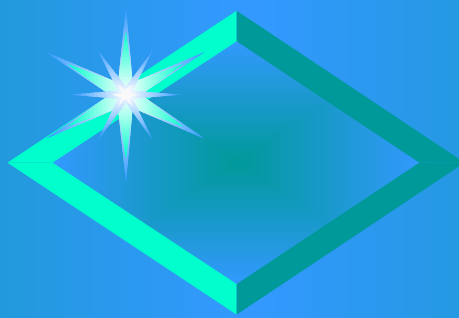




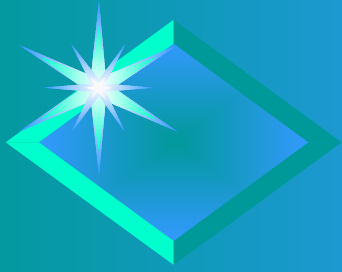
Combining Domain and Type Enforcement with CORBA Security

Gregg Tally

Dan Sterne

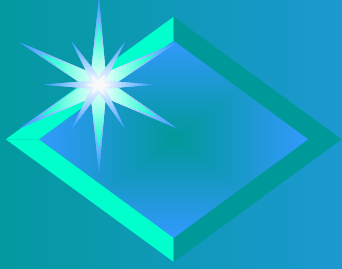
Trusted Information Systems

April 3, 1997



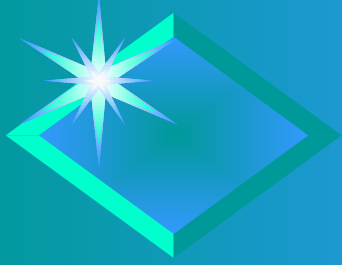
Overview

- ◆ Mainstream operating system protection mechanisms
- ◆ Sigma project
- ◆ Domain and Type Enforcement (DTE)
- ◆ DTE applied to CORBA
- ◆ Prototype implementation
- ◆ Possible implementation with security-ready ORB
- ◆ Conclusion and discussion



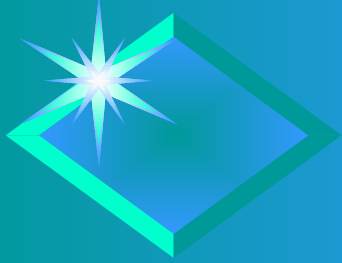
Position Statement

- ◆ ORB and Security Service must take advantage of O/S protection mechanisms
- ◆ Mainstream operating systems do not provide appropriate protection mechanisms for object-level access control
- ◆ Domain and type enforcement provides operating system support for object-level access control



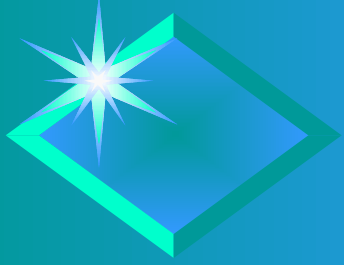
Reasons for Not Using O/S Protection Mechanisms

- ◆ Operating system protects system resources; not well-suited to protecting CORBA objects
- ◆ Efficiency; impractical to map each object to a unique process (CORBA Security, Sec. 3.9.3)
- ◆ Slow IPC discourages placing ORB in a separate process
- ◆ Multi-platform support may cause 'lowest common denominator' approach to using operating system features



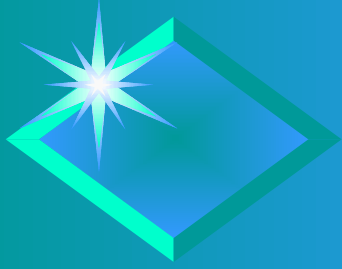
Implications of Current Architectures

- ◆ Separately maintained ORB and operating system policies
- ◆ CORBA security mechanisms in a static library ORB:
 - cannot protect themselves from tampering or bypass
 - cannot exert control over application behavior



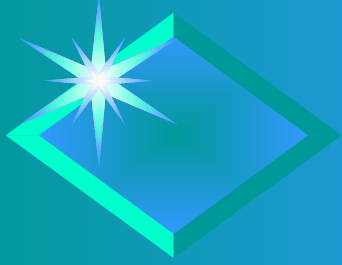
In a More Secure O/S and ORB Combination...

- ◆ Operating system and CORBA Security reference models compatible
- ◆ Operating system security mechanisms integrated into CORBA Security
- ◆ All without impacting performance



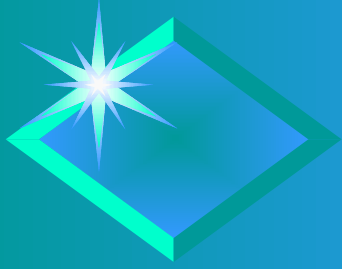
Background - Sigma Project

- ◆ Research project at TIS to develop and demonstrate security mechanisms for CORBA-based distributed systems
- ◆ Funded by Rome Labs, DARPA, and NSA
- ◆ Areas of research:
 - Access control based on Domain and Type Enforcement
 - ORB gateways
 - Distributed authentication



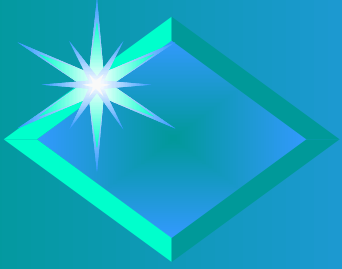
What is Domain and Type Enforcement?

- ◆ Extension of concept proposed by Boebert and Kain
- ◆ Kernel-based configurable mandatory access control mechanism for Unix
- ◆ All processes, including root processes, are subject to DTE restrictions
- ◆ Policy described in DTE Language (DTEL)
- ◆ Controls IPC and access to system resources
- ◆ Prototypes developed as part of government-funded research projects
- ◆ Additional information on DTE at <http://www.tis.com>



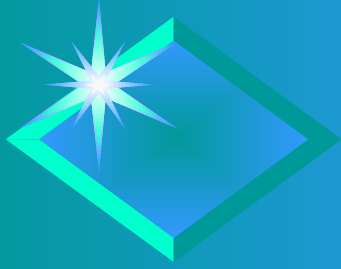
DTE Definitions

- ◆ A 'type' is an attribute of a system resource
- ◆ All system resources are immutably typed
 - Files
 - Devices
 - IP Messages
- ◆ File and device types established at boot-up according to policy
- ◆ New files and directories are typed when created

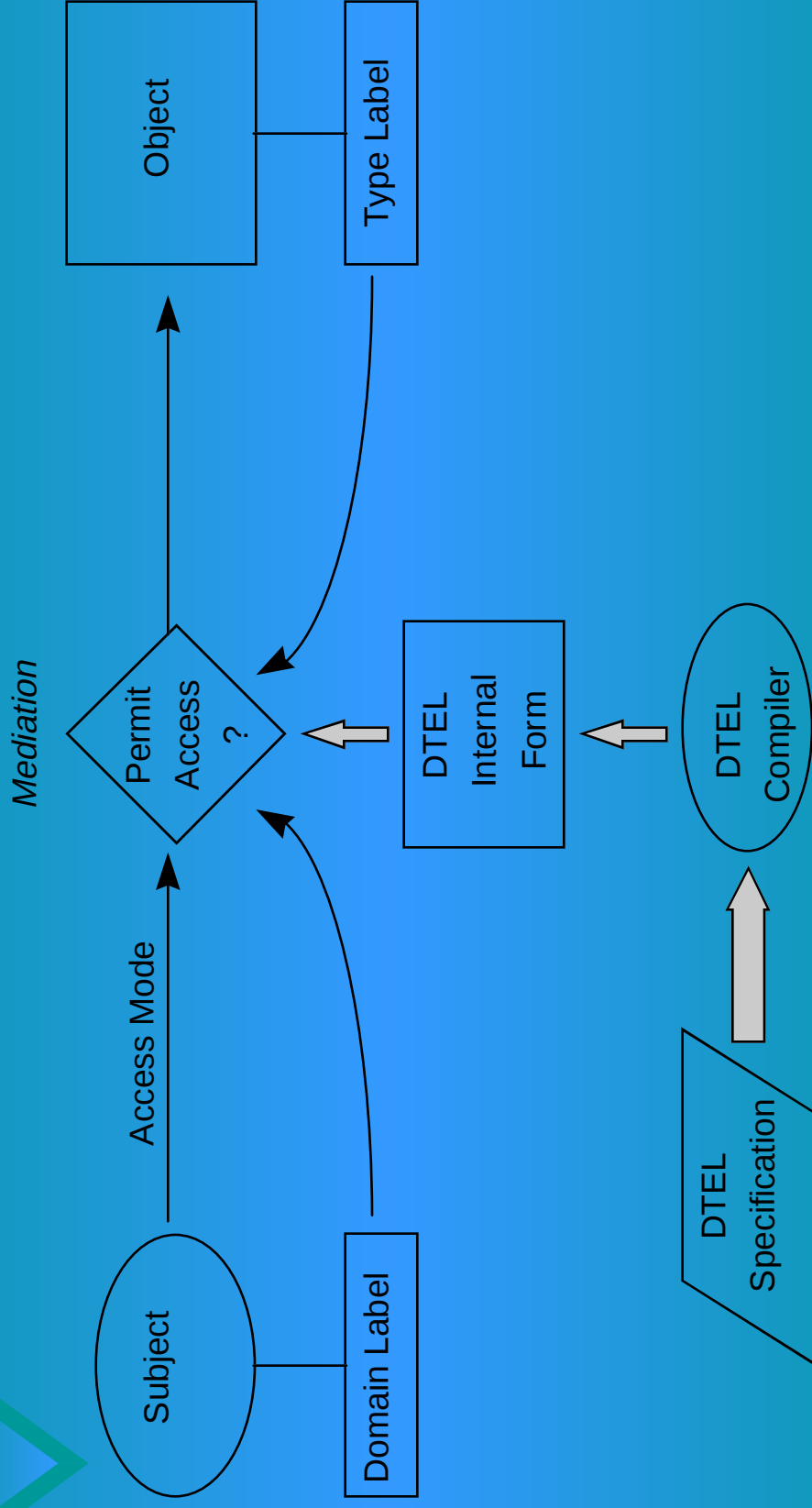


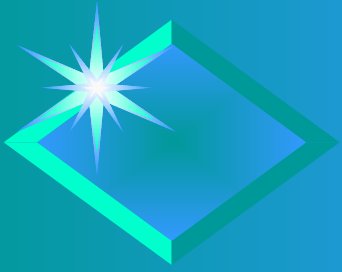
DTE Definitions (cont'd)

- ◆ A DTE '*domain*' is an attribute of a process
- ◆ Each process runs in a DTE domain and is constrained accordingly
- ◆ A DTE domain's rights include:
 - rights to types (read/write/delete/modify/create)
 - rights to other DTE domains (enter, signal, trace)
 - other privileges
- ◆ A DTE domain can be entered only by executing one of its "entry point" programs
- ◆ A '*role*' is defined by an initial DTE domain and a user authorization list



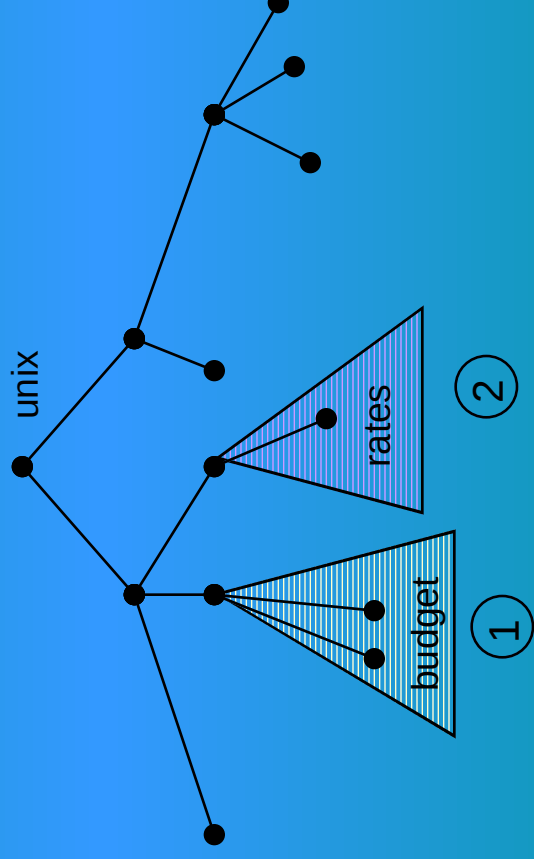
How DTE Works - File Access

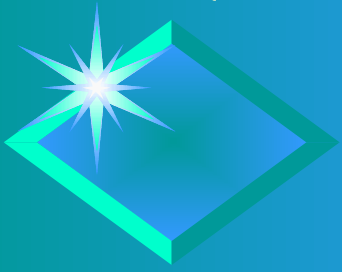




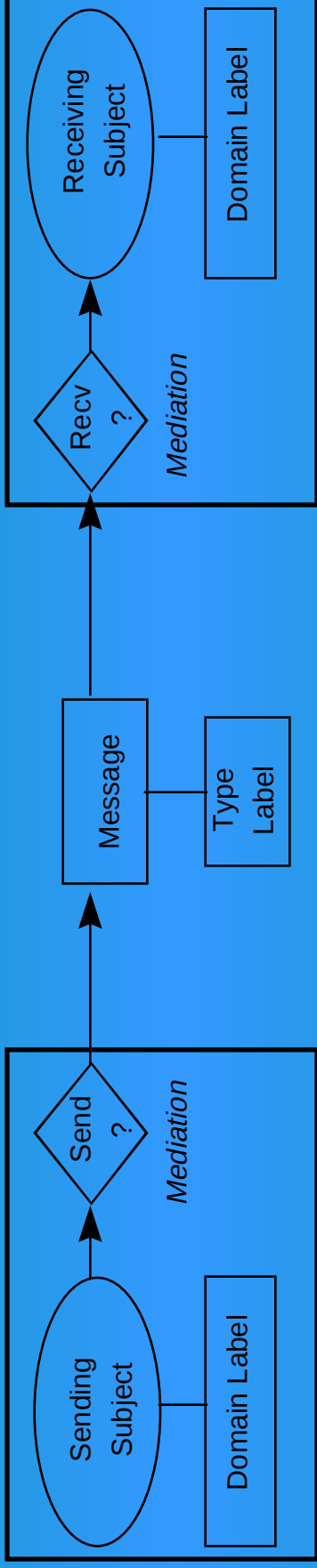
Implicit Type Bindings

Type attributes are “assigned” to directories and implied for all contained files and subdirectories.





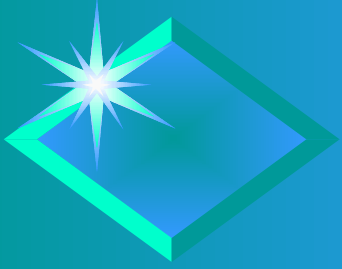
How DTE Works - IPC



Mediation Occurs During Send and Receive Attempts

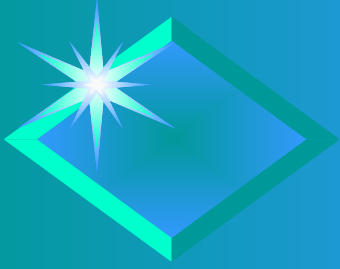
Messages May Be:

- ◆ Datagrams
- ◆ Segments of Streams



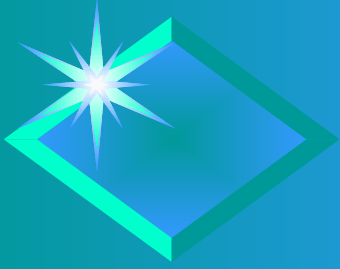
How DTE Works

- ◆ Kernel APIs unchanged except for new *optional* type and domain parameters; backward compatibility preserved
- ◆ A process may ‘exec’ a program in another domain if:
 - it has *exec* or *auto* rights to that domain and
 - the program is declared as an entry point to that domain
- ◆ Domain of a process set by:
 - Inheritance of parent process domain, or
 - Specified when process is exec’ed, or
 - Specification in policy



What is DTEL?

- ◆ DTEL is a language for expressing the DTE security policy
 - Declares types and domains
 - Specifies entry point programs and rights of each domain with respect to types and other domains
 - Assigns types to system resources
 - Assigns initial domains to roles
 - Assigns roles to users
 - Assigns “pseudo-domains” to non-DTE hosts for IP messaging



Example of DTEL

```
// Default type for all files
assign -r      generic_t /;

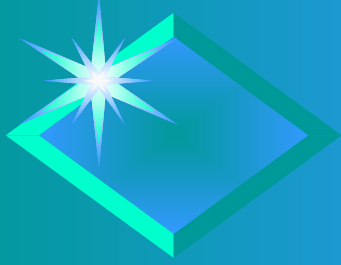
// Protect security information
assign -r -s    dte_t    /dte;
assign -r -s    passwd_t /etc/{master.passwd, pwd.db, passwd};

// Types for executable areas
assign -r      binaries_t /bin, /sbin, /usr/{bin, sbin};

// Critical device special files
assign -s      disk_t    /dev/{rsd0a, rsd0b, rsd0g, rsd0h};

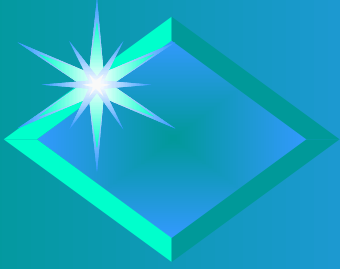
domain user_d =  SHELLS,
                  (crwd->generic_t),
                  (rwd->writable_t), (rxd->binaries_t),
                  (rd->readable_t, dte_t, passwd_t),
                  (auto->passwd_d);

// Identify DTE and non-DTE hosts
inet_assign    non_dte_d 0.0.0.0;
dte_systems   (figaro, 10.33.112.31), (thor, 10.33.112.98);
```



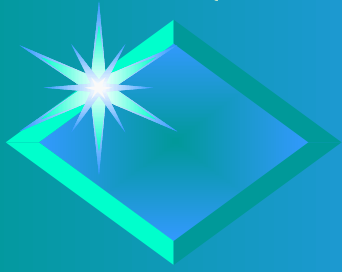
Goals of Object-Oriented DTE

- ◆ Extend operating system protection mechanisms to CORBA objects
- ◆ Consistent operating system and CORBA security administration
- ◆ Flexible access control specification:
 - granularity to the module, interface or operation
 - allow different accessibility for objects of the same interface
- ◆ Improve scalability
- ◆ Provide simple mechanism to apply access controls to named groups of objects
- ◆ Remain compatible with existing CORBA standards



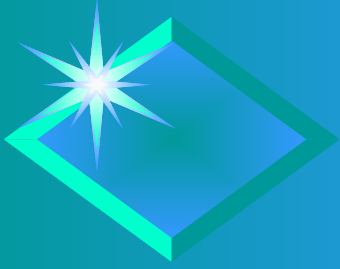
What is DTEL++?

- ◆ Extends DTEL to include CORBA operations
 - *assign* statement binds a type to individual operations
 - a type may be assigned to groups of operations
 - default operation types may be assigned to modules and interfaces
 - optional flags control type assignments for inherited interfaces
- ◆ DTE domains given *invoke* and *implement* rights for types
- ◆ The *default type template* is the union of assign statements for an interface and its base interfaces
- ◆ *Named type templates* allow security aware applications to have different access controls for objects of the same interface

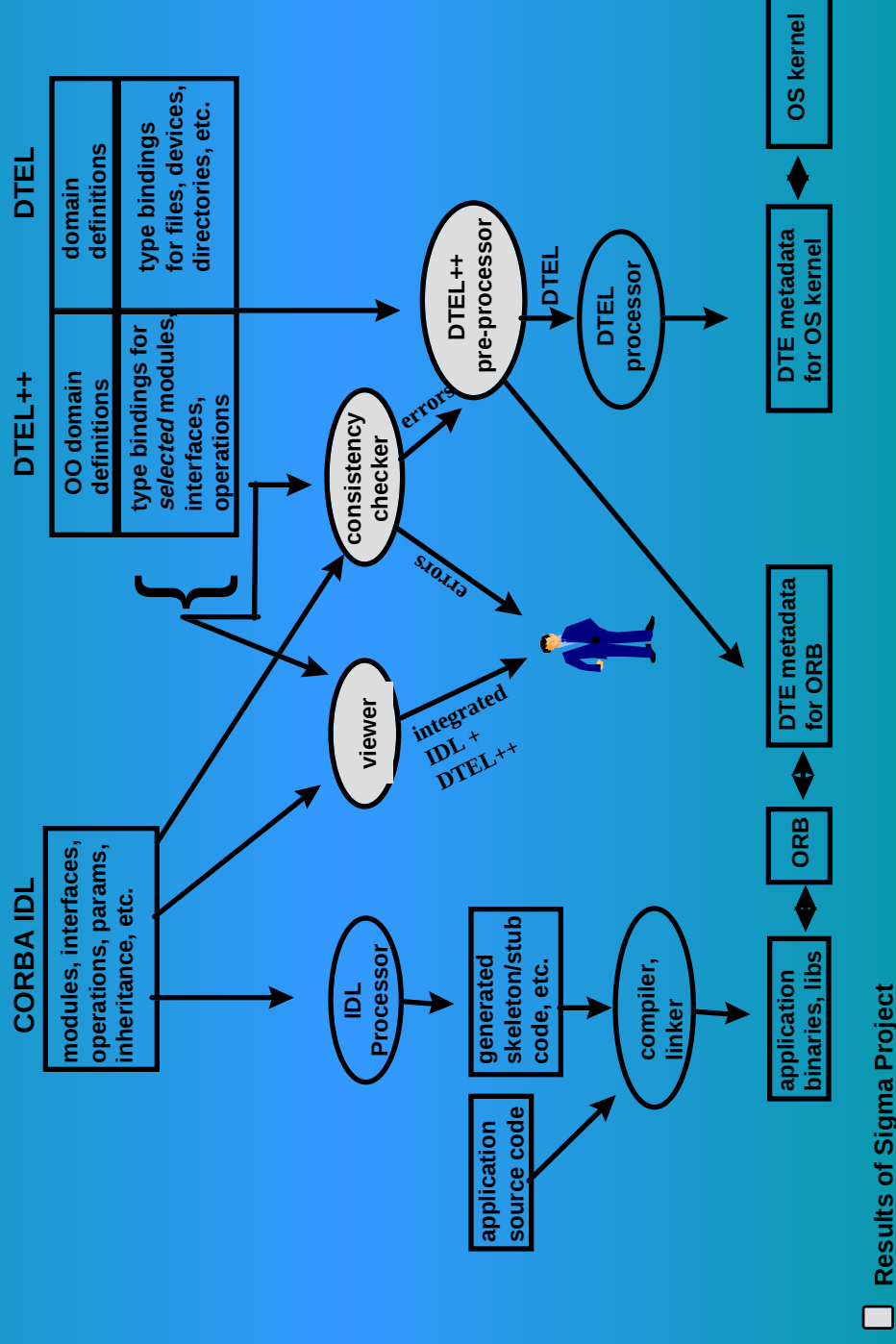


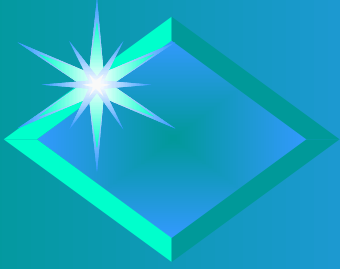
Enforcement Mechanisms

- ◆ Access to operations enforced by combination of ORB and kernel
- ◆ All operation invocations are ‘*typed*’; type labels are applied to requests and replies by the ORB and kernel
- ◆ Kernel mediates IPC between client and server
- ◆ No changes to IDL or application code for security unaware applications



DTEL++ Processing





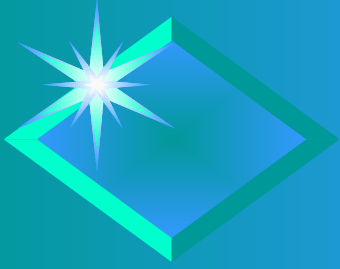
Example 1: Scalability

IDL

```
module Library {  
    struct BookDescription {...};  
    interface Patron {...};  
    interface PatronDatabase {...}  
  
    interface Book {  
        readonly attribute BookDescription desc;  
        void checkOut (in Patron);  
        void checkIn ();  
        long numberAvailable ();  
        long numberReservations ();  
        void reserve (in Patron);  
    };  
  
    interface BookDatabase {  
        Book newBook (in BookDescription desc,  
                     in long copies );  
        void removeBook ( in Book );  
        Book findByTitle (in string title);  
        Book findByAuthor (in string author);  
        Book findBySubject (in string subject);  
    };  
}
```

A library system used by:

- ♦ **patrons** to find books in the catalog and place reservations for books.
- ♦ **librarians** to check books in and out, add new books to the system, and help patrons find books



Example 1: Scalability

IDL

```
module Library {
    struct BookDescription {...};
    interface Patron {...};
    interface PatronDatabase {...}

    interface Book {
        readonly attribute BookDescription desc;
        void checkOut (in Patron);
        void checkIn ();
        long numberAvailable ();
        long numberReservations ();
        void reserve (in Patron);
    };

    interface BookDatabase {
        Book newBook (in BookDescription desc,
            in long copies );
        void removeBook ( in Book );
        Book findByTitle (in string title);
        Book findByAuthor (in string author);
        Book findBySubject (in string subject);
    };
}
```

DTEL++

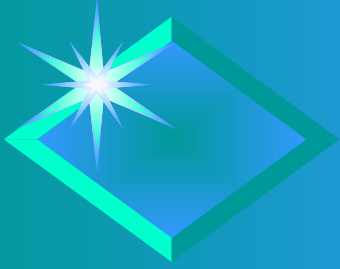
```
type    safe_t, restricted_t;

assign restricted_t Library; // default type
assign safe_t      Library.BookDatabase.{
    findByTitle,
    findByAuthor,
    findBySubject };

assign safe_t      Library.Book.{
    _get_desc,
    numberAvailable,
    numberReservations,
    reserve };

```

- ◆ Default all operations to `restricted_t`
- ◆ Some 'safe' operations need less restrictive access



Example 1: Scalability

IDL

```
module Library {
    struct BookDescription {...};
    interface Patron {...};
    interface PatronDatabase {...}

    interface Book {
        readonly attribute BookDescription desc;
        void checkOut (in Patron);
        void checkIn ();
        long numberAvailable ();
        long numberReservations ();
        void reserve (in Patron);
    };

    interface BookDatabase {
        Book newBook (in BookDescription desc,
            in long copies );
        void removeBook ( in Book );
        Book findByTitle (in string title);
        Book findByAuthor (in string author);
        Book findBySubject (in string subject);
    };
}
```

DTEL++

```
type    safe_t, restricted_t;

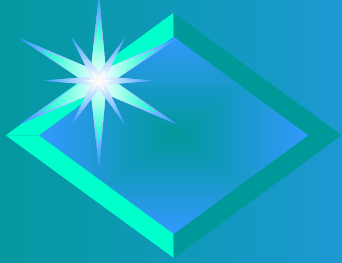
assign restricted_t Library; // default type
assign safe_t    Library.BookDatabase.{
        findByTitle,
        findByAuthor,
        findBySubject };

assign safe_t    Library.Book.{
        _get_desc,
        numberAvailable,
        numberReservations,
        reserve };

domain patron_d    PATRON_PROG,
    invoke->safe_t;

domain librarian_d LIBRARIAN_PROG,
    invoke->restricted_t,
    invoke->safe_t;

domain server_d    SERVER_PROG,
    implement->{safe_t,
    restricted_t};
```



Example 2: Order Dispatching

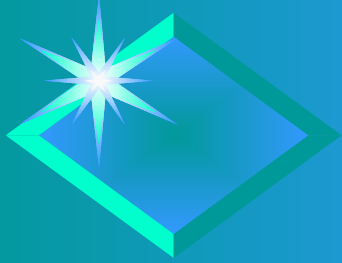
IDL

```
module Dispatch {  
    interface OrderFactory {  
        Order createOrder ();  
    };  
  
    interface Order {  
        // Omitted operations to set address, time, etc.  
        void assignDriver ( inout Driver assignedDriver );  
        void accept ();  
        void complete ();  
    };  
  
    interface ExpeditedOrder : Order { // Derived interface  
        void set_priority ( in long priority);  
    }  
}
```

A system for dispatching parcel delivery and pickup orders to drivers

Users are:

- ◆ Operators - create orders
- ◆ Dispatchers - assign orders to drivers
- ◆ Drivers - accept/reject assignments, complete orders



Example 2: Applying Fine-Grained Control

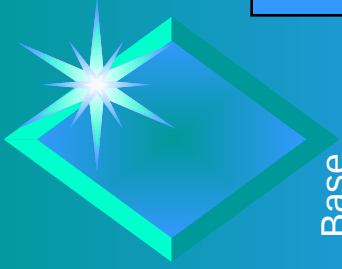
```
// Define possible types for application
type generic_t, internal_t, dispatcher_t, driver_t, operator_t, expedite_t;

// Default typing for all application objects
assign generic_t      CORBA::Object;      // Default to 'world' access

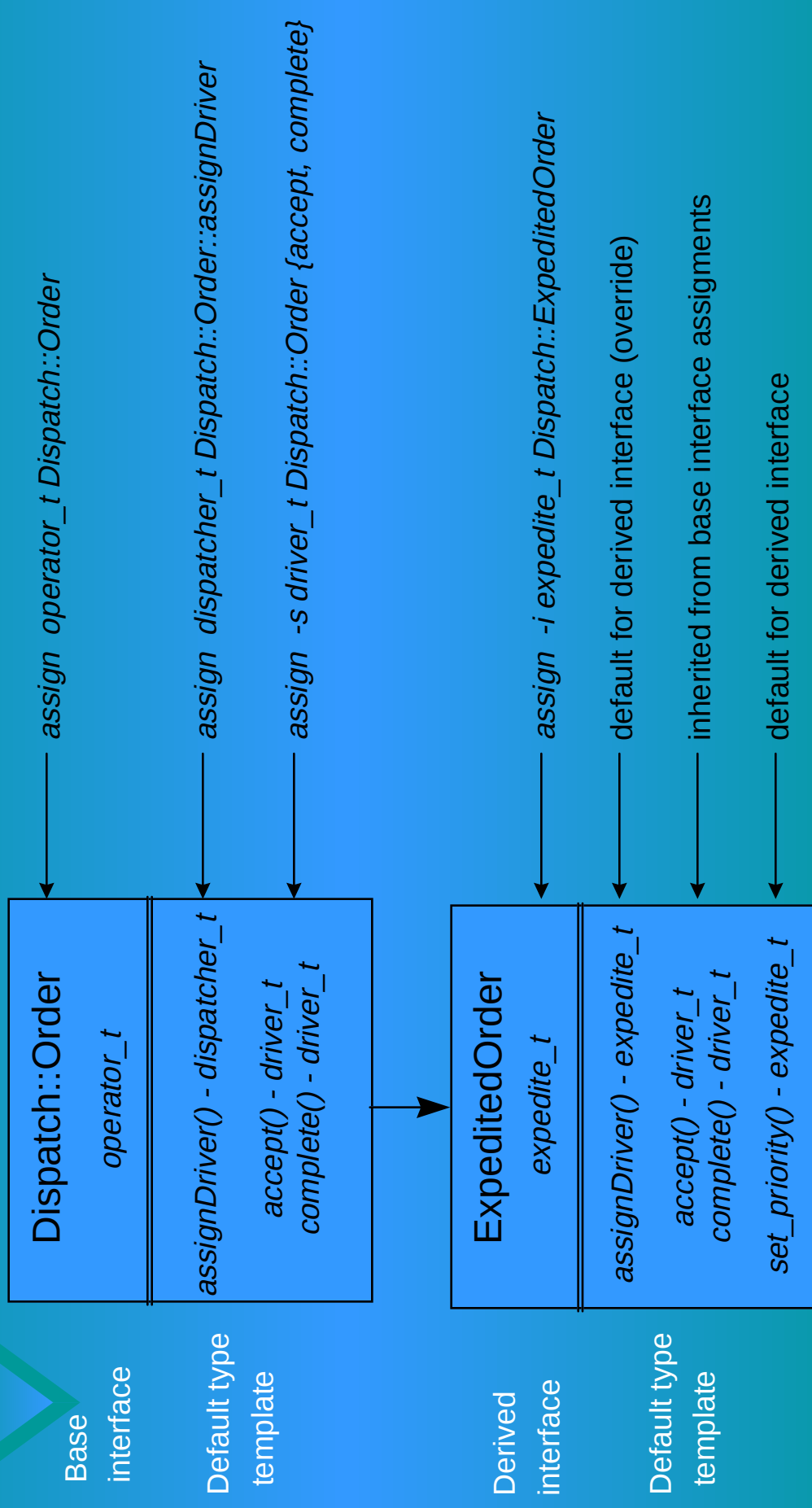
// Module and interface default typing
assign internal_t     Dispatch;           // Internal users only

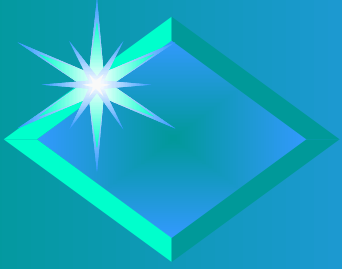
// Single and multiple operation typing
assign dispatcher_t   Dispatch::Order::assignDriver; // Dispatchers only
assign -s driver_t    Dispatch::Order::{accept, complete}; // Drivers only

// Strict typing and inherited interface typing
assign -s operator_t   Dispatch::OrderFactory::createOrder; // Operators
assign -i expedite_t   Dispatch::ExpeditedOrder; // Special handling
```



Example 2: DTEL++ and IDL



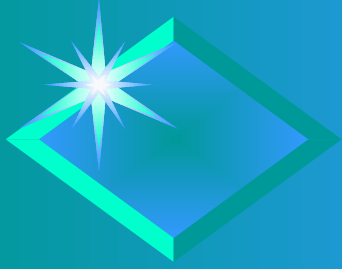


Named Type Templates

- ◆ Allows objects with the same interface to have different type-to-operation bindings
- ◆ *Named type templates* contain groups of *assign* statements mapping types onto operations
- ◆ Named type templates are assigned to objects with *DTE*

Names:

- DTE Names are CORBA Naming Service names
- Policy can assign type template to a specific object name or a name context
- A DTE Name is a Property of an object
- DTE Name property can only be set at object creation



DTE Names

Root naming context

DTE Name

other names and
naming contexts

other names and
naming contexts

Objects grouped by
common characteristics

Employees

Orders

Accounts

Objects in *Orders* and
HazMat Orders naming
contexts have the
same interface

Orders named by
number

#101

#102

#104

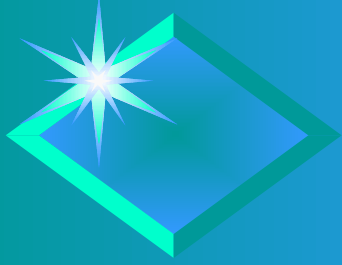
#110

HazMat Orders

HazMat orders in
“sub-directory”

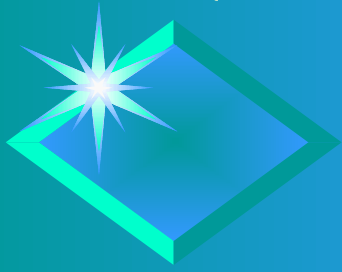
#105

#115

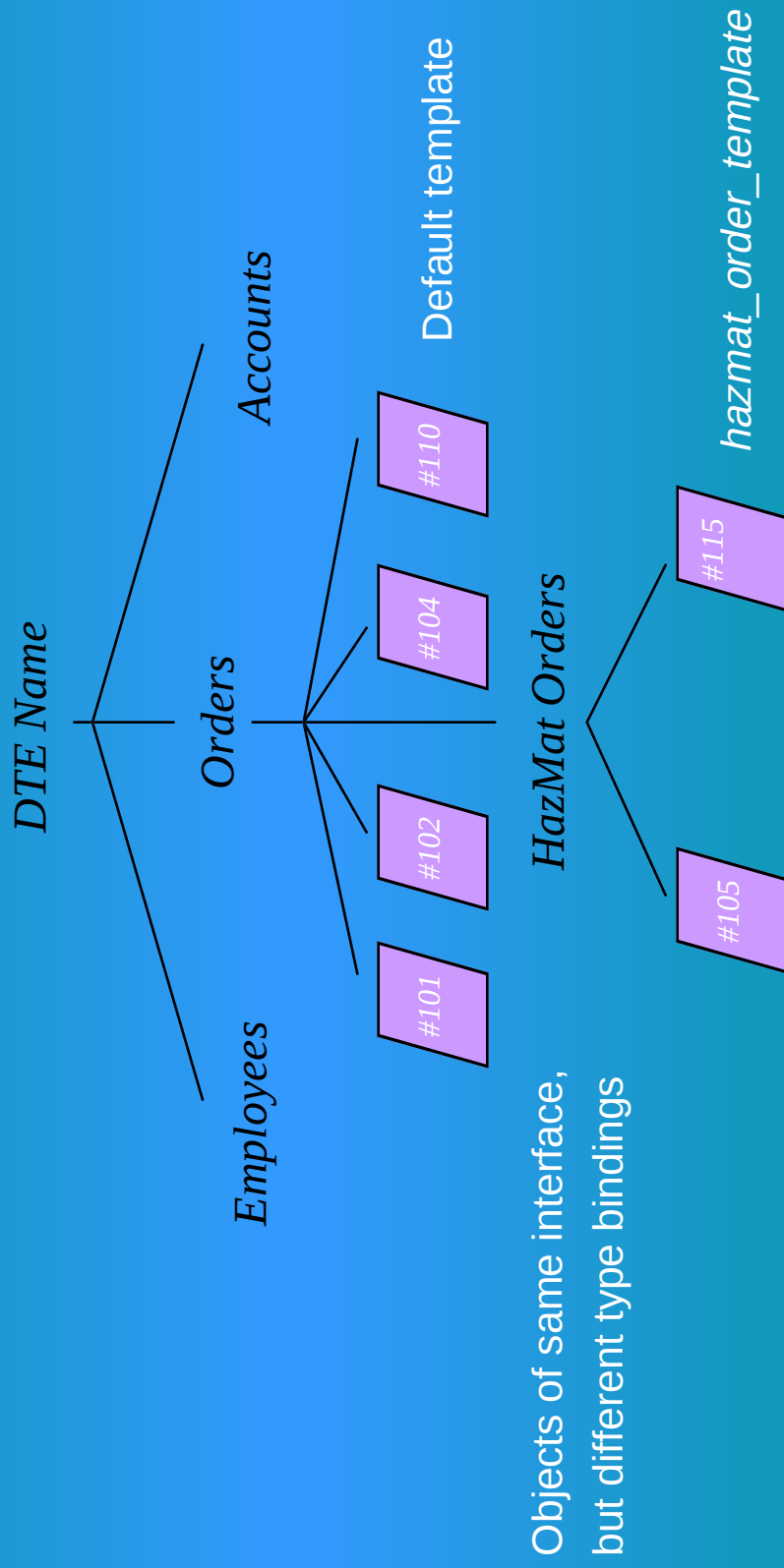


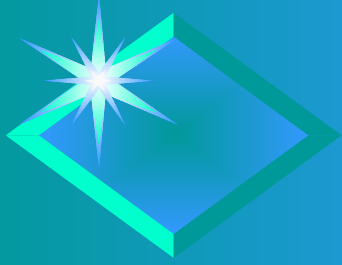
Example of DTEL++ Per-Object Type Bindings

```
// Template defined  
template hazmat_order_template {  
    assign hazmat_t    Dispatch::Order::{accept, complete};  
}  
  
// Template bound to portion of object namespace  
assign hazmat_order_template    .Orders.HazMat;
```



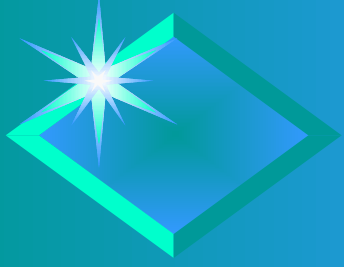
DTE Names with Templates





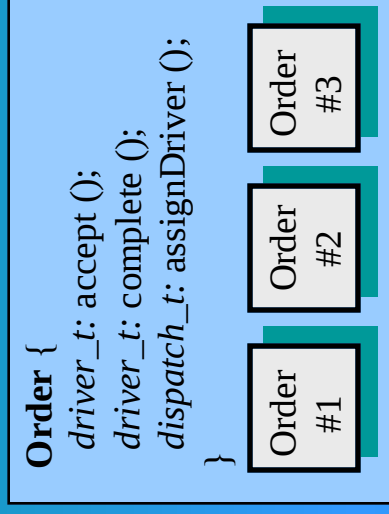
Overview of ORB Supporting DTE

- ◆ For each type bound to an operation, the DTEL++ pre-processor creates a pair of types for the request and reply messages
- ◆ Kernel mediates communication between client and server processes through DTE-enhanced IPC services:
 - Process's DTE domain requires write permission for message type in order to send message
 - Process's DTE domain requires read permission for message type in order to receive message
 - Server kernel performs access control for non-DTE hosts
- ◆ Sending ORB determines type for request and reply messages; receiving ORB validates type

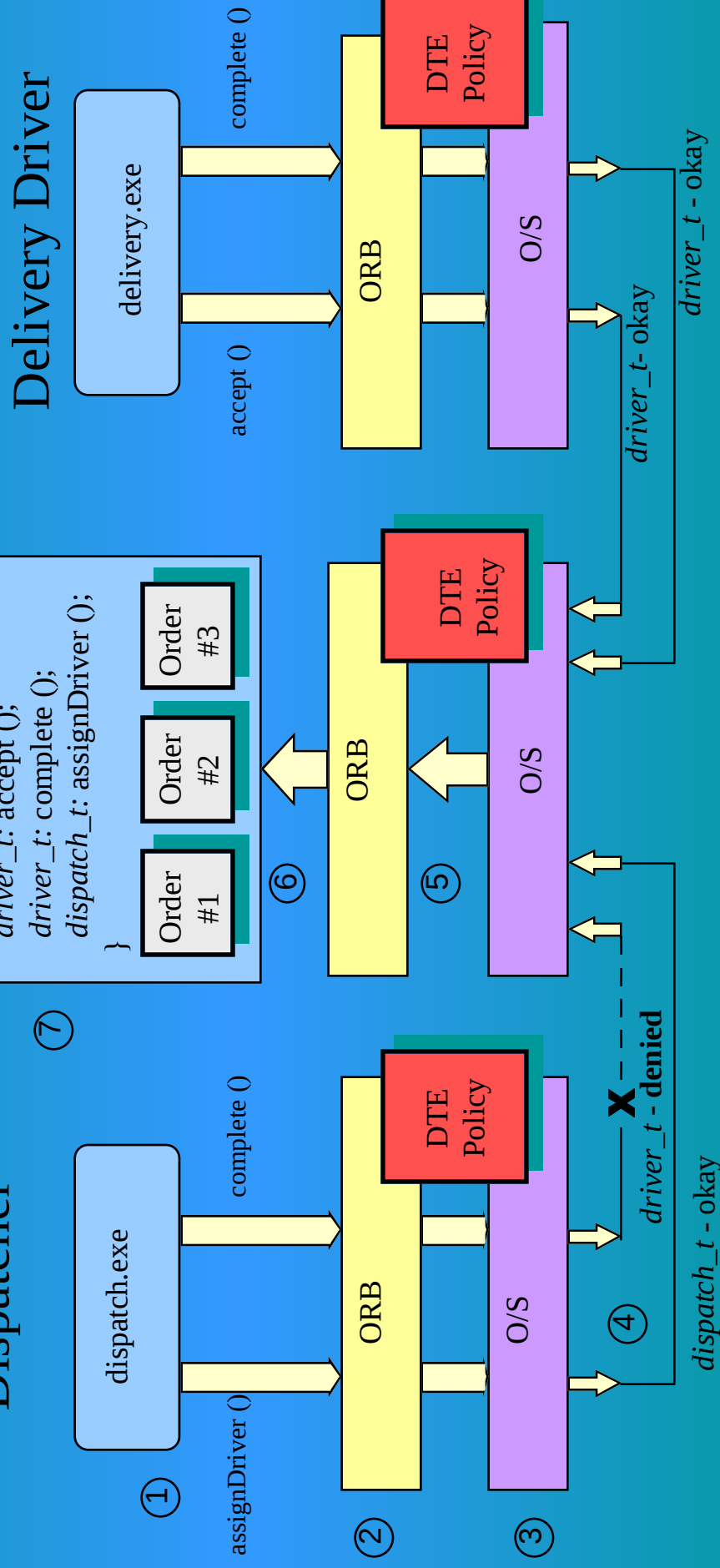


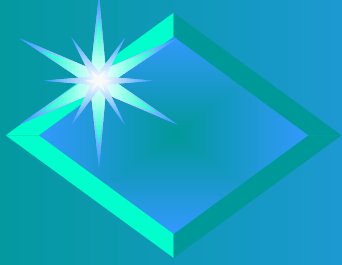
Access Mediation

Server



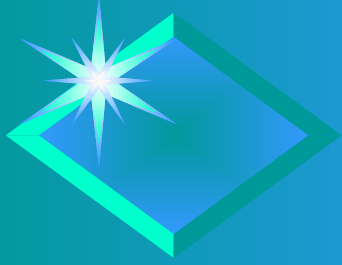
Dispatcher





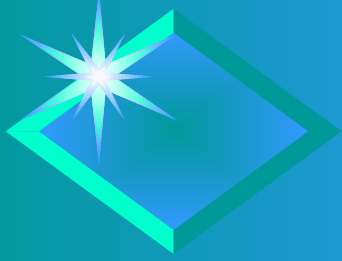
Prototype Implementation of Per-Object Type Bindings

- ◆ Uses Naming Service, Property Service, LifeCycle Generic Factory
- ◆ Policy assigns a DTE type template to objects under a “DTE_Name” naming context
- ◆ Factory creates objects with a “DTE_Name” property provided as a criteria to the create_object operation and binds newly created object to the given name under the “DTE_Name” naming context
- ◆ On operation invocation, ORB uses the type template assigned to the object’s “DTE_Name” to determine the type for the operation



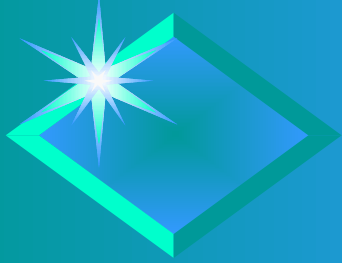
Description of ILU Implementation

- ◆ ILU uses a static library implementation of the ORB
- ◆ TIS modified the ILU library to perform type assignments and validation
- ◆ Internal ILU structures extended to hold the type information
- ◆ Runs on DTE-enhanced BSD/OS



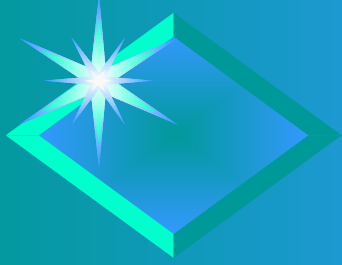
Initial Results of Sigma Experience

- ◆ Modified ILU on DTE kernel provides role based access control for small demonstration application
- ◆ No application changes required to accommodate DTE when only the default type templates are used
- ◆ Types and mediation applied to all operation requests and replies
- ◆ Both DTE and non-DTE clients can interoperate with DTE servers
- ◆ Negligible impact on performance
- ◆ Named type templates in progress



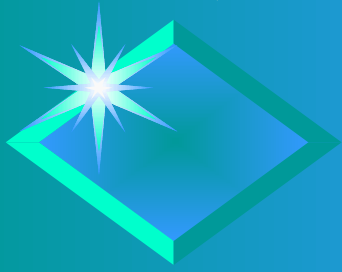
Possible Implementation with Security-Ready ORB

- ◆ Pass template name, sending domain, and message type in the generic security mechanism tag using the *mech_specific_data*
- ◆ Use request-level interceptor (client_invoke) to add domain and type information to IOR tags and perform access check on client
- ◆ Use request-level interceptors (target_invoke) on server to perform access check
- ◆ If kernel supports DTE, add type and domain information to IP header through message interceptor (requires access to target IOR)



Combining DTE and CORBA: Potential Benefits

- ◆ Access Control Policy
 - Cohesive, unified representation of CORBA and OS policies
 - Scalable or fine-grained control
 - Supports interface inheritance
- ◆ Enforcement
 - CORBA Security supported by non-bypassable, tamper-proof kernel mechanisms
 - Trojan horse protection; kernel can limit code that runs with user's access rights
 - Object servers need not be cognizant of users and user authorization



Planned Enhancements

- ◆ IPSEC for transport security
- ◆ Dynamic DTE policies
 - Load/unload policy modules
 - Automated distribution of policy updates across hosts
- ◆ OO-DTE without DTE kernel
- ◆ OO-DTE plug-in for COTS ORB via replaceable security service interfaces