

# Platform-independent UML Specification of Enterprise Applications in Project Ace



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We make the net work.

# Talk Outline

- Problems with Enterprise Applications
- New Approach Needed
  - Application Specification
    - Persistent Data (Business Objects)
    - Data Usage (Business Process Tasks)
  - Implementation Generation
    - Architecture Choice & Performance Optimization
- Results

# Problems with Creation of Enterprise Applications

- Programming is too complex = demands very high developer skills
- Time-to-market is too slow = longer than competitive business cycle
- Development is too rigid = incapable of early prototyping & unresponsive to technology changes

# What is needed for Enterprise Applications?

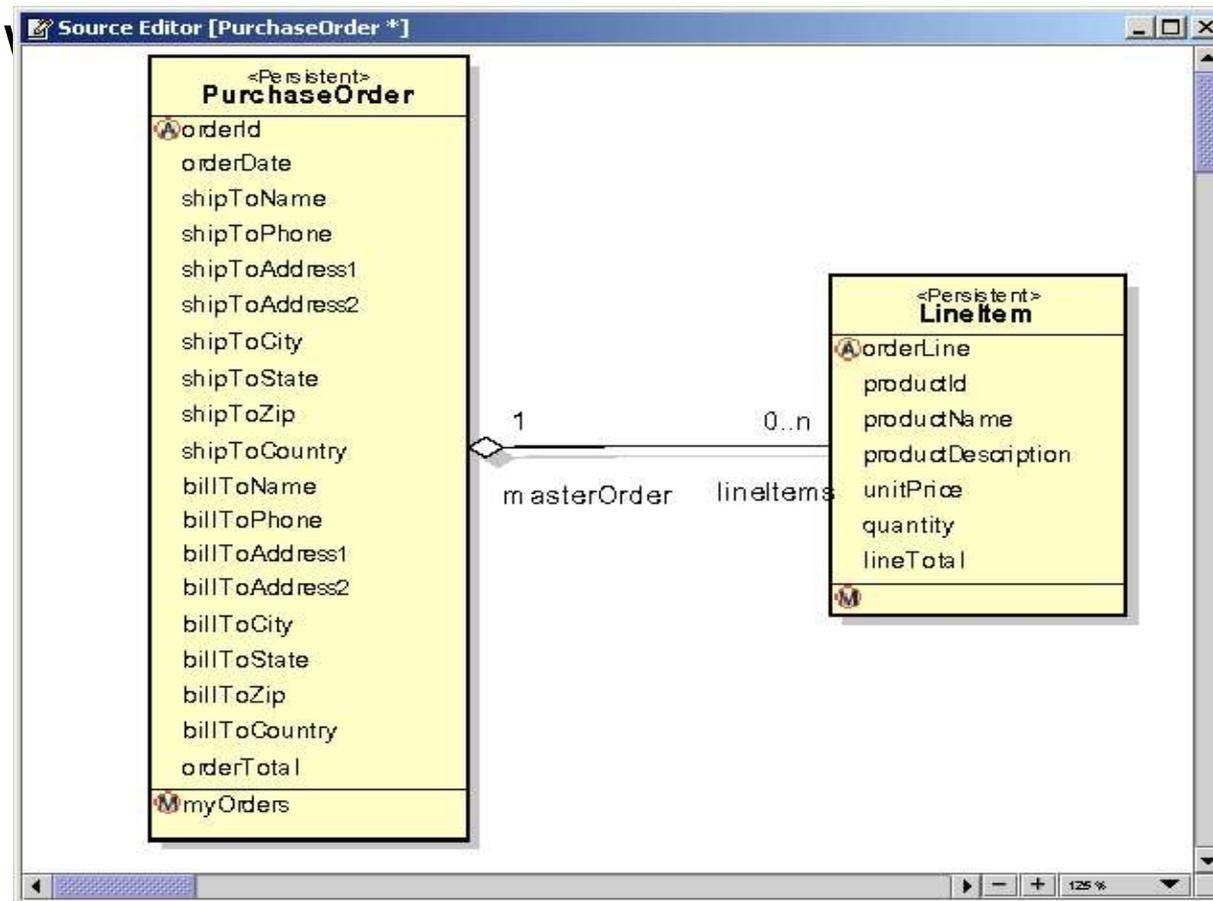
- High-Level Specification of Application Intent
  - Architecture Independent
    - => hides complexity & demands less skills of staff
  - Concise => accelerates time-to-market 10X
  - Flexible => supports prototyping & higher satisfaction
- Generation of Application Implementation
  - Migration => supports multiple architectures
  - Optimization => provides high performance

# Specification $\neq$ Model

- Specification
  - detailed and exact definition of a particular system to be built
- Model
  - tentative representation of certain selected aspects of a system
  - often incomplete and inexact, e.g. a model car
- We Need an Application Specification!

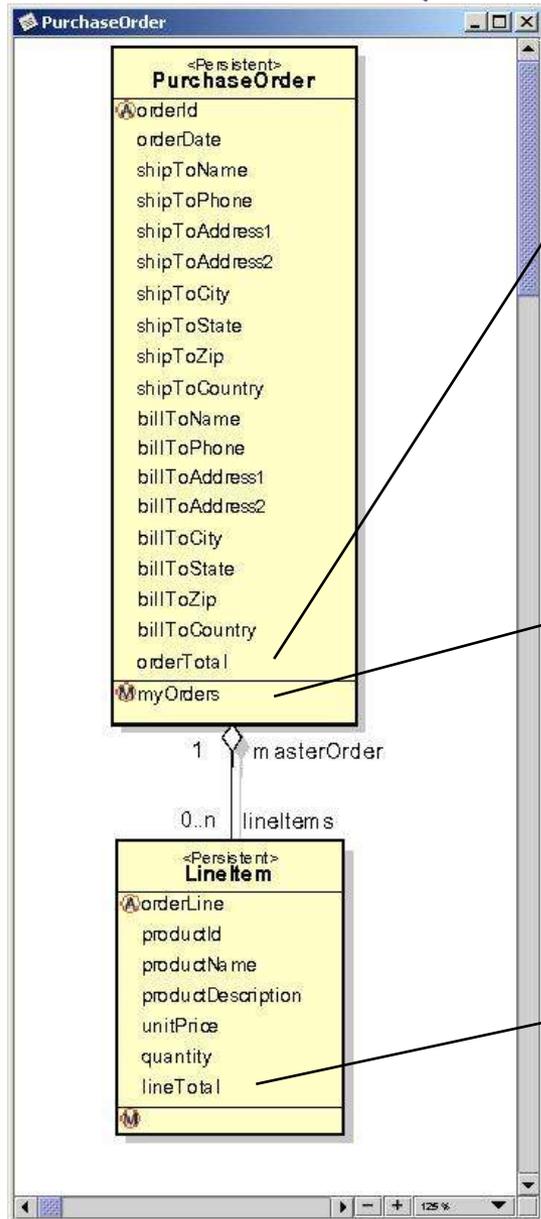
# Specification 1: Persistent Data

- Business object & relationship UML diagram



series

# Biz Object Logic Required



```

Computed Decimal orderTotal = {
    BigDecimal total = 0;
    for(LineItem li : lineItems)
        total += li.lineTotal;
    return total;
}
  
```

---

```

factory method myOrders(String custName)
    returns List of PurchaseOrder
QUERY ( SELECT p
        FROM PurchaseOrder p
        WHERE billToName = :custName )
  
```

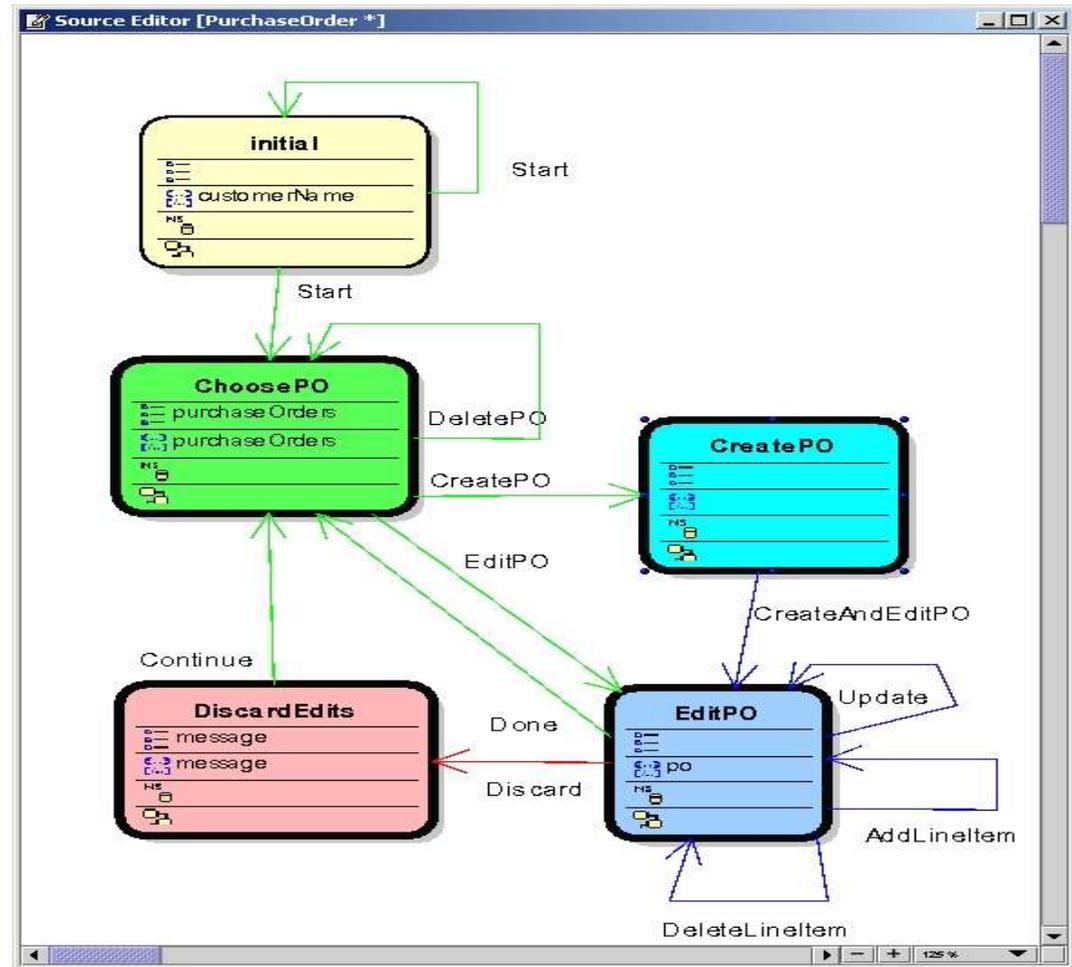
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```

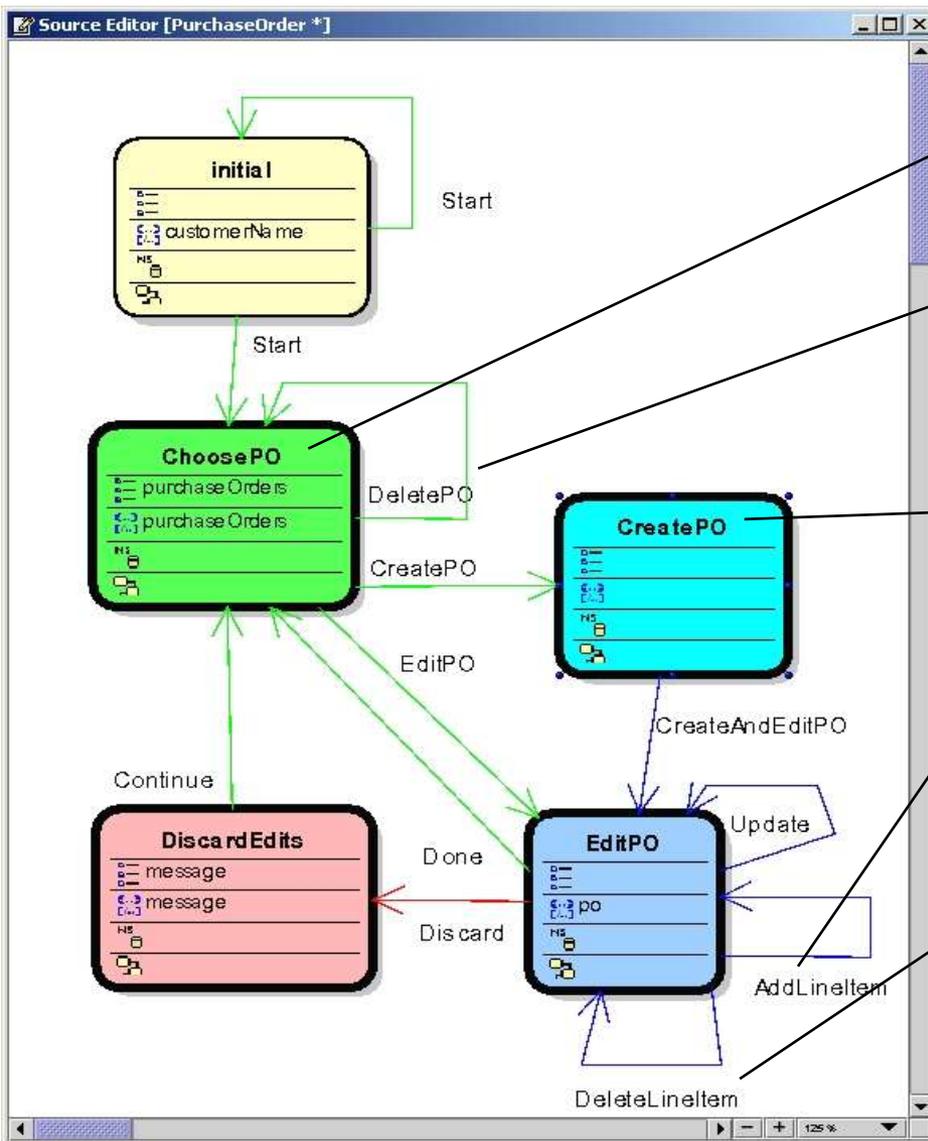
computed Decimal lineTotal =
    (unitPrice * quantity);
  
```

# Specification 2: Data Usage

- Business Process task & transition UML State diagram with object access, user interactions, & business logic calls



# Task Logic for Connection To Objects



```
PurchaseOrders =
    PurchaseOrder.myOrders(customerName);
```

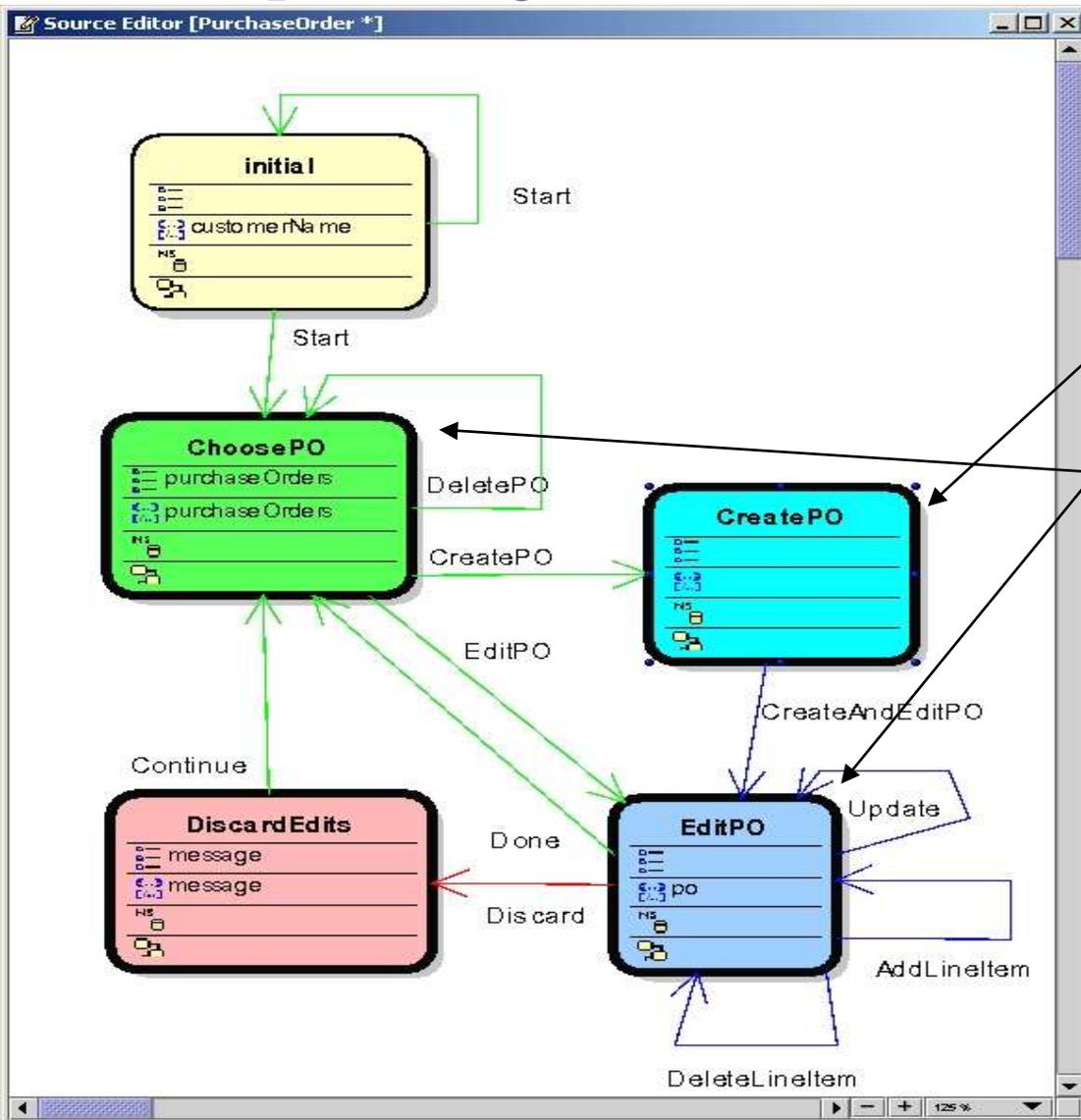
```
PurchaseOrder po = purchaseOrders.getSelectedOne();
PurchaseOrder.remove(po);
return new ChoosePO();
```

```
PurchaseOrderPK pk = PurchaseOrder.assignNextPK();
PurchaseOrder po = new persistent PurchaseOrder(pk);
return new EditPO(po);
```

```
LineItemPK pk = LineItem.assignNextPK(po);
LineItem li = new persistent LineItem(pk);
return new EditPO(po);
```

```
LineItem li = po.lineItems.getSelectedOne();
LineItem.remove(li);
return new EditPO(po);
```

# Specify Task Transactions



transaction edit {  
 CreatePO,  
 EditPO  
 commits to  
 ChoosePO  
 }

# Specifications can be textual - with bi-directional editing with diagrams

```
• persistent class PurchaseOrder {
    persistent Long orderId;
    persistent Date orderDate = new Date()
    persistent String shipToName
    persistent String shipToPhone
    persistent String shipToAddress1
    persistent String shipToCity
    persistent String shipToState;
    persistent String shipToZip;
    persistent String shipToCountry = "USA"
    computed Decimal orderTotal =
        {
            BigDecimal total = 0;
            for(LinItem li : lineItems)
                total += li.lineTotal;
            return total;
        }
    owns LinItem lineItems(0,n)
        inverse masterOrder (1,1);
    PRIMARY KEY (orderId);
}
```

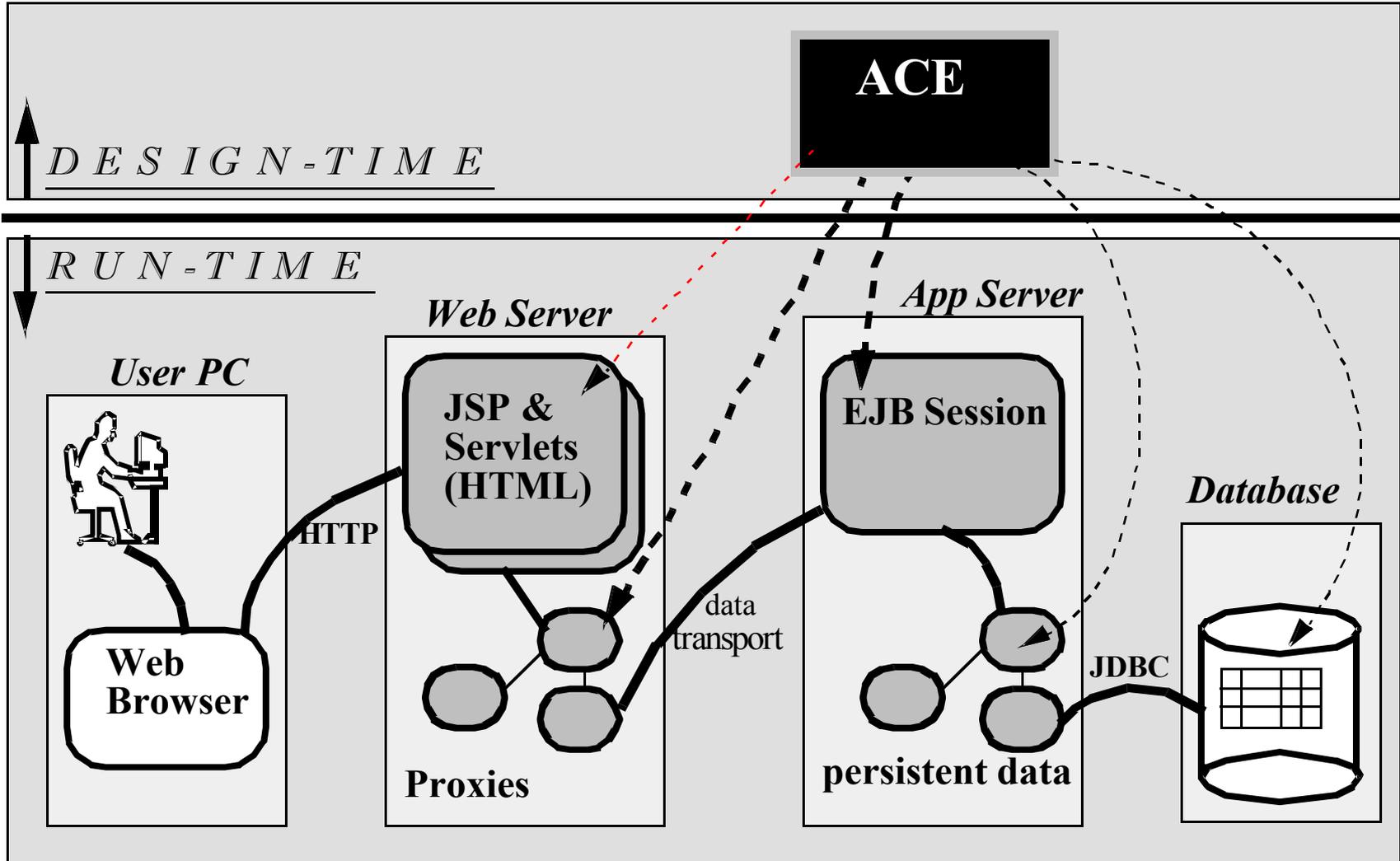
```
• initial state {
    entry { customerName = ""; }
    usage {
        customerName: C;
    }
    transition Start {
        switch (customerName)
            case "": goto new initial();
            default: goto new ChoosePO();
        }
    } // transition Start
} // state initial

state ChoosePO()
{
    local Collection of PurchaseOrder purchOrds;
    entry {
        purchOrds = PurchaseOrder.myOrders
            (customerName);
    }
}
.....
```

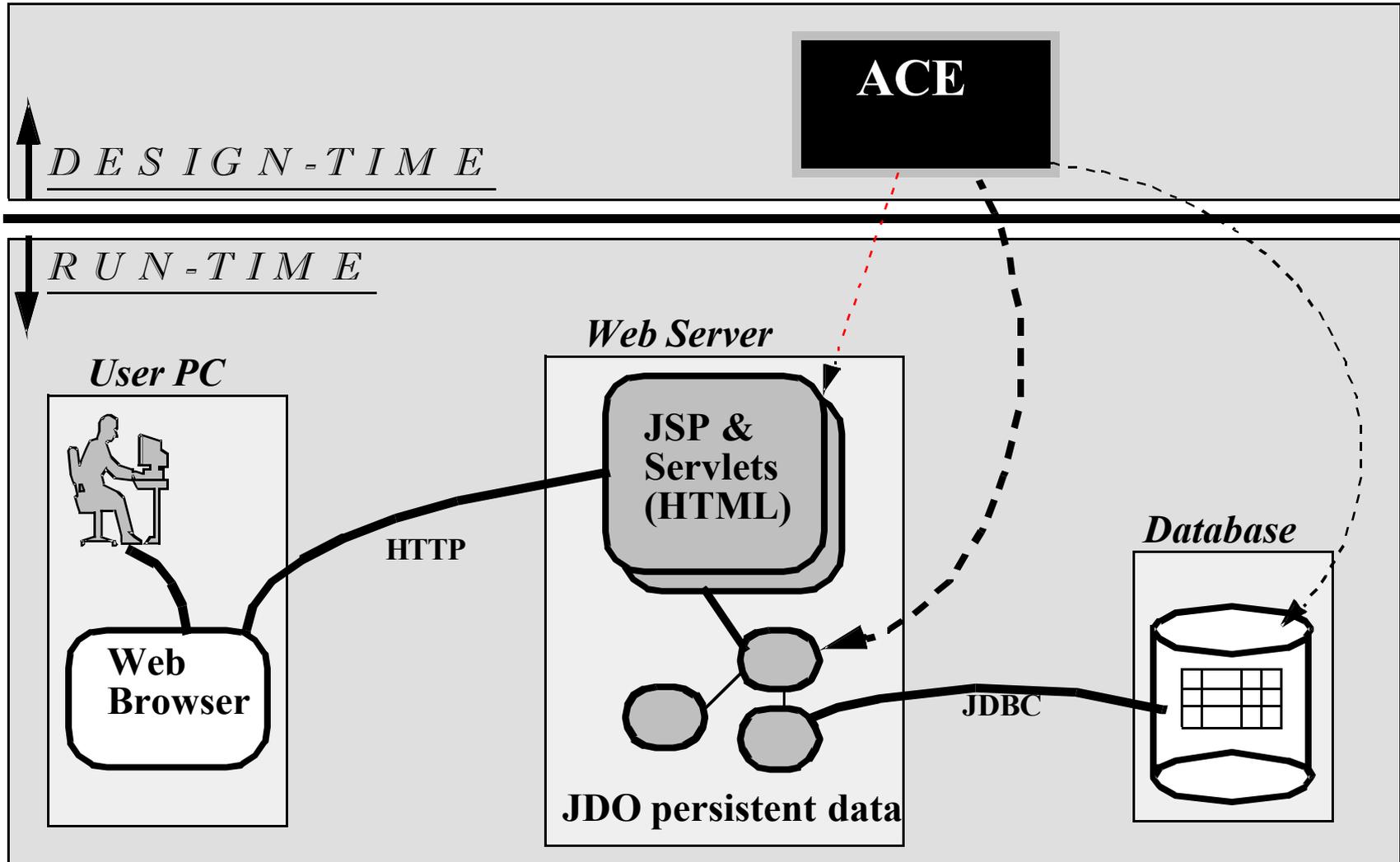
# Implementation Generation

- Encapsulates Expertise & Automates Effort of Skilled App Programmer
  - hides details => critical to development productivity
- Optimizes Generated Code for High Performance & Scalability
- Provides Choice of Multiple Architectures, Technologies, & Vendors
  - change architecture ==> just regenerate code

# Generate App as 3-Tier



# Generate App as 2-Tier



# Generate as Web Service

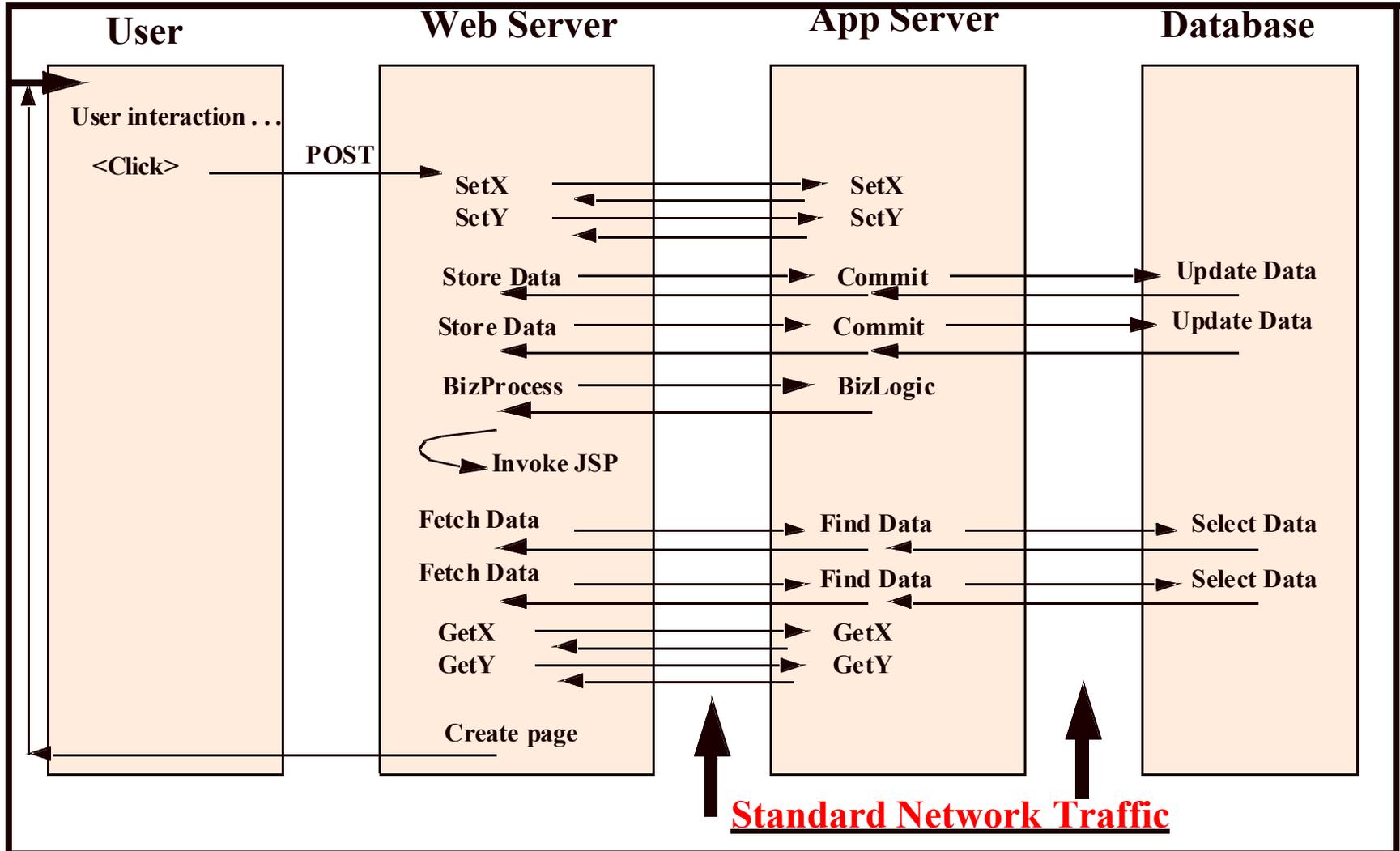
## Each Application Task ==> Web Service

- Define Application Tasks through Tasks Designer
  - Import external Service definitions
- Auto-Generate SOAP XML API to invoke each Task as a Service
  - method for each Task user-operation
- Auto-Generate UDDI & WSDL registration of each Service
- Generate JSP Web Page to invoke each Service
- Offered as another architecture choice
  - existing apps will employ by simply re-generating code

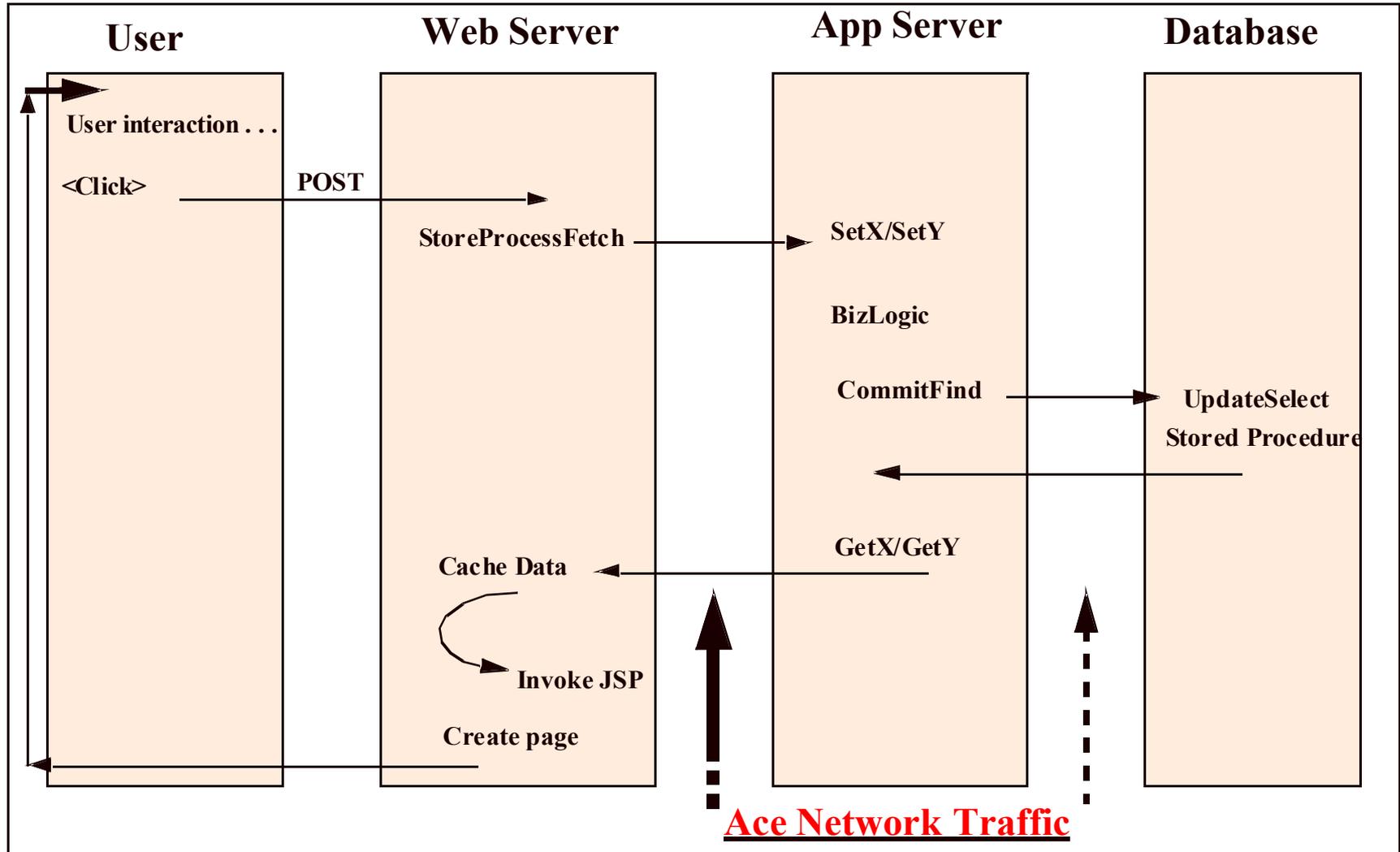
# Performance Optimization

- Enterprise applications are inherently distributed
- Distribution efficiency is critical for performance
- Minimize network client/server round-trips
- Each application invokes different mix of operations
- Custom operation API needed to reduce invocations
  - e.g. custom EJB Session Bean
- Efficient custom API is too hard to design by hand
  - needs to be repeatedly performed as app evolves
- Specification Captures Complete Semantics of App
  - automatically optimize generated implementation for best performance

# Conventional 3-Tier App



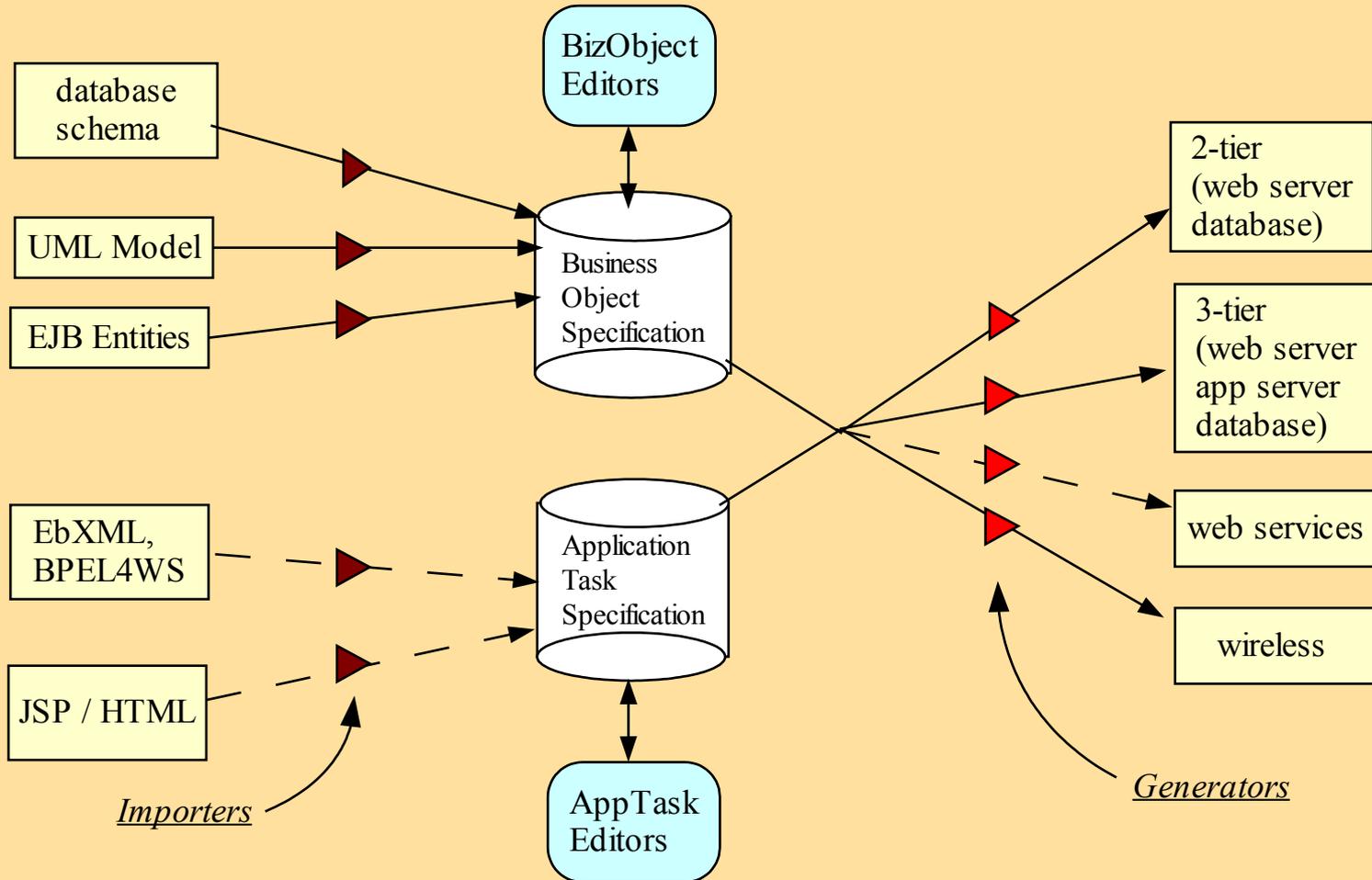
# Ace Optimized 3-Tier App



# Generated Code

- “Normal” Source Code
  - just what a skilled programmer would write
- Invokes Standard API's
  - no proprietary execution engines (unlike 4GL's)
  - no proprietary subsystem API's
- Follows Good Programming Standards
  - well formatted and commented code
- Can be Maintained Independently
  - using normal development tools and practices

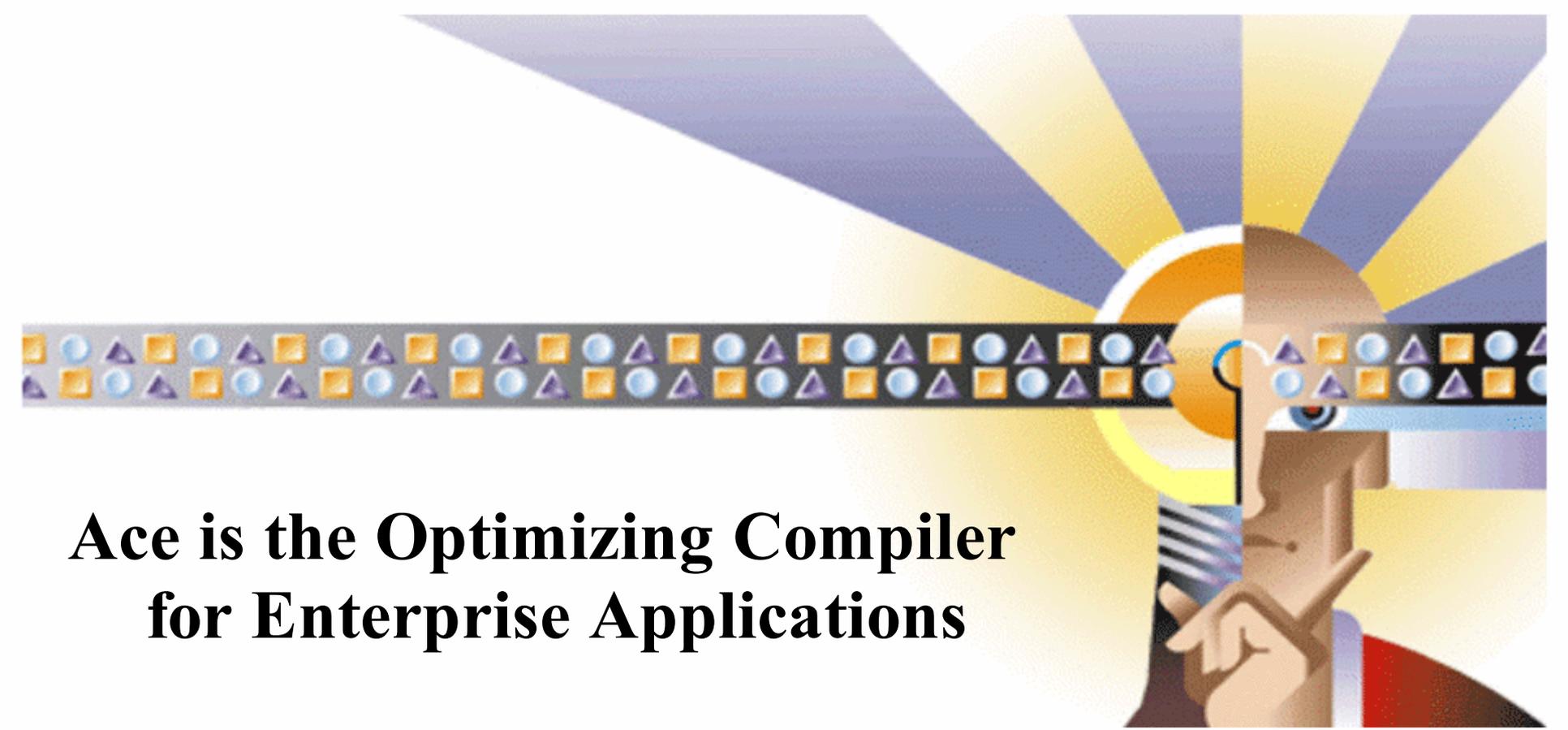
# Specification/Generation Tool



**Project Ace IDE**

# Project Ace Results

- Java PetStore - “Reference App for EJB”
  - J2EE => 6 months & 15K lines code
  - .NET => ? months & 3.5K lines code
  - Ace => just 6 days & 250 lines code
- Accounts Receivable App – built by an Ace Developer Trial Customer
  - 14K lines of Ace textual spec
  - 320K lines generated code
  - 2 people in 8 weeks (4K lines per person per day)



# **Ace is the Optimizing Compiler for Enterprise Applications**

## **Project Ace**

<http://research.sun.com/projects/ace/>

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We make the net work.