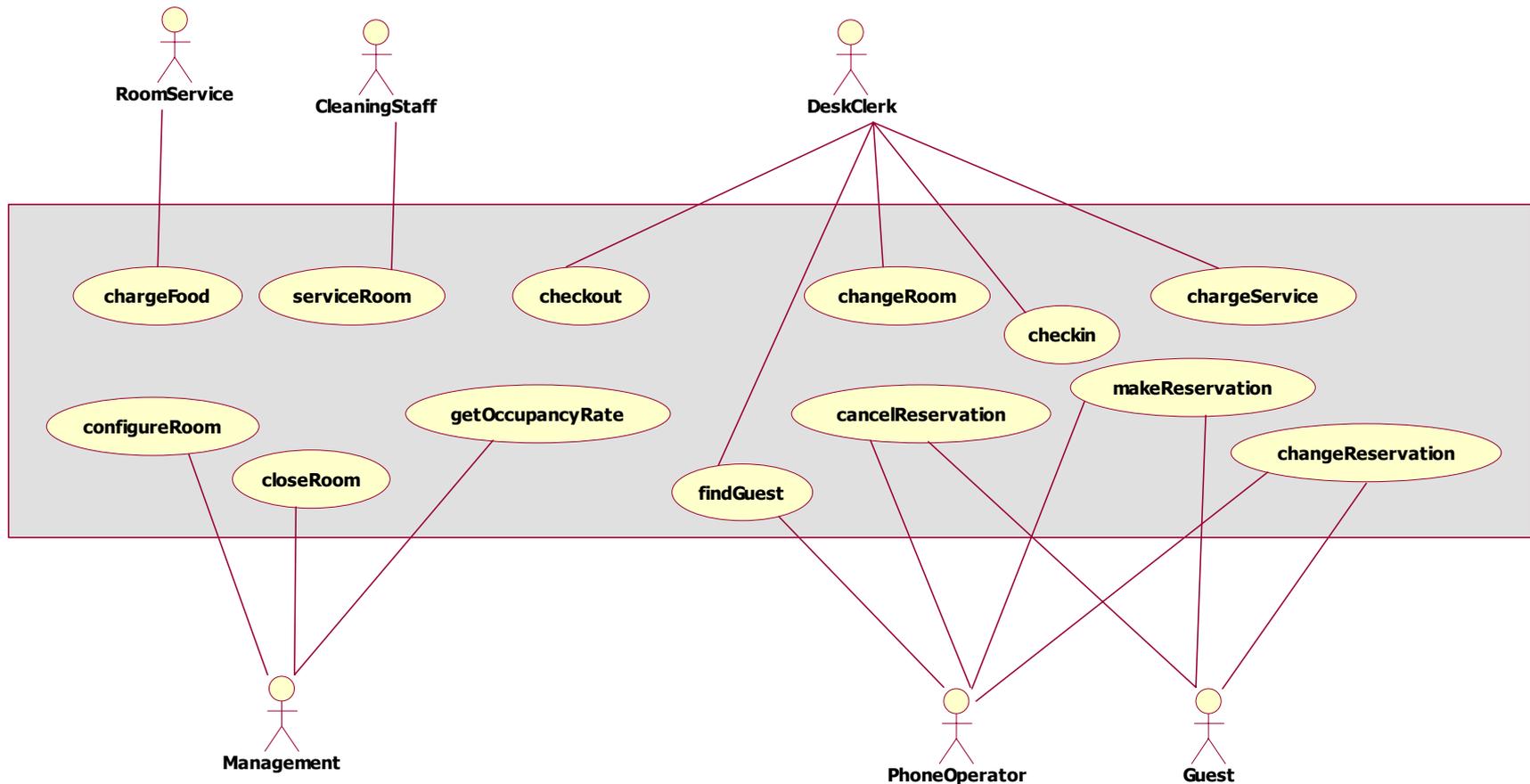
```
-- There is a room available in the requested date period  
hotel.rooms->exists( r |  
    r.roomType = roomType AND  
    r.stays->notExists( s | s.scheduledPeriod.overlaps( period ) )  
)
```

Postconditions:

```
-- A new stay has been scheduled for a room of the room type requested  
hotel.stay->exists( s |  
    s.scheduledPeriod = period AND  
    s.isNew AND  
    s.roomType = roomType)
```

- System operations must define who performs the operations (Actors)

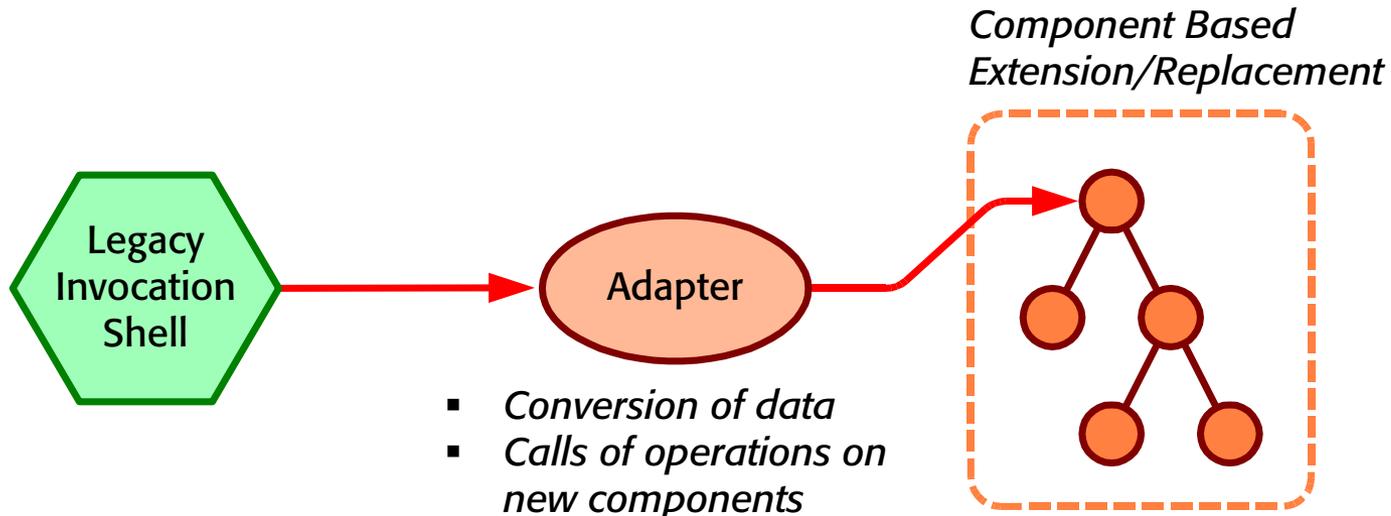
# System Context Model for Domain Behavior



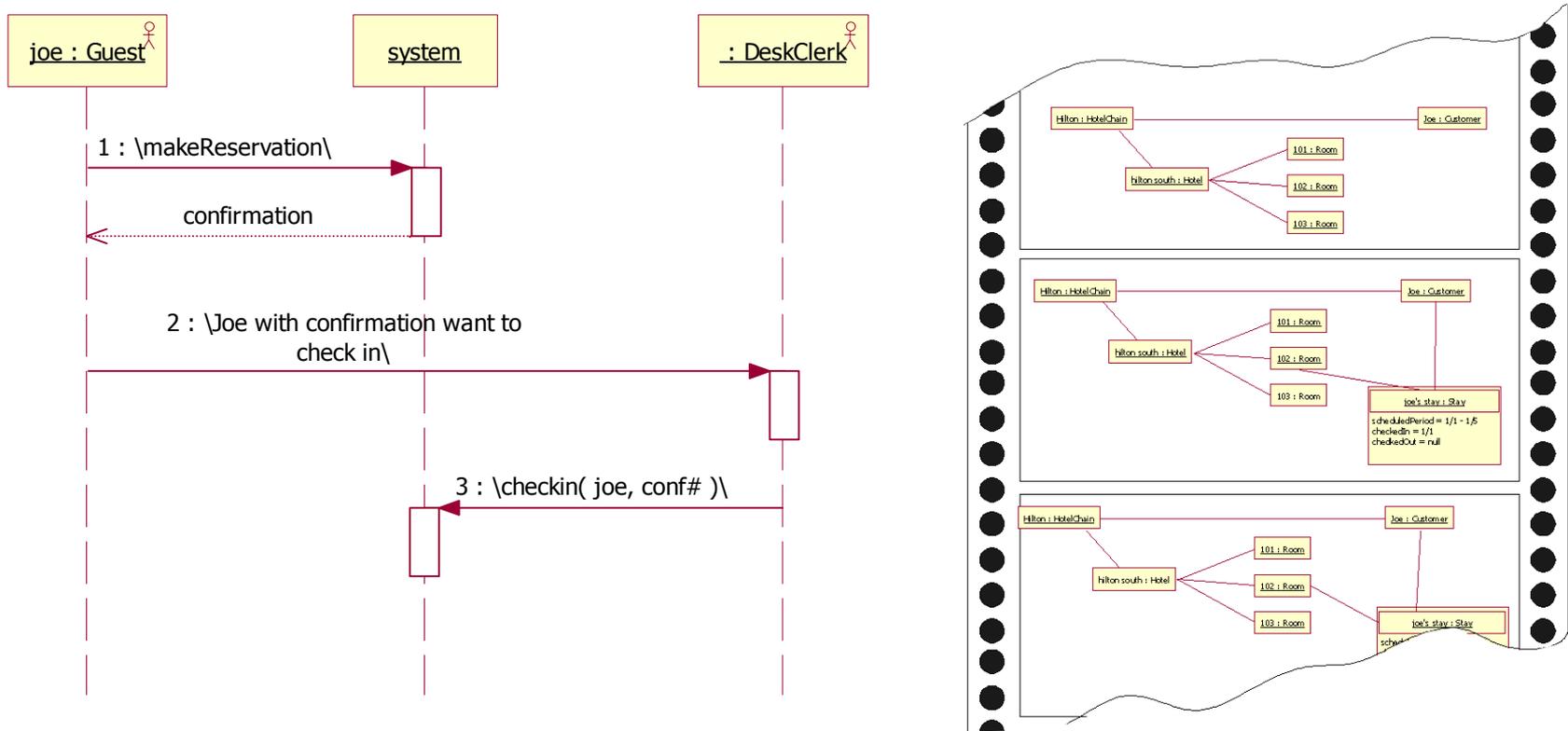
- We document the context of the system operations in System Context Models
- The diagram above shows the system operations derived from the domain event types and legacy functionality

# Representing Legacy Functionality

- Legacy functionality on the high level that remains reused is modeled through system operations
- The realization of system operations will act as an adaptor between the new and the legacy part of the system

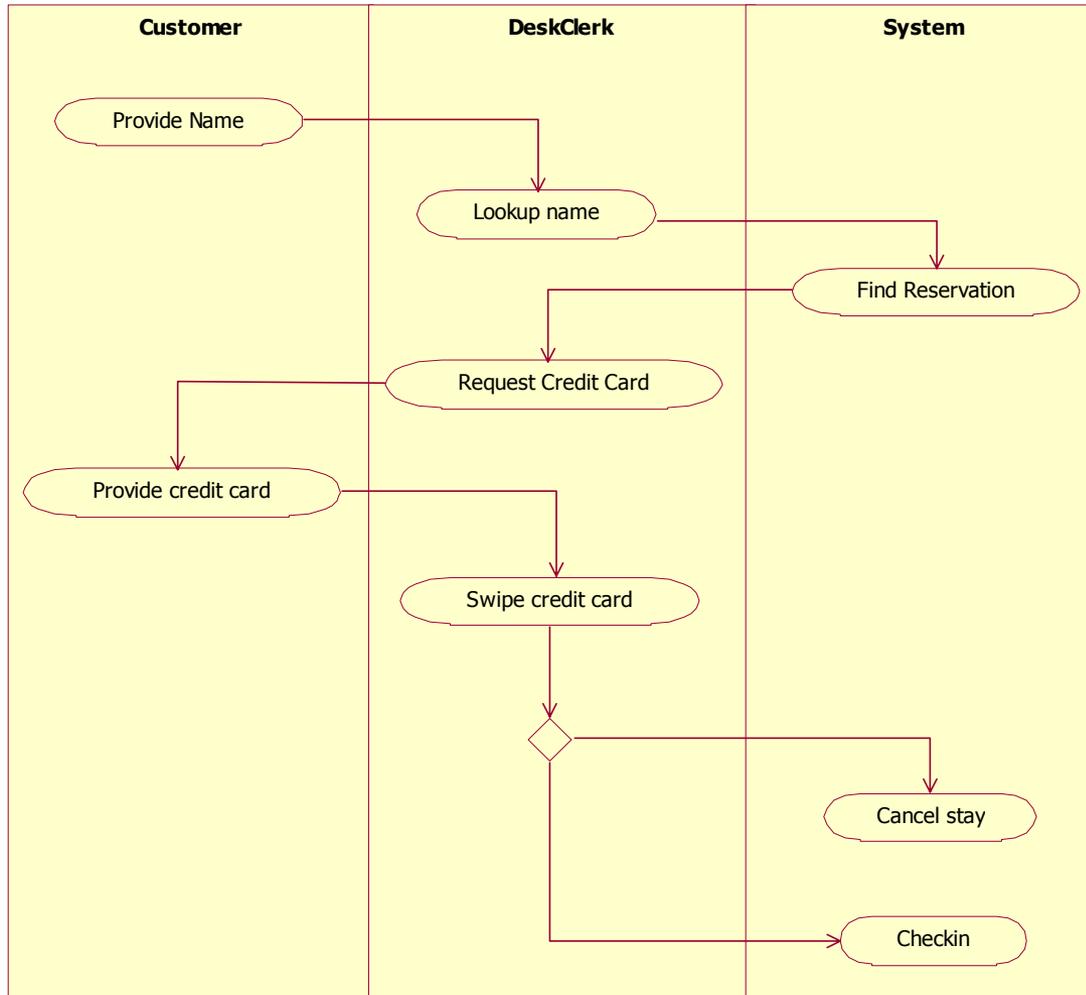


# System Level Scenarios



- The system level scenarios describe how domain scenarios are to be realized when the system has been built
- We can reuse the domain scenarios with added operational context

# Activity Diagrams



- Activity diagrams can be used to enhance business context
- Useful for organization performance reviews

# Specifying Models: HUTN++

- XML based model specification
- Inspired by OMG's HUTN
- Built for the MCC Meta Model for Node Implementations
- Simple schema that enables model creation through XML tools or simple editors

# HUTN++ Example: Persistent Class

```
<persistentClass id="Hotel" category="" name="Hotel">
  <attributes>
    <attribute id="Hotel_name" name="name" type="String">
      <description>The name represents.....</description>
      <cardinality min="0" max="1"/>
    </attribute>
    <attribute id="Hotel_address" name="mailing" type="Address">
      <description>The address is...</description>
      <cardinality min="0" max="1"/>
    </attribute>
  </attributes>
  <queries/>
</persistentClass>
```

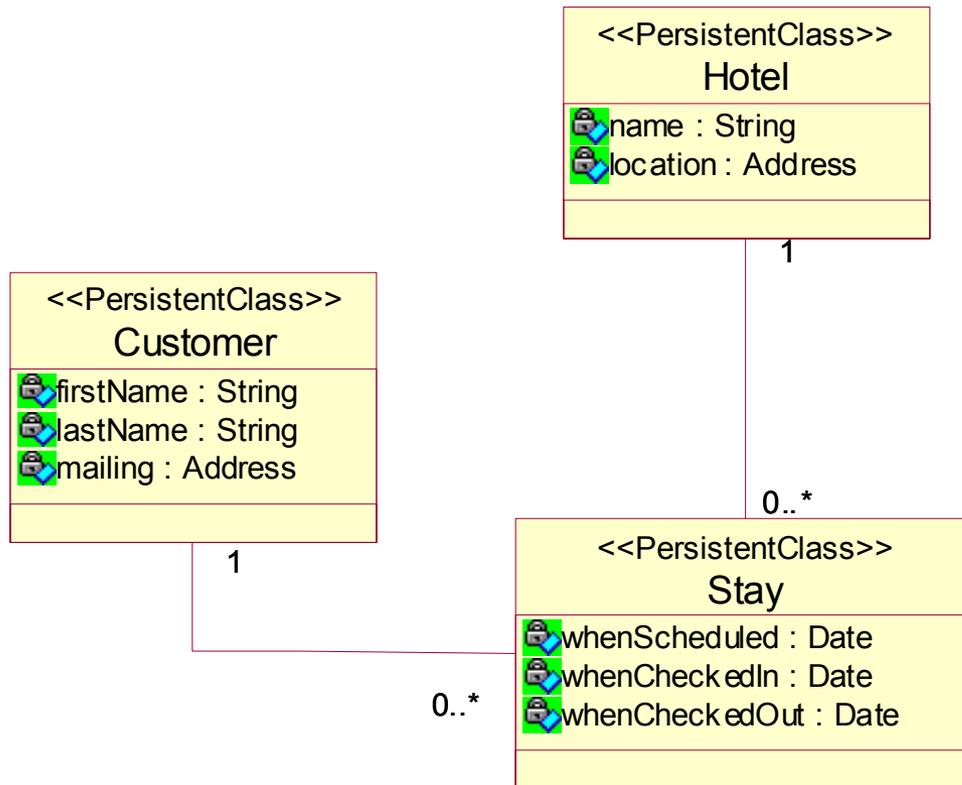
# HUTN++ Example: Association

```
<association id="Hotel2Stay" name="Hotel2Stay">  
  <roleA id="Hotel2Stay_Stay" name="stays" singularName="stay"  
    type="Stay" navigable="true">  
    <cardinality min="0" max="UNBOUNDED"/>  
  </roleA>  
  <roleB id="Hotel2Stay_Hotel" name="hotel" type="Hotel"  
    navigable="true">  
    <cardinality min="1" max="1"/>  
  </roleB>  
</association>
```

# HUTN++ Example: Service

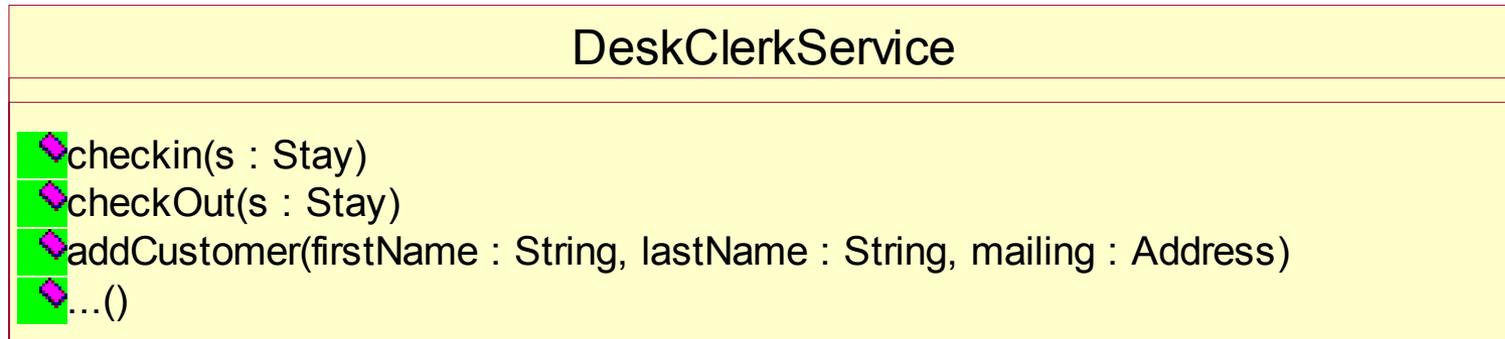
```
<service id="DeskClerkService" name="DeskClerkService" isStateful="false" isAbstract="false">
  <operation id="SupplierInterface_checkin" name="checkin" isQuery="false">
    <arguments>
      <argument name="stay" inputOutput="in" type="Stay">
        <cardinality min="1" max="1"/>
      </argument>
    </arguments>
    <preCondition assumedCheckedByClient="false">
      -- The stay is not currently checked in
    </preCondition>
    <postCondition>
      -- The stay's whenChecked In is set to ...
    </postCondition>
  </operation>
</service>
```

# UML Tool Stereotype: Persistent Class



- To model the persistent types in a standard UML tool, we use stereo types
- `<<Persistent Class>>` tags a class to be a persistent type
- Associations are not stereotyped
- Primitive types are defined with the stereotype `<<PrimitiveType>>`

# UML Tool Stereotype: Service Class



- To model the services in a standard UML tool, we use stereotype
- `<<Service>>` tags a class to be a service

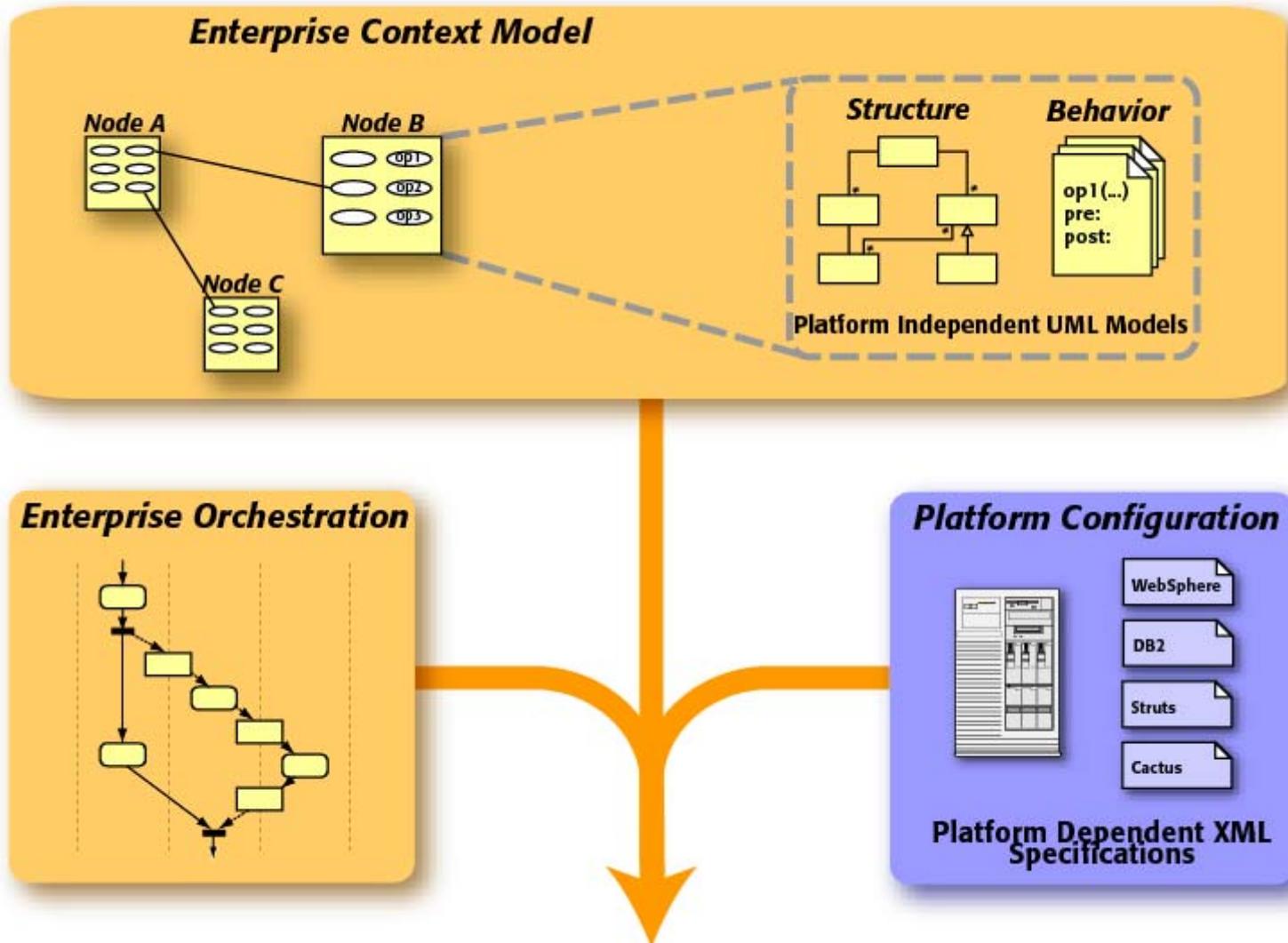
# Platform Configuration Specification

- To optimize the PSM, we need to know how the application is intended to be deployed
- J2EE:
  - Which application server?
  - What database?
  - How many machines
  - Network configuration?
- .NET
  - How many servers?
  - How powerful are the servers?
- Etc.

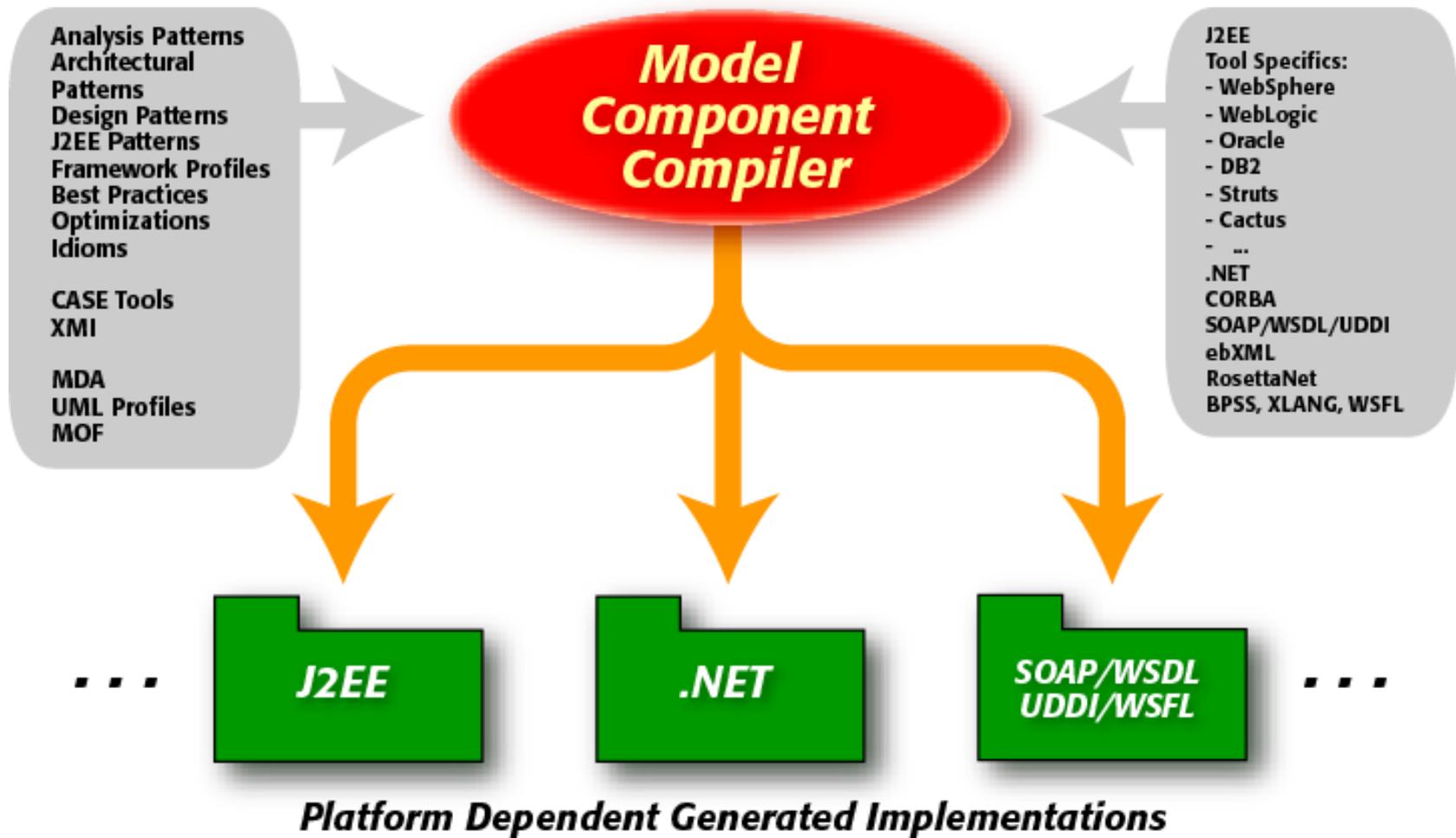
# What is Generated?

- Persistence Model options
  - Entity beans?
  - Data Access Objects?
  - Purely a virtual model for queries?
  - ...
- Services options
  - Session Beans?
  - Web Services?
  - Simple Java Beans?
  - ...
- Queries
  - EJBQL?
  - SQL
  - ...

# MDA Tool Used: MCC And Its Input Models



# MCC: Transformation and Output



- Adapters are used in two flows of invocations:
  - From legacy to the new components
  - From new components to the legacy
- In both cases, the adaptors use the interfaces of new components
  - Interfaces generated by an MDA tool
  - Implementation to the legacy side done manually
- The adaptors can execute:
  - In the same address spaces
    - E.g. using JNI for C/Java interoperability
  - In different address spaces, decoupling the systems
    - E.g. using Web Services or MOM

- Domain models are excellent start for modernization of legacy systems
  - Enable alignment of the software architecture with the business
  - Provide context for understanding of legacy systems
  - Enable identification of extension points
  - Enable use of MDA tools for generation of extensions and replacement components
- Future work:
  - Integration of MDA with the reengineering tools