



Powering Netcentricity

# RESTful DDS

Expanding the reach of the information backbone

**Reinier Torenbeek**

Senior Solutions Architect

[reinier.torenbeek@prismtech.com](mailto:reinier.torenbeek@prismtech.com)

**OpenSplice|DDS**



# RESTful DDS

- ▶ Introduction
- ▶ What does RESTful mean?
- ▶ Why RESTful DDS?
- ▶ An Open Source RESTful DDS Webservice
  - ▶ Design
  - ▶ Implementation
  - ▶ Demonstration
- ▶ Questions?

# RESTful DDS

## ► Introduction

- What does RESTful mean?
- Why RESTful DDS?
- An Open Source RESTful DDS Webservice
  - Design
  - Implementation
  - Demonstration
- Questions?



# Introduction

There is no *\*the\** RESTful DDS solution or API

Goals of this talk:

- ▶ Get you introduced into the concepts of REST in the context of DDS
- ▶ Give you a feel for what a RESTful DDS API looks like
- ▶ Guide you through an example implementation
- ▶ Demonstrate the result

# RESTful DDS

- ▶ Introduction

- ▶ What does RESTful mean?

- ▶ Why RESTful DDS?

- ▶ An Open Source RESTful DDS Webservice

  - ▶ Design

  - ▶ Implementation

  - ▶ Demonstration

- ▶ Questions?

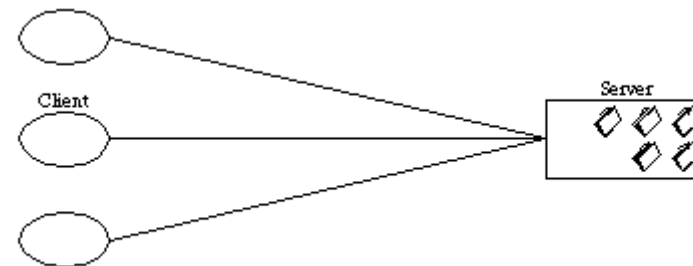


Figure 5-3. Client-Stateless-Server

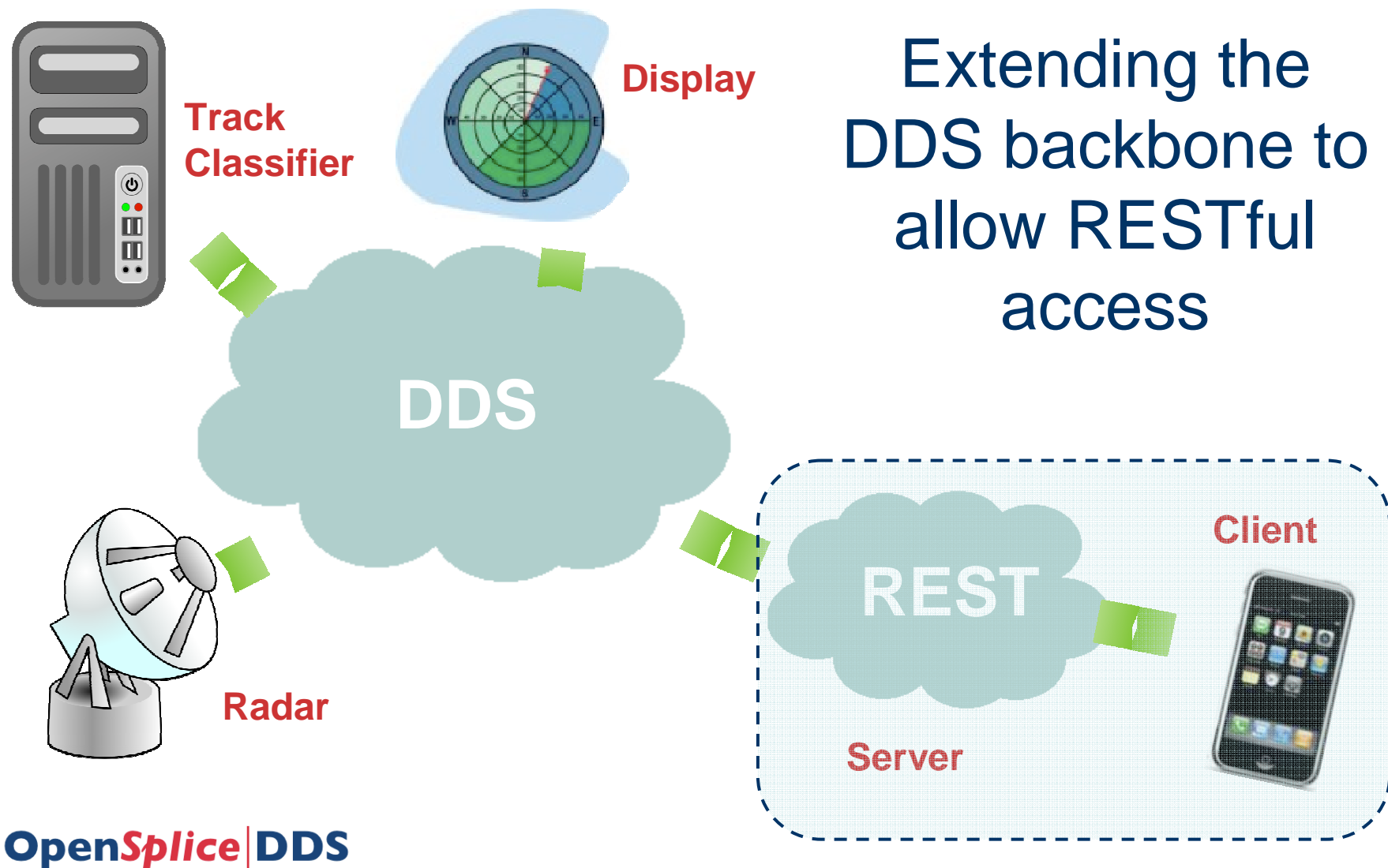
# What does RESTful mean?

## REpresentational SState TTransfer

- ▶ Architectural style for distributed systems
- ▶ Defined by “engineering guidelines”
- ▶ Not limited to Webservices

RESTful systems have an architecture and interaction patterns in line with the REST guidelines

# What does RESTful mean?



# What does RESTful mean?

## REST guidelines relevant for DDS:

- ▶ Separation of concerns  
e.g. Server does DDS, Client does GUI
- ▶ Client-Stateless-Server (CSS)  
e.g. Server manipulates named DDS entities which can be accessed from any session
- ▶ Uniform interface  
e.g. HTTP methods, URL paths, JSON bodies
- ▶ Code-On-Demand  
e.g. JavaScript transferred from Server to Client



# RESTful DDS

- ▶ Introduction
- ▶ What does RESTful mean?
- ▶ Why RESTful DDS?
- ▶ An Open Source RESTful DDS Webservice
  - ▶ Design
  - ▶ Implementation
  - ▶ Demonstration
- ▶ Questions?

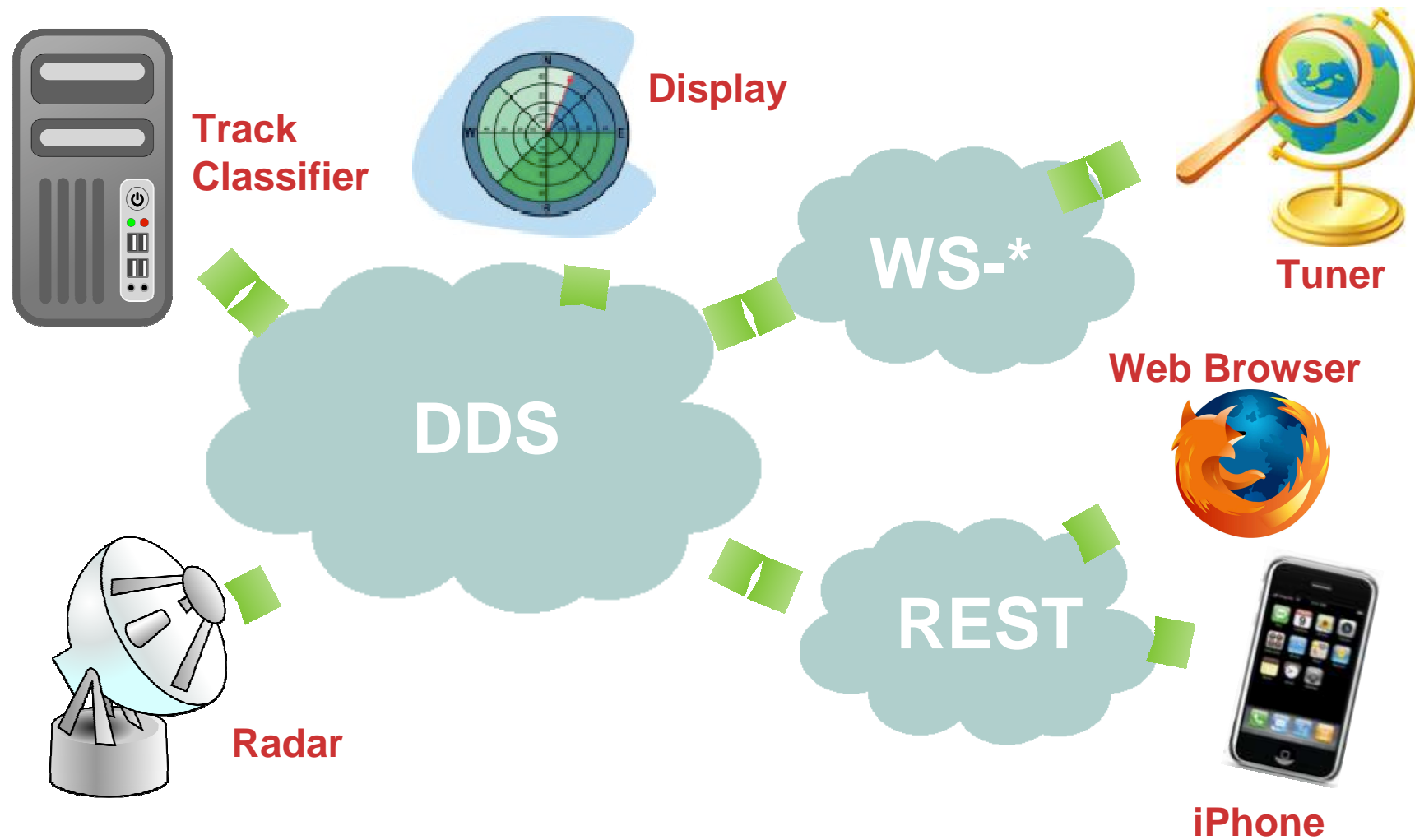
# Why RESTful DDS?

- ▶ Very lightweight clients can participate
  - ▶ No need to install software with Code-On-Demand
  - ▶ Resource usage driven by client only
  - ▶ Subset of DDS features so limited bandwidth
    - No metadata injection or discovery protocols
- ▶ DDS backbone extended but not impacted
  - ▶ Allows low bandwidth or intermittent connections
  - ▶ Resource constraints do not propagate
- ▶ “Best of both worlds”
- ▶ Appears in OMG’s Web-enabled DDS RFP

# RESTful DDS

- ▶ Introduction
- ▶ What does RESTful mean?
- ▶ Why RESTful DDS?
- ▶ An Open Source RESTful DDS Webservice
  - ▶ Design
  - ▶ Implementation
  - ▶ Demonstration
- ▶ Questions?

# RESTful DDS Wbservice



# RESTful DDS

- ▶ Introduction
- ▶ What does RESTful mean?
- ▶ Why RESTful DDS?
- ▶ An Open Source RESTful DDS Webservice
  - ▶ Design
  - ▶ Implementation
  - ▶ Demonstration
- ▶ Questions?

# RESTful DDS Webservice - Design

HTTP is available

- ▶ If you don't use HTTP, you're not on the web

HTTP is sufficient

- ▶ Data-oriented method interface (CRUD)
  - ▶ POST, GET, PUT, DELETE

HTTP fits well

- ▶ RESTful by nature
- ▶ Standard and uniform
- ▶ Well-known
- ▶ Easily extended to secure transport

# RESTful DDS Webservice - Design

HTTP uses URLs to address resources

- ▶ Mapped to DCPS entities
- ▶ Constructed according to DCPS hierarchy
- ▶ After creation, entities are addressed by name
  - ▶ Chosen by client or generated by server
  - ▶ Webservice does not maintain client state
  - ▶ DCPS entities are anonymous within DDS
- ▶ Only existing datatypes can be referenced

For example addressing a DataReader:

```
http://www.prismtech.com:8182/dds/  
  <participantname>/<partition>/<topicname>/  
  <typename>/subscribe/<datareadername>
```

# RESTful DDS Webservice - Design

HTTP messages can contain bodies (documents)

- ▶ Different media types possible
- ▶ Selected JSON-strings for ease of use
  - ▶ Lightweight alternative to XML
  - ▶ Simple way of formatting data structures
  - ▶ Open source implementations in many languages
- ▶ Used in HTTP requests and responses, if required

For example a response containing DCPS samples:

```
{ "samples": [  
  { "data": { "trackId": 0, "x": 234, "y": 240, "z": 0 } },  
  { "data": { "trackId": 3, "x": 234, "y": 61, "z": 28 } }  
]
```



# Creation using HTTP POST method

Entity creation if URL points to a factory

- ▶ QoS in HTTP request body, default otherwise
- ▶ Entity name in HTTP request body, generated otherwise
- ▶ Optional parameters are appended to URL
- ▶ HTTP response code indicates success or failure
- ▶ HTTP response body contains name or error msg

For example creation of a DataReader:

```
POST /dds/<participantname>/<partition>/  
      <topicname>/<typename>/subscribe HTTP/1.1
```

Note: <partition> maps 1-to-1 on Publisher/Subscriber

# Creation using HTTP POST method

Data injection if URL points to a DataWriter

- ▶ HTTP request body is JSON-string containing data
- ▶ Type of update depends on URL
  - register\_instance, write, dispose, unregister\_instance
- ▶ Optional parameters are appended to URL
- ▶ HTTP response code indicates success or failure
- ▶ HTTP response body contains error msg for failure

For example writing a sample:

```
POST /dds/<participantname>/<partition>/  
      <topicname>/<typename>/publish/<datawritername>/  
      write?time_stamp=sec.nanosec HTTP/1.1
```

# Querying using HTTP GET method

QoS querying if URL points to an entity

- ▶ No HTTP request body
- ▶ HTTP response code indicates success or failure
- ▶ HTTP response body contains QoS as JSON-string or error msg

For example querying the QoS of a Topic:

```
GET /dds/topics/<topicname> HTTP/1.1
```

# Querying using HTTP GET method

Data querying if URL points to a DataReader

- ▶ No HTTP request body
- ▶ Kind of access depends on URL  
read, take
- ▶ Optional parameters are appended to URL
- ▶ HTTP response code indicates success or failure
- ▶ HTTP response body contains data and info sequence as JSON-string or error msg

For example reading new samples:

```
GET /dds/<participantname>/<partition>/  
    <topicname>/<typename>/subscribe/<datareadername>/  
    read?sample_state=NOT_READ HTTP/1.1
```

# Querying using HTTP GET method

## Data querying shortcuts to avoid round-trips

- ▶ Querying of a non-existing entity implicitly creates it and its factories, if needed
- ▶ Querying data on a factory will return any samples available on any of its contained readers

## Implicit creation of DataReader:

```
GET /dds/<participantname>/<partition>/<topicname>/  
<typename>/subscribe/<datareadername>/read HTTP/1.1
```

## Reading all samples in a Participant:

```
GET /dds/<participantname>/take HTTP/1.1
```

# Updating using HTTP PUT method

## Changing the QoS for any existing Entity

- ▶ Entity addressed via URL
- ▶ JSON-string for non-default QoS in HTTP request body
- ▶ HTTP response code indicates success or failure
- ▶ HTTP response body contains error msg

## For example updating a DataReader QoS:

```
PUT /dds/<participantname>/<partition>/<topicname>/  
    <typename>/subscribe/<datareadername> HTTP/1.1
```

# Deleting using HTTP DELETE method

## Deleting any existing Entity

- ▶ Entity addressed via URL
- ▶ HTTP response code indicates success or failure
- ▶ HTTP response body contains error msg

## For example deleting a DataReader:

```
DELETE /dds/<participantname>/<partition>/<topicname>/  
      <typename>/subscribe/<datareadername> HTTP/1.1
```

# RESTful DDS

- ▶ Introduction
- ▶ What does RESTful mean?
- ▶ Why RESTful DDS?
- ▶ An Open Source RESTful DDS Webservice
  - ▶ Design
  - ▶ **Implementation**
  - ▶ Demonstration
- ▶ Questions?

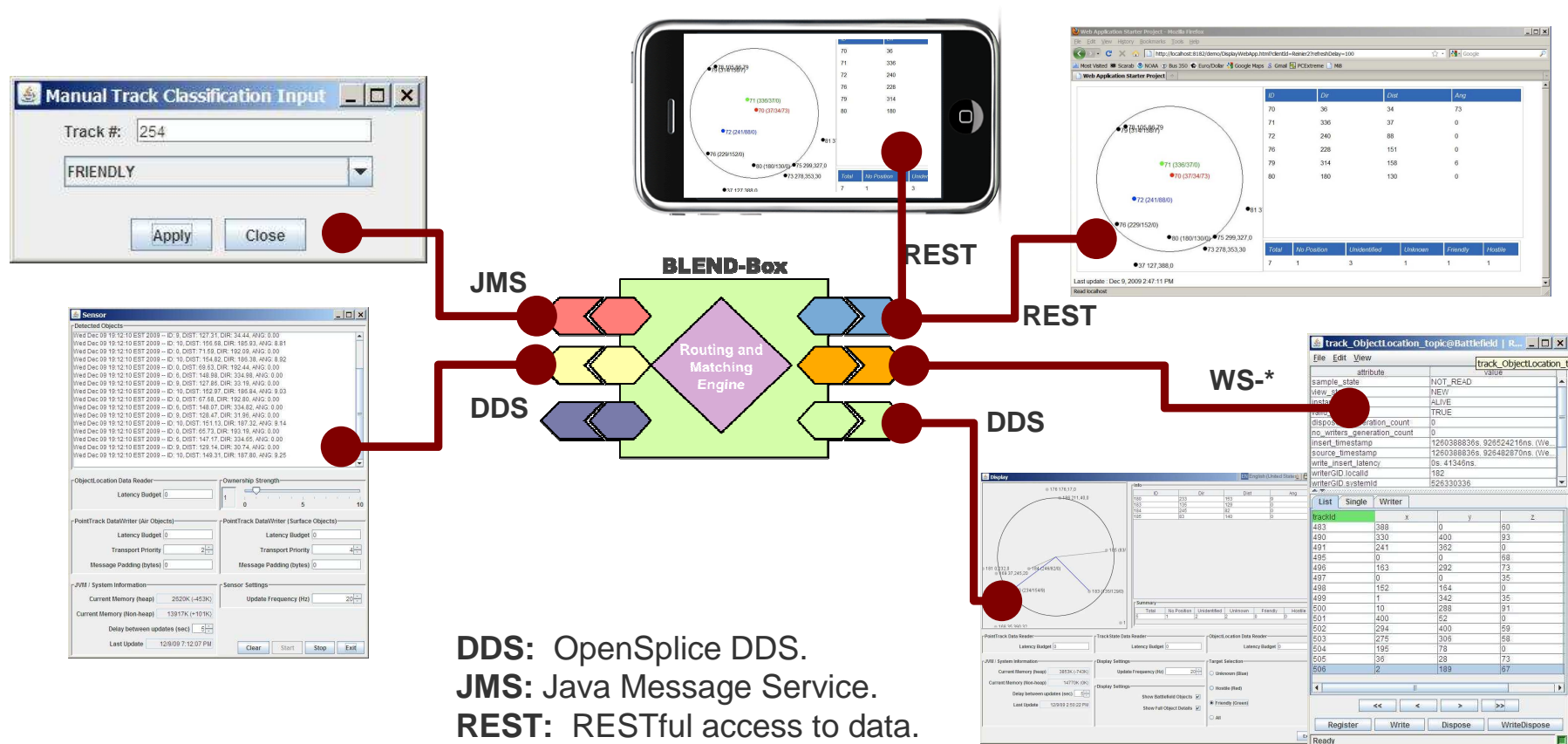


# RESTful DDS Webservice - Implementation

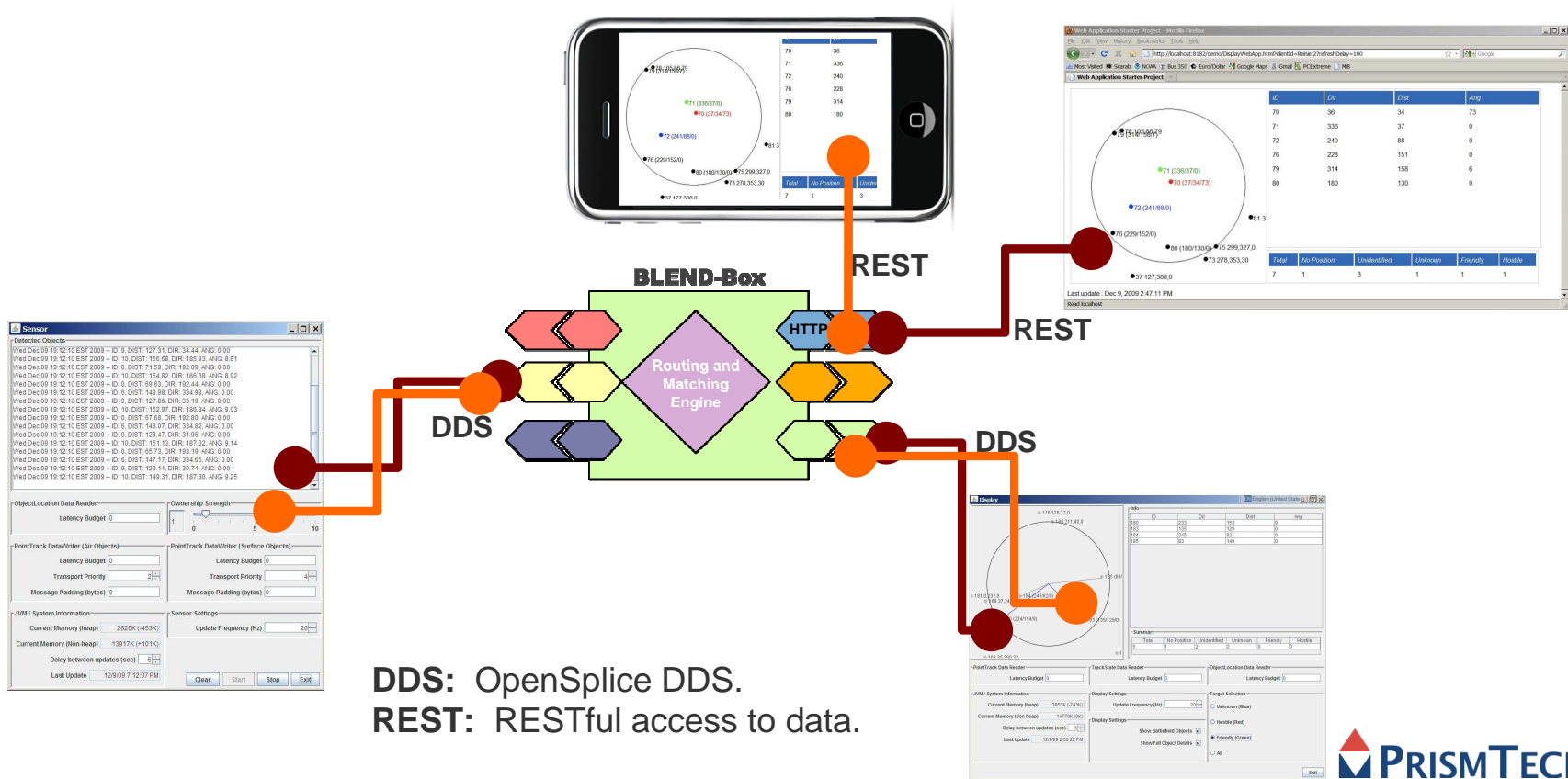
## Open Source prototyping effort

- ▶ As part of the BLEND-Box project
  - Routing and matching engine
- ▶ Written in Java
- ▶ Reuses existing open source projects
  - ▶ PrismTech's OpenSpliceDDS Community Ed.
  - ▶ Noelios Technologies' Restlet v1.1.6
  - ▶ Google's Gson
- ▶ Allows for static pages
  - for Code-On-Demand (JavaScript) or static information
- ▶ Available on Google Projects
  - <http://code.google.com/p/restful-dds/>

# RESTful DDS Webservice - Implementation



# RESTful DDS Webservice - Implementation



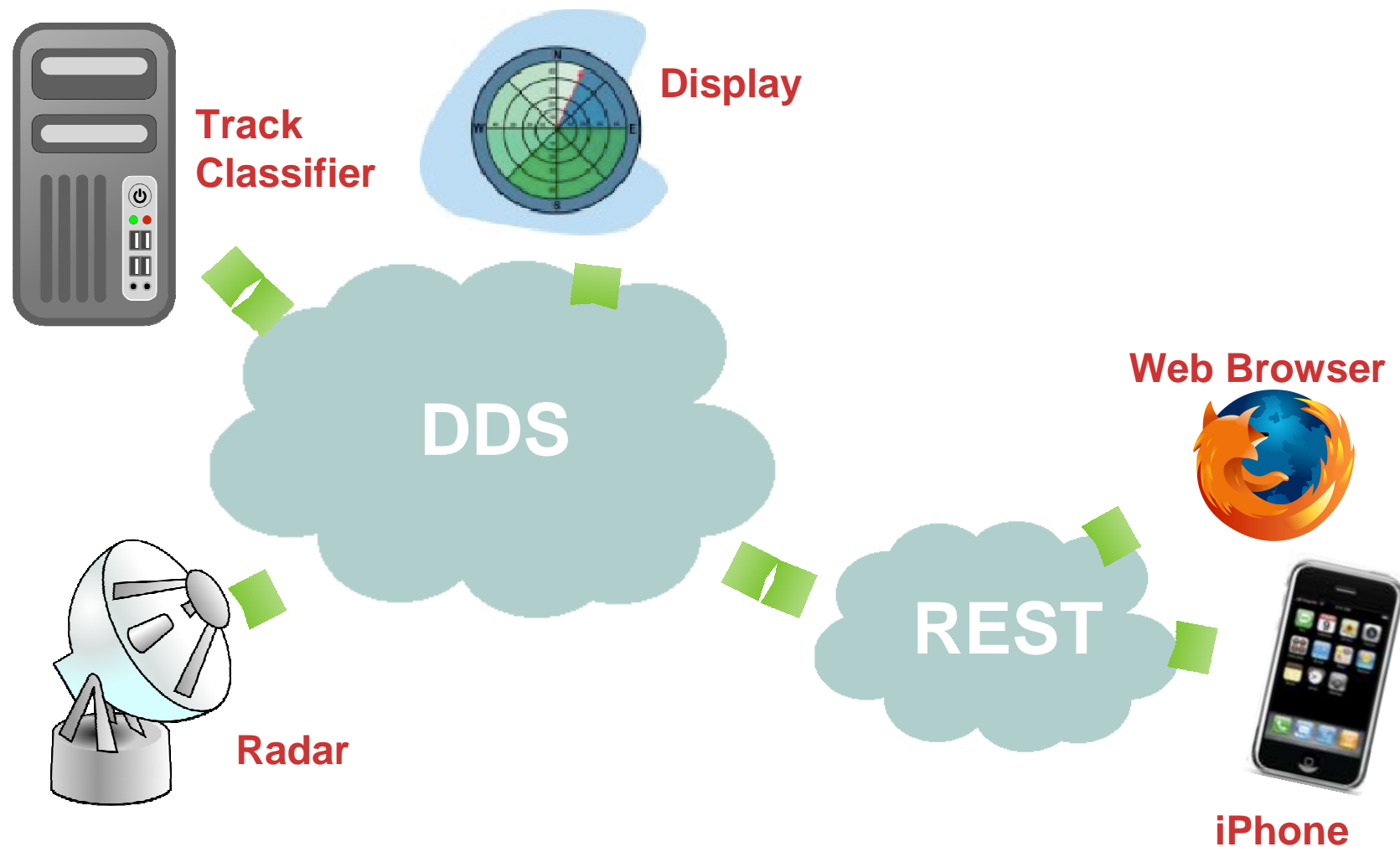
# RESTful DDS Webservice - Implementation

- ▶ DDS Entities created/destroyed by RESTful DDS Webservice according to HTTP requests
- ▶ DDS, not the Webservice, is responsible for maintaining the state of its Entities
- ▶ No client-specific state stored in the Webservice
- ▶ Webservice acts as a façade to the DDS Entities, which are referred by name
- ▶ “RESTful access to data” essentially means “RESTful access to DDS Entities”
- ▶ Garbage collection done by Webservice by deleting DDS Entities in case of no activity

# RESTful DDS

- ▶ Introduction
- ▶ What does RESTful mean?
- ▶ Why RESTful DDS?
- ▶ An Open Source RESTful DDS Webservice
  - ▶ Design
  - ▶ Implementation
  - ▶ **Demonstration**
- ▶ Questions?

# RESTful DDS Wbservice - Demonstration



# RESTful DDS

- ▶ Introduction
- ▶ What does RESTful mean?
- ▶ Why RESTful DDS?
- ▶ An Open Source RESTful DDS Webservice
  - ▶ Design
  - ▶ Implementation
  - ▶ Demonstration
- ▶ Questions?

# Questions?

Thank you!

[reinier.torenbeek@prismtech.com](mailto:reinier.torenbeek@prismtech.com)