

OASIS Business Transaction Protocol: Multi-party Coordination for Commercial Collaborations

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OASIS Business Transactions TC

Initiated mid-January 2001

/// BEA, Bowstreet, Sun, Interwoven

Formed mid-March

- /// Three initial submissions: BEA, HP, Choreology
- /// Six face-to-face meetings
- /// HP, Oracle, Sybase, Entrust, IONA, Choreology, Talking Blocks, SeeBeyond, Systinet
- /// www.oasis-open.org/committees/business-transactions

Targetting OASIS Committee Specification

Goals

Inter-organizational multi-party coordination

Targetting Web Services, but not only WS

Accommodate Long-running Transactions

Requirements

Interoperation

- /// Using XML, over multiple communications protocols

Coordination of autonomous parties

- /// Relationships are governed by contracts, rather than the dictates of a central design authority

Drop less ACID

- /// Multiple possible successful outcomes to a transaction
- /// Relaxed isolation, volatile results

Discontinuous service

- /// Work unit lifespans exceed sub-system MTBFs

Business Transactions and Business Process

BTP complements BP/Collaboration frameworks

- /// A coordinated, mutually understood outcome requires
 - Special messages and acknowledgements
 - Consistent, durable record of decisions
 - Asynchronous failure recovery operations
- /// These features are tricky, error-prone and intrusive

“Build or buy”

- /// BTP lets business people concentrate on business process
- /// Puts housekeeping work in the background
- /// Minimizes application exchanges
 - Reduces complexity of collaborative process schemas or scripts
 - Reduces conformance testing
- /// Deploy new trading protocols or conventions more quickly

BTP Feature Stack



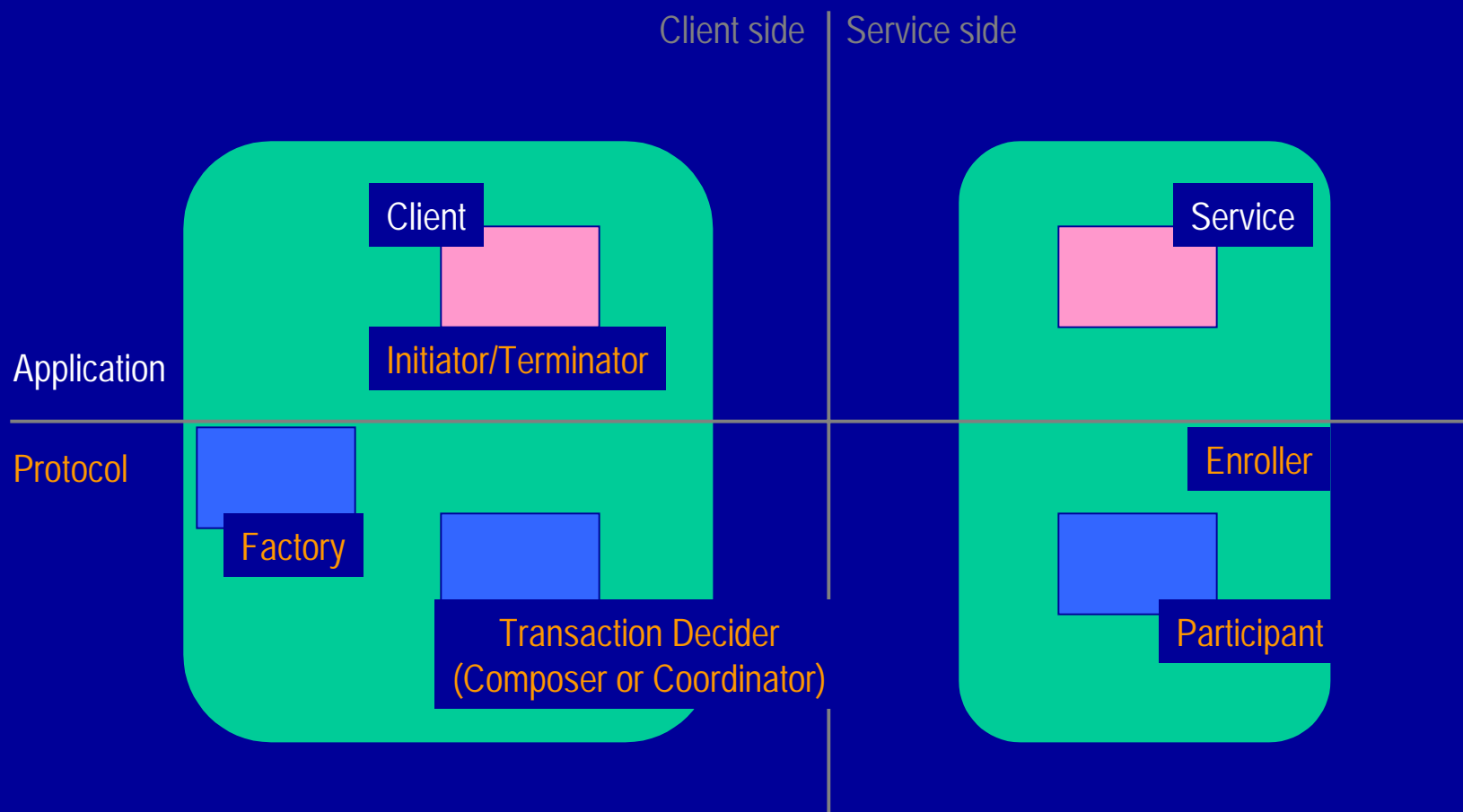
Atoms and Cohesions

BTP uses a two-phase outcome coordination protocol to create atomic effects (results of computations).

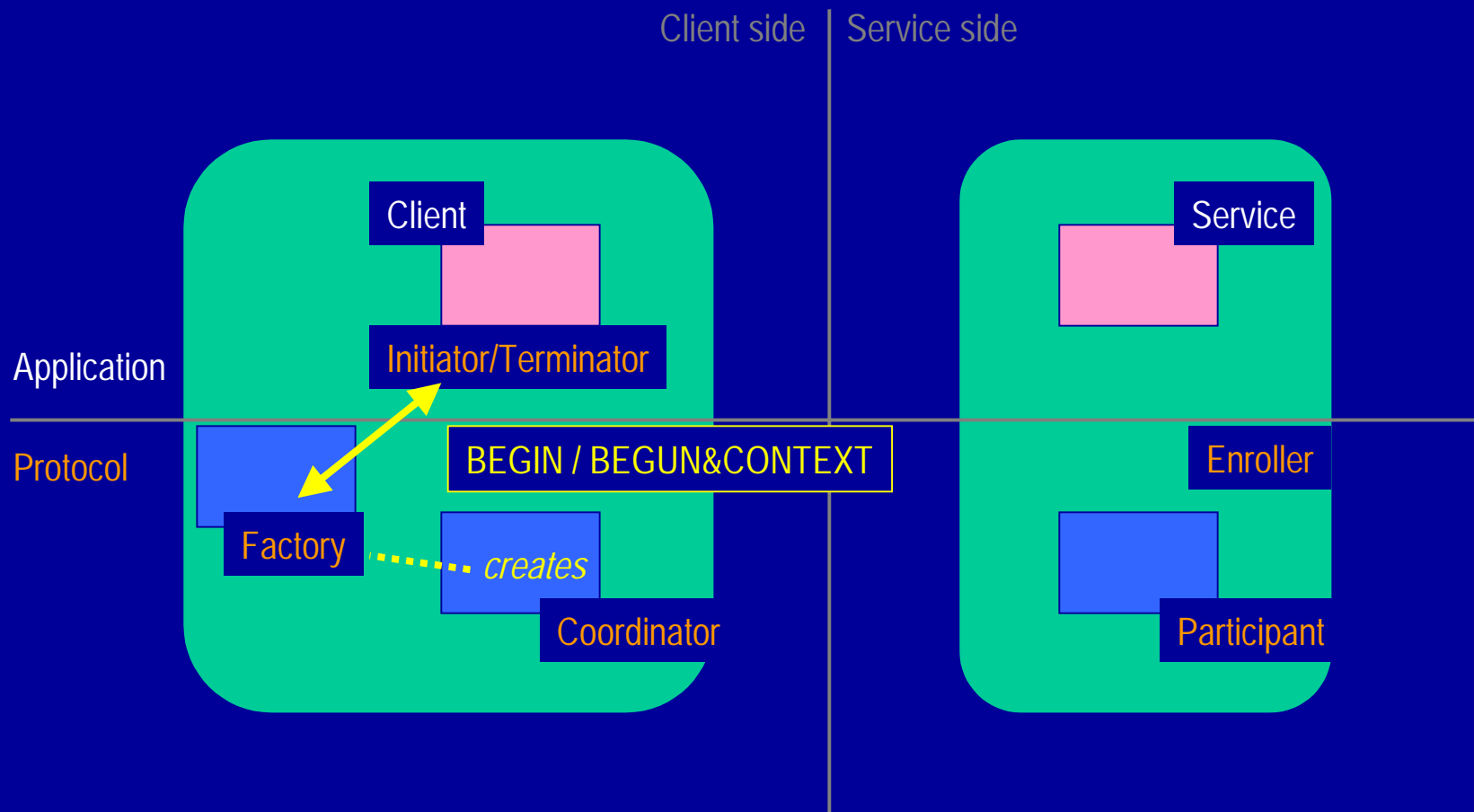
BTP permits the composition of atomic units of work into cohesive business transactions (**cohesions**) which allow application selection of which work units will be confirmed (or cancelled)

Atoms are cohesions where the underlying work units are either all confirmed, or are all cancelled

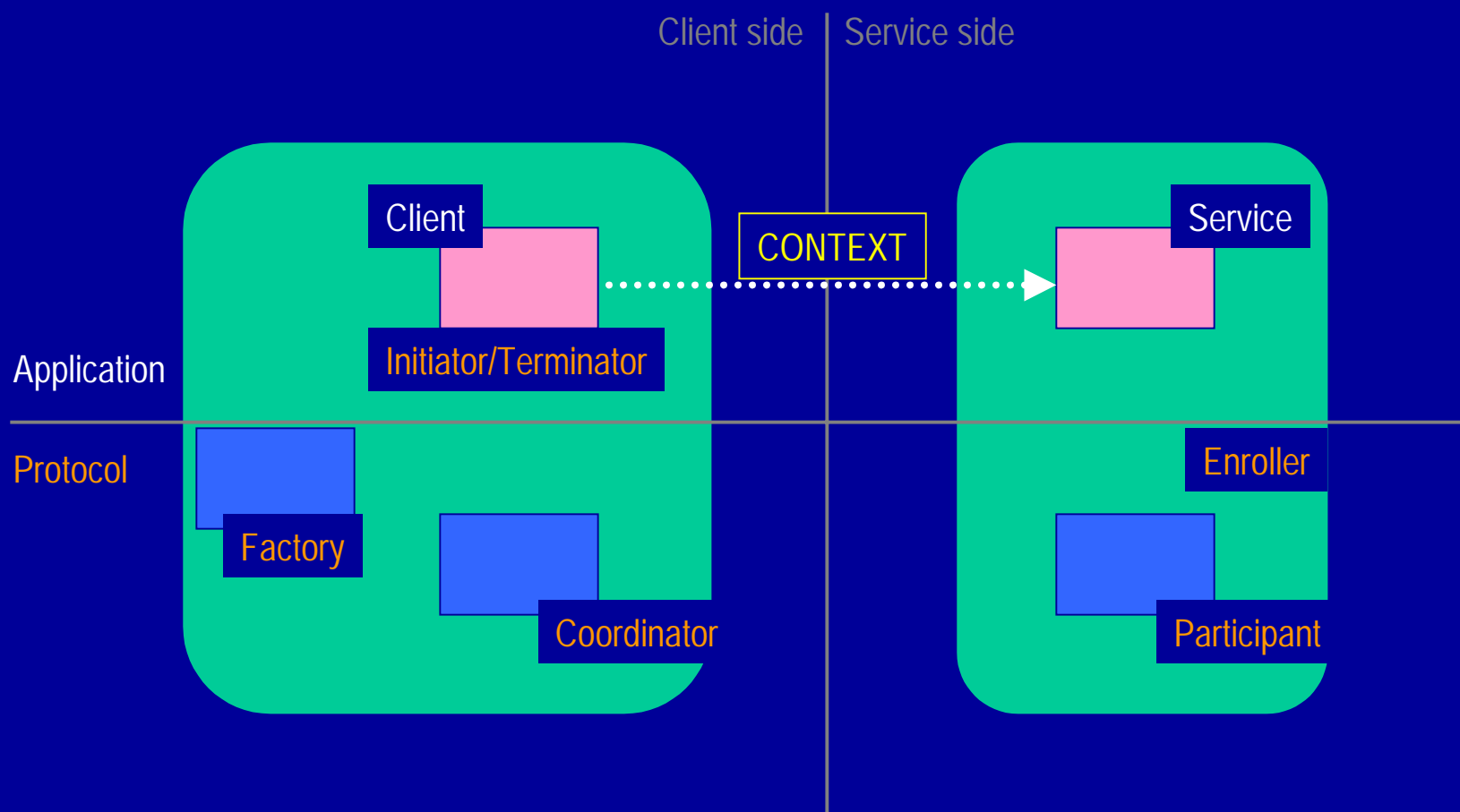
Atom Coordination: The key BTP roles



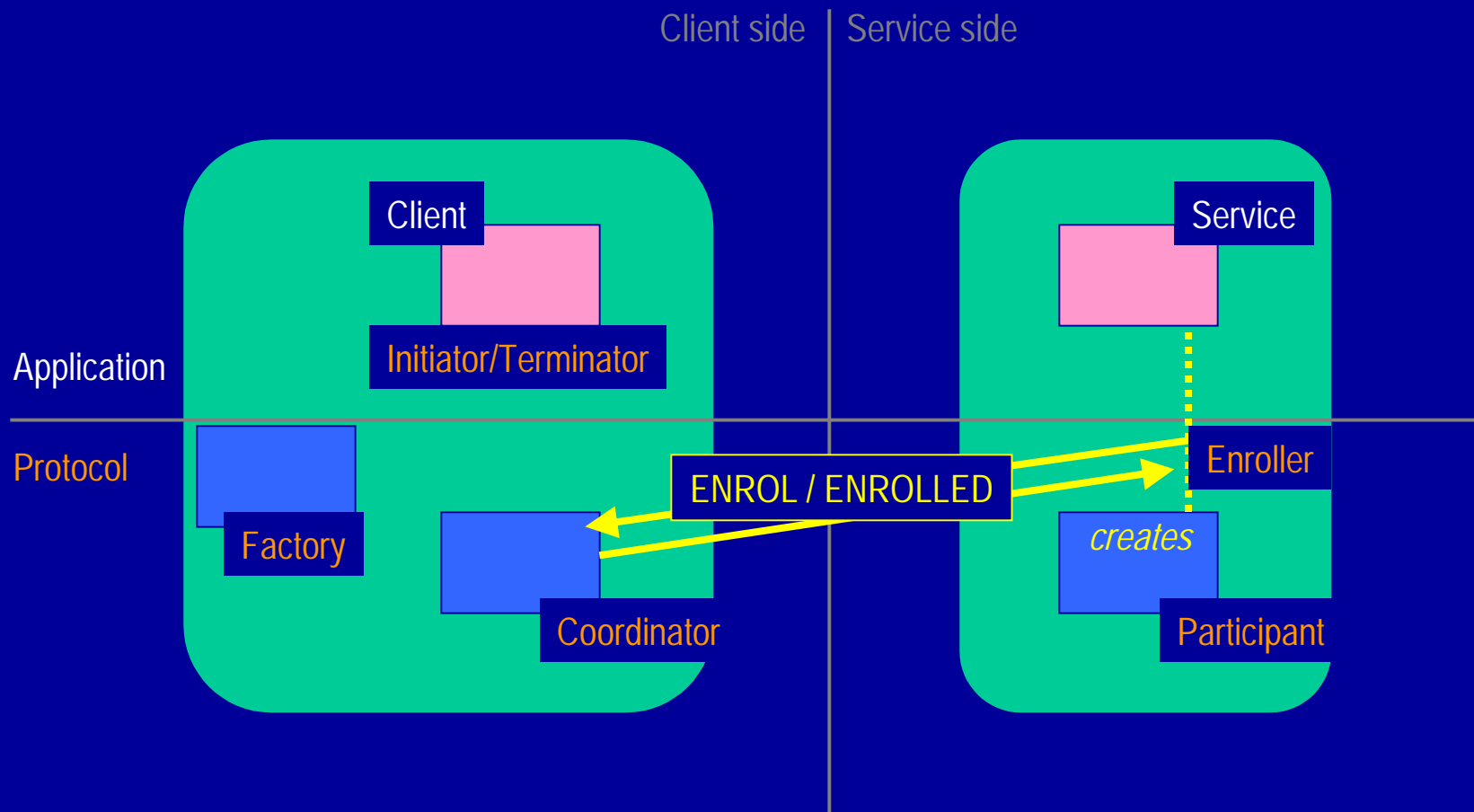
Ask Factory to Create top coordinator



Send Application Message with CONTEXT



Service creates and causes ENROL of Participant



Service-defined Operation Groups

Services provide forward operations

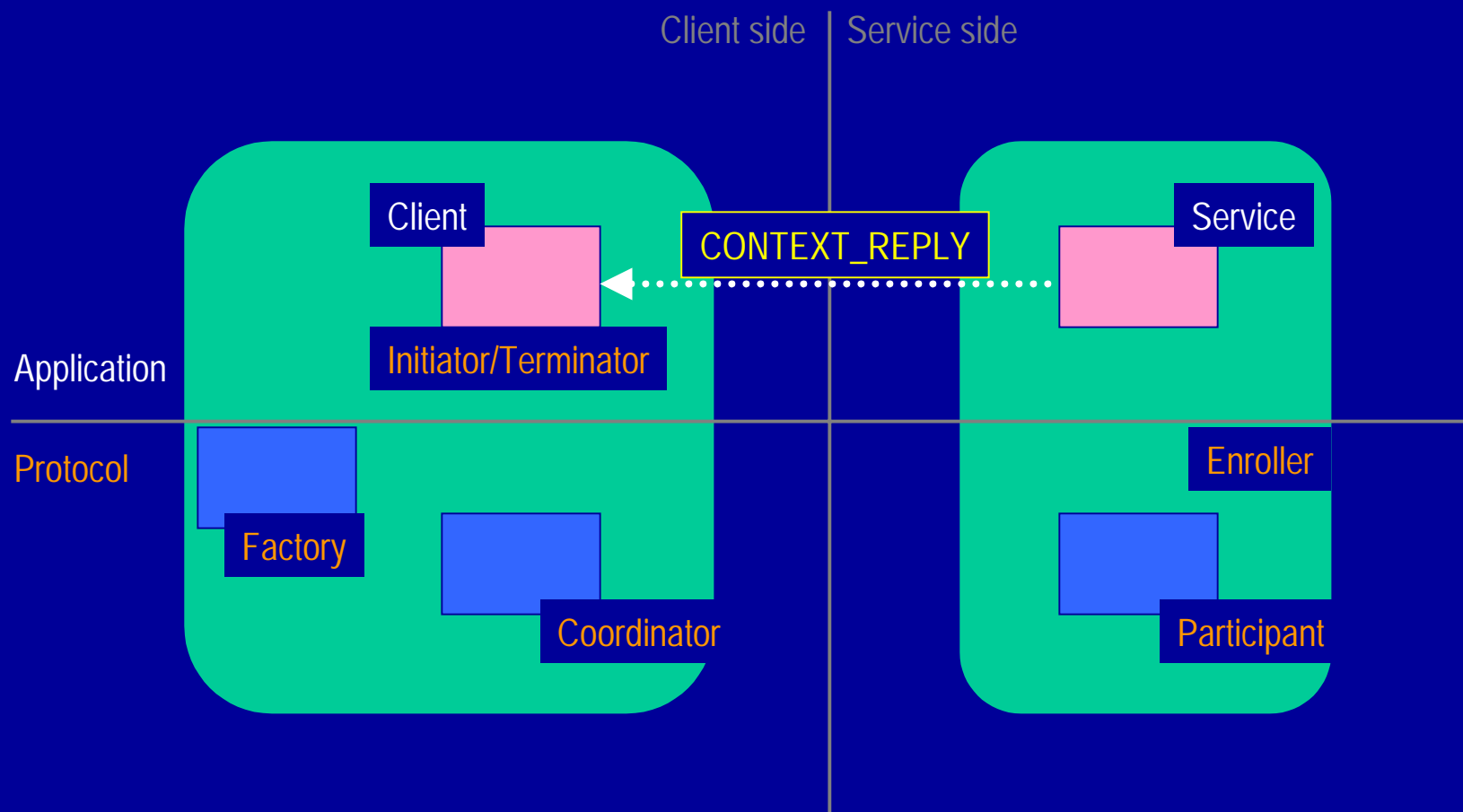
- /// Application computations
- /// Must log information needed for confirm/cancel

Services use Participants to supervise outcome

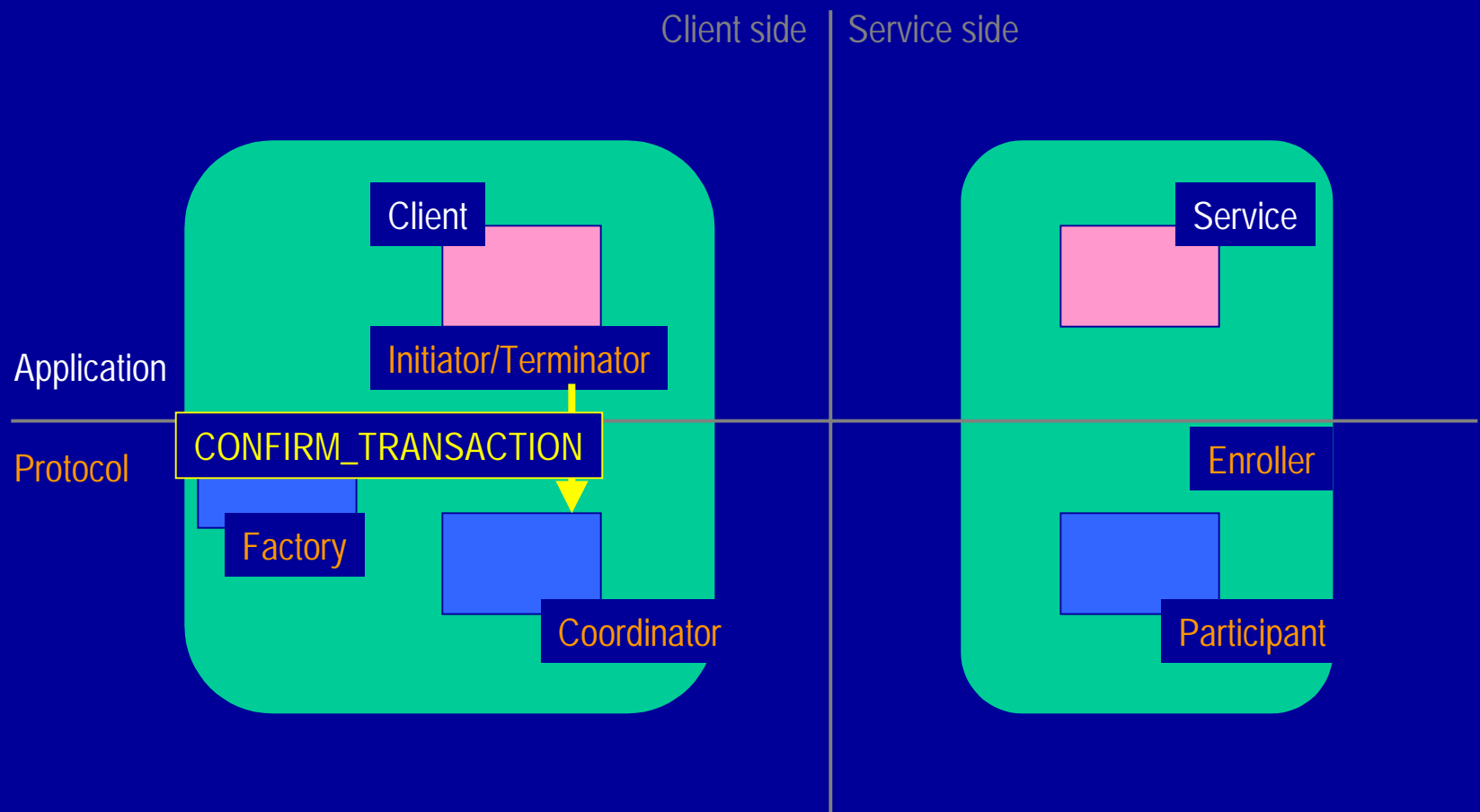
- /// Result of group of forward operations is either confirmed ...
- /// Or counter-effected by cancellation

Cancellation behaviour is service-defined

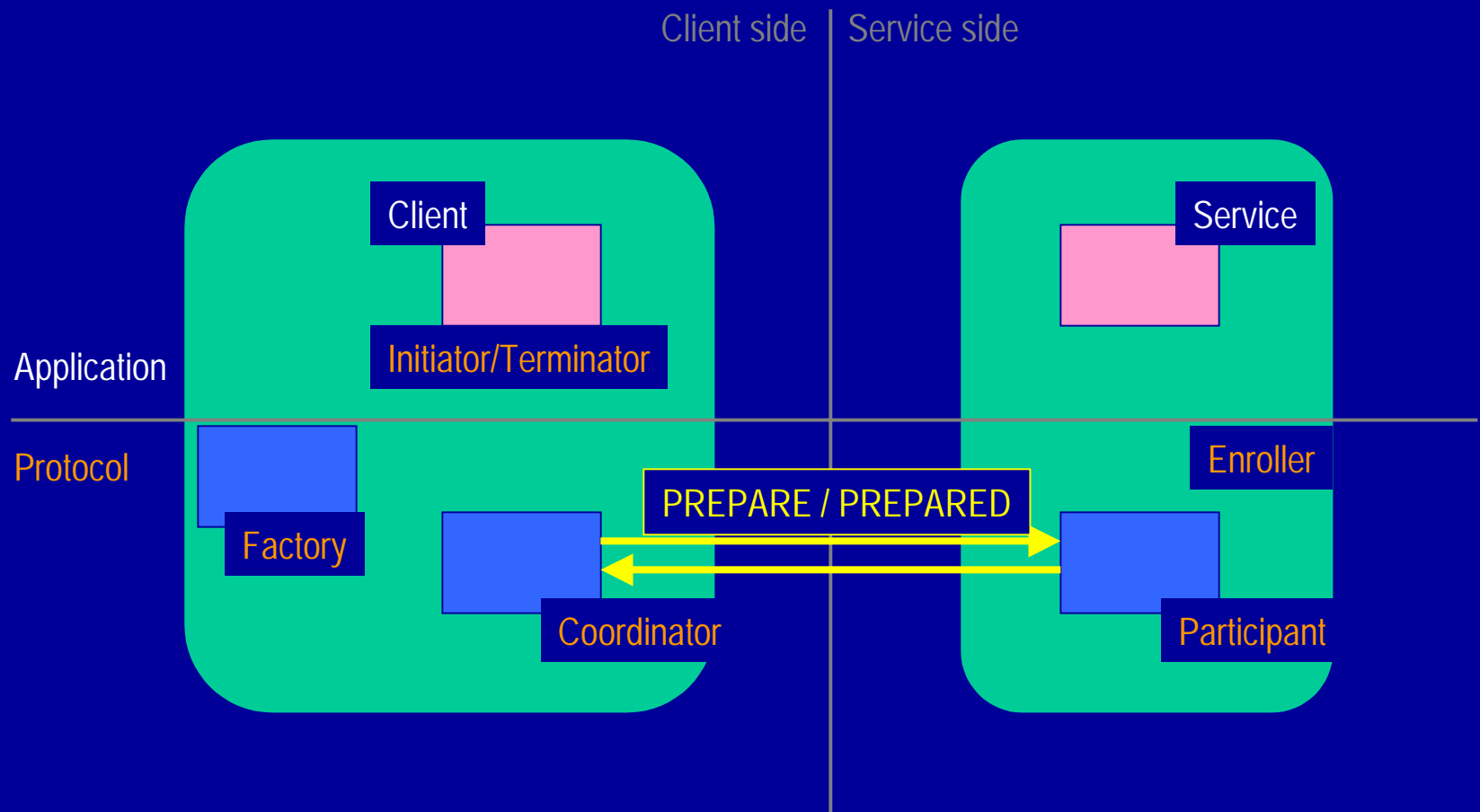
Send Application Reply with CONTEXT_REPLY



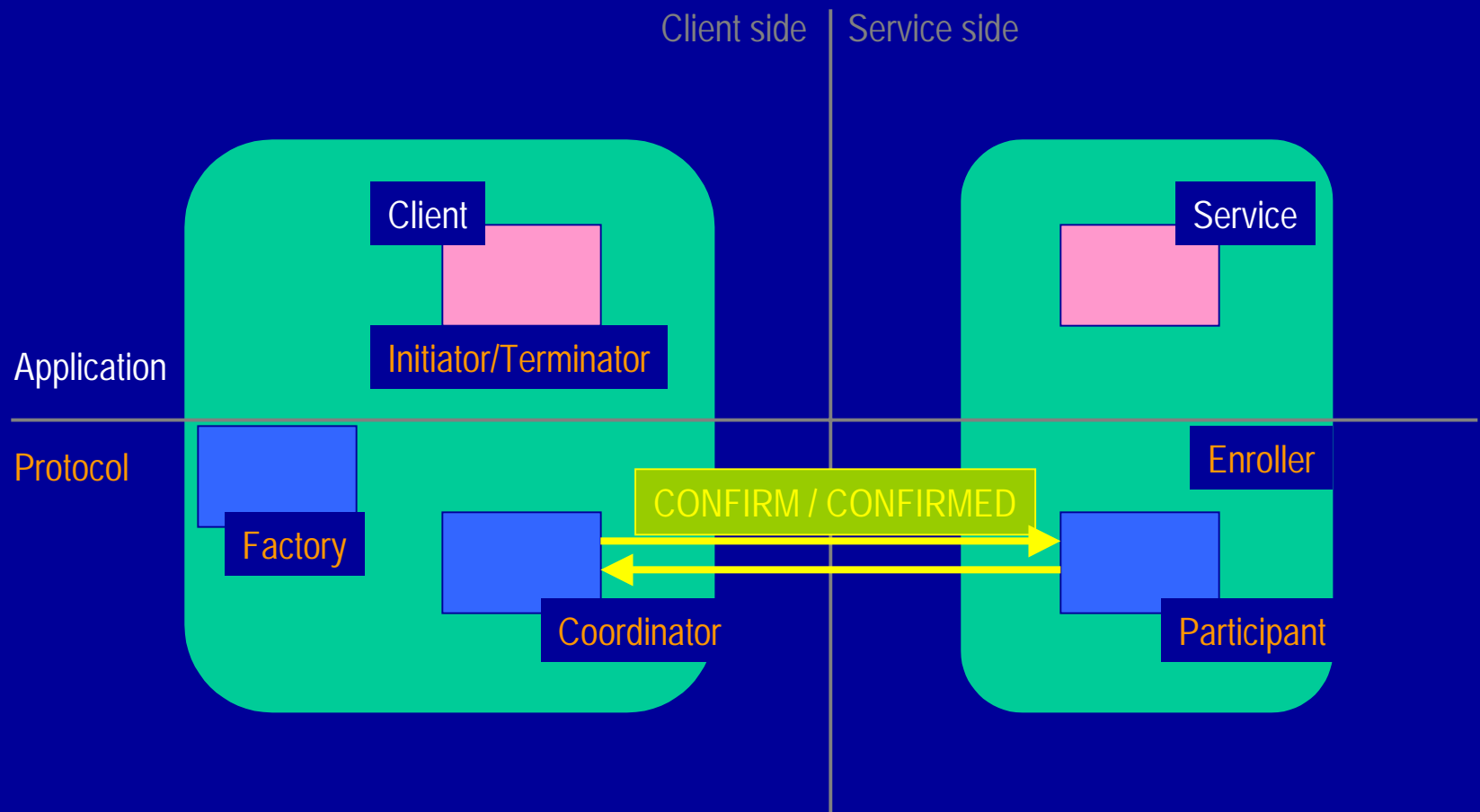
REQUEST_CONFIRM



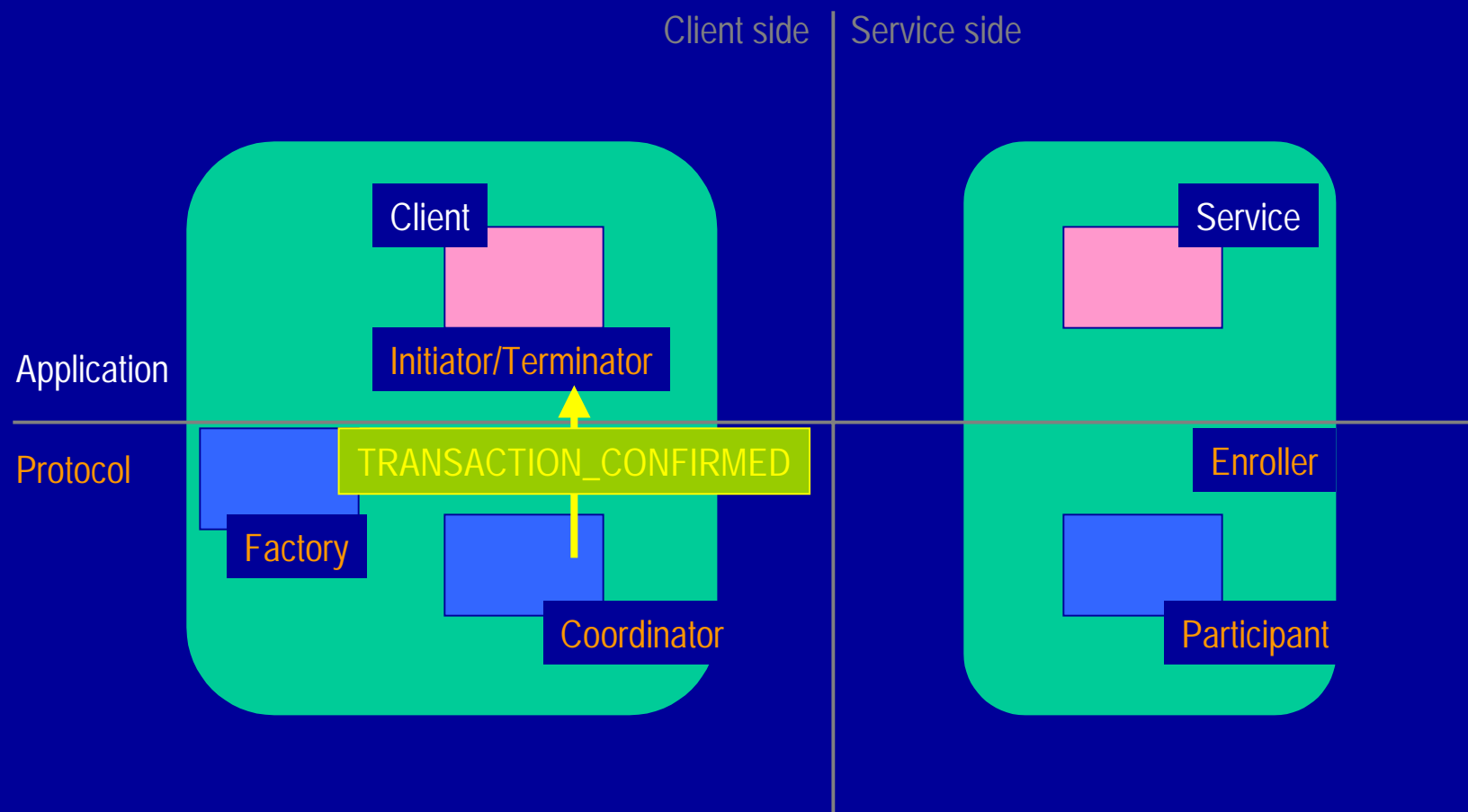
Two-phase Confirmation: PREPARE phase



Two-phase Confirmation: Outcome phase



REQUEST_CONFIRM Reply



Cancellation

Example showed CONFIRM/CONFIRMED

Terminating application can also issue
CANCEL_TRANSACTION

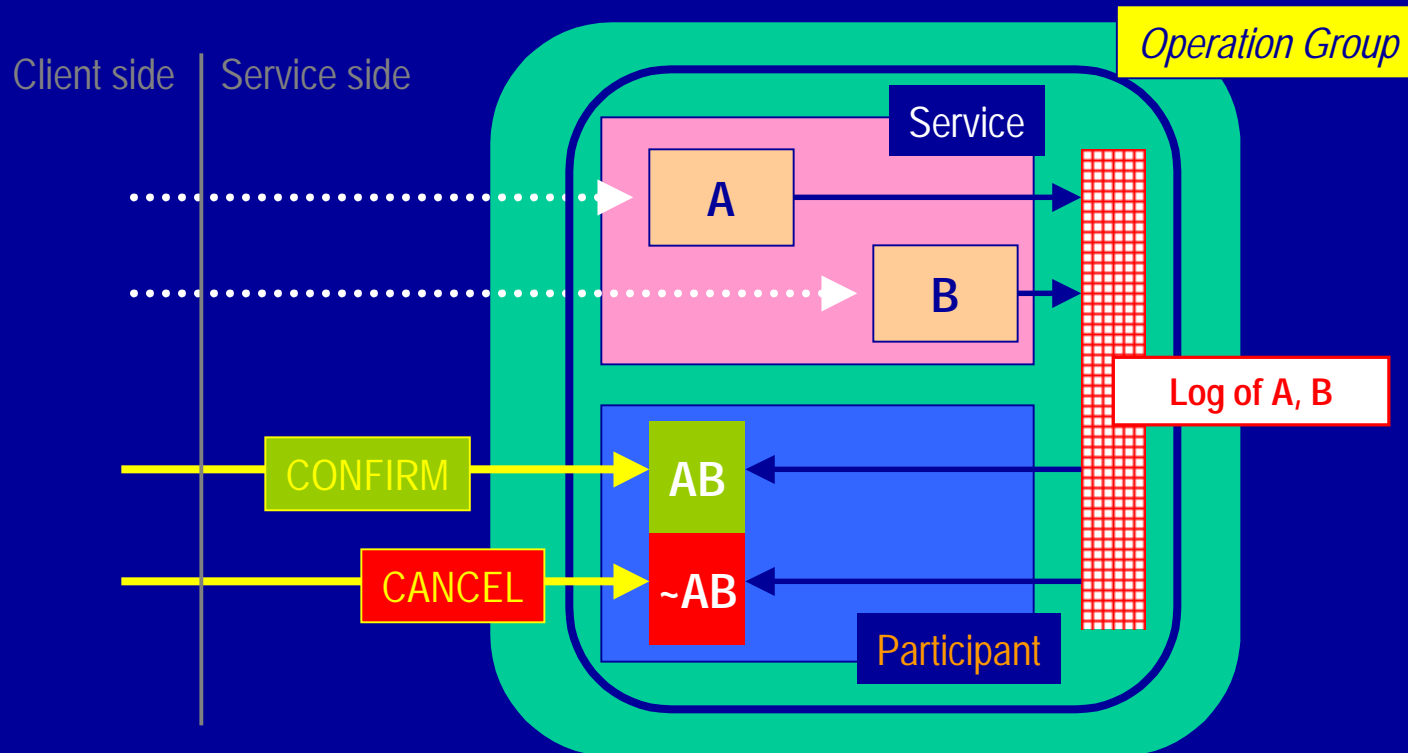
- /// Or the CONFIRM_TRANSACTION can fail, leading to TRANSACTION_CANCELLED
- /// CANCEL/CANCELLED exchange with Participant

Operation Group = Forward Ops + Participant

- /// Participant responsible for cancel or confirm
- /// Cancel can be compensation of committed DB transaction
- /// Or rollback of uncommitted DB updates

Operation Groups: Provisional effect and Counter-effect

- Forward Operations create a provisional effect ...
- ... and durably record information needed by Participant
- Participant uses log to perform **final effect** or to **counter-effect**



The Counter-effect Contract

Provisional effect and Counter-effect

- ⚡ Final effect means “complete effect, and throw away log”
 - Final effect is action on CONFIRM
- ⚡ Counter-effect means “reverse effect, and throw away log”
 - Counter-effect is action on CANCEL

Counter-effect Contract

- ⚡ Each Operation Group can define counter-effect differently
- ⚡ Anything from pure inversion to “we’ll take 75% cancellation fee”
- ⚡ Default “counter-effect contract” in specification
 - As close to inverse operation as possible
 - Expected to be overridden in many cases

2PC ≠ ACID

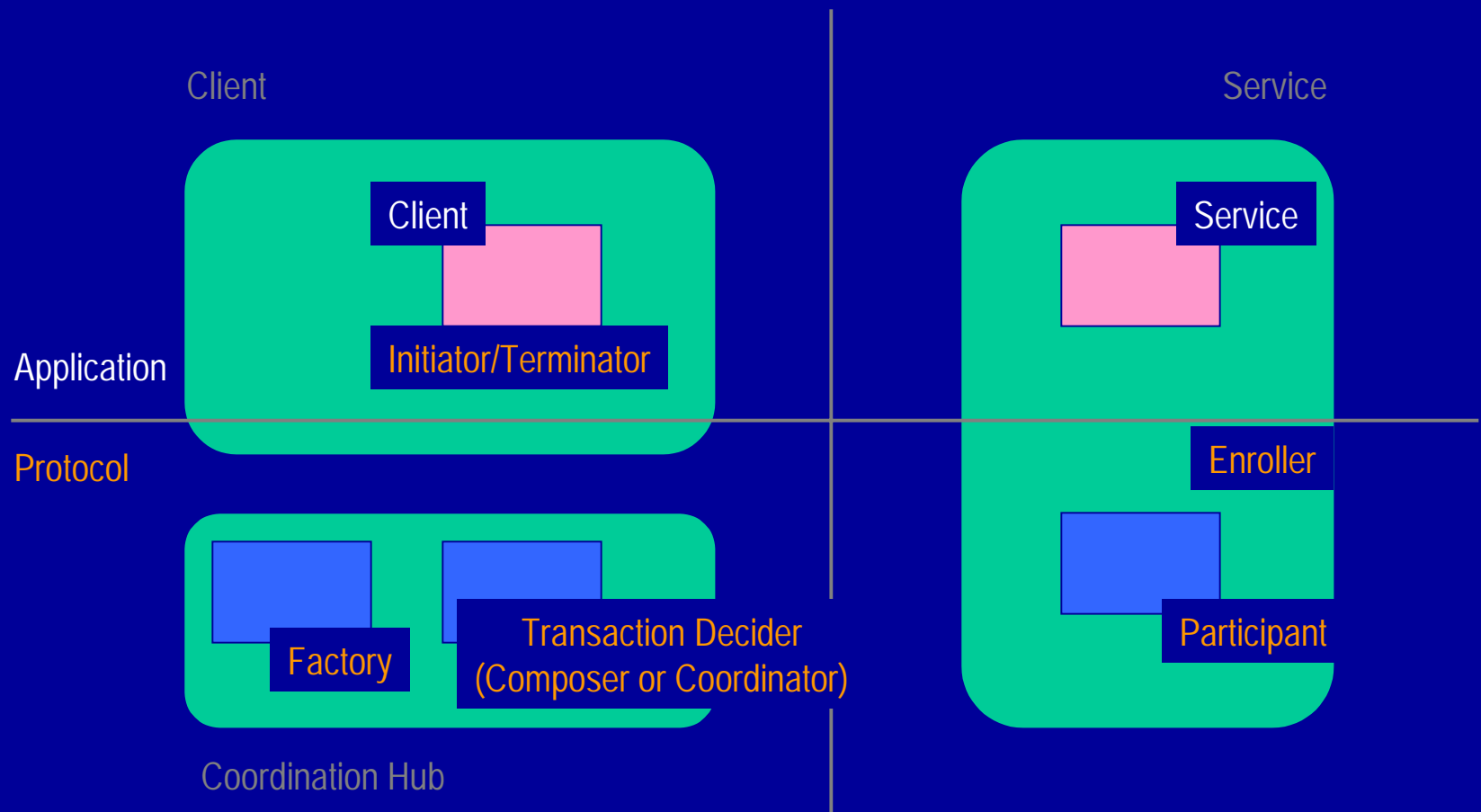
Example #1: Compensation strategy

- ⚡ Provisional Effect includes committed database updates or message enqueues
 - E.g. debit credit card account
- ⚡ Final effect is no-op
- ⚡ Counter-effect involves compensatory action
 - E.g. contra-credit credit card
 - In whole or in part depending on business contract

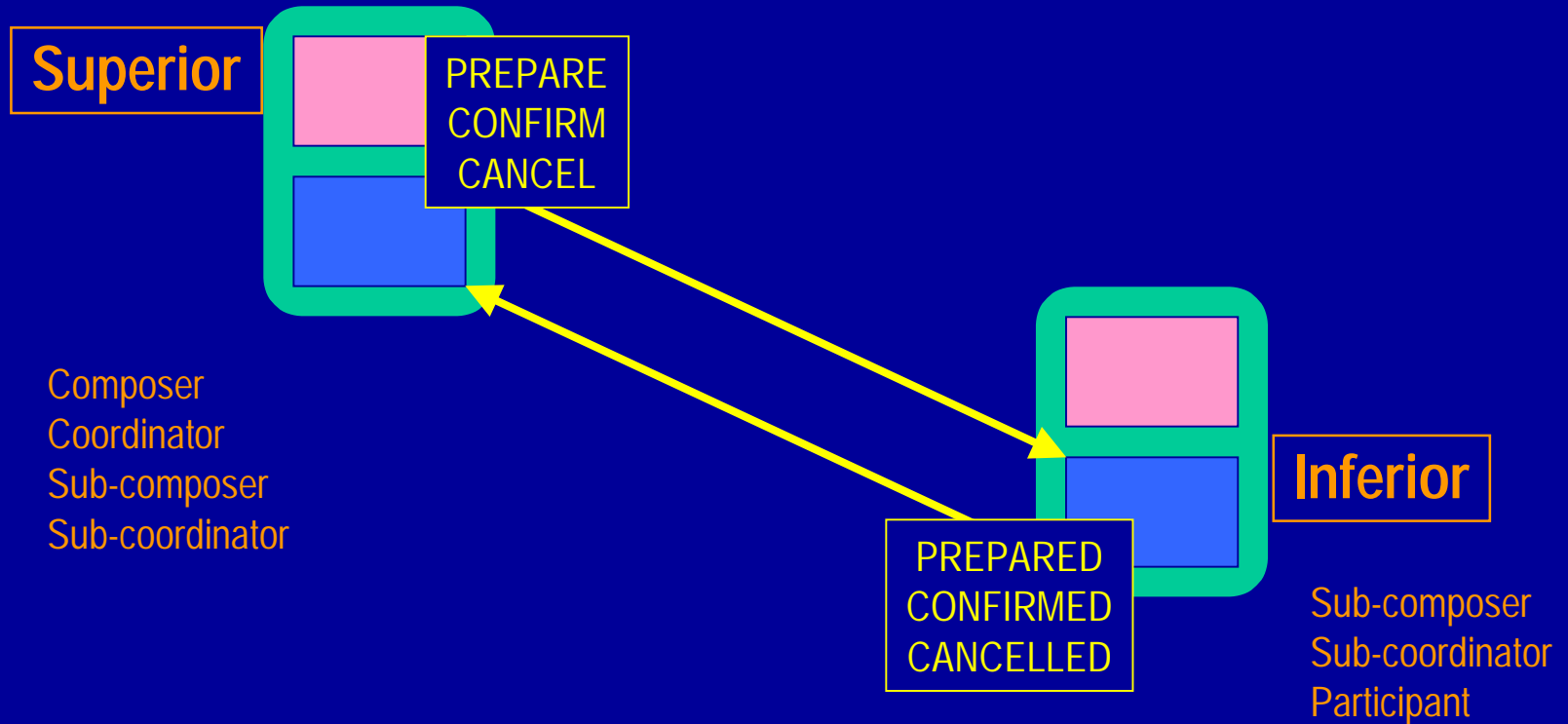
Example #2: XA RM

- ⚡ Provisional Effect posits but does not commit database updates or MQPUTs
- ⚡ Final effect ⇒ invoke *xa_commit*
 - Throw away RM undo logs
- ⚡ Counter-effect is to invoke *xa_rollback*
 - Process RM undo logs

Coordination Hub: An alternate topology



Superior-Inferior Relationship - outcome



Superiors and Inferiors

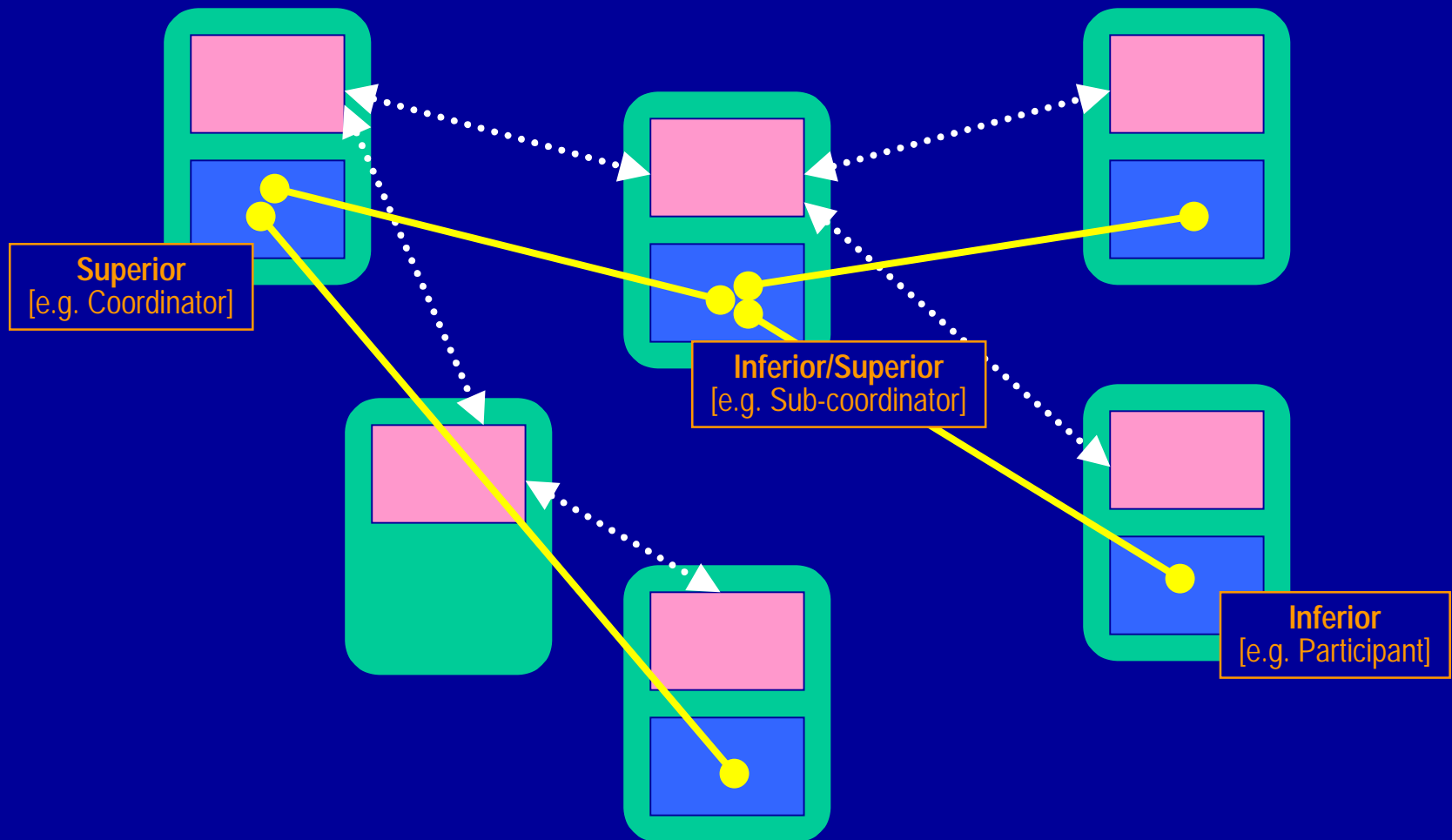
Superiors transmit outcomes

- /// Composer of a Cohesion (spans multiple Atoms)
 - Can send CONFIRM to some Atoms, and CANCEL to others
- /// Coordinator of an Atom
 - Sends same outcome to all of its Inferiors (Sub-coordinators, Participants)
- /// Sub-composer and Sub-coordinator
 - Act as Inferior to parent node in transaction tree
 - Act as Superior to children

Inferiors “vote” on the outcome

- /// Sub-coordinators and Sub-composers
 - Act as intermediaries connecting decision maker to participants
- /// Participants
 - Leaves of the tree: cancel or confirm application (forward) operations

Transaction Tree



Terminators and Deciders

Terminators - volatile

- ⚡ Application function - requests top Superior to seek to confirm its Inferiors

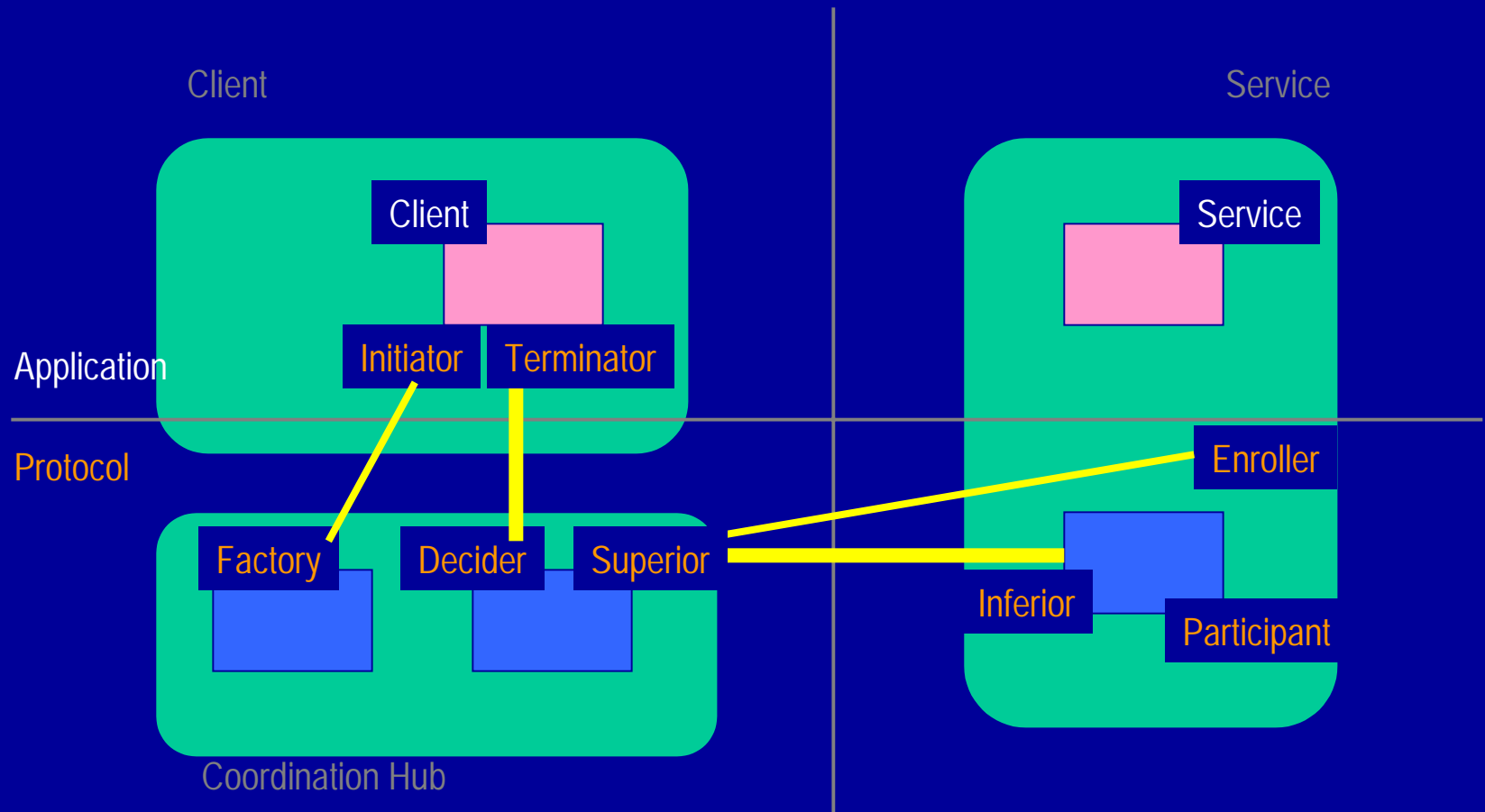
Superiors - persistent

- ⚡ Log destinations of CONFIRM messages
- ⚡ Can be contacted by Inferiors after a crash
- ⚡ Able to replay the decision (resend the CONFIRMS)

Decider – top superior

- ⚡ If top superior is asked to confirm but cannot log confirm decision it must cancel
 - Top superior can contradict Terminator
 - Ultimate decision maker holds outcome decision durably

Control and outcome relationships



Failure Recovery

Protocol incorporates recovery after failure

- /// Superior system, Inferior system or network may fail
- /// Must try to re-establish Superior-Inferior relationship
- /// Allows outcomes to be replayed

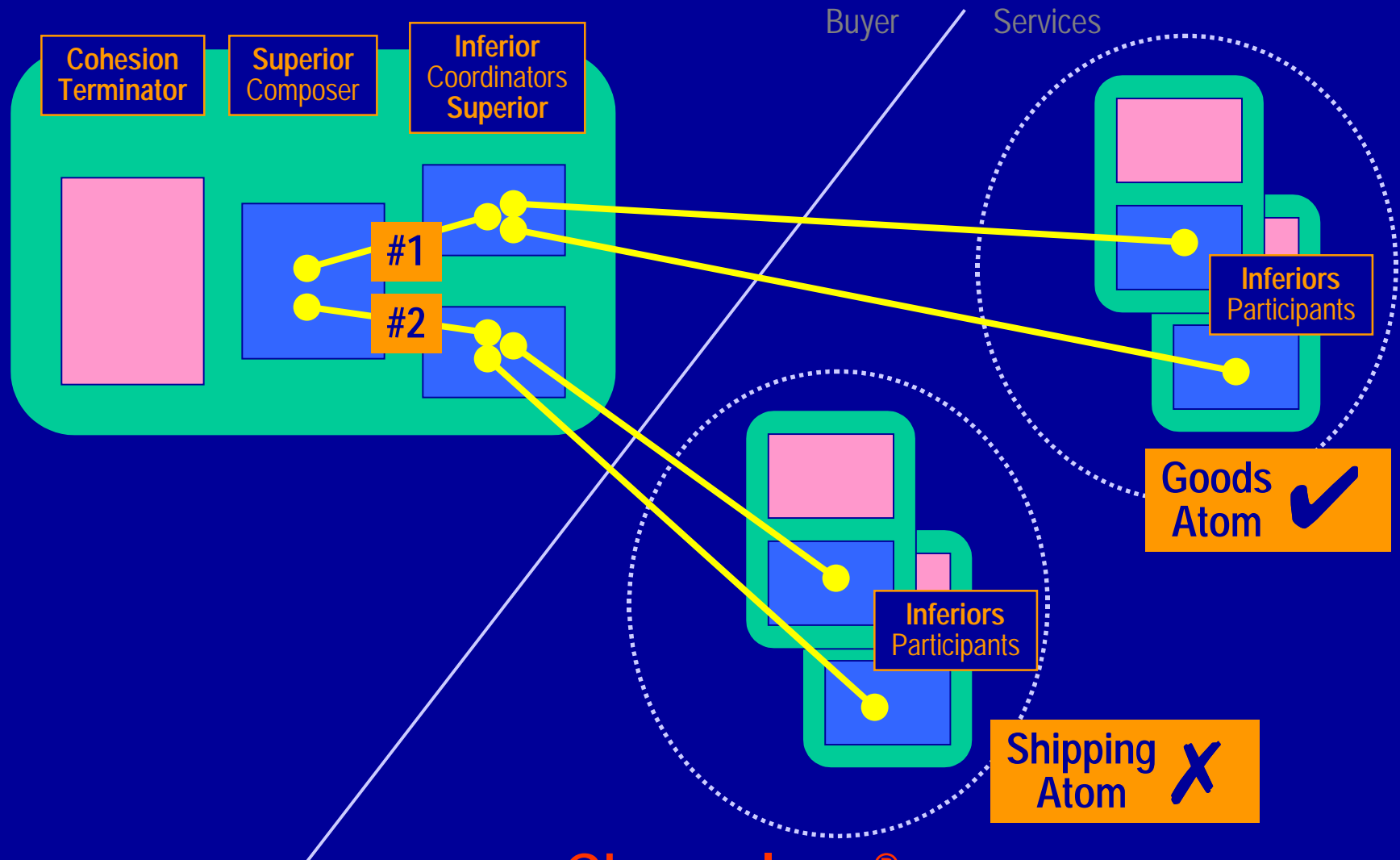
Standard “presumed abort” protocol

- /// No durable record (log) equals absence of decision
 - Default decision (in absence of evidence to contrary): CANCEL

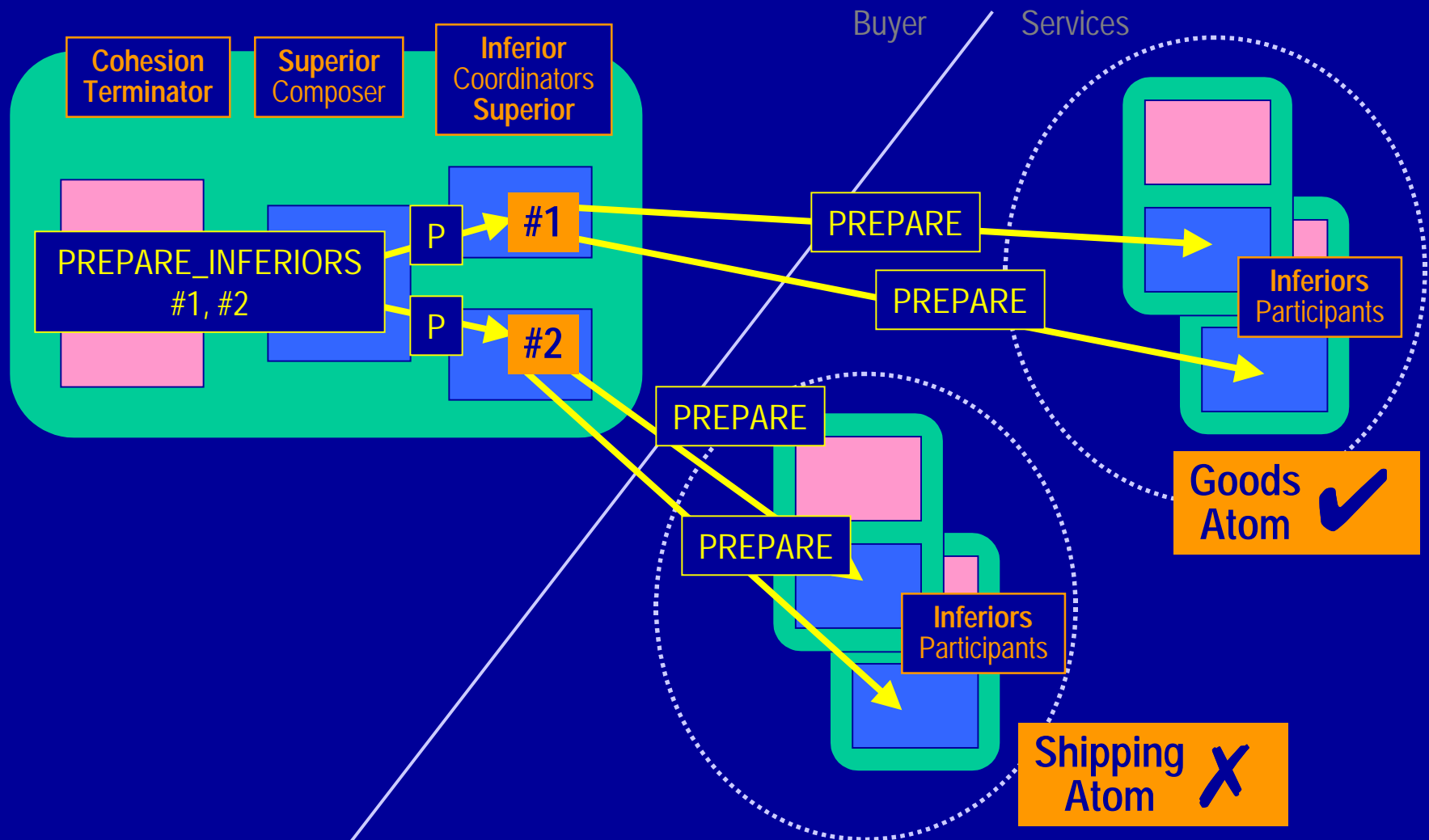
Bi-directional recovery initiation

- /// Superior can attempt to contact logged Inferiors
- /// Inferior can attempt to contact logged Superiors

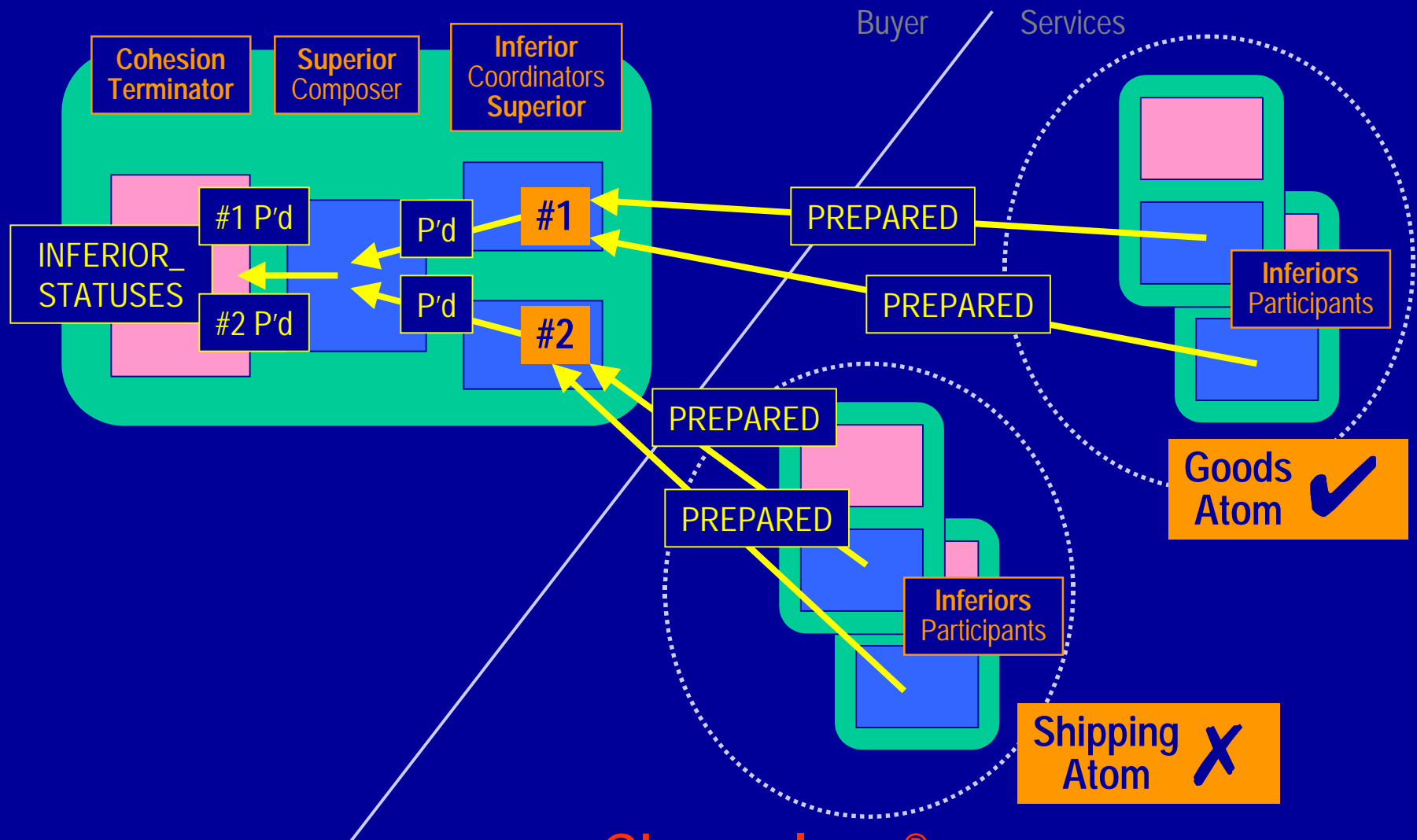
Cohesions: The Concept



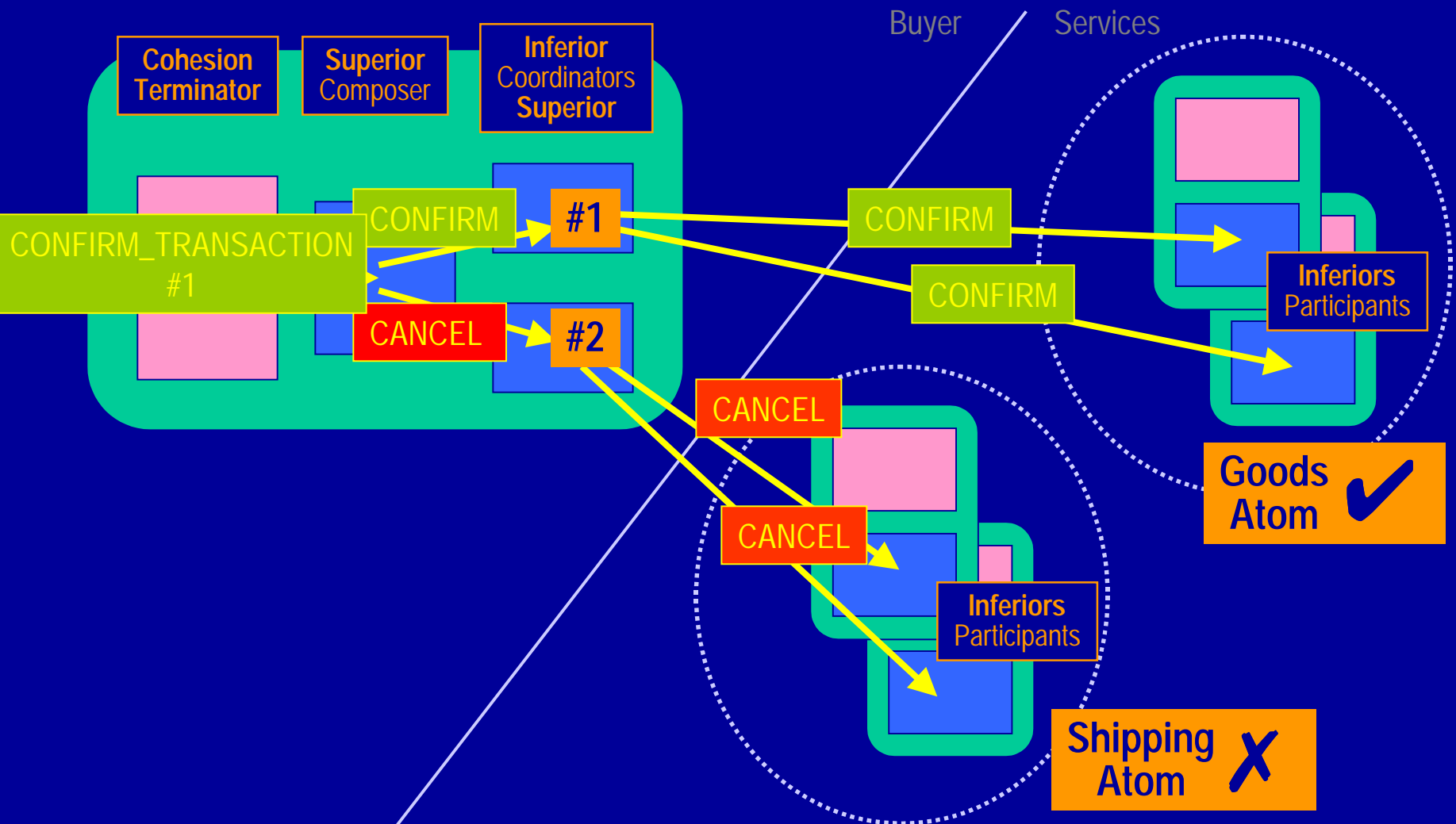
Cohesions: PREPARE both Atoms



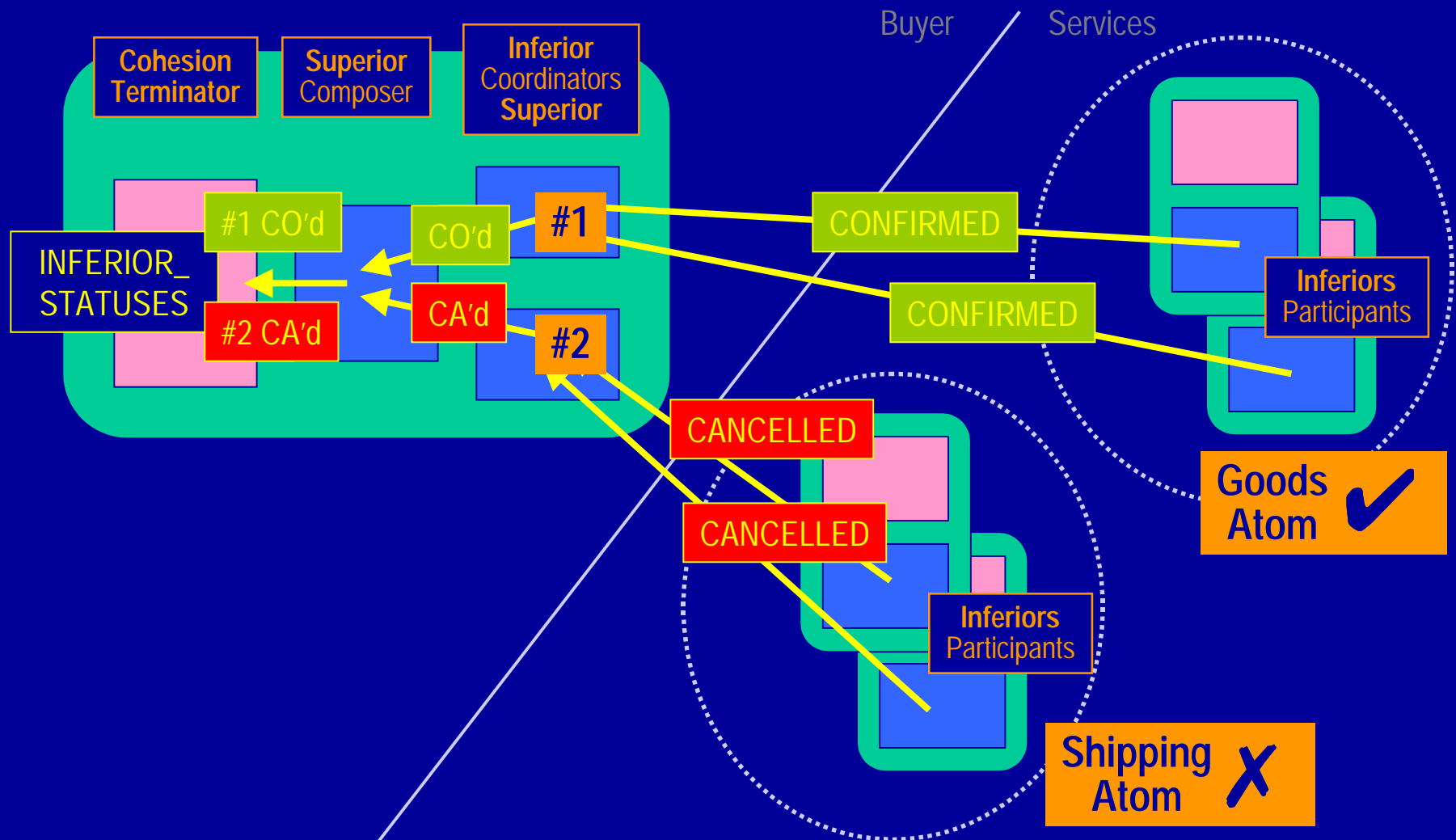
Cohesions: both are PREPARED



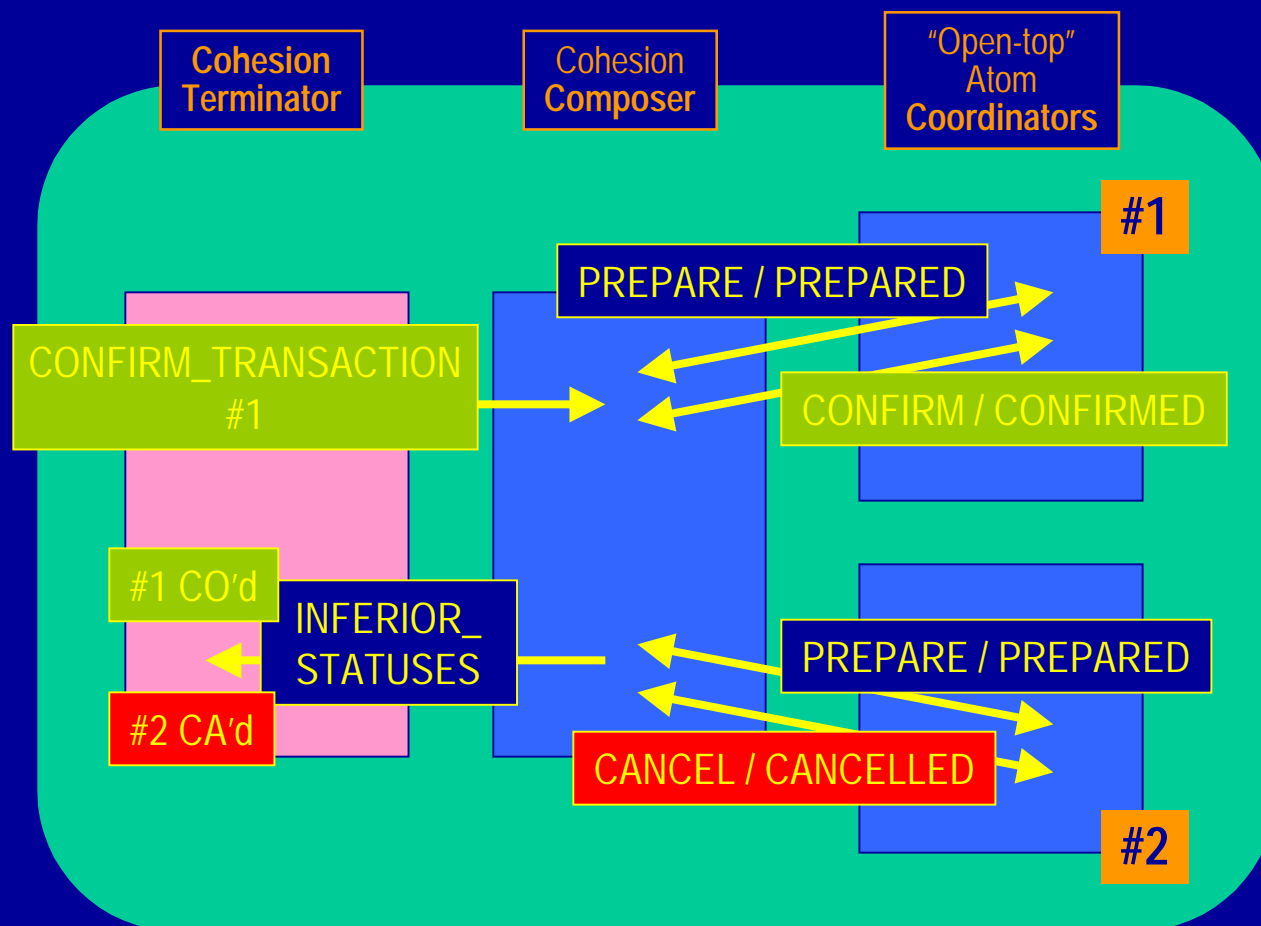
Cohesions: CONFIRM #1 (⇒ CANCEL #2)



Cohesions: #1 CONFIRMED, #2 CANCELLED



Cohesions rely on "Open-top" Coordinator



Long-running features

Superior and Inferior negotiate time band

- ⚡ Inferior threatens to auto-cancel or confirm after (at least) n seconds
 - Superior qualifies the PREPARE message
 - Inferior qualifies the PREPARED message
- ⚡ Prevents coordinator hogging service provider's resources
- ⚡ Prevents service wasting coordinator's time
- ⚡ Independent organization likely to demand this power

Active and prepare phase recovery

- ⚡ Allows Superior/Inferior re-synch after failures
 - Standard 2PC protocols allow recovery only after prepared
- ⚡ BTP treats failure as a potential interruption
 - Standard 2PC protocols treat any failure as cause to cancel

Messaging

All BTP messages are XML documents

- ⚡ Can be compounded for optimization
- ⚡ "One-shot requests": only 2 WAN messages instead of 6
 - Application response + ENROL/PREPARE
- ⚡ "One wire" application topologies
 - All traffic between two business entities over a single, authenticated link

Binding of abstract set to SOAP

- ⚡ Defined in the specification

Other bindings are possible

- ⚡ To any underlying communications protocol stack

“Trading Community” Extensions

QUALIFIERS can be embedded in messages

- ⚡ Some are defined within BTP specification
- ⚡ Implementers/applications can define their own

Allows “trading communities” to define extensions to protocol messages

- ⚡ E.g. Could be used by trading parties to add security data
- ⚡ E.g. Could be used by implementer to add full nested transactions

Allows application data to travel with protocol

- ⚡ Example: confirm a two-way quote
- ⚡ Must include “buy” or “sell” in CONFIRM

Do Business Together with Business Transactions

Ensuring Collaboration for XML Services

