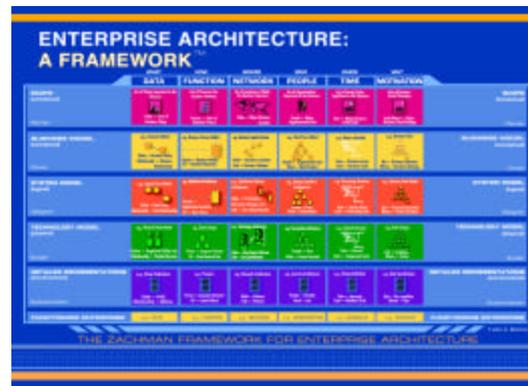


# *MDA and the Zachman Framework*



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# Agenda

- Zachman Framework Overview
- MDA and Meta-model Overview
- Zachman and UML Mapping
- Zachman and MDA Mapping
- Another Approach
- Conclusion

- Enterprise Architecture – A set of architectures, which taken together, provide a complete view of an organization
- The Zachman Framework
  - A popular way of conceptualizing how the more specific architectures of an organization can be integrated into a comprehensive picture.
  - An analytic model. It does not describe an implementation process and is independent of specific methodologies.
- “The Framework for Enterprise Architecture is a two dimensional classification scheme for descriptive representations of an Enterprise.”

# The Zachman Framework

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## ENTERPRISE ARCHITECTURE: A FRAMEWORK™

	WHAT	HOW	WHERE	WHO	WHEN	WHY	
	DATA	FUNCTION	NETWORK	PEOPLE	TIME	MOTIVATION	
<b>SCOPE</b> (contextual)	List of Things Important to the Business  Entity = Class of Business Thing	List of Processes the Business Performs  Process = Class of Business Process	List of Locations in Which the Business Operates  Node = Major Business Location	List of Organizations Important to the Business  People = Major Organizational Unit	List of Events/Cycles Significant to the Business  Time = Major Business Event Cycle	List of Business Goals/Strategies  End = Major Business Goal/Strategy	<b>SCOPE</b> (contextual)
Planner							Planner
<b>BUSINESS MODEL</b> (conceptual)	e.g. Semantic Model  Entity = Business Entity Relationship = Business Relationship	e.g. Business Process Model  Process = Business Process IO = Business Resource	e.g. Business Logical System  Node = Business Location Link = Business Linkage	e.g. Work Flow Model  People = Organizational Unit Work = Work Product	e.g. Master Schedule  Time = Business Event Cycle = Business Cycle	e.g. Business Plan  End = Business Objective Means = Business Strategy	<b>BUSINESS MODEL</b> (conceptual)
Owner							Owner
<b>SYSTEM MODEL</b> (logical)	e.g. Logical Data Model  Entity = Data Entity Relationship = Data Relationship	e.g. Application Architecture  Process = Application Function IO = User View	e.g. Distributed System Architecture  Node = IS Function (Process, Storage, etc.) Link = User Characteristic	e.g. Human Interface Architecture  People = Data Work = Deliverable	e.g. Processing Structure  Time = System Event Cycle = Processing Cycle	e.g. Business Rule Model  End = Structural Assertion Means = Action Assertion	<b>SYSTEM MODEL</b> (logical)
Designer							Designer
<b>TECHNOLOGY MODEL</b> (physical)	e.g. Physical Data Model  Entity = Segment/Table/etc. Relationship = Primary/Foreign	e.g. System Design  Process = Computer Function IO = Data Element/File	e.g. Technology Architecture  Node = HW/Software/Software Link = User Specification	e.g. Presentation Architecture  People = User Work = Screen Format	e.g. Control Structure  Time = Event Cycle = Component Cycle	e.g. Rule Design  End = Condition Means = Action	<b>TECHNOLOGY MODEL</b> (physical)
Builder							Builder
<b>DETAILED REPRESENTATIONS</b> (out-of-context)	e.g. Data Definition  Entity = Field Relationship = Attribute	e.g. Program  Process = Language Statement IO = Control Block	e.g. Network Architecture  Node = Address Link = Protocol	e.g. Security Architecture  People = Identity Work = Job	e.g. Timing Definition  Time = Interrupt Cycle = Machine Cycle	e.g. Rule Specification  End = Sub-condition Means = Step	<b>DETAILED REPRESENTATIONS</b> (out-of-context)
Subcontractor							Subcontractor
<b>FUNCTIONING ENTERPRISE</b>	e.g. DATA	e.g. FUNCTION	e.g. NETWORK	e.g. ORGANIZATION	e.g. SCHEDULE	e.g. STRATEGY	<b>FUNCTIONING ENTERPRISE</b>

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THE ZACHMAN FRAMEWORK FOR ENTERPRISE ARCHITECTURE

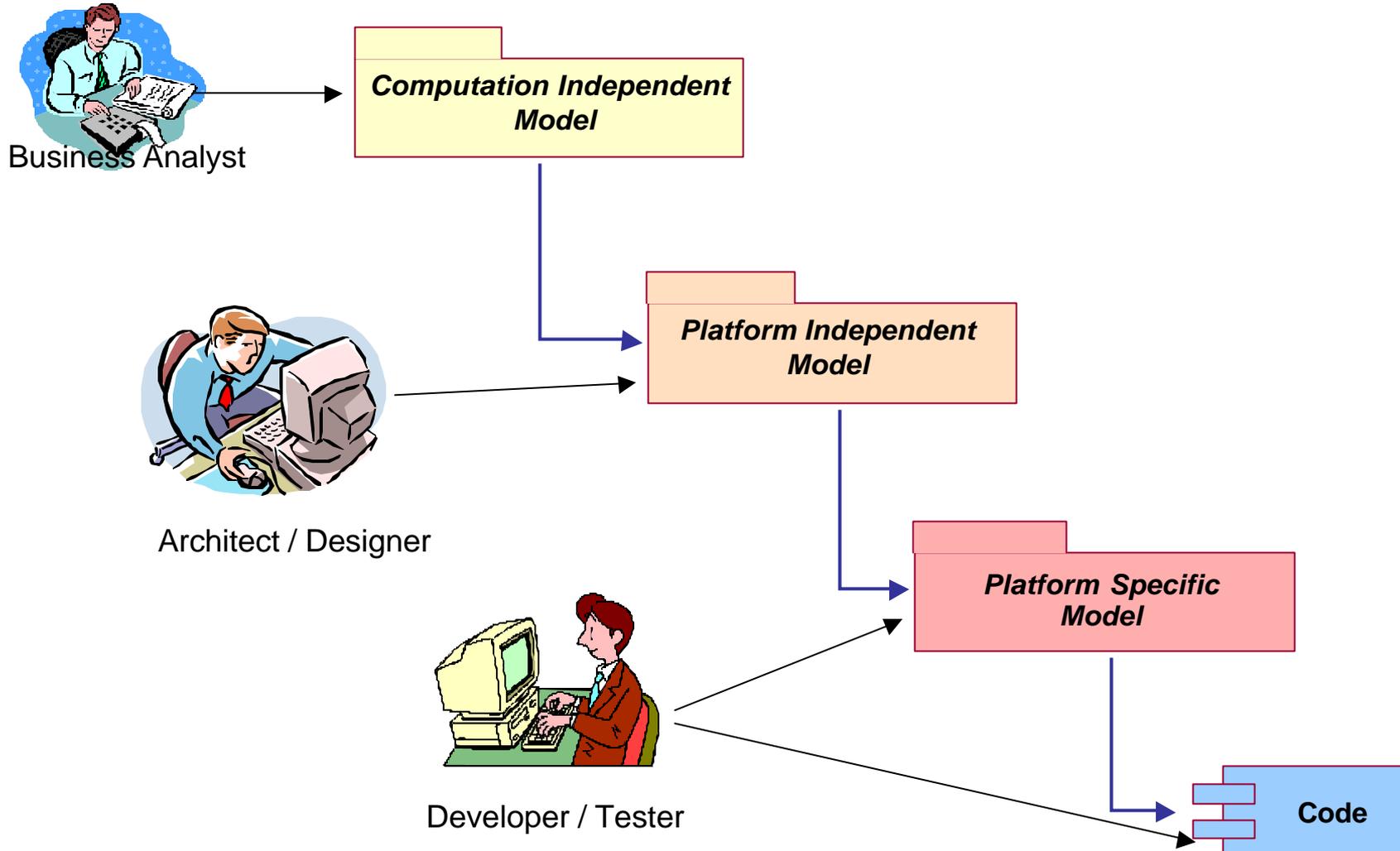
- The rows describes the *perspectives* of those who use the models or descriptions.
  - The top row represents the most generic perspective of an organization while lower rows are successively more concrete.
- The columns describes the abstractions that define each perspective.
  - Based on the historical questions that people have asked when they sought understanding.
  - (Who, What, When, Where, Why, How)

- **SCOPE: (Contextual)**
  - The Planner's Perspective.
- **BUSINESS MODEL: (Conceptual)**
  - The Owner's Perspective.
- **SYSTEM MODEL: (Logical)**
  - The Designer's Perspective.
- **TECHNOLOGY MODEL: (Physical)**
  - The Builder's Perspective.
- **DETAILED REPRESENTATIONS: (Out-of-Context)**
  - A Sub-Contractor's Perspective.
- **THE FUNCTIONING ENTERPRISE.**

- **DATA: What is it made of?**
  - Thing—Relationship—Thing
- **FUNCTION: How does it work?**
  - Process—Input/Output—Process
- **NETWORK: Where are the elements located relative to one another?**
  - Node—Line—Node
- **PEOPLE: Who does what work?**
  - People—Work—People
- **TIME: When do things happen?**
  - Event—Cycle—Event
- **MOTIVATION: Why do things happen?**
  - End—Means—End

# MDA Distilled

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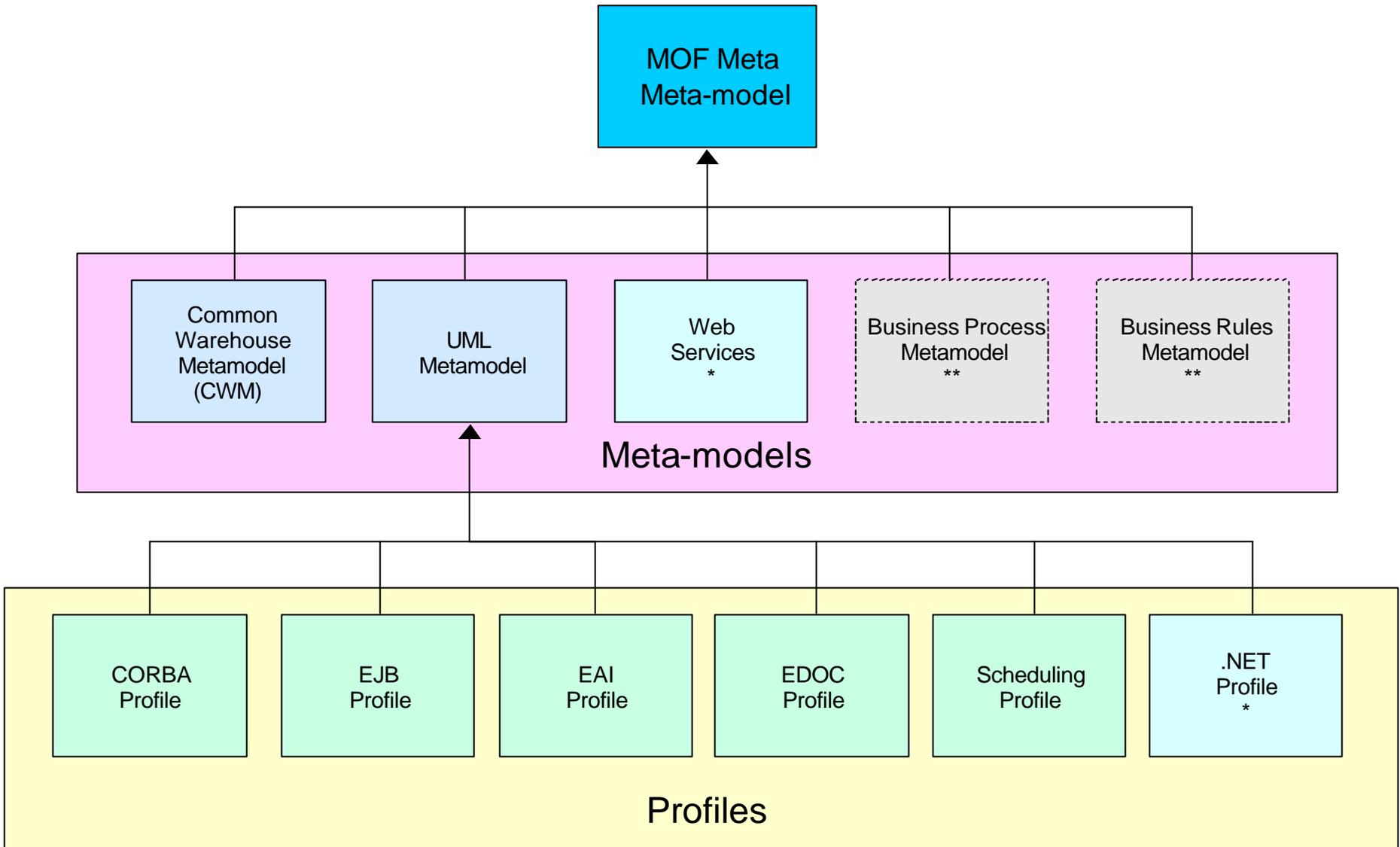


# Model Types and Zachman

		← Abstractions (Columns) →					
The Zachman Framework		DATA <i>What (Things)</i>	FUNCTION <i>How (Process)</i>	NETWORK <i>Where (Location)</i>	PEOPLE <i>Who (People)</i>	TIME <i>When (Time)</i>	MOTIVATION <i>Why (Motivation)</i>
↑ Perspectives (Rows) ↓	<b>SCOPE</b> (Contextual) <i>Planner</i>	List of things important to the business	List of processes the business performs	List of Locations in which the business operates	List of Organizations Important to the Business	List of Events Significant to the Business	List of Business Goals/Strategies
	<b>BUSINESS MODEL</b> (Conceptual) <i>Owner</i>	Semantic Model	Business Process Model	Business Logistics System	Work Flow Model	Master Schedule	Business Plan
	<b>Computation-Independent Model (CIM)</b>						
	<b>SYSTEM MODEL</b> (Logical) <i>Designer</i>	Logical Data Model	Application Architecture	Distributed System Architecture	Human Interface Architecture	Processing Structure	Business Rule Model
	<b>Platform-Independent Model (PIM)</b>						
<b>TECHNOLOGY MODEL</b> (Physical) <i>Builder</i>	Physical Data Model	System Design	Technology Architecture	Presentation Architecture	Control Structure	Rule Design	
<b>Platform-Specific Model (PSM)</b>							
<b>DETAILED REPRESENTATIONS</b> (Out-of-Context) <i>Sub-Contractor</i>	Data Definition	Program	Network Architecture	Security Architecture	Timing Definition	Rule Specification	
<b>CODE</b>							

- MDA is built on an underlying architectural infrastructure based on MOF
- MOF based meta-models are used to define all MDA models
- Meta-models provide the rules for how to build a correct model for a particular purpose
- UML Profile
  - Provides a targeted subset of UML
  - Standard mechanism for extending UML
  - Supported by UML tools
  - Frequent complement to a meta-model

# MDA Metamodels and Profiles M<sup>2</sup>VP



# MDA Metamodels and Zachman

← Abstractions (Columns) →

	<b>The Zachman Framework</b>	<b>DATA</b> <i>What (Things)</i>	<b>FUNCTION</b> <i>How (Process)</i>	<b>NETWORK</b> <i>Where (Location)</i>	<b>PEOPLE</b> <i>Who (People)</i>	<b>TIME</b> <i>When (Time)</i>	<b>MOTIVATION</b> <i>Why (Motivation)</i>
<b>Perspectives (Rows)</b>	<b>SCOPE</b> (Contextual) <i>Planner</i>	List of things important to the business	List of processes the business performs	List of Locations in which the business operates	List of Organizations Important to the Business	List of Events Significant to the Business	List of Business Goals/Strategies
	<b>BUSINESS MODEL</b> (Conceptual) <i>Owner</i>	Semantic Model <b>Common Warehouse Metamodel</b>	Business Process Model	Business Logistics System	Work Flow Model	Master Schedule	Business Plan <b>Business Rules (Planned)</b>
	<b>SYSTEM MODEL</b> (Logical) <i>Designer</i>	Logical Data Model	Application Architecture <b>EDOC</b>	Distributed System Architecture <b>EAI Profile</b>	Human Interface Architecture <b>UML Web Profile</b>	Processing Structure <b>Scheduling Profile</b>	Business Rule Model
	<b>TECHNOLOGY MODEL</b> (Physical) <i>Builder</i>	Physical Data Model <b>(CWM)</b>	System Design <b>NET EJB CORBA</b>	Technology Architecture <b>NET EJB CORBA</b>	Presentation Architecture	Control Structure	Rule Design
	<b>DETAILED REPRESENTATIONS</b> (Out-of-Context) <i>Sub-Contractor</i>	Data Definition	Network Architecture <b>NET EJB CORBA</b>	Network Architecture <b>NET EJB CORBA</b>	Security Architecture	Timing Definition	Rule Specification

← Abstractions (Columns) →

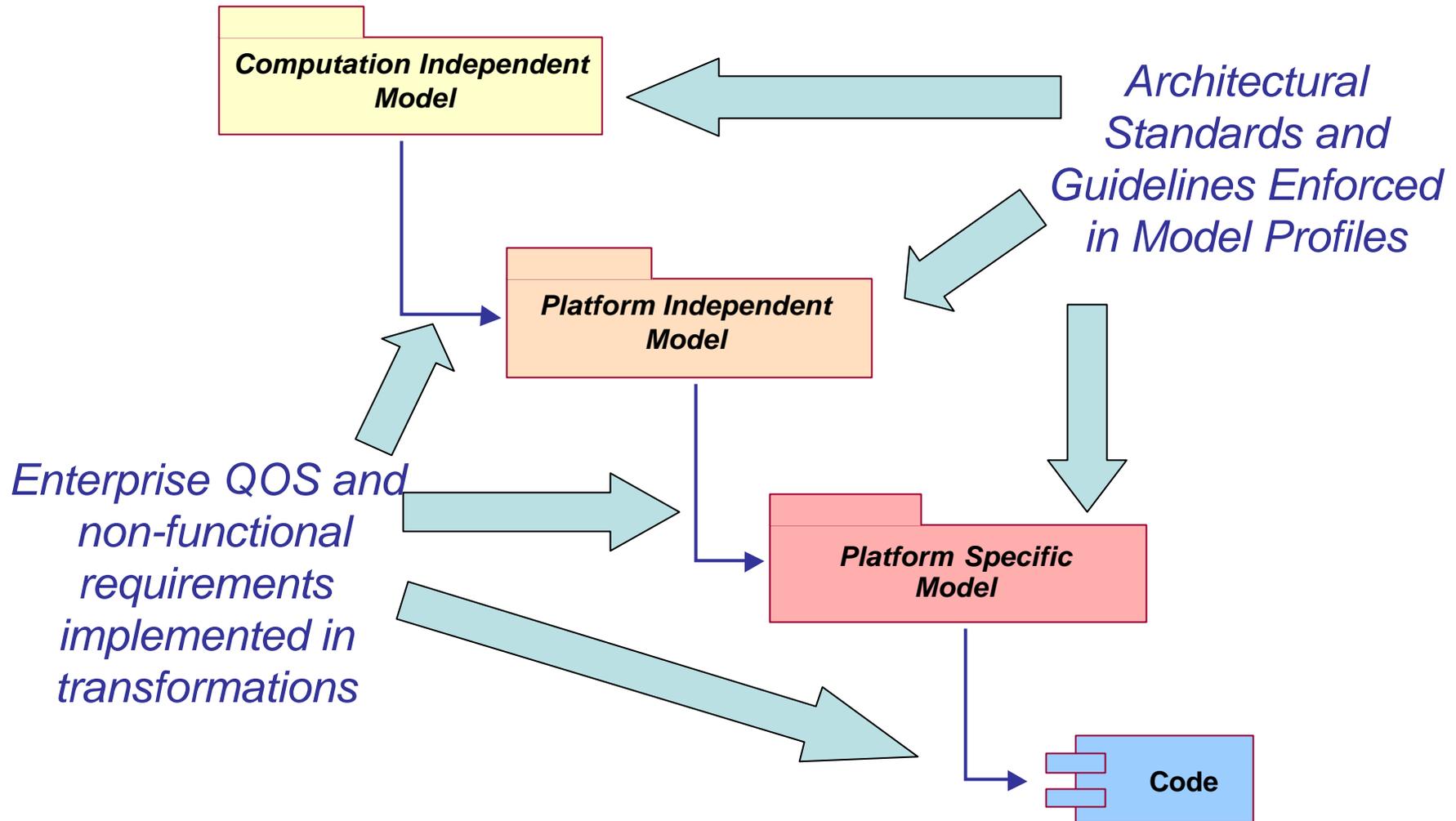
# UML Models and Zachman

← Abstractions (Columns) →

	<b>The Zachman Framework</b>	<b>DATA</b> <i>What (Things)</i>	<b>FUNCTION</b> <i>How (Process)</i>	<b>NETWORK</b> <i>Where (Location)</i>	<b>PEOPLE</b> <i>Who (People)</i>	<b>TIME</b> <i>When (Time)</i>	<b>MOTIVATION</b> <i>Why (Motivation)</i>
Perspectives (Rows)	<b>SCOPE</b> (Contextual) <i>Planner</i>	List of things important to the business <i>Package and Class Diagrams</i> <i>Use Case Diagrams</i>	List of processes the business performs <i>Activity Diagrams</i>	List of Locations in which the business operates	List of Organizations Important to the Business	List of Events Significant to the Business	List of Business Goals/Strategies
	<b>BUSINESS MODEL</b> (Conceptual) <i>Owner</i>	Semantic Model <i>Class and Composite Structure Diagrams</i>	Business Process Model <i>Activity, State, and Interaction Diagrams</i>	Business Logistics System	Work Flow Model	Master Schedule	Business Plan
	<b>SYSTEM MODEL</b> (Logical) <i>Designer</i>	Logical Data Model <i>Class, Package, and Component Diagrams</i>	Application Architecture <i>Activity, State, and Interaction Diagrams</i>	Distributed System Architecture <i>Deployment Diagram</i>	Human Interface Architecture	Processing Structure	Business Rule Model
	<b>TECHNOLOGY MODEL</b> (Physical) <i>Builder</i>	Physical Data Model <i>Class, Package, and Component Diagrams</i>	System Design <i>Activity, State, and Interaction Diagrams</i>	Technology Architecture <i>Deployment Diagram</i>	Presentation Architecture	Control Structure	Rule Design
	<b>DETAILED REPRESENTATIONS</b> (Out-of-Context) <i>Sub-Contractor</i>	Data Definition	Program	Network Architecture	Security Architecture	Timing Definition	Rule Specification

- Zachman Framework cells represent *primitives*. Primitives are reusable and combinable into *composites*.
- Software development is focused on creating composites. For example, a use case is a composite of who and what.
- It is extremely difficult to bridge the gap between EA according to Zachman, and implementation models and artifacts.

# MDA Under the Hood



- MDA can support Zachman explicitly
  - Each cell in the Zachman framework could be described by a formal MOF meta-model.
  - Mappings between cells could be described with QVT descriptions
  - Composite models could be constructed by transforming two (or more) primitive models together

# More on Zachman Framework M<sup>2</sup>VP

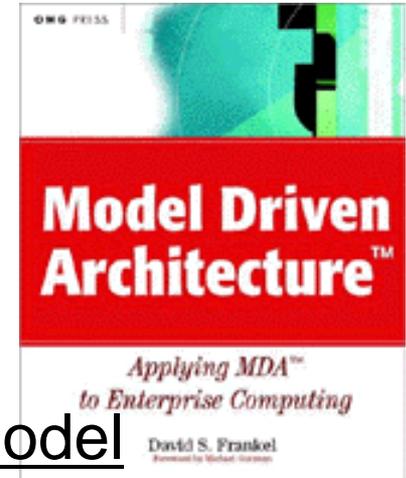
- Is a classification schema and framework, no more, no less
- Is not a process or methodology
- Does not identify specific deliverables
- Does not support identification or management of dependencies
- Emphasizes traditional dimensions of: application, data, network...

# Apples and Oranges

- Zachman is a conceptual framework for classification of enterprise concept, best used in the early (classification) phase of EA
- MDA is an architecture for defining models (with meta-models) and transformation between models, typically used to automate code generation

- Architecture must achieve three primary goals:
  1. Describe a solution to a specific set of problems and requirements
  2. Effectively communicate the solution to all stakeholders
  3. Enable the construction of systems that conform to the architecture
- Zachman is good as a conceptual framework, but is it architecture???

- *Model Driven Architecture*, David Frankel, Wiley (2003)
- MDA resources available at <http://www.omg.org/mda/>
- The Zachman Framework and the OMG's Model Driven Architecture, David Frankel, Paul Harmon, Jishnu Mukerji, James Odell, Martin Owen, Pete Rivett, Michael Rosen, and Richard Mark Soley, August 2003, Business Process Trends.



# Questions



To learn more:



[www.omg.org/fast-start](http://www.omg.org/fast-start)