



# OMG Real Time Workshop ORB Inter-Operability Testing

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# Purpose



- **Purpose of the Presentation**
  - Present motivation for the task and a sample of the results of inter-operability testing between two ORBs
- **Purpose of the Task**
  - Assess the amount of effort involved in getting:
    - Two ORBs to communicate
    - Porting benchmark applications to another OS
    - Changing compilers
    - Integrating in another ORB
  - Quantify how the performance scales when ORBs inter-operate with different hardware, OSs and other ORBs

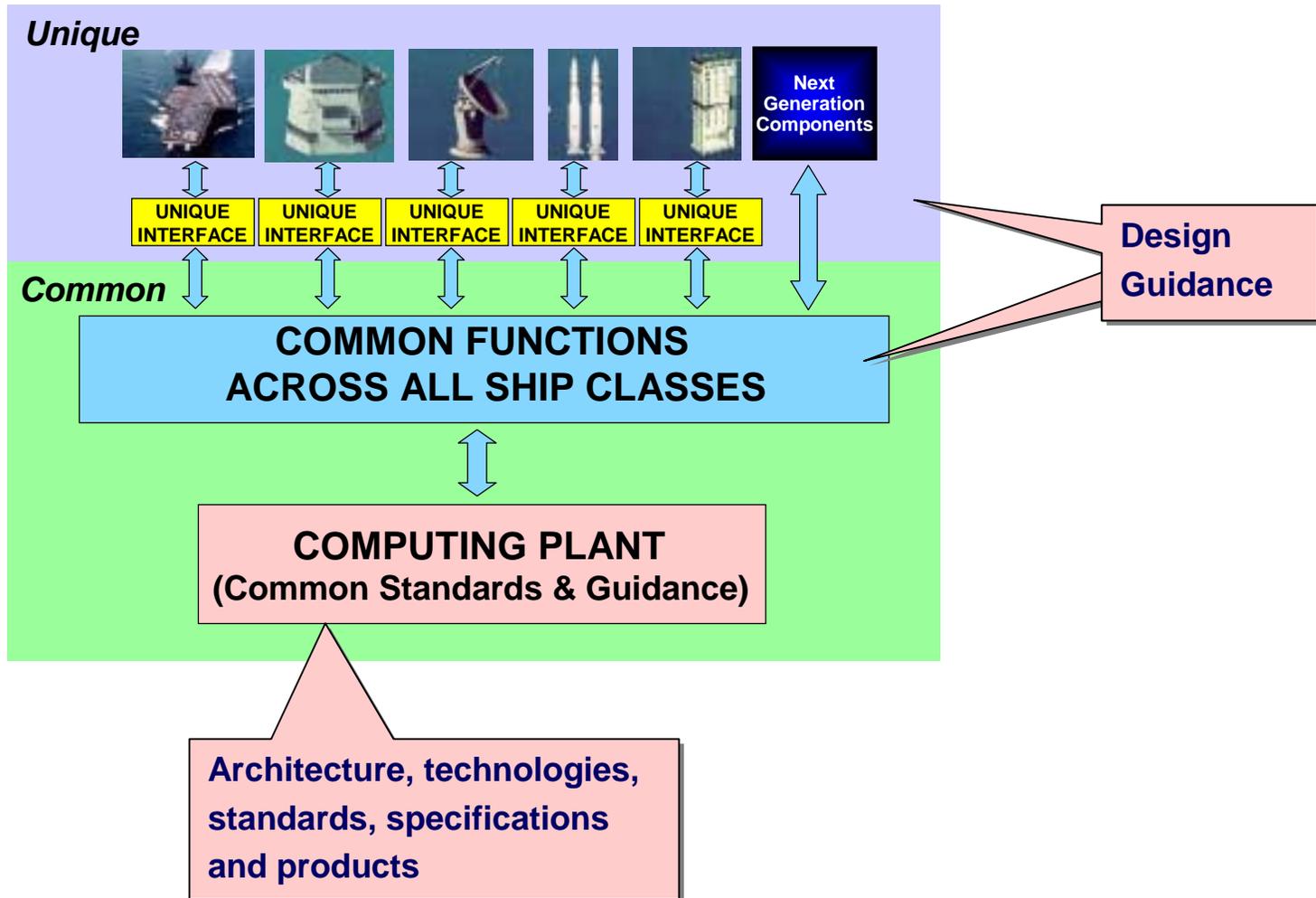


# OA Goals



- **Open Architecture (OA) Goals**
  - Reduce total ownership cost
  - Make system change and upgrade easier and faster
  - Lower the impact of COTS refresh
  - Reduce interoperability and compatibility problems
- **Two Implementation Concepts to Achieve OA Goals**
  - Common set of warfighting functions
  - *A layered standards based Open Architecture Computing Environment (the OACE)*

# OA Scope





# Motivation

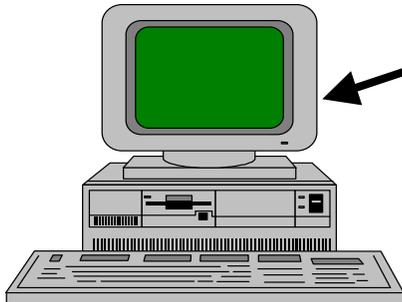


- **What Does OA Bring to the Table Regarding the Computing Environment**
  - Technical Architecture
    - Layered approach
  - Standards
    - OMG, IEEE, ISO etc.
  - Guidance/Requirements
- **Motivation for the Task was to Validate that a Standardized Middleware such as CORBA Could Assist in Achieving OA Goals**

# Configuration

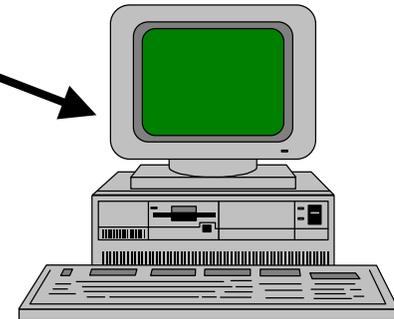


## Server Host



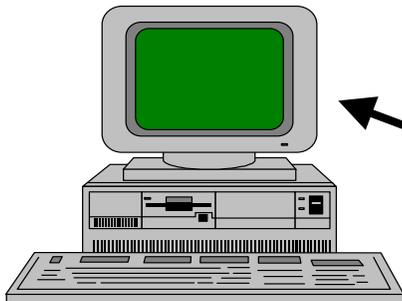
X86  
 CPU: 1 Pentium 3, 800 MHZ  
 Memory: 128 Mbytes  
 OS: Lynx 3.1  
 Compiler: gcc 2.9  
 NIC: Intel Pro 100  
 ACE Version: 5.2  
 TAO Version: 1.2  
 ORBexpress Version:2.3.2

## Client Host



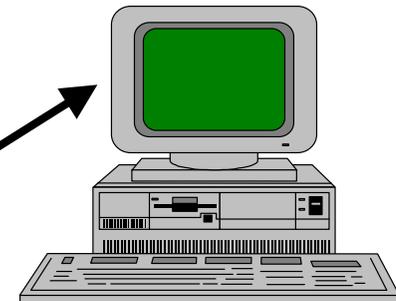
Fast Ethernet 100Mbps  
 HP ProCurve 4000 10/100-T  
 Switch

## Server Host



Memory: 512 Mbytes  
 OS: Solaris 2.8  
 Compiler: gcc 2.95.2, Sun CC 5.1  
 NIC: Sun Fast Ethernet  
 ACE Version: 5.2  
 TAO Version: 1.2  
 ORBexpress Version: 2.5.1

## Client Host



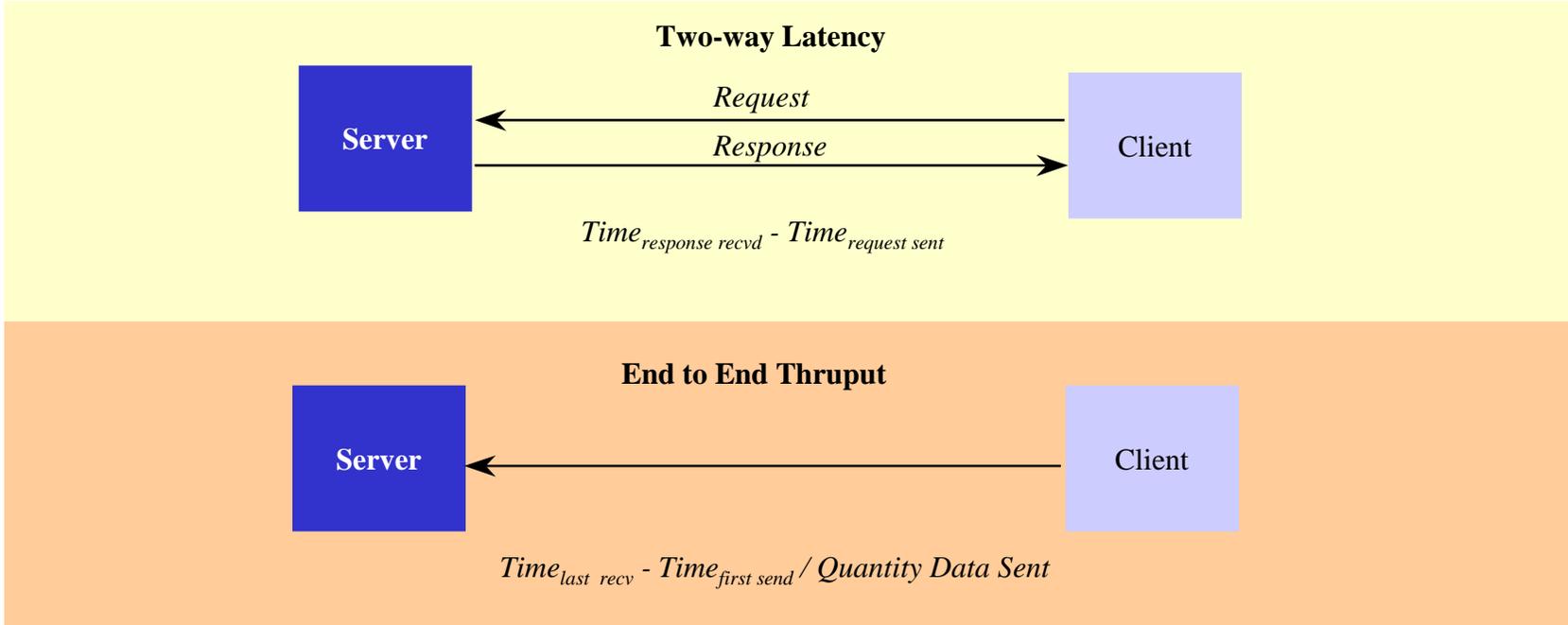
Sun Microsystems Ultra-Enterprise  
 CPUs: 8 - 168 MHz Sparc

Sun Microsystems Ultra 2  
 CPUs: 2 - 200 MHz UltraSPARC

# Test Methodology



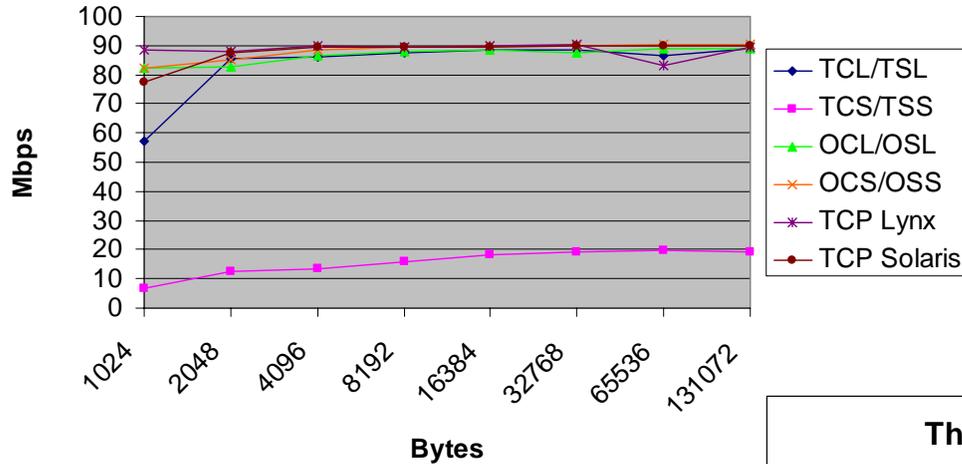
- **IDL Operations (Throughput)**
  - static one-way
  - pass octets and structures as in parameters and returns a void
  - total of 64MB of data transferred using various buffer sizes
- **Data Collected**
  - Throughput measured for a group of messages sent
  - averages, std devs, mins and maxs for 10 samples
- **IDL Operations (Latency)**
  - static one-way and two-way
  - pass octets and structures as in parameters and returns a void
  - 32 to 2400 byte buffer sizes in increments of 32 bytes
  - passed noparams and returned void
- **Data Collected**
  - latency measured for each message sent
  - averages, std devs, mins and maxs for 100 samples



# Throughput Results



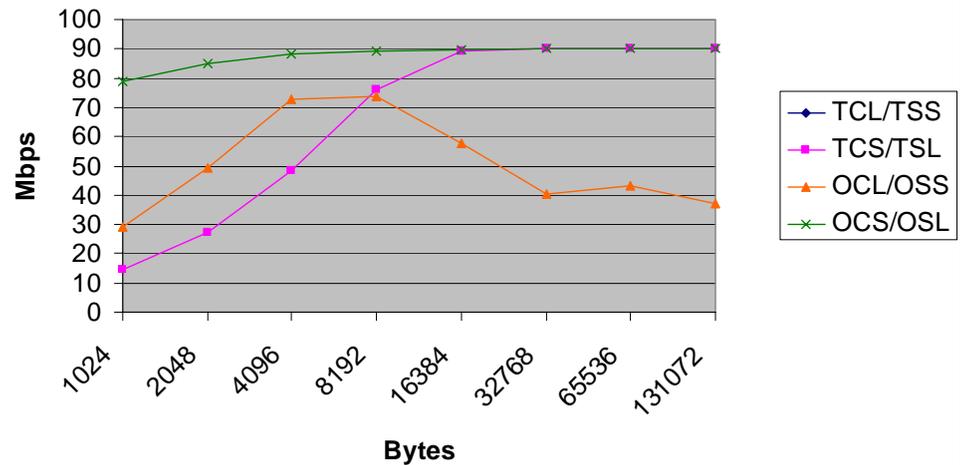
**Throughput Octet - Same ORB Same OS**



First letter = ORB (TAO, ORBexpress)  
 Second letter = Host (Client, Server)  
 Third letter = OS (Solaris, Lynx)

TCL/TSS combination did not work

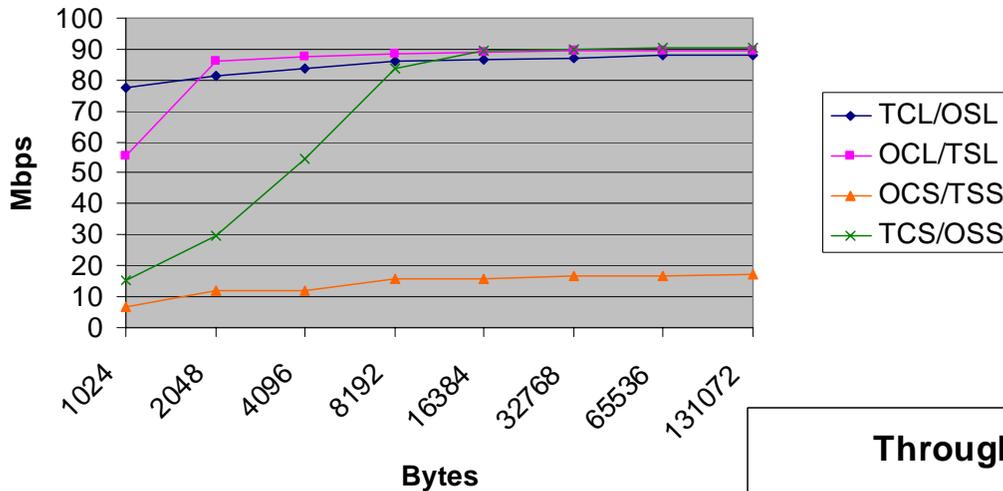
**Throughput Octet - Same ORB Different OS**



# Throughput Results

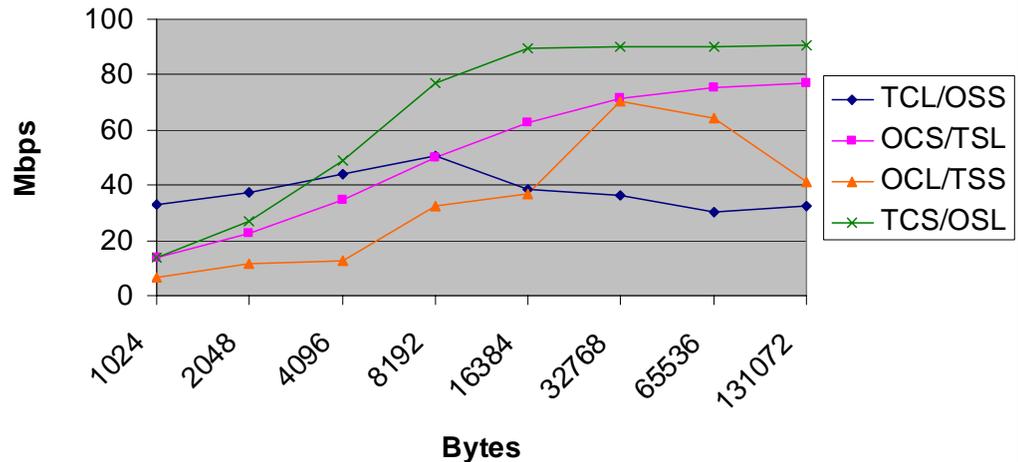


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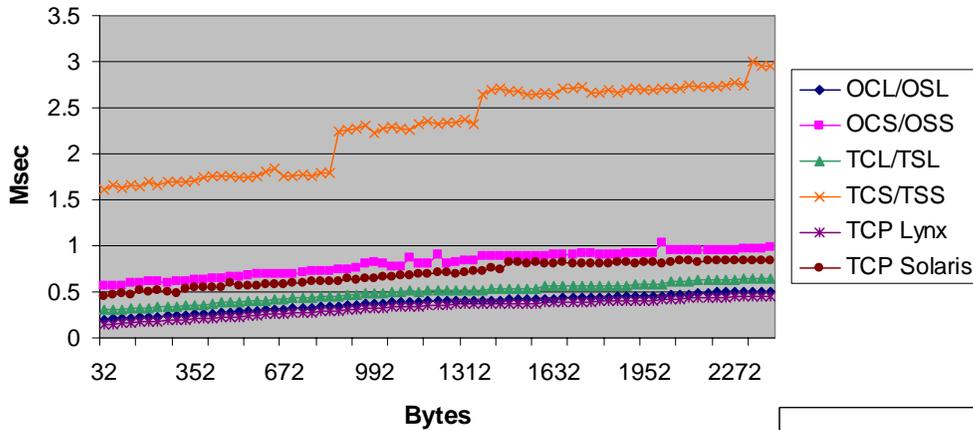




# Roundtrip Latency Results



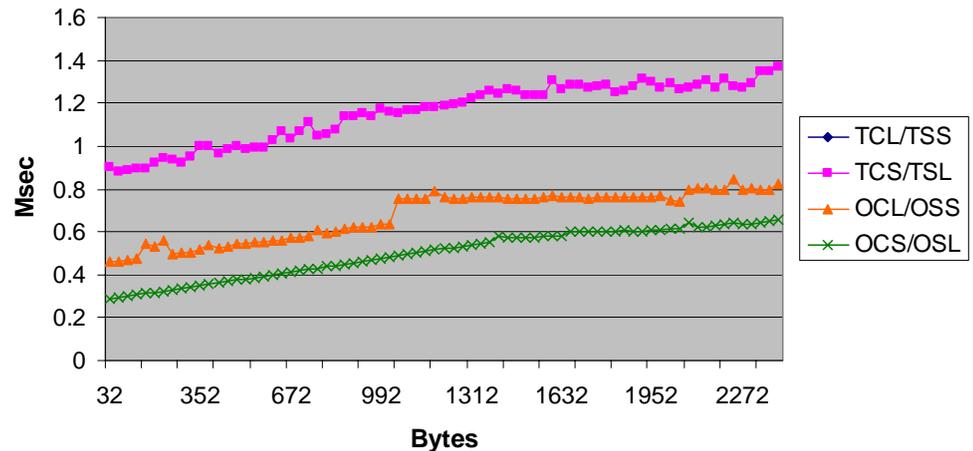
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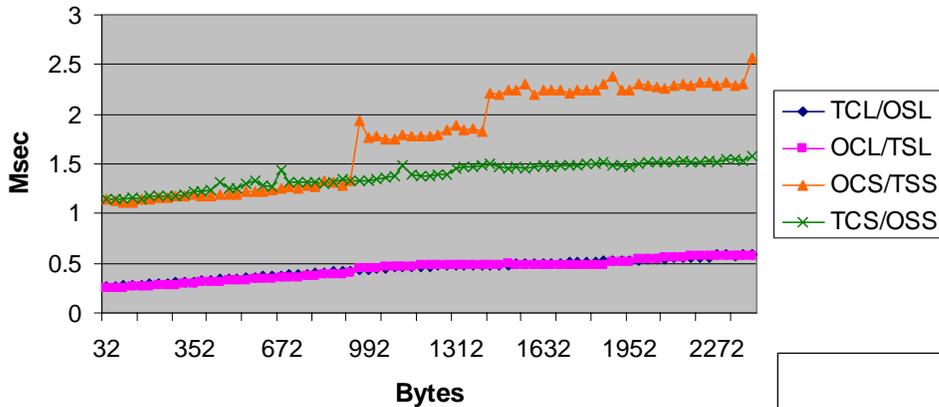




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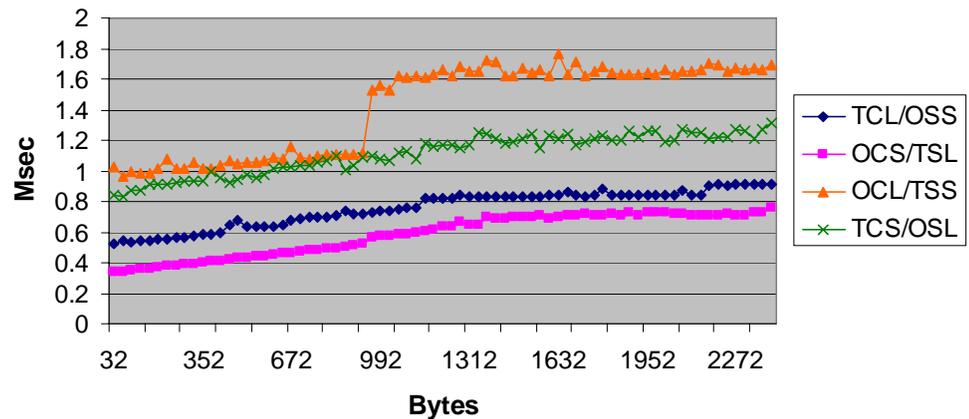


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# Conclusions



- **Porting Effort Was Relatively Easy**
- **Integrating in Another ORB Was Straight Forward**
  - ORB APIs and functionality behind the APIs were consistent
- **Moving from the Sun To gcc Compiler was not as Easy**
  - gcc not as forgiving as the Sun compiler
- **ORBs Successfully Inter-Operated in Multiple Configurations**
- **Configuration has Significant Effect on Performance**
  - Particular OS and CORBA server combinations can dominate performance



# Summary



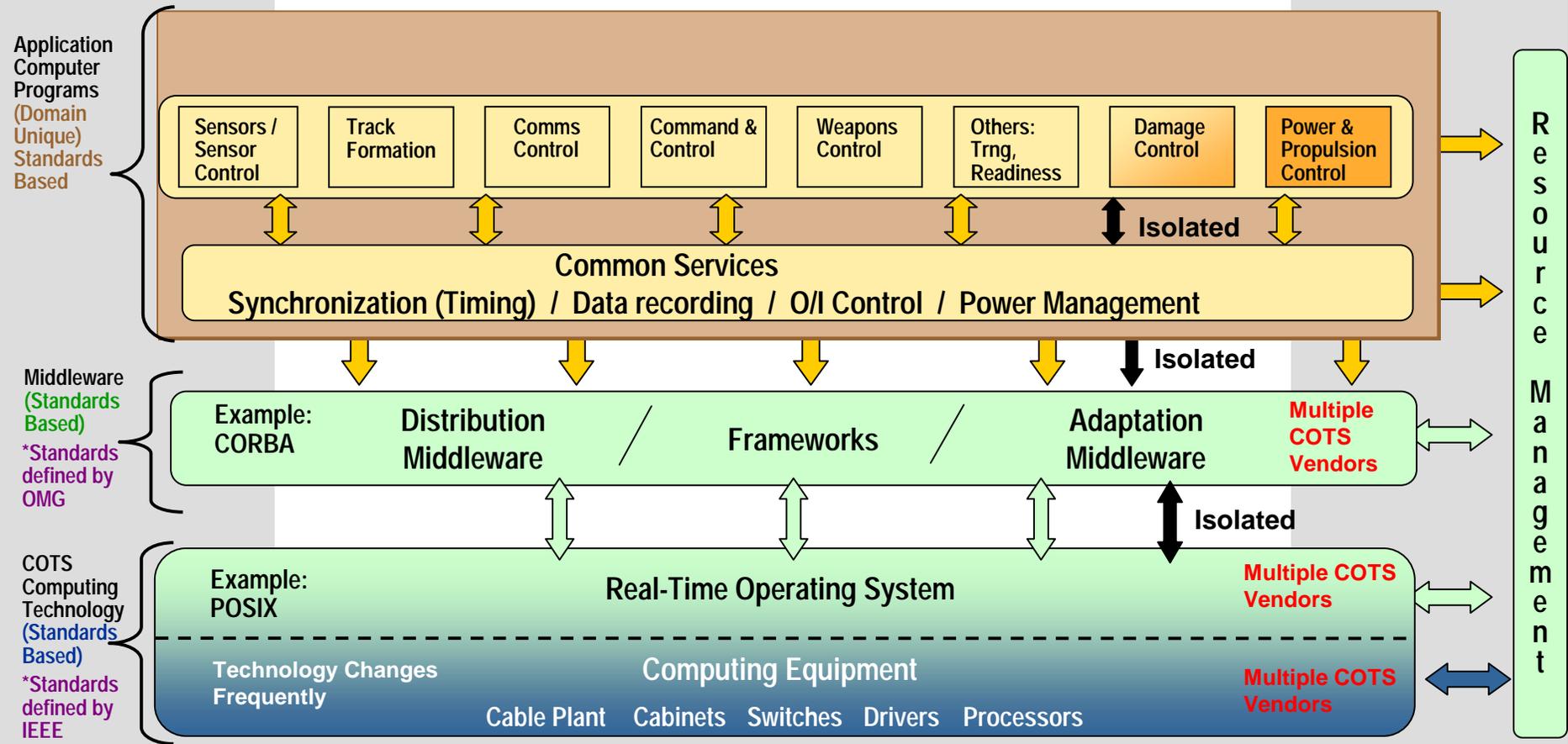
- **Results Support Spirit and Intent in OA Guidance Documents**
- **As OA System Architecture moves into the Implementation and Design Phase, ORB/OS/Hardware and CORBA Client/Server Configuration Decisions will be important**
- **Full Set of Results will be Published in an NSWC Technical Report**



# Back-up Slides

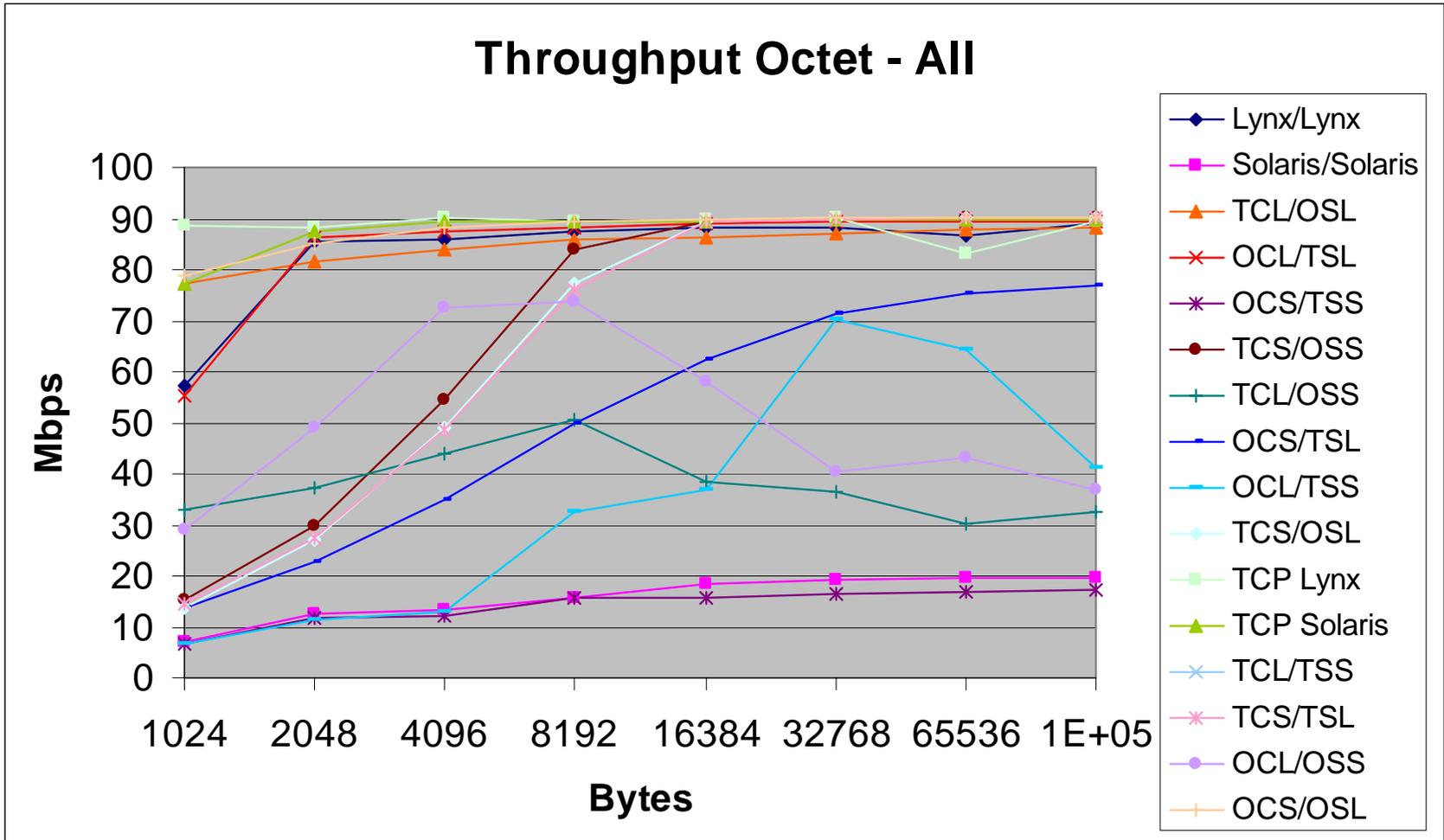


# Technical Architecture Layers



**Commercial Computer Industry Provided**

# Throughput Results



# Roundtrip Latency Results

