### **Smart Transducers Interface**

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#### **Overview**

- Introduction and Motivation
- Smart Transducers
- Observations
  - State vs. Event Values
  - Global Notion of Time
  - Interface File System (IFS)
- TTP/A
- Case Study
- Conclusion & Outlook



## **Smart Transducer (ST)**

Comprises the Integration of one or more Sensor/Actuator Elements with a Microcontroller and a Communication Network Interface that provides the following Services across standard Interfaces:

- Diagnostic and Management
- Real-Time Communication
- Calibration of Sensor
- Signal Conditioning and Conversion to standard Units

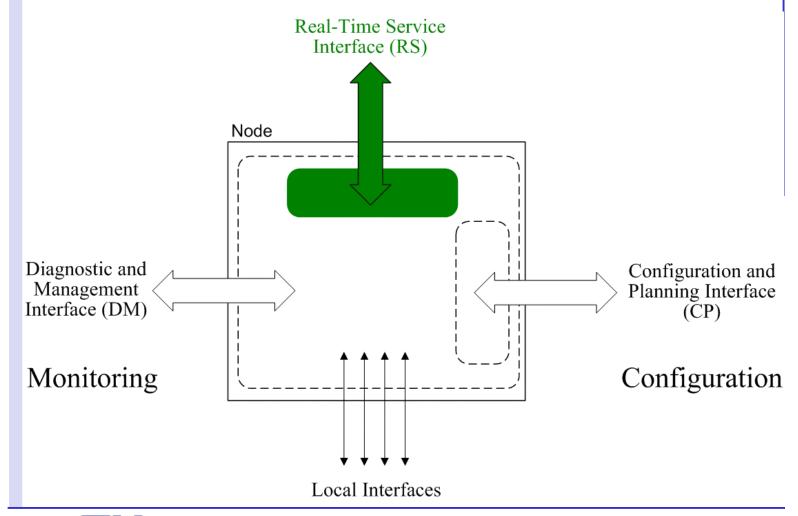


## **Advantages**

- No noise pickup from long external signal transmission lines.
- Better Diagnostics Simple external sensor failure modes (e.g., fail-silent)
- "Plug-and-play" capability if the sensor contains its own documentation on silicon or in an external database.
- Reduction of the complexity at the system hardware and software and the internal sensor failure modes can be hidden from the user by a well-designed fully specified smart sensor interface.
- Cost reduction in installation and maintenance.



#### Three Interfaces of a Node





#### **Observations**

An observation consists of an atomic triple

< observed value, instant, RT-entity Name >

For Communication of Observations across an RS interface a common set of concepts is necessary:

- Common representation of values in a Shared code-space
- Common notion of time and its representation
- Common meaning of the names of RT entities
- Access protocol to the information.



### State vs. Event Values

Characteristic State Event

Observation Observation

Value Full Value Value Difference

Frequency Periodic Sporadic

Loss of Observ. Period lost Loss of synchr.

Semantics At-least-once Exactly-once

Error Detection At receiver At sender only



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## **Global Notion of Time**

64-Bit binary number with 40 Bit for number of seconds since GPS-epoch (6. Jan. 1980, 00:00:00) and 24 Bits for fractions of a second

- Continuous representation of Time (no leapseconds)
- Easy Access to the full second
- No overflow during the livetime of the product
- High availability with low jitter
- Easy manipulation of timestamps by using native commands



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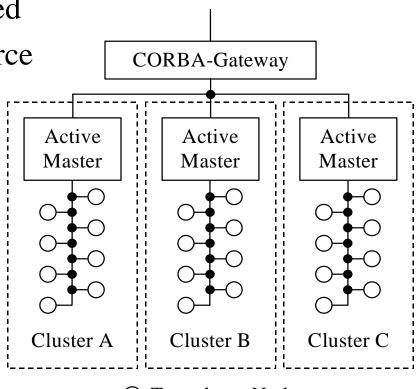
# **Interface File System (IFS)**

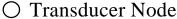
Hierarchical, distributed

File-System is the source

and sink of the communication

- Up to 250 Clusters
- Up tp 250 Nodes
- Up to 64 Files
- Up to 256 Records







#### TTP/A

- Time-Triggered Protocol for Fieldbus Applications
- TDMA Bus Access Scheme
- Communication Organized into Rounds
- Supports Various Physical Layers

Each round is initiated by the master by sending the Fireworks-Byte

- Multipartner (RS)
- Master/Slave (DM, CP)





# **Case-Study**

We have implemented the TTP/A protocol on several Microcontrollers (Atmel, Microchip, Motorola)

We have implemented a CORBA-gateway according to the Standard Proposal



#### **Conclusion & Outlook**

• We have proven the concept

• We work on further physical layers for the connection from the CORBA-Gateway to the Clusters like Wireless or Ethernet

