



OMG's 2nd Workshop in Real-Time and Embedded Distributed Object Computing



CORBA in SIGINT Systems A Case Study

Presented by

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Agenda



- Who is Raytheon?
- Terminology
- Legacy System Architecture
- Next Generation Sensor System Diagram
- ➤ Why CORBA?
- Next Generation Sensor System Architecture
- Sensor System Characteristics
- Example: Applications Loader
- Sensor System CORBA Usage
- Lessons Learned
- Concluding Remarks

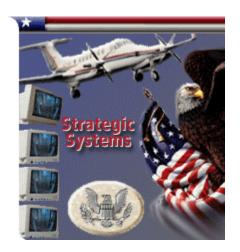


Who is Raytheon?



- Headquartered in Lexington, Massachusetts
- ➤ Celebrated Its 79th Anniversary This Year
- ➤ \$20+ Billion Global Technology Leader
- ➤ 105,000+ Employees World-wide
- Operates in Three Business Areas
 - Commercial Electronics
 - > Aircraft
 - Defense Electronics
- ➤ C³I and Information Systems
 - providers of information to the warfighter





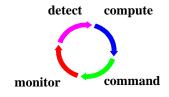
http://www.raytheon.com





Terminology





Real-Time - an on-line computer processing system that receives and process data quickly enough to produce output to control, direct, or effect the outcome of an ongoing activity.

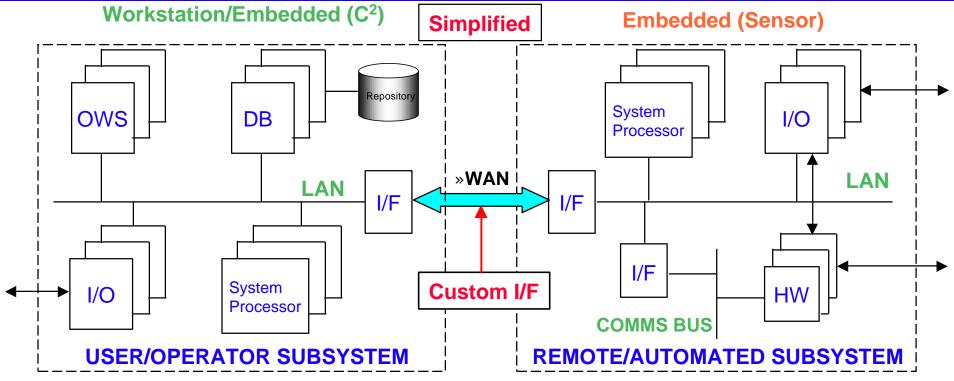


Embedded System - computers that are built into a product and whose prime function is not that of a computer.



Legacy System Architecture





Sensor:

- 3 General Purpose Processors mostly C language
- 20 Embedded processors/controllers

various types and capabilities

custom hardware and software - few commercial stds

Few COTS items (hardware and software)

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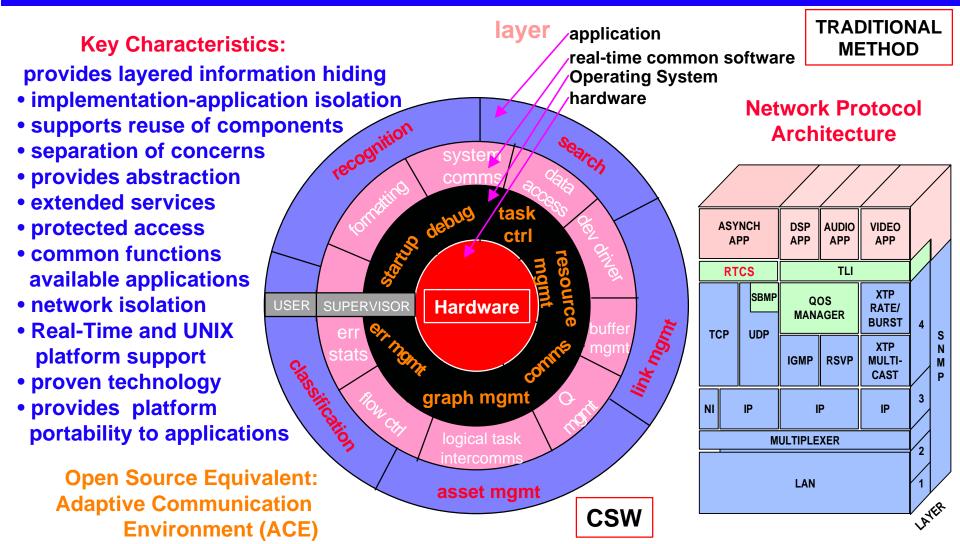
• Architecture:

- physical-functional organization
- not distributed, "stove piped"
- not based on a framework
- message passing based
- message API on-top of sockets layer
- "closed" Copyright 2001



Common Software Framework







Legacy Software Middleware

Word



Software	Characteristics
Juliwaie	<u>Characteristics</u>

- Message Passing Concept
 - client-server exchange messages
 - events generate messages
- Message Limitations:
 - encoded bits
 - language implementation specific
 - interface not clearly defined
 - numerous messages
 - request/response not identifiable
- Interface Limitations:
 - not structured
 - not clearly defined
 - language dependent
 - no O-O concepts utilized
- Somewhat platform/tool dependent
- tweaked to platforms

1	Message Identifier
2	Source Identifier
3	Destination Identifier
4	Message Length
	Data Word 1
	-
	-
	-
М	Data Word N
	0 <> 15

Message Format (simplified)

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Next Generation Sensor System Diagram

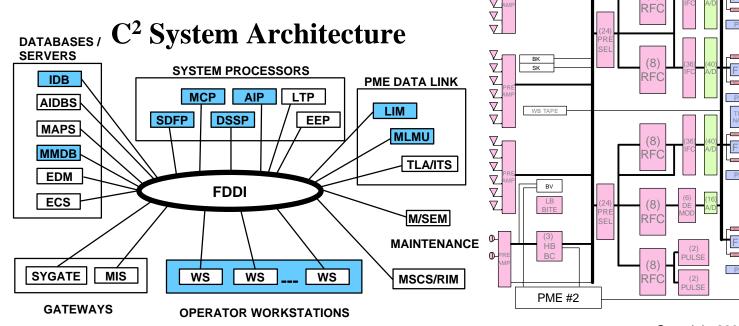


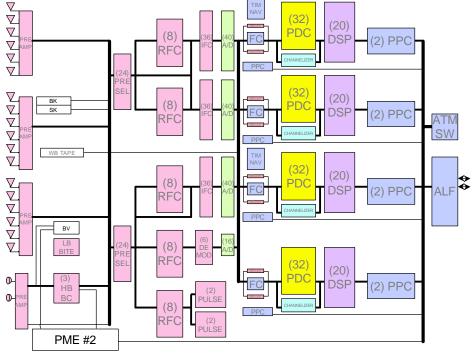






Sensor Architecture





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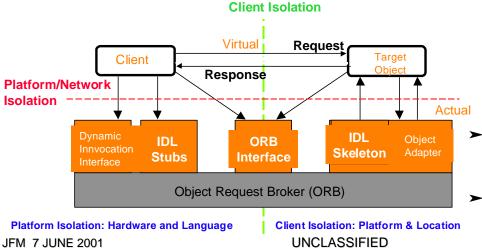


Why CORBA?



Sensor System Development Goals:

- Open Architecture; Well Defined I/Fs
- Scaleable to Meet User Requirements
- ➤ Software Re-programmable
- Leverage COTS
- Utilize Commercial Standards
- Legacy System Compatibility
- Platform (HW & SW) Independence
- Match Technology to Application



Rationale

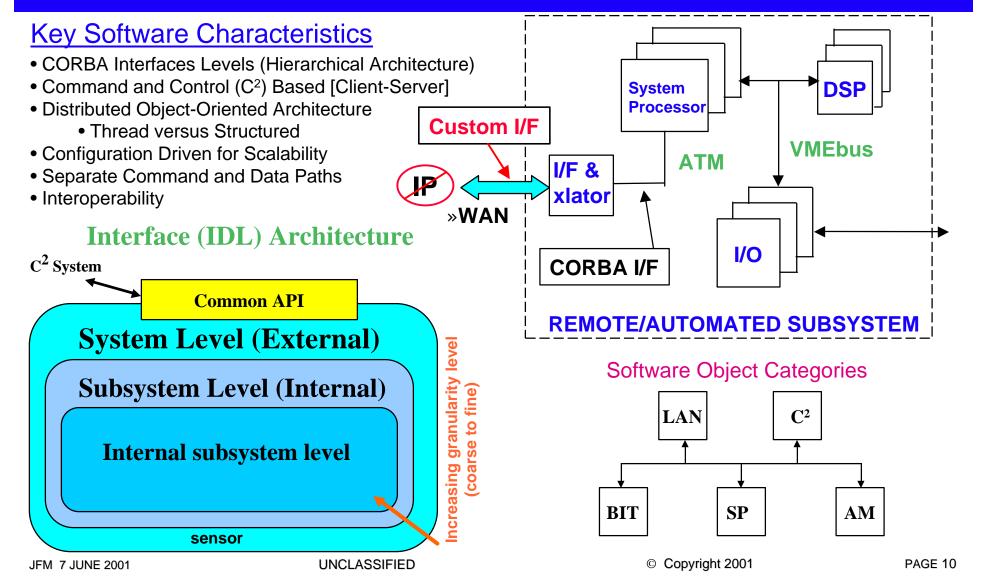
- C² System and Sensor are distributed software systems: A number of applications executing on different processors and software environments
- Need to have a simple, transparent, uniform, and common method for these applications to communicate with each other efficiently and effectively
- CORBA (a Commercial standard)
 provides this inter-application
 communication solution at the
 application [interface] and not at the
 network (sockets) level
 - Numerous Commercial and Public Domain CORBA Implementations exist
 - was really the next logical evolution!





Next Generation Sensor Software Architecture









Sensor System Characteristics



- Embedded, Remotely Controlled, Instrumented, Heterogeneous Environment, <u>Complex</u> (C++ & IDL, C; 12-604 PowerPCs [200MHz] and 116-32040 DSPs; ~CORBA 2.0) System architecture is not a database centric model (no DB present in system) Locally distributed (close proximity) Clients and Servers
- <u>Deterministic</u> threads/paths: C² (i.e., signaling) and data (distribution & processing)
- Hard Real-Time (non-CORBA)
 - Sensor data manipulation and distribution (ex: streaming)
 - internal and external sources and destinations
 - latency < 1 uSec; throughput @ 10's M bps
- Near Real-Time (CORBA)
 - IDL for all system, subsystem and internal subsystem C² functions
 - IDL organized in a hierarchical level with degrees of granularity
 - latency < 100 mSec for time-critical threads and events
 - majority of client-server relationships are one-to-one
 - 8 main system level interfaces expressed in IDL; total of 16 system level interfaces functional threads; @ 5k lines of IDL and @ 500k SLOC code (C & C++)
- Organization
 - System Level Entire Sensor is a Server (multiple categories of services)
 - Internally CORBA based-clients and servers

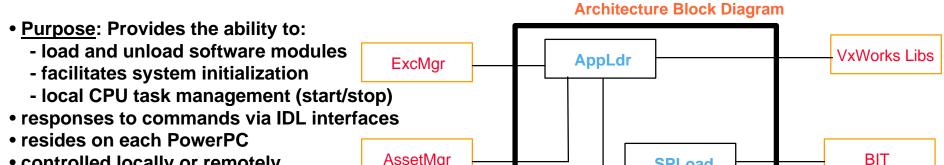
SPLoad

Raytheon

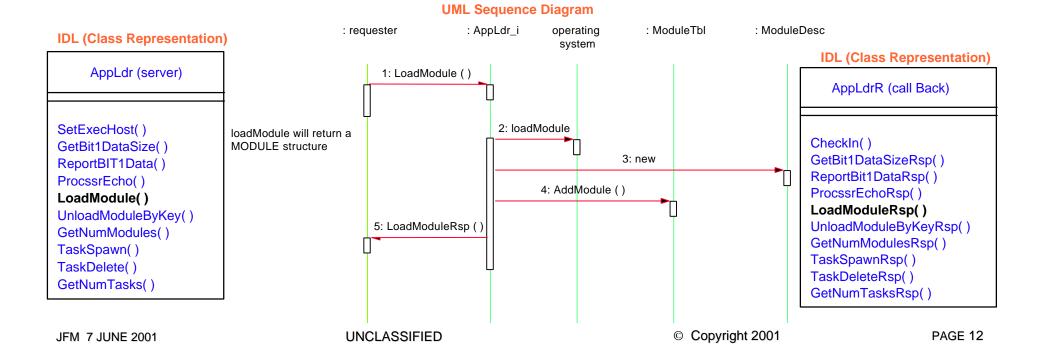


Example: Applications Loader





controlled locally or remotely





Sensor System CORBA Usage



CORBA Features Utilized in the Sensor:

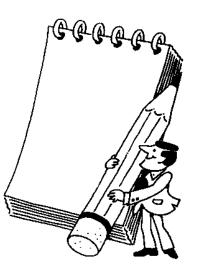
- Core ORB (DII, IR, ImR not utilized)
- Static Interfaces
- Lightweight Naming Service (transparent to application)
- mostly asynchronous invocations with calls backs

CORBA Features Desired for Sensor System:

- Naming Service
- Event or Notification Service
- Various forms of asynchronous invocations /w & /wo timeouts
- ORB instrumentation (health, status, & performance via HTTP or SNMP)
- higher fidelity access to and control of the network transport characteristics

Other:

• IDL Style Guide (would have been very helpful)





Lessons Learned



- Training is Highly Recommend for O-O, Language and CORBA
- Concentrate on Architecture/Interface Design (IDL & Hierarchy) takes time
 - level of abstraction versus granularity a critical tradeoff
 - careful with chatty client-server interfaces (LAN ® WAN considerations)
- Must Configuration Manage System and Subsystem Interfaces (IDL files)
 - some changes can cause major ripples throughout the system
- Evaluate CORBA Implementations (Prototype, Benchmark, Measure)
 - Verify interoperability
- •CORBA can be use for soft/near time embedded applications
 - understand CORBA performance and limitations, then architect system
- Still need to handle application level Quality of Service (QoS)
- Utilize standard CORBA features for interoperability and portability
- Evolve system components along with CORBA standards & implementations
- Not all RT/Embedded Systems needs ALL capabilities of [RT] CORBA
- Architect/Design System around CORBA features available today; try to allow for flexibility to incorporate future CORBA specification enhancements



Concluding Remarks



- CORBA is suited for certain Soft Real-Time Command & Control applications!
- Permits well-defined, interoperable, platform independent system level I/Fs
 - \rightarrow concentration on application versus low-level mechanics of communication
- Utilize technologies as appropriate; based upon applicability
- Knowing a CORBA Implementation's operational characteristics (interactions) underneath the IDL interface is very important in embedded and real-time applications
- CORBA utilized in the CARS C² System as well!
- Considered using JAVA [back in 1996, JAVA was not ready for Real-Time or embedded Applications]
- Real-Time/Embedded CORBA Standard(s) will further promote CORBA based real-time/embedded applications

References:

Paper: Masiyowski, J., November 2000, "CORBA & ACE/TAO in SIGINT Systems";

http://www.omg.org → News & Information → Success Stories → Raytheon

Presentation: Masiyowski, J., Iona World 1999, "ORBIX and Object-Oriented Real-Time

Distributed Processing System on an ATM Network"