

# Software Producibility Using Model-Based Design, Analysis and Synthesis of Real-Time Systems

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# Characteristics of Embedded Software

- Long life-times
  - 20+ years: changes in hardware, OS, middleware
- Flexibility of software is appealing but also can cause problems without proper management
- Different applications have different para-functional requirements
  - Large-scale component reuse can be therefore difficult

# Model-based Development of Embedded Real-time Systems

- **Modeling**

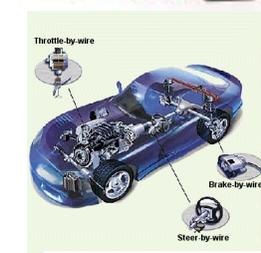
- Functional aspects (what does the system do for the user?)
- Para-functional aspects (how, when, where?)
  - Throughput, timeliness, fault-tolerance, security, ...

- **Analysis**

- Timing verification
- Fault-tolerance behavior
- Overload behavior
- QoS properties

- **Synthesis**

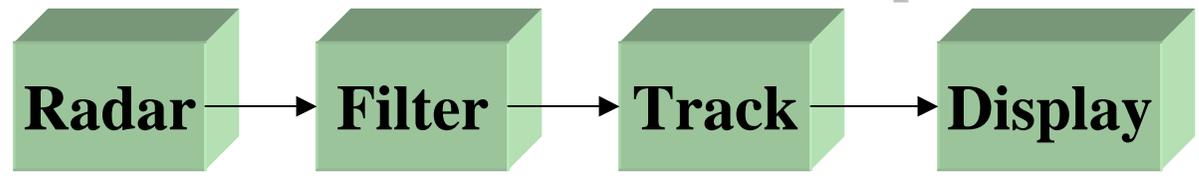
- Deployment
- Code Generation



# Our Approach

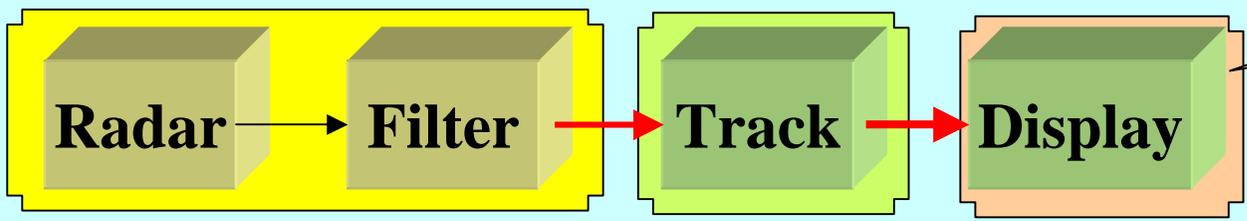
- Separate para-functional aspects from functional aspects
  - Also, let people specify and see para-functional aspects as independent of one another
    - Let tools automate any interactions between para-functional aspects
- Separate platform dependencies from functional aspects
  - If **all** desired para-functional aspects and platform dependencies can be captured, significant reuse will result

# Time Weaver Capability Summary



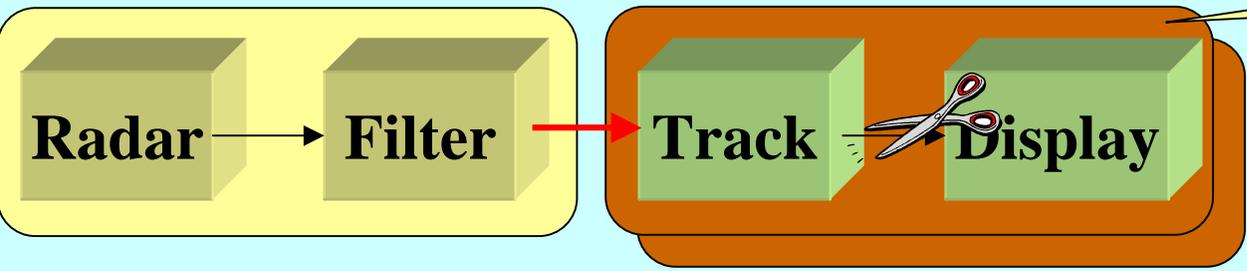
“Functional Coding Only”

## Time Weaver



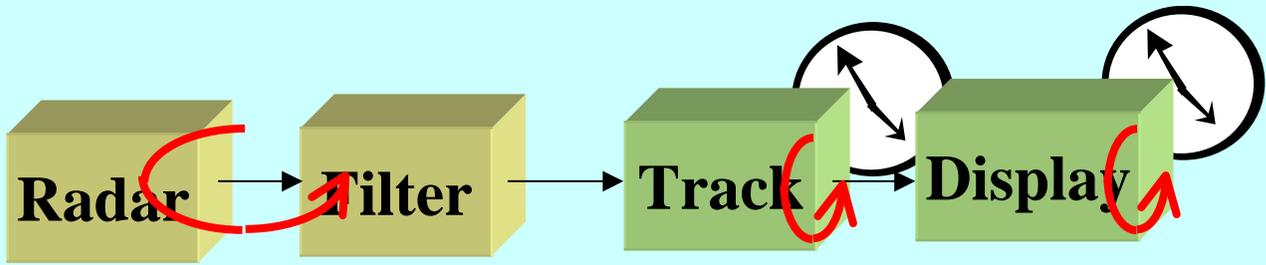
Process allocation

Add/delete Inter-Process Comm



Processor allocation

Add/remove Inter-Processor Comm, Replicate

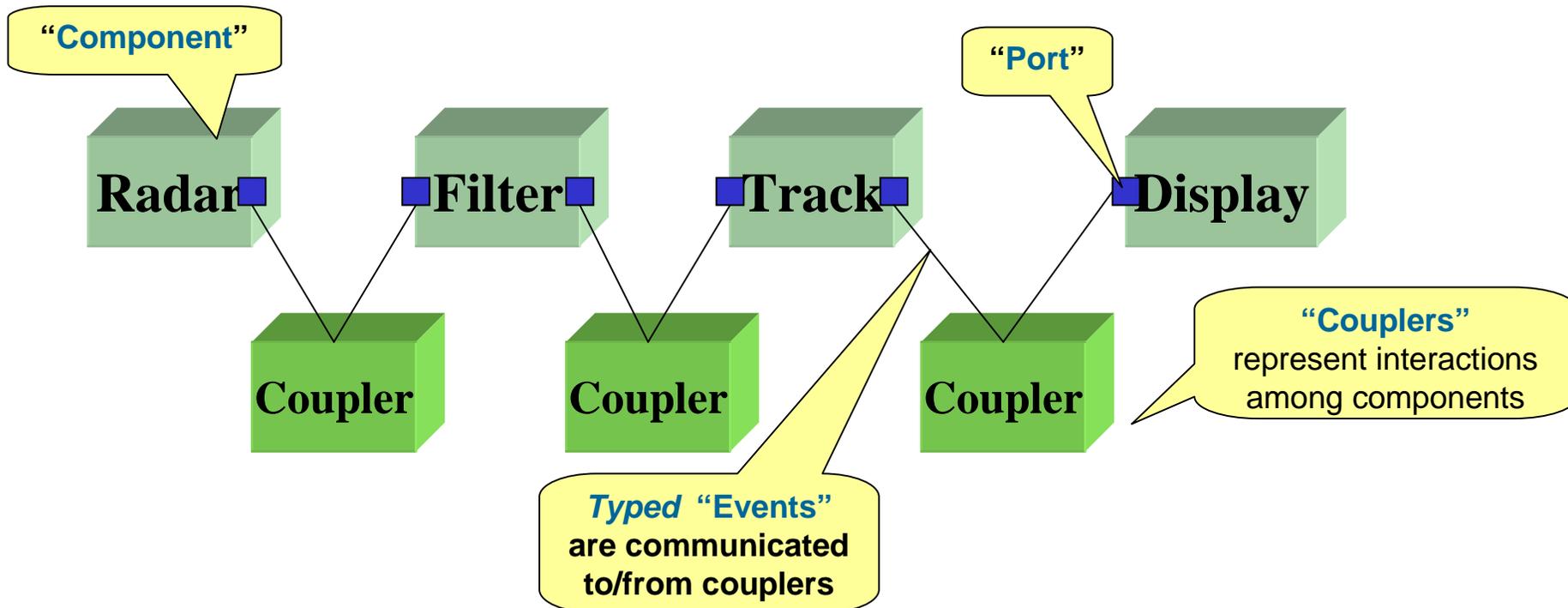


Add/remove threads, modify timing params

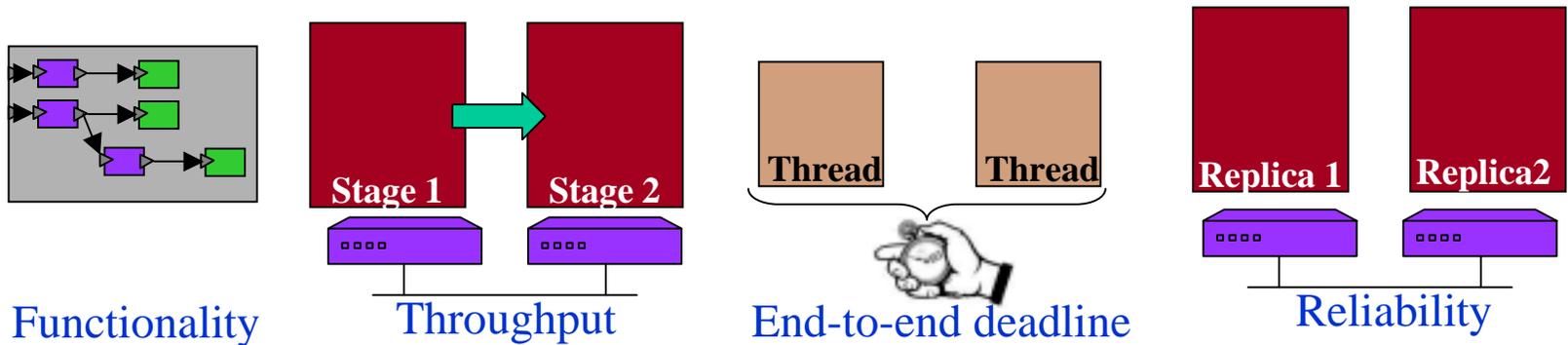
# Time Weaver Abstractions



First-Level Time Weaver Representation:



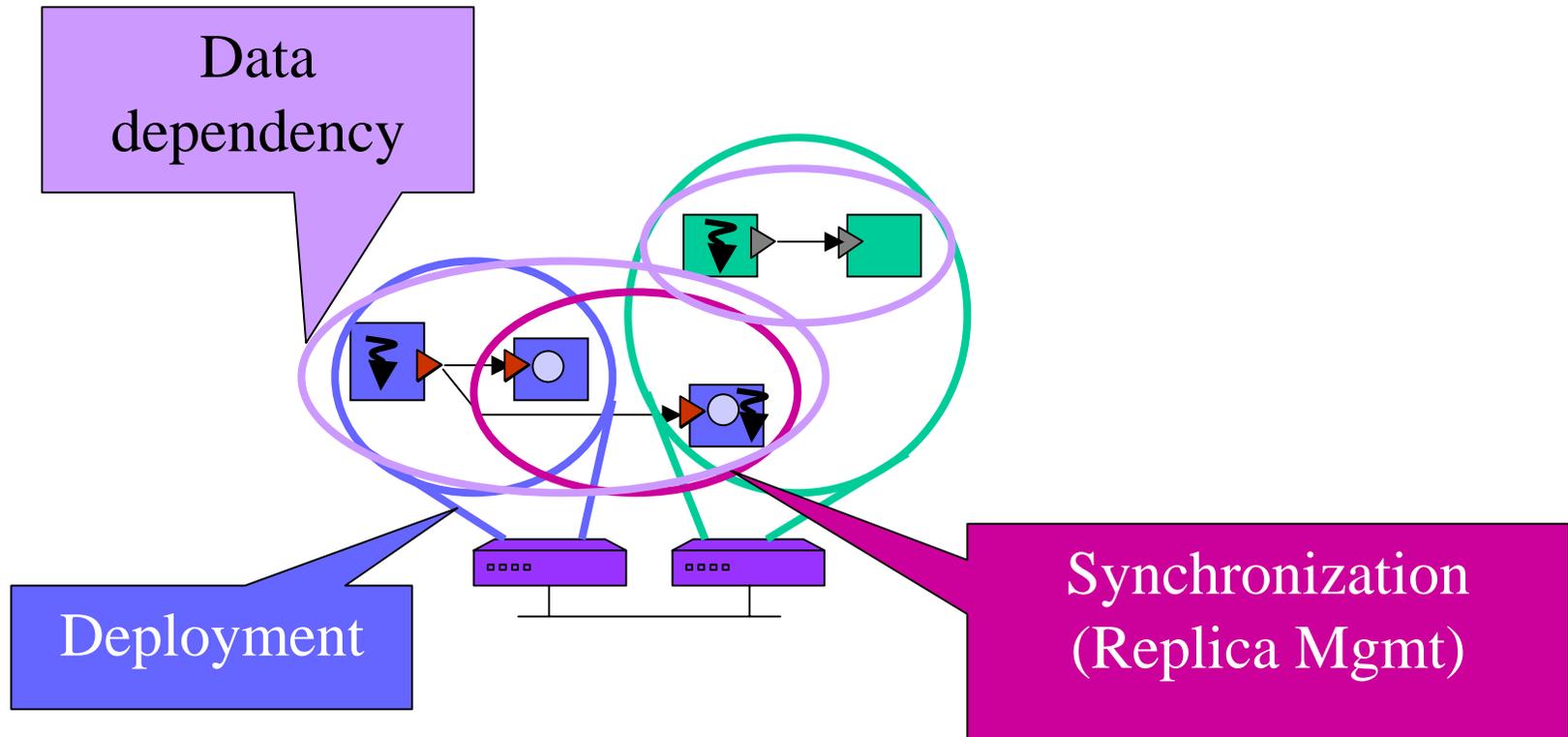
# Research Questions



- Can para-functional aspects and platform dependencies be separated from functionality?
- Can distributed software be decomposed into parts addressing different functional and para-functional aspects?
- Can these parts be modified independently?
- Can these parts and their sub-parts be reused in different systems and platforms?
- Can the para-functional properties be automatically verified?

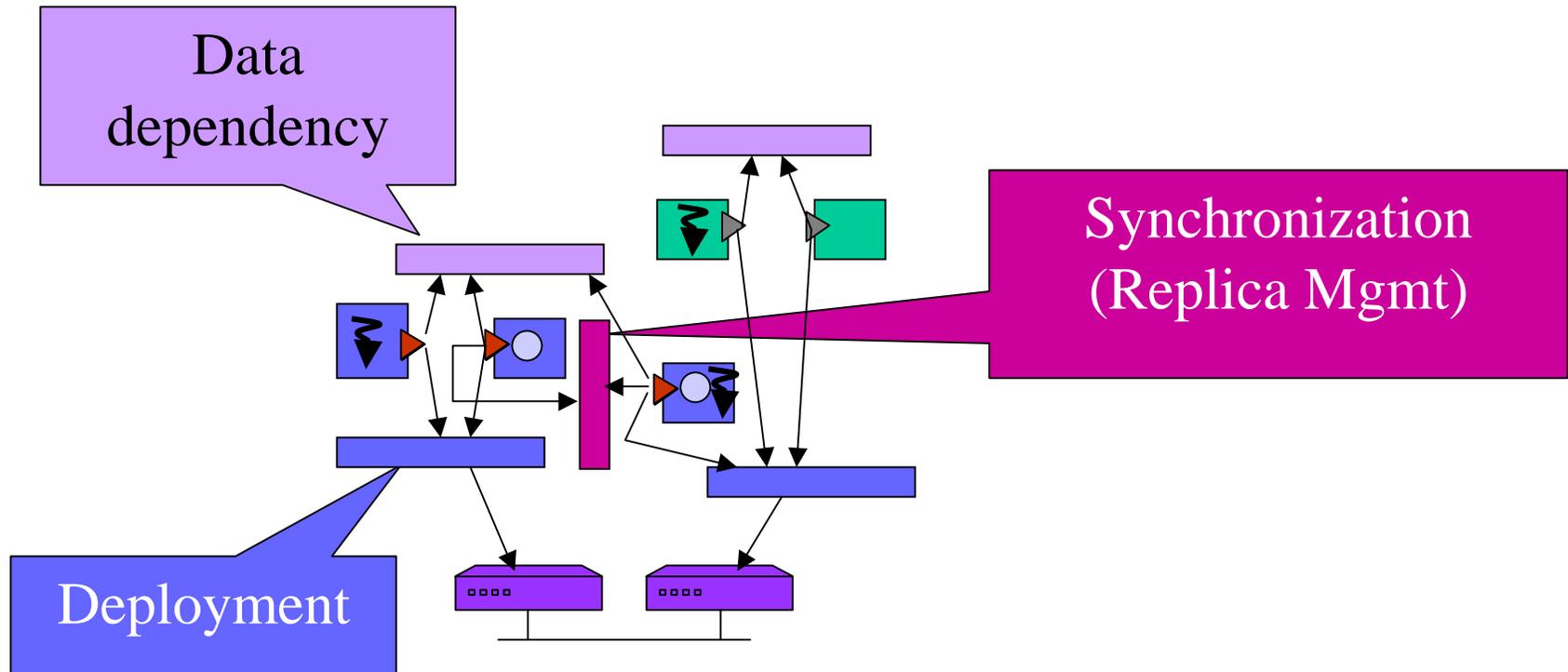
**Our Answer: Time Weaver**

# Inter-component Relationships

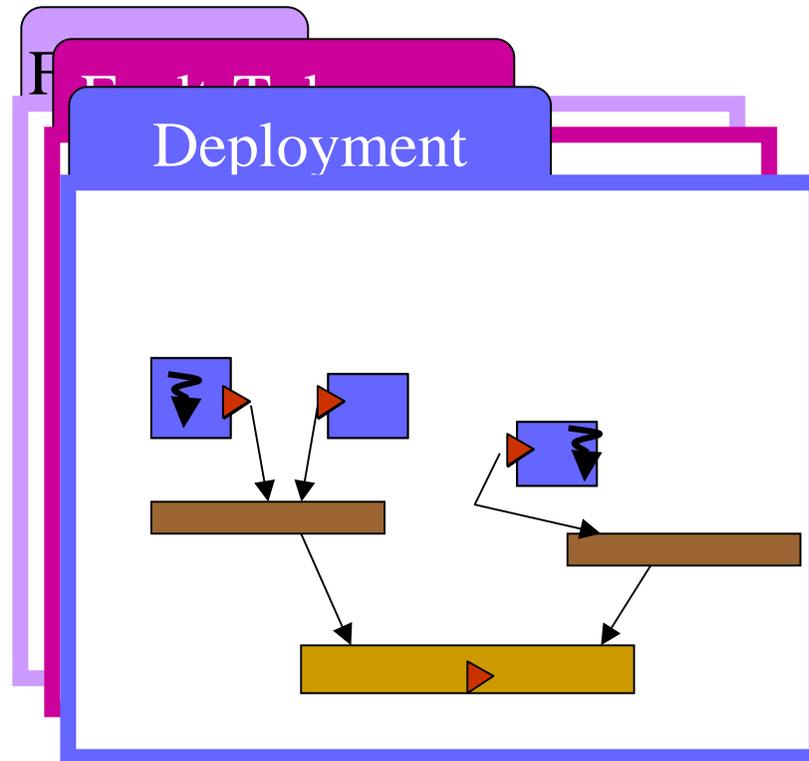


# Coupler

## Capturing Inter-component relationships



# Separate Views



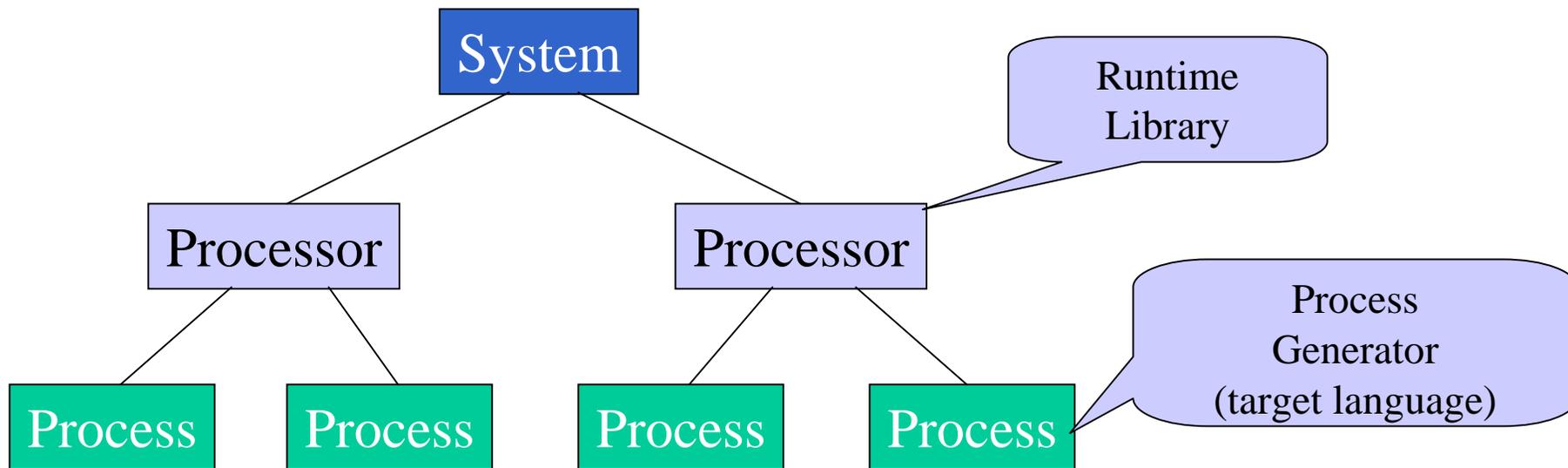
Semantic Dimensions

# SysCode Generation

- Challenges
  - Multiple Languages
    - In which functionality is coded
  - Multiple Operating Systems
  - Heterogeneous Protocols
  - Constrained processors
    - limited memory
  - Executable code faithful to timing model

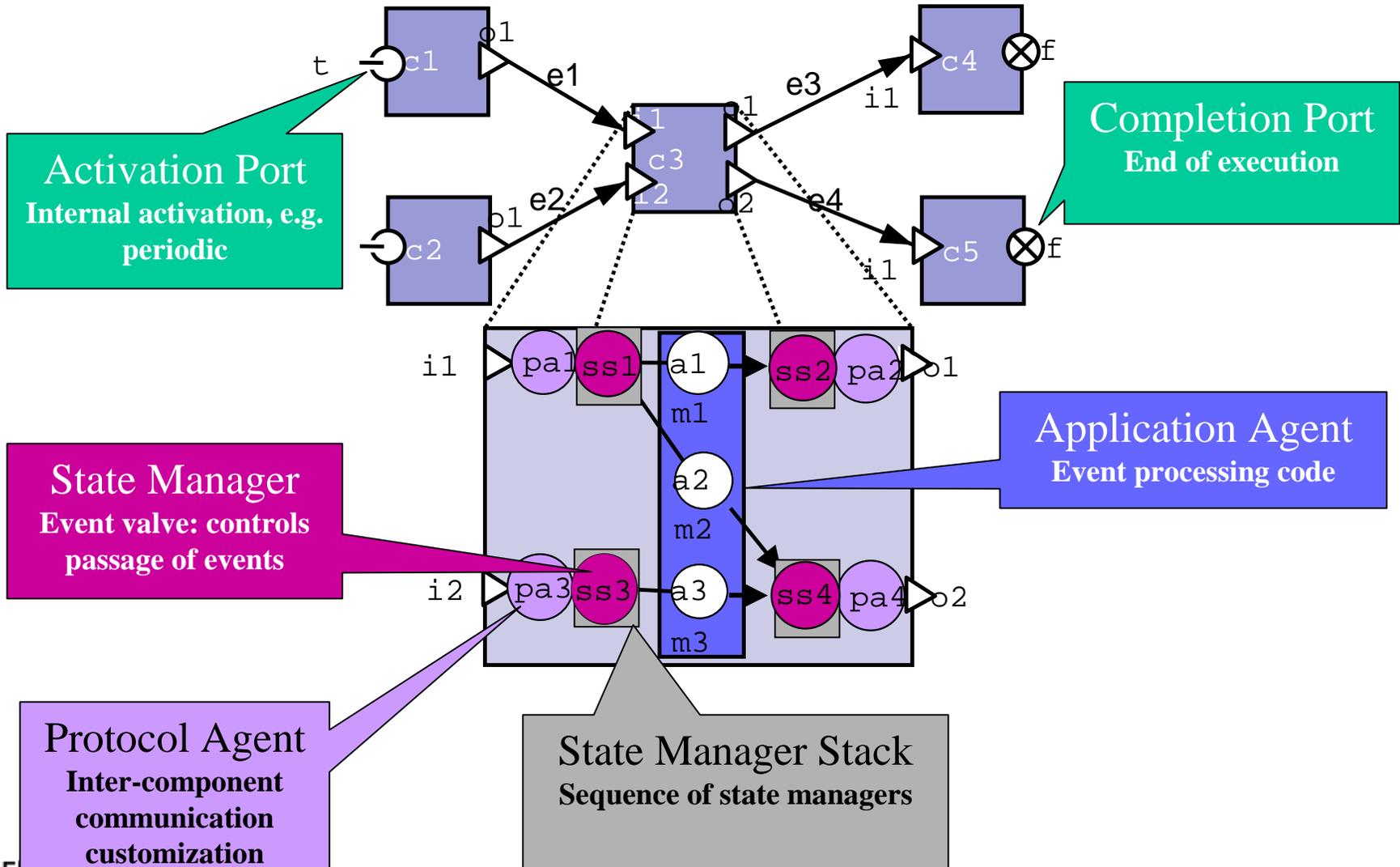
# Multiple Languages and OS's

- Interface with OS is hidden in run-time library
- Pluggable generators can be selected on a per-process basis
  - Each process can be generated in different languages



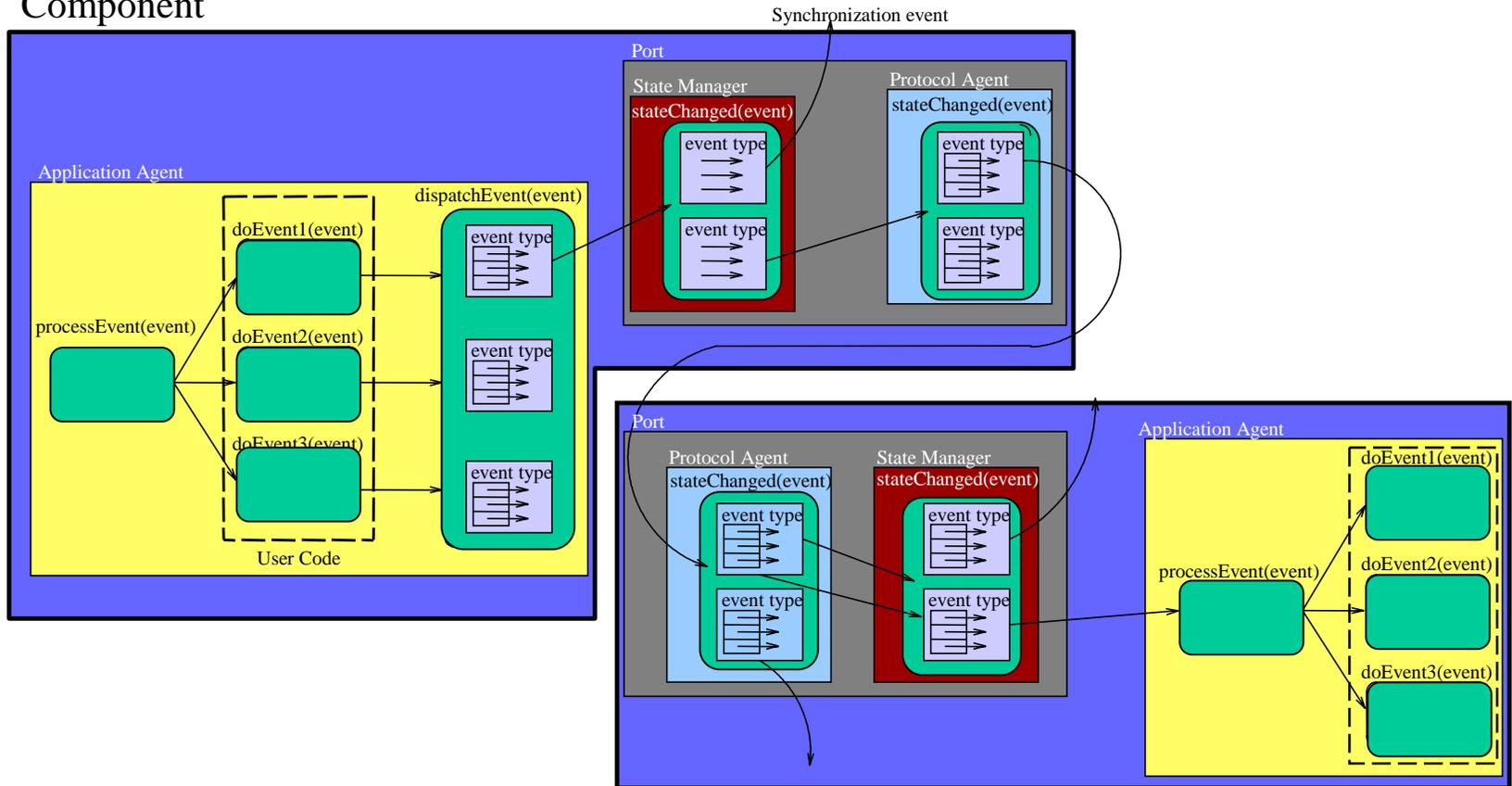
# Software Model

Directed Acyclic Graph (DAG)



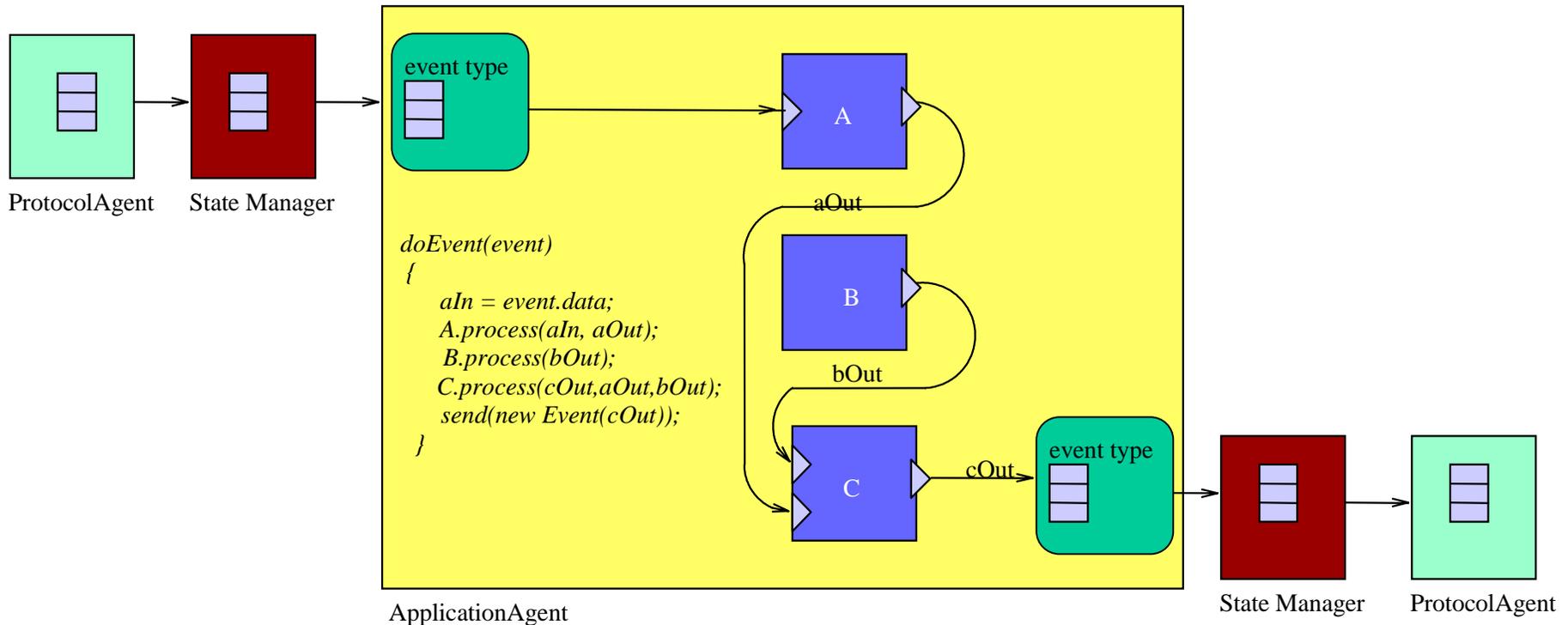
# Event-flow Runtime Syscode

Component



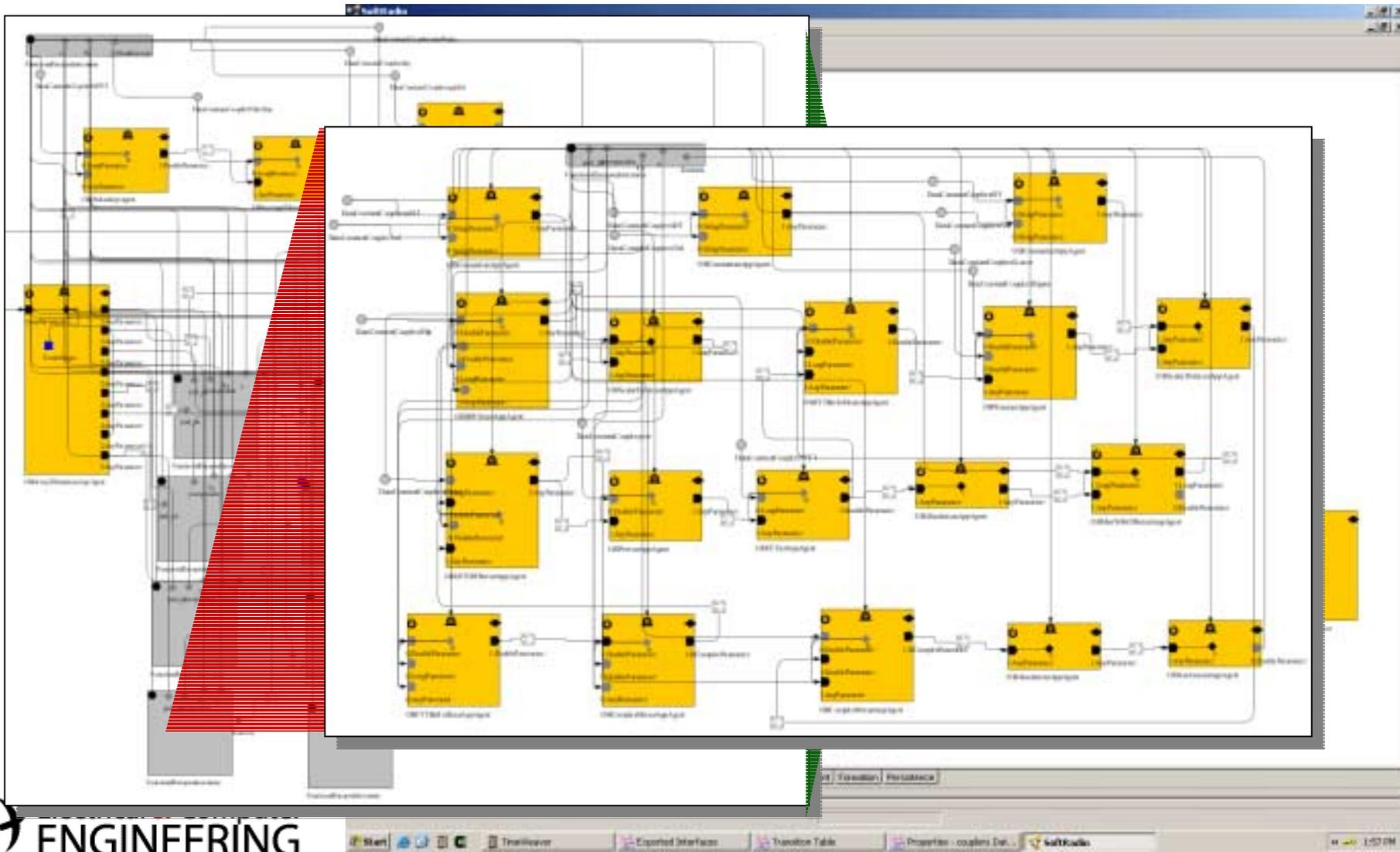
Component

# Optimization by Re-interpretation



# Software Radio System

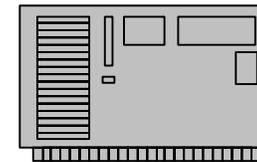
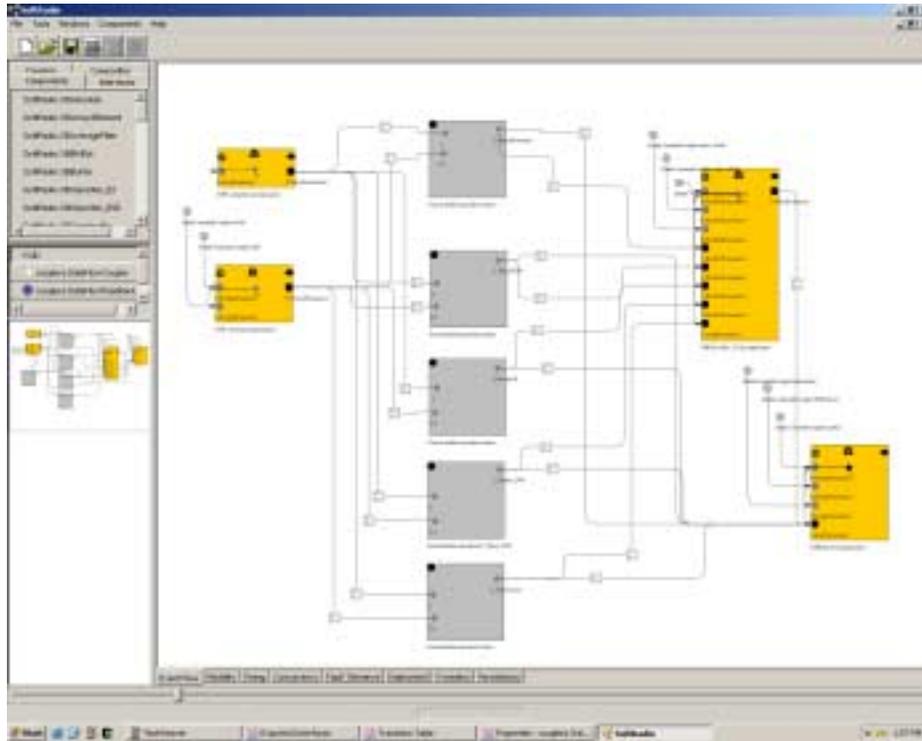
> 700 components



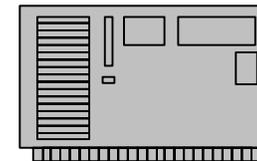
# Multiple Platforms

- Optimizations
  - Dataflow optimization of software radio system
  - Improvement of code execution time of 16.77% over manually written system
- Experiments with automotive processors with limited resources
  - ARM 7 with  $\mu$ COS-II
    - Generated code runs on hardware emulator
  - MPC555 with OSEK
    - 3-node platform with CANbus connections

# Automotive

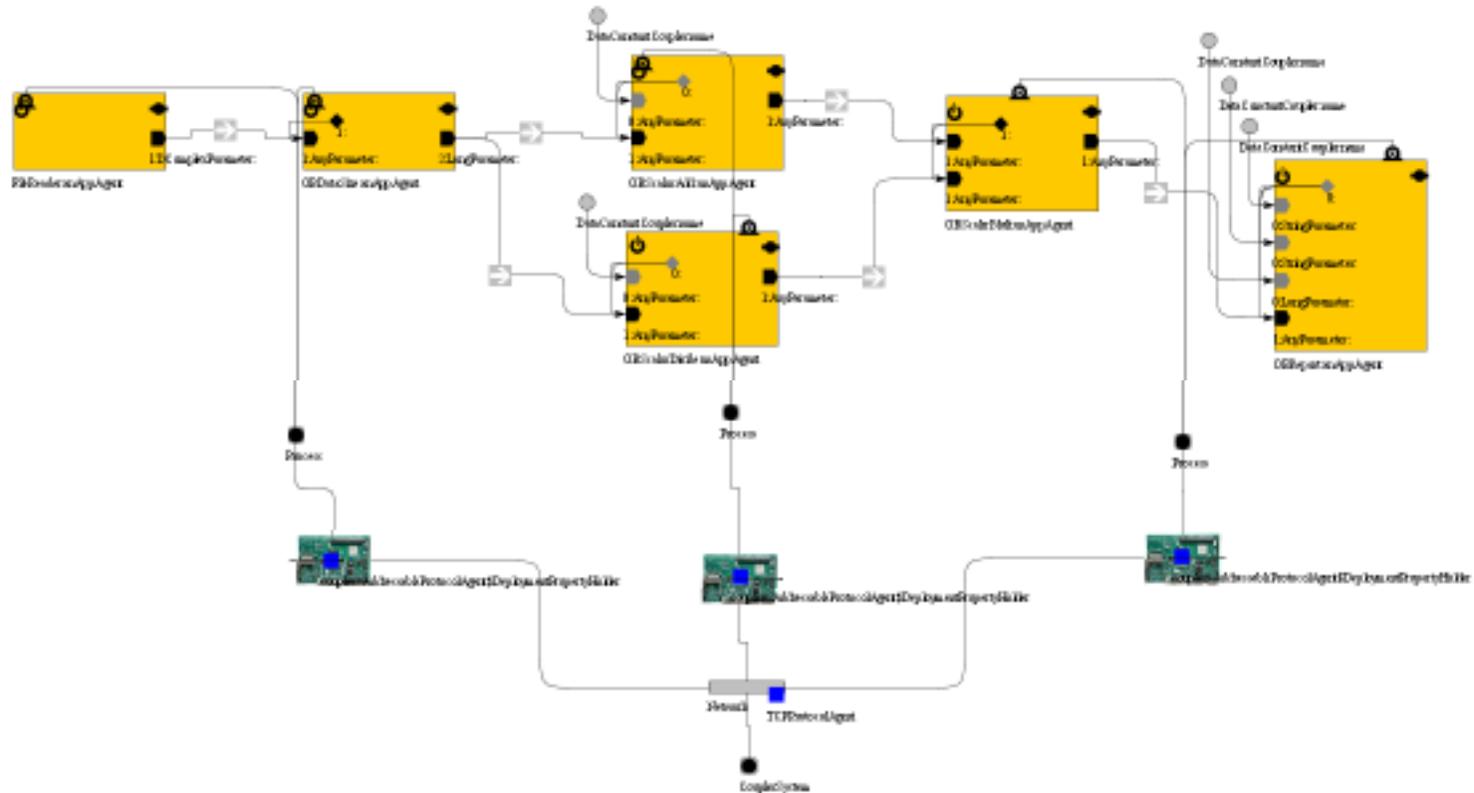


C /  $\mu$ COS-II / ARM7



C / OSEK / MPC555

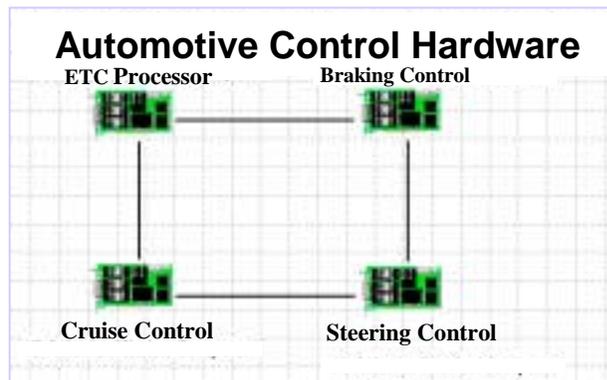
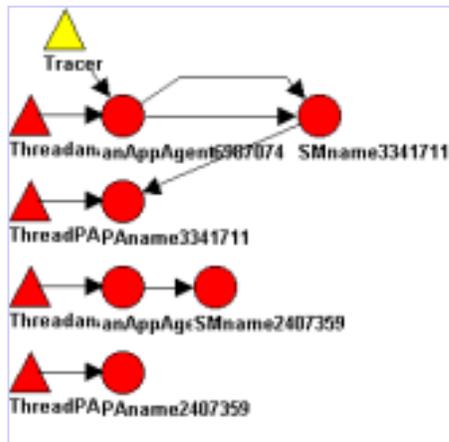
# Example Distributed RT System



- Different protocols can be selected from a library and new ones can be added.

# Automatic Software Model for Timing Verification

- Automatic generation of
  - response chain and hardware models

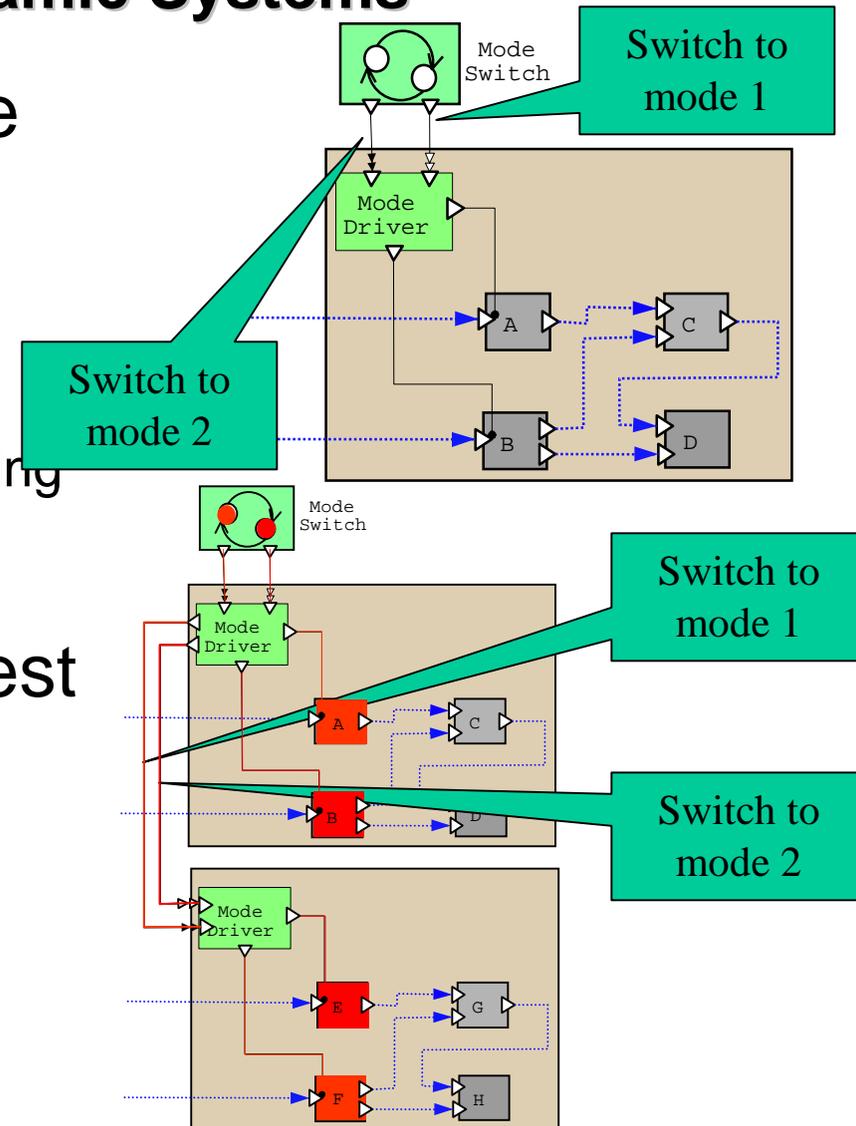


- Integration with schedulability analysis tools (TimeWiz<sup>®</sup>)

# Modality

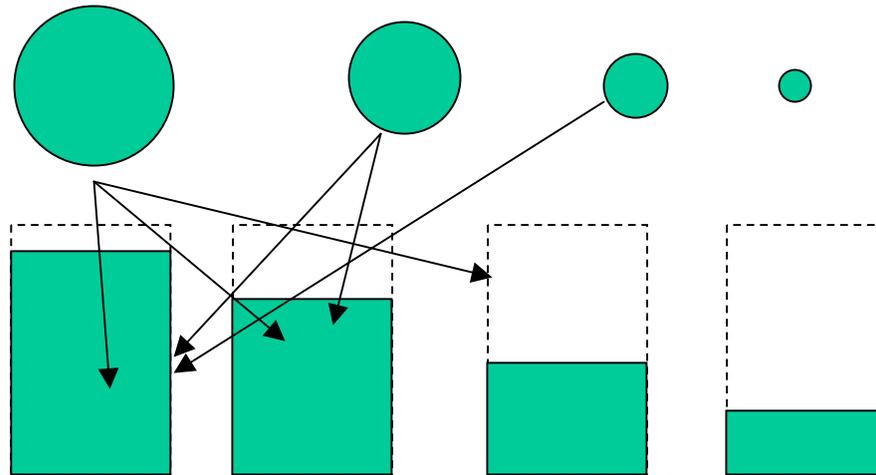
## Supporting Dynamic Systems

- Defines variations to the system structure at different stages of its lifetime
  - Avionics: takeoff, cruise, landing
- Hierarchy of modes
- Worst-case load is largest mode



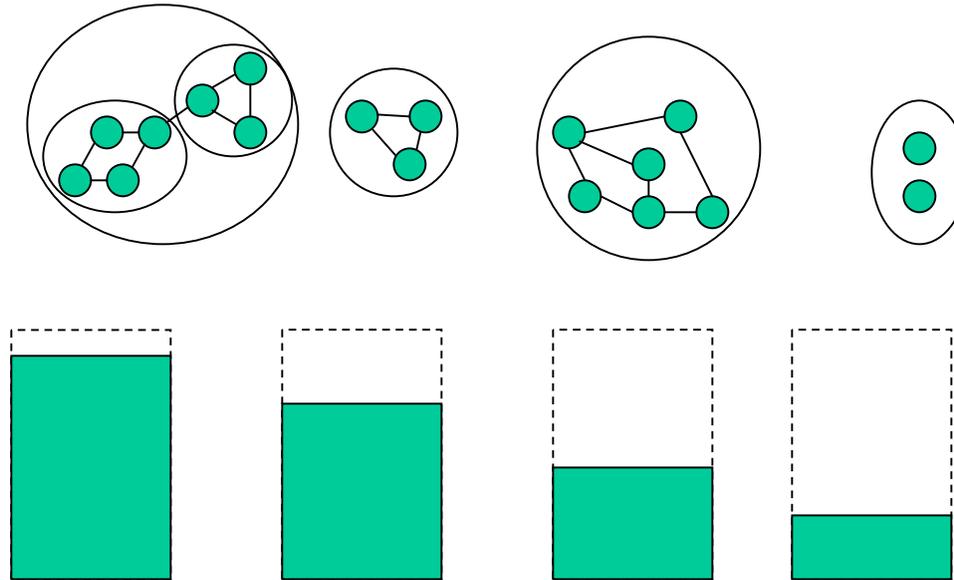
# Automatic Deployment

## Best-Fit-Decreasing (BFD) Bin-Packing



Deploy modules in decreasing order of size to processors sorted in increasing order of available capacity.

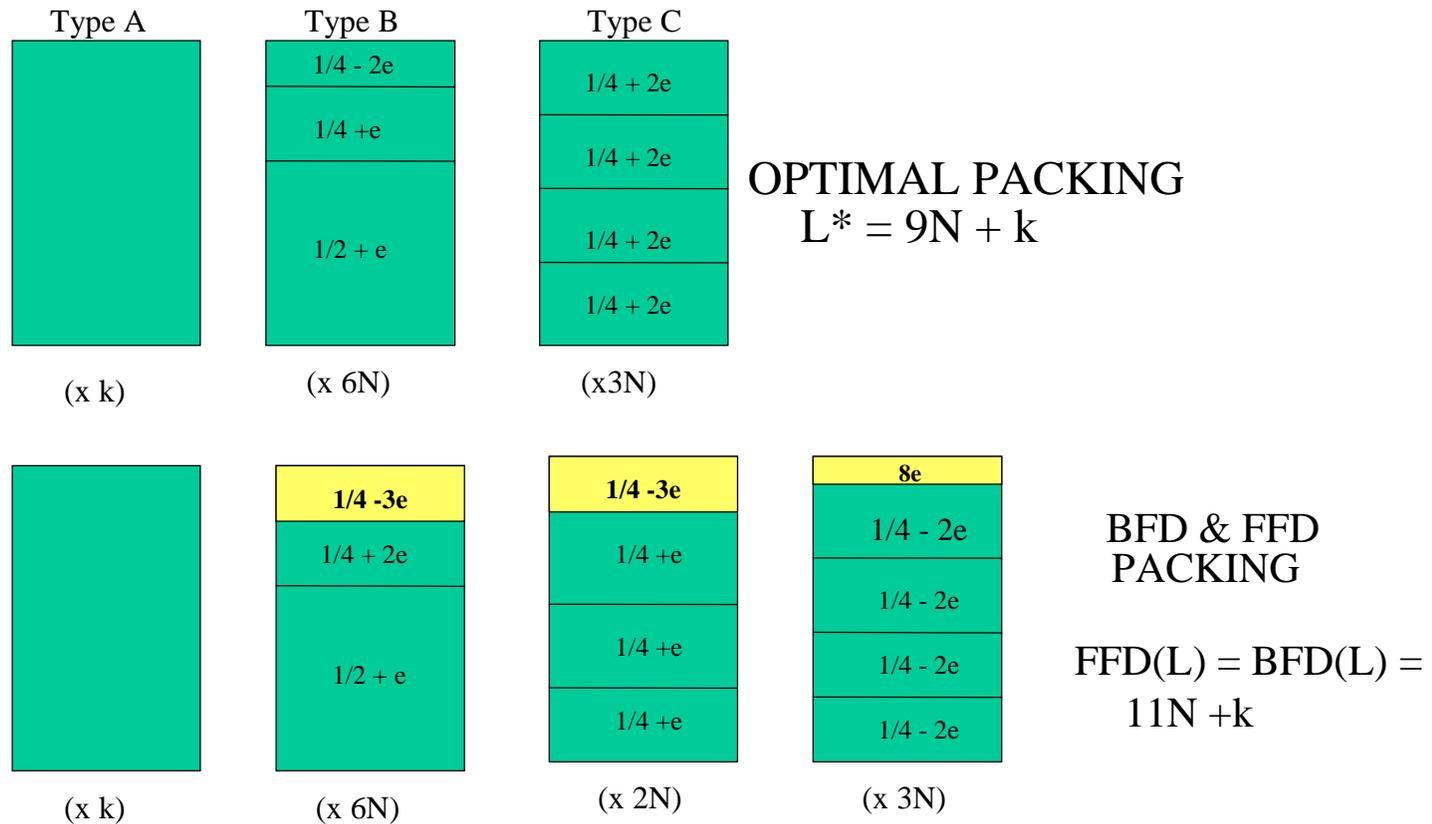
# Bin-Packing with Partitioning



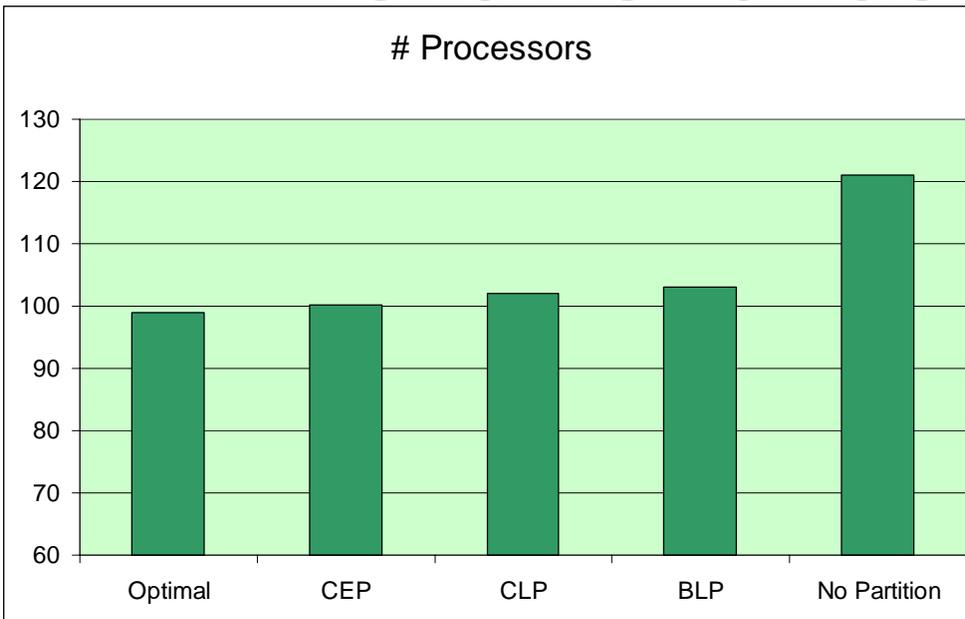
Dual Objectives: Minimize # of Processors + Minimize Bandwidth

# Experiments

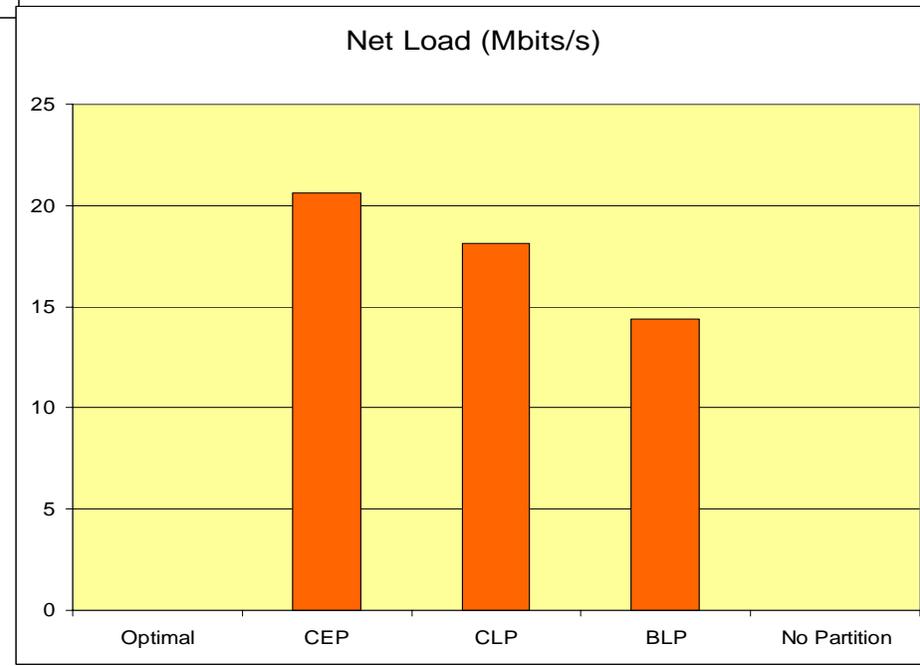
- Synthesize load with known optimal
  - Optimal has zero net-bandwidth requirement
- BFD Worst Case



# Behavior under “Bad” Loads



- Optimal
- My Schemes
  - CEP: Cycle-based Early Partitioning
  - CLP: Cycle-based Late Partitioning
  - BLP: BW-based Late Partitioning
- No partitioning



# Deployment Results: A Summary

- Proof that partitioning bin-packing reduces the worst-case bound of BFD
  - Objects partitioned in parts  $\leq 2/11$
  - Objects partitioned in equal halves
- Experimentally can reduce about 20% in bad cases
- Average case get close to optimal

# Concluding Remarks

- Foundation for leaps in software development productivity
  - Separate para-functional properties from functional properties.
  - Separate platform dependencies from functional needs.
- Code-generation framework supports multiple languages, OS's, and protocols
  - New protocols can be added
- Optimizations can even make executables faster than manually written ones.