

Combining the Power of Meta-Programming and Meta-Modeling within the OMG MDA Framework.



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2nd Workshop on UML for Enterprise Applications: Model Driven Solutions for the Enterprise

Outline



⌘ Why the MDA?

- ✓ Rapid paradigm shift from objects to models

⌘ Basic concepts of the MDA

- ✓ Revisiting the 4-layer architecture

⌘ Tooling the MDA

- ✓ A tour of models and tools

⌘ Model extraction

- ✓ Static MX
- ✓ JIT/MP

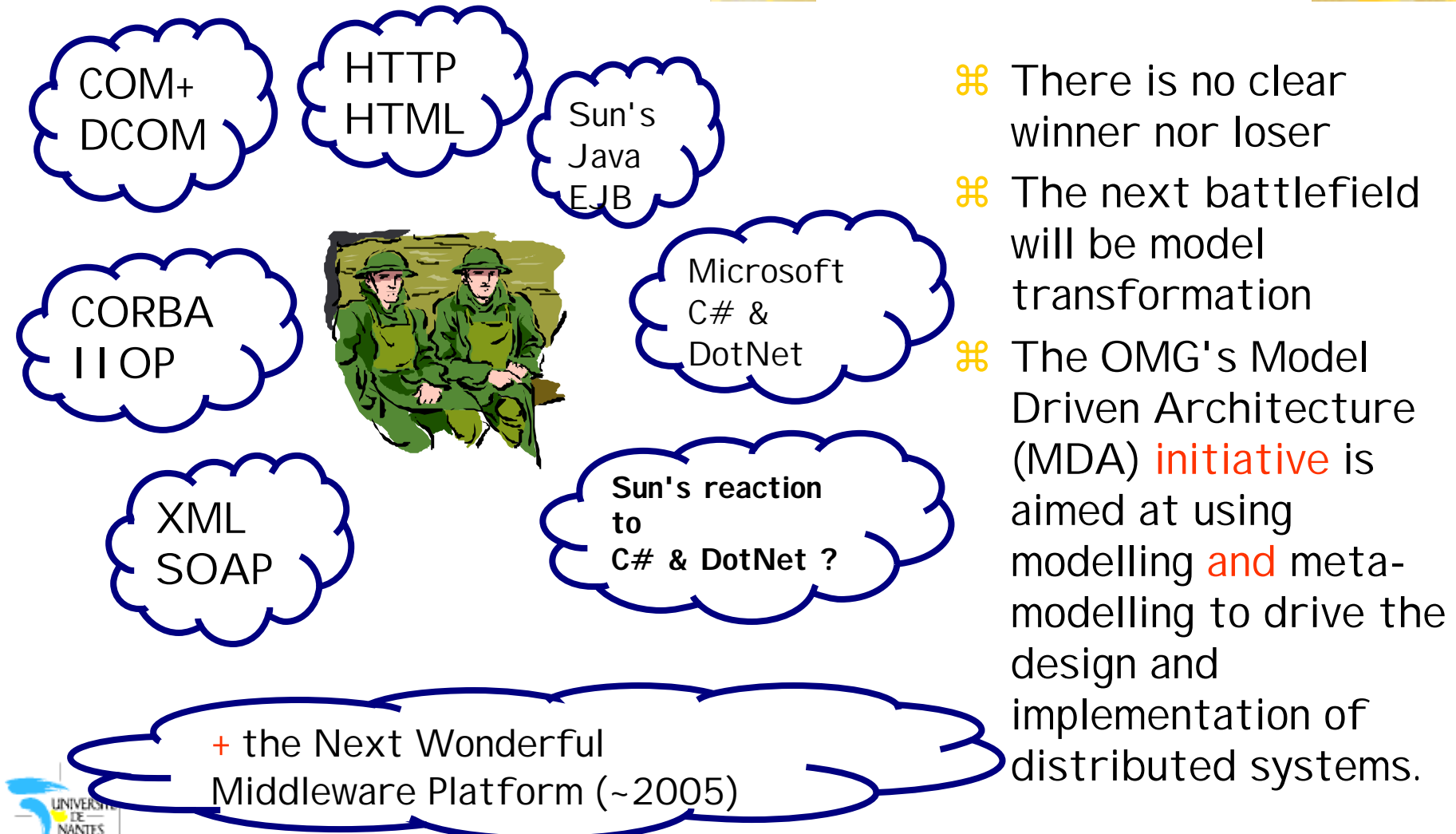
⌘ Conclusion

Why the MDA?



- ⌘ Objects failed to bring conceptual simplicity
- ⌘ Platform migration is too frequent and too costly
- ⌘ New models are emerging
- ⌘ Models for humans and models for computers
- ⌘ The unique (object) model is replaced by the multiple model
- ⌘ Consequence : The middle-war is over

The middleware war is over



New models are emerging



⌘ From object to components ...

⌘ ... and then to:

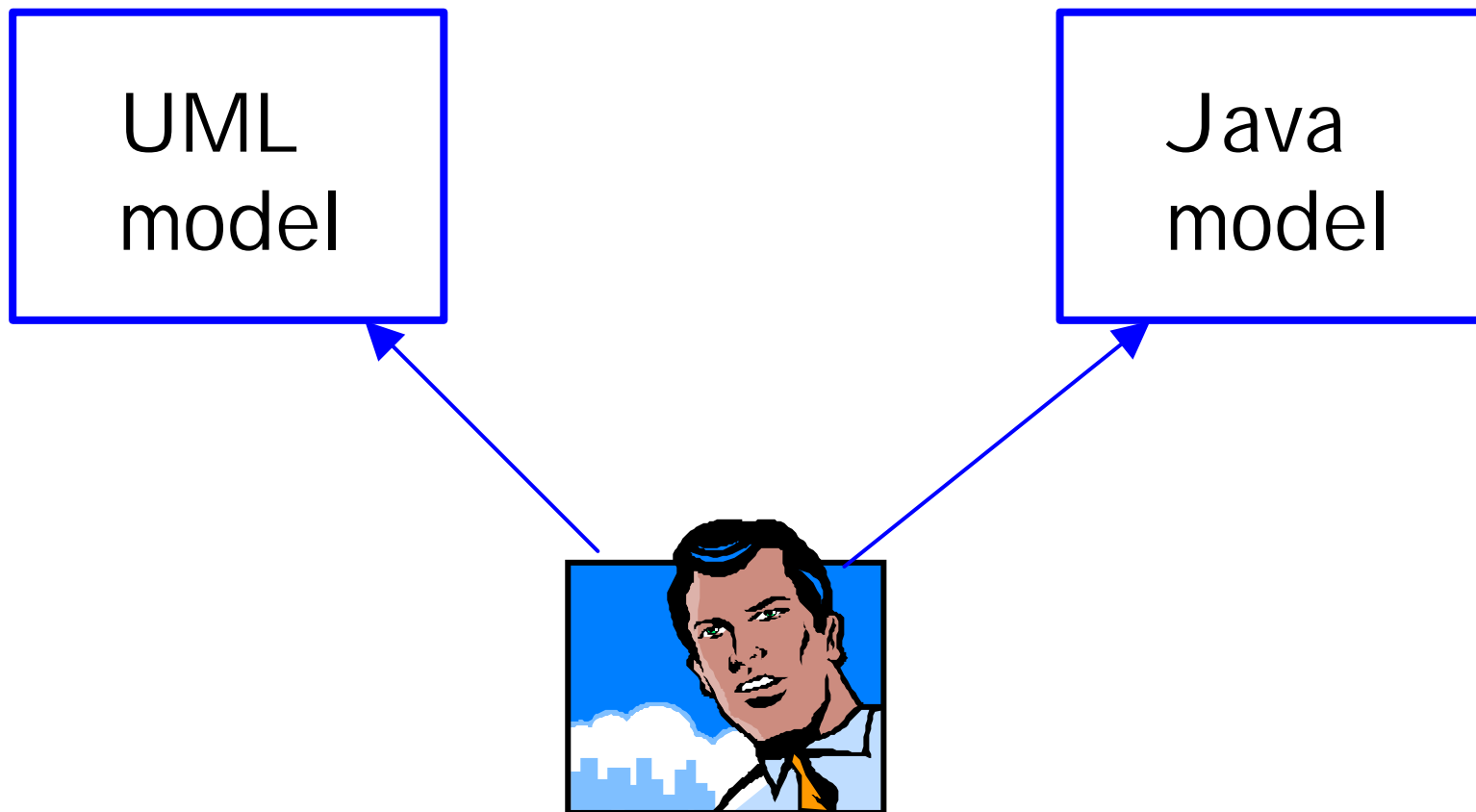
✓ Rules,

✓ Workflow,

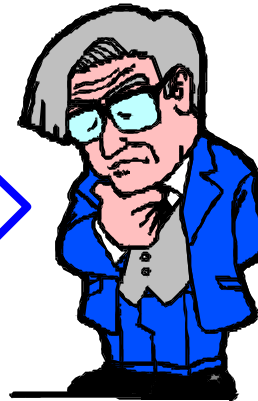
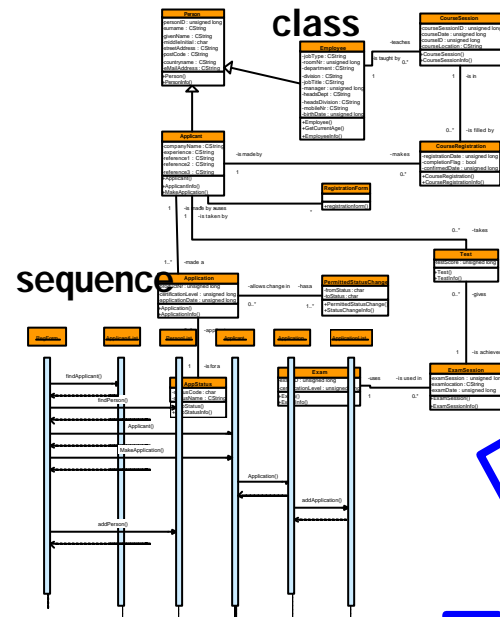
✓ Services,

✓ ...

Consequence: having to deal **simultaneously**
with several models of different semantics

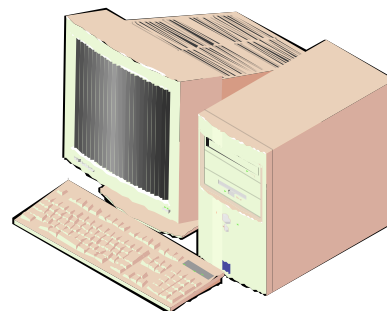


From contemplative to productive



```
/* @(#)Bib.java 1.02 99/03/18
 *
 * Copyright (c) 1994-1999 Sun Microsystems, Inc.
 * 9901 Sun Avenue, Redwood City, CA 94065, U.S.A.
 * All rights reserved.
 *
 * This software is the confidential and proprietary information of Sun
 * Microsystems, Inc. ("Confidential Information"). You shall not
 * disclose such Confidential Information and shall use it only in
 * accordance with the terms of the license agreement you entered into
 * with Sun.
 */
package java.bib;
import java.bib.Bib;
/**
 * Class description.
 *
 * @version 1.0
 * @author
 */
public class Bib implements Bib {
    /** A class implementation comment can go here. */
    /** classVar documentation on comment */
    public static int classVar;
    /**
     * classVar2 documentation on comment that happens to be
     * more than one line long
     */
    private static Object classVar2;
    /** instanceVar1 documentation on comment */
    public Object instanceVar1;
    /** instanceVar2 documentation on comment */
    protected int instanceVar2;
    /** instanceVar3 documentation on comment */
    private Object[] instanceVar3;
    /**
     * _constructor Bib documentation on comment
     */
    public Bib() {
        // .. implementation goes here...
    }
    /**
     * _method doSomething documentation comment...
     */
}
```

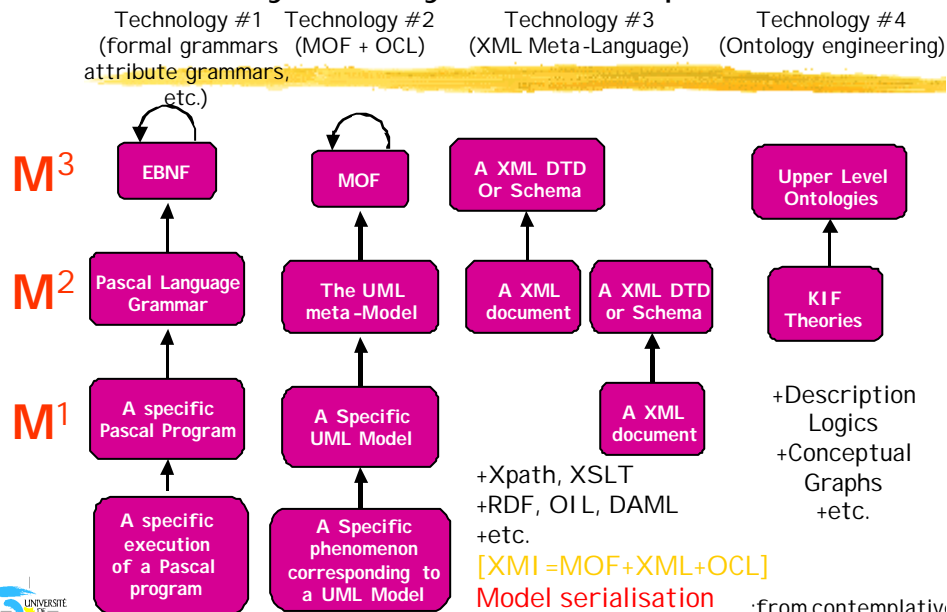
**Java
code**



From human-readable to computer-understandable (XMI)

⌘ Revisiting the 4-layer organization

Abstract Syntax Systems Compared

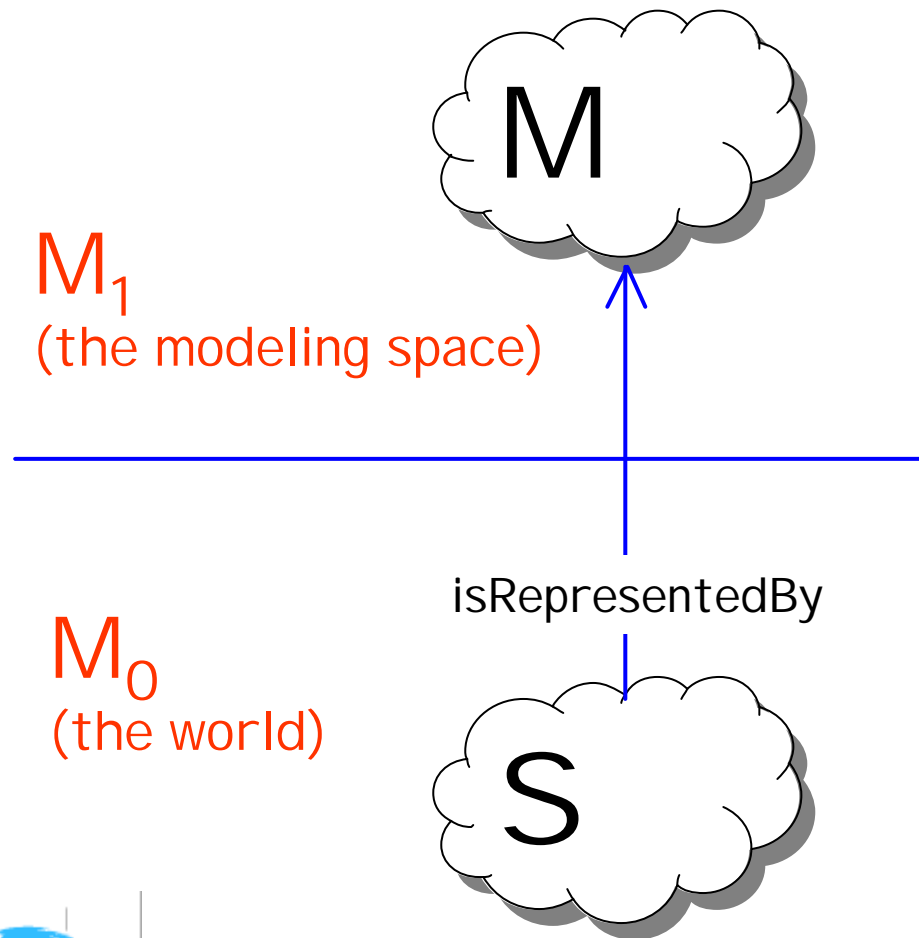


Technologies evaluation grid

The diagram illustrates the relationship between different problems and technological families in the context of abstract syntax systems. It features a table with columns representing different technological families and rows representing different problems. The columns are labeled: Abstract syntax systems, Meta-models, XML, Ontologies, and Data bases. The rows are labeled: modularity, transformation, rendering, executability, verification, navigation, and etc. Two lines point to the 'Abstract syntax systems' column: one from 'Different problems' and another from 'Different technological families'.

	Abstract syntax systems	Meta-models	XML	Ontologies	Data bases
modularity					
transformation					
rendering					
executability					
verification					
navigation					
etc.					

Systems and models



A **model** M is a simplified representation of the world, as a matter of fact of only a part S of the world called the **system**.

Limited Substituability Principle

- ⌘ The purpose of a model is always to be able to answer some questions in place of the system, exactly in the same way the system itself would have answered similar questions.

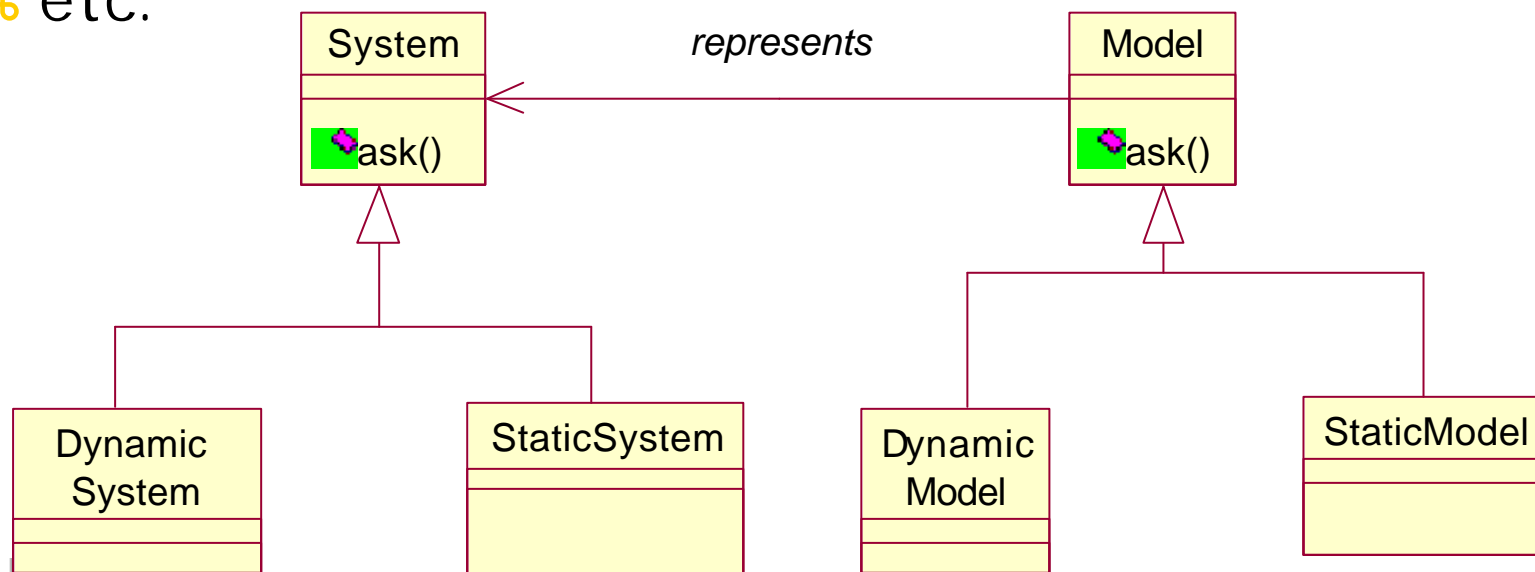


The global MDA model space

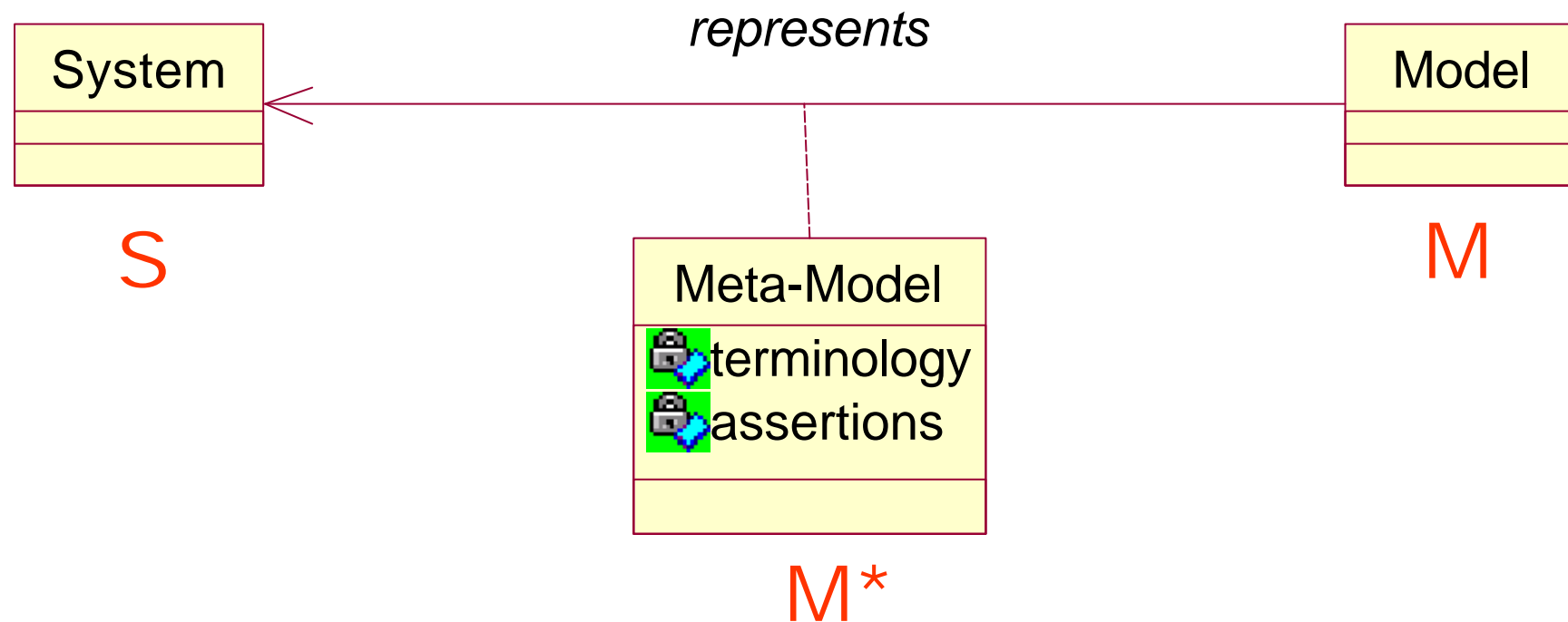
- ⌘ The development software cycle is populated with models
 - ✓ Models are of unequal importance
 - ✓ The model space is structured
 - ✓ Models are linked in a complex organization network
 - ✓ The content of each model is defined (constrained) by a corresponding meta-model (ontology)
 - ✓ The model space is constantly broadening starting from the essential models (Domain, Service, Resource)
- ⌘ Many different kinds of models
 - ✓ Business models and computer models
 - ✓ Models of product & models of processes
 - ✓ Object, component, rule, workflow, service models among others
 - ✓ Legacy (Cobol, RDB) and NT (Web, SOAP, etc) models
 - ✓ PSMs , PI Ms , PDMs,
 - ✓ etc.

Various kinds of models

- ⌘ Products and processes
- ⌘ Legacy and components
- ⌘ Static and dynamic
- ⌘ etc.

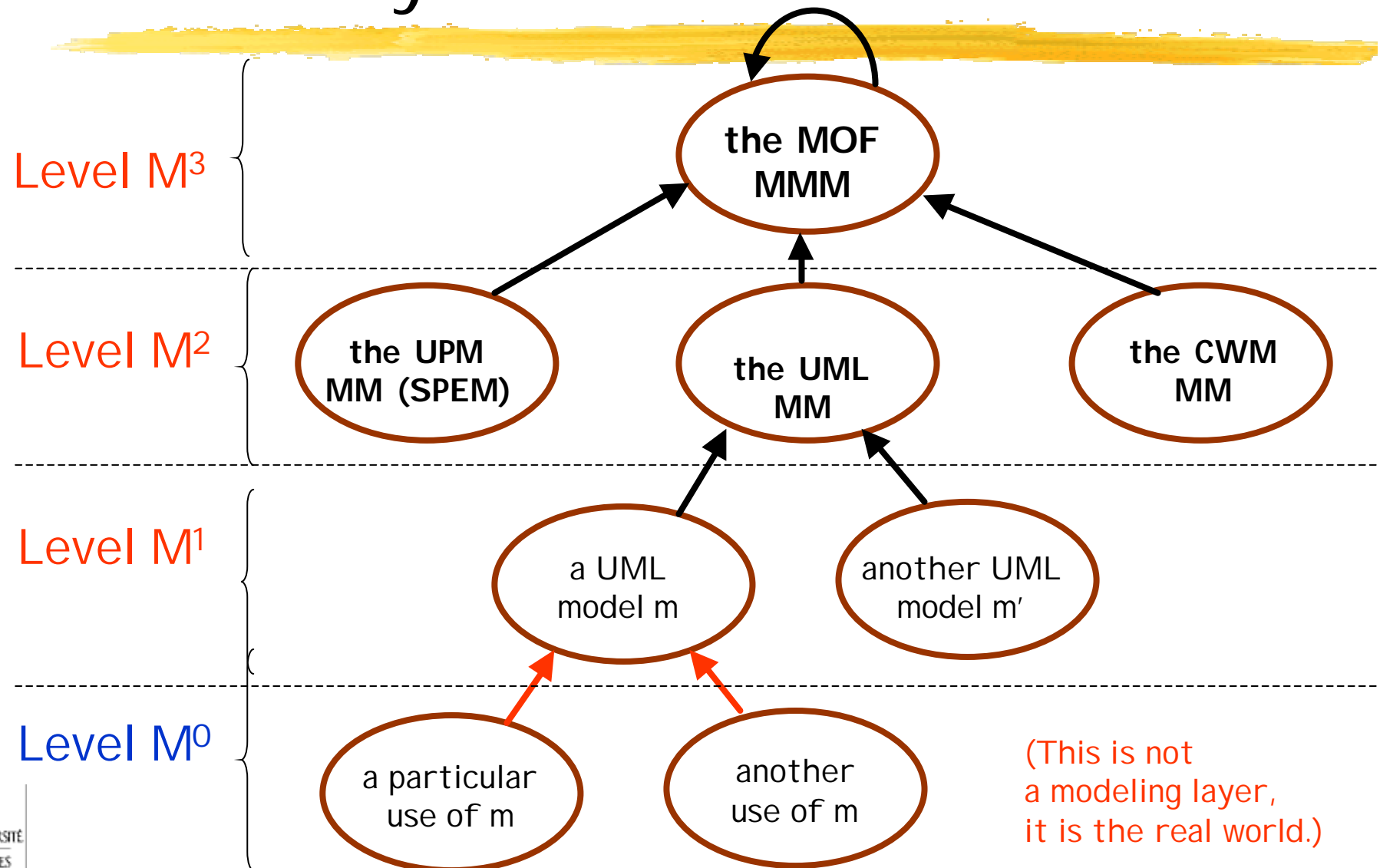


What is a Meta-Model?

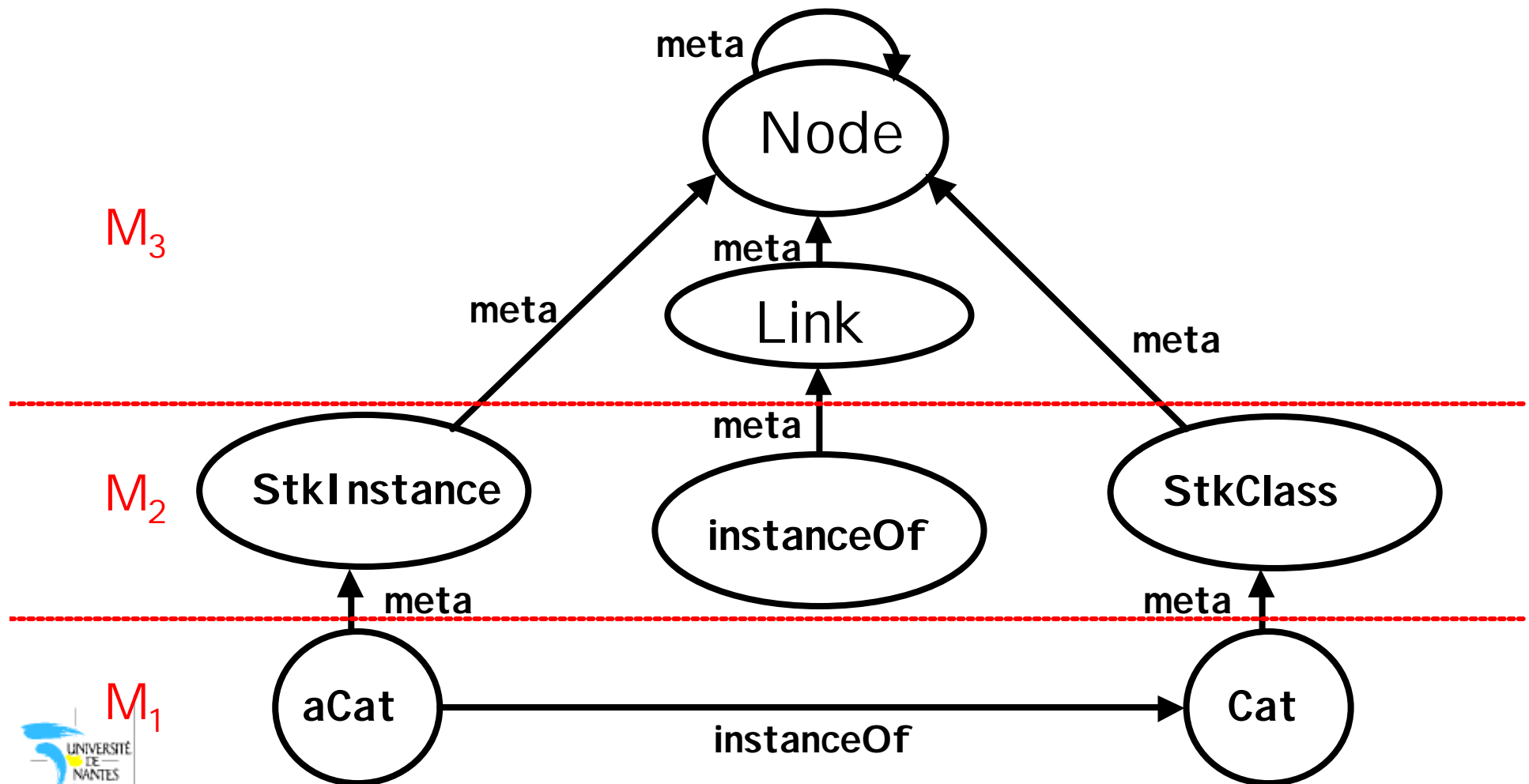


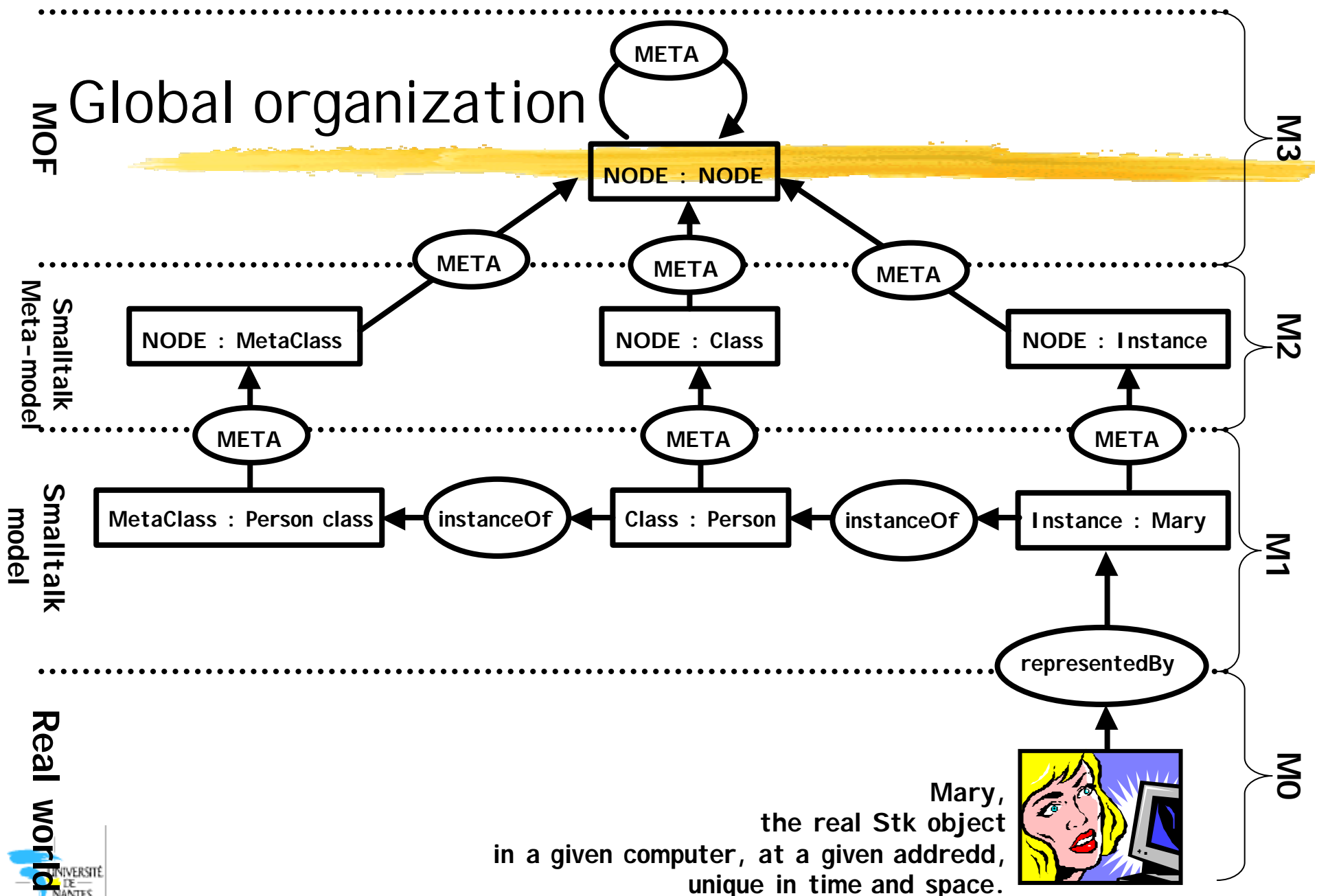
The correspondence between a model and a system is defined by a meta-model.

The 3+1 Layers

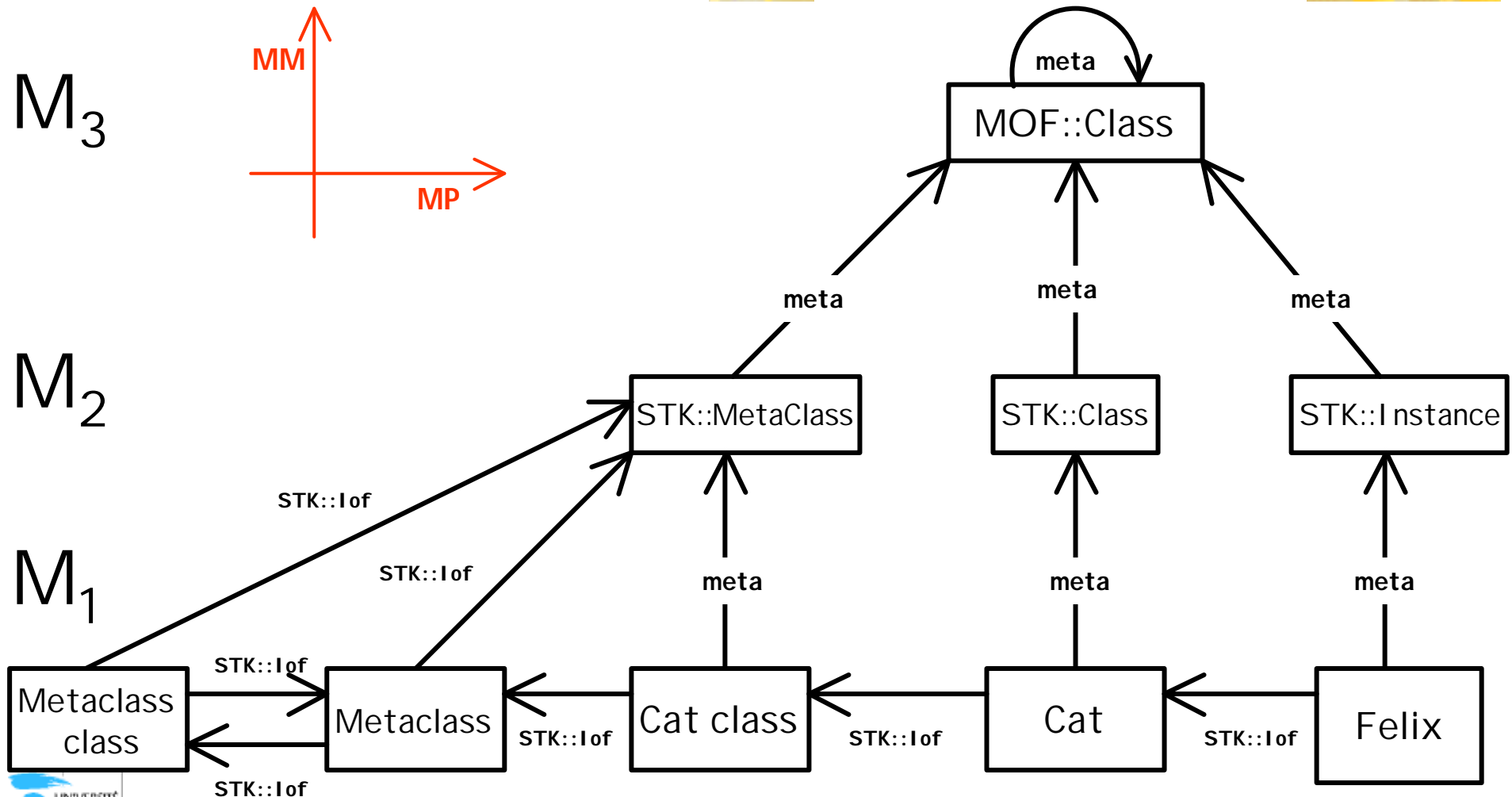


Local and global definitions





Meta-programming vs. Meta-modeling



Tooling the MDA : Sample

- ⌘ Adaptive's Framework <http://www.adaptive.com/>
- ⌘ France-Telecom Universalis <http://universalis.elibel.tm.fr/>
- ⌘ Codagen Gen-it <http://www.codagen.com/>
- ⌘Codigo CodigoXpress <http://www.codigoxpress.com/>
- ⌘ DSTC dMOF <http://www.dstc.edu.au/Products/CORBA/MOF/>
- ⌘ Interactive Objects ArcStyler <http://www.io-software.com/>
- ⌘ Kabira Business Accelerator <http://www.kabira.com/>
- ⌘ Kennedy Carter iUML and iCCG <http://www.kc.com/>
- ⌘ Metamatrix MetaBase <http://metamatrix.com/>
- ⌘ NetBeans Meta Data Repository MDR <http://www.netbeans.org/>
- ⌘ ONTOS ObjectSpark <http://www.objectspark.com/>
- ⌘ ObjectRad Java Metadata Server <http://www.objectrad.com/>
- ⌘ ObjeXion Software Netsilon <http://www.netsilon.com/>
- ⌘ Project Technology BridgePoint/DesignPoint <http://www.projtech.com/>
- ⌘ Secant Technologies ModelMethods <http://www.modelmethods.com/>
- ⌘ Soft-Maint Scriptor & Semantor <http://www.sodifrance.fr/>
- ⌘ Tata Research Development ADEX <http://www.tcs.com/>
- ⌘ University of Berne MOOSE <http://www.iam.unibe.ch/>

and much more...

Example : The Y cycle

PIMs

(Platform
Independent
Models)

Merging/binding phase

PSMs

(Platform
Specific
Models)

PDMs

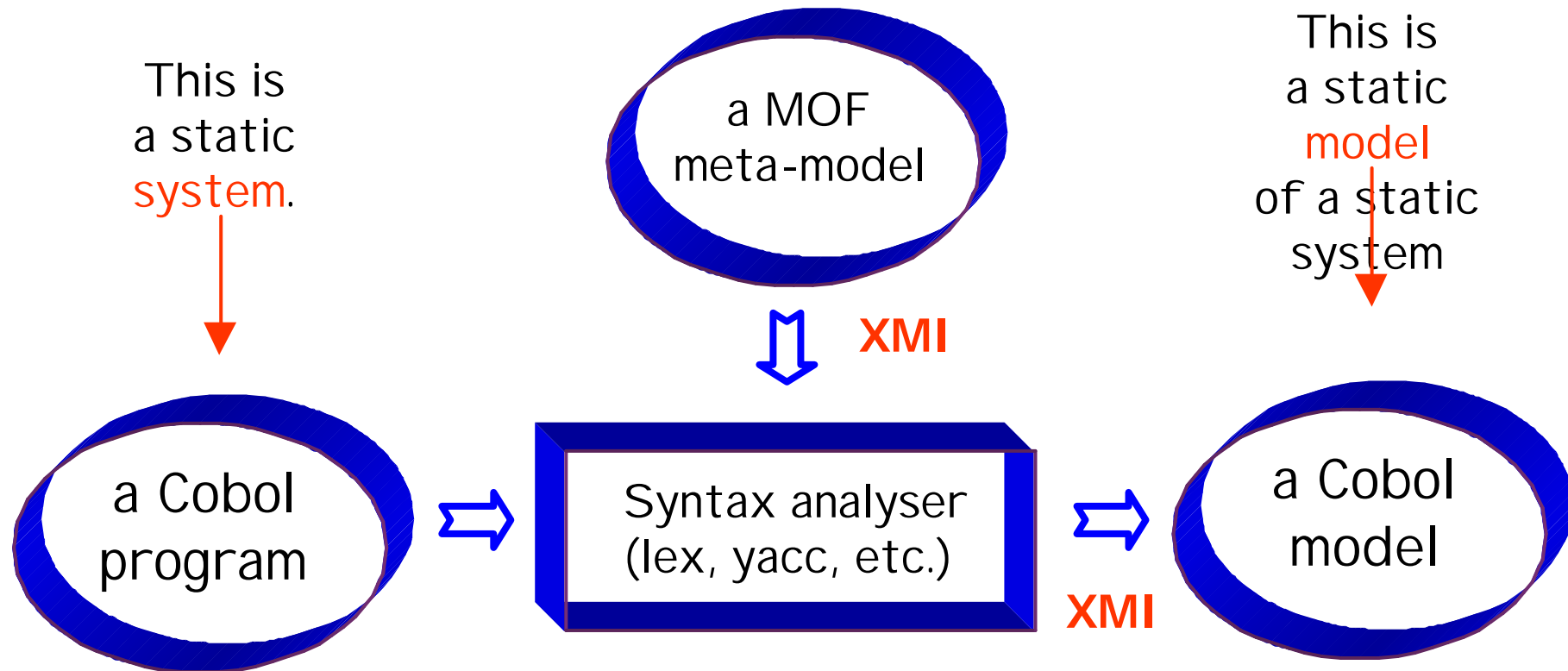
(Platform
Description
Models)

M

What is a pure "MDA tool"?

- ⌘ It implements some operations on models or meta-models
 - ⌘ It is compliant with the main MDA recommendations (UML, MOF, XMI , etc.)
 - ⌘ It is interoperable with other MDA tools
 - ⌘ It is compatible with the MDA vision (meta-model driven)
- ⌘ Operations on M. & MM.
 - ✓ M. checking
 - ✓ M. transformation
 - ✓ M. merging
 - ✓ M. presentation
 - ✓ M. & MM. browsing
 - ✓ Code generation
 - ✓ Reverse engineering
 - ✓ MM. Alignment

Source code model extraction

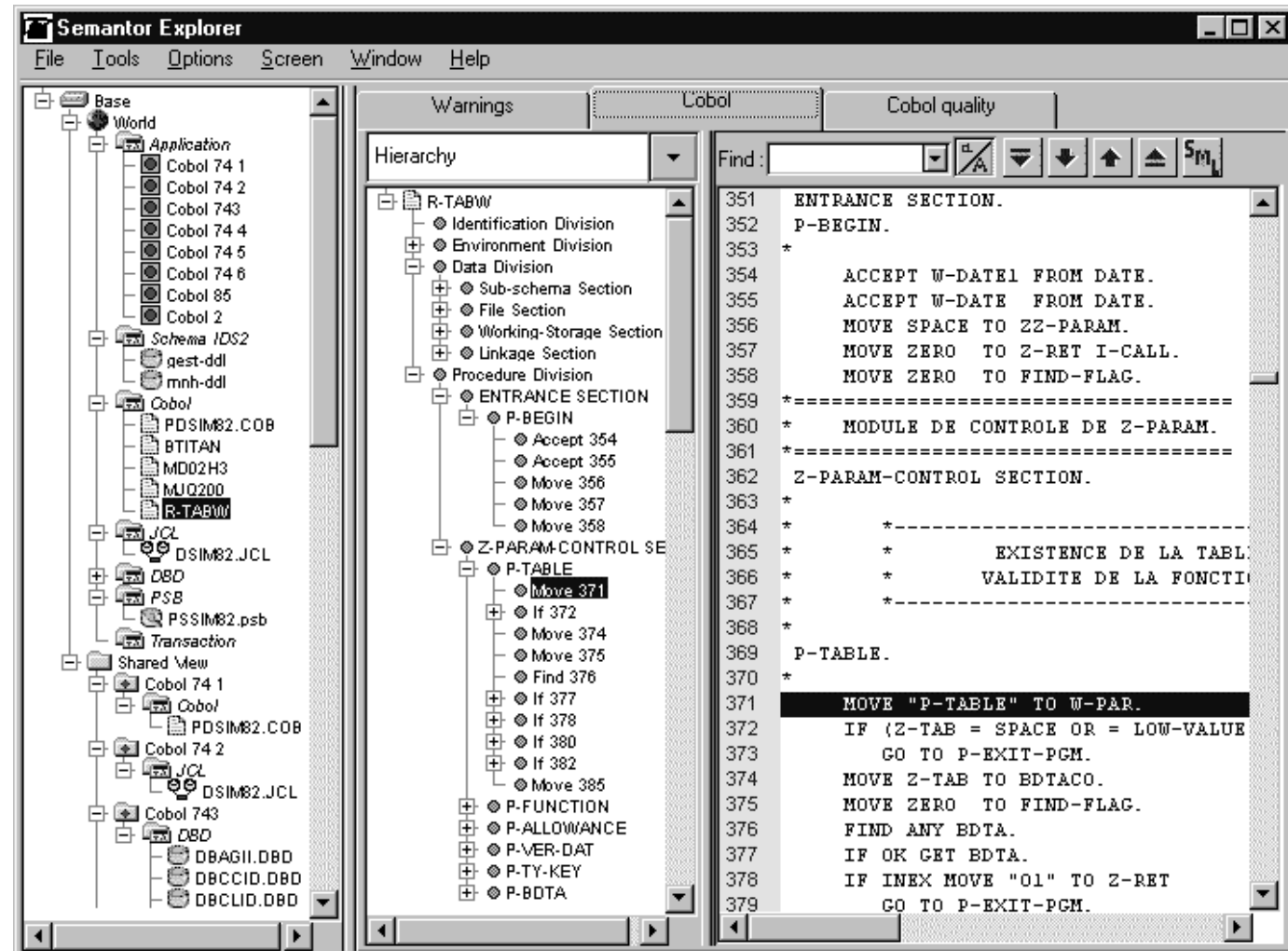


Meta-model driven SC (source code) model extraction

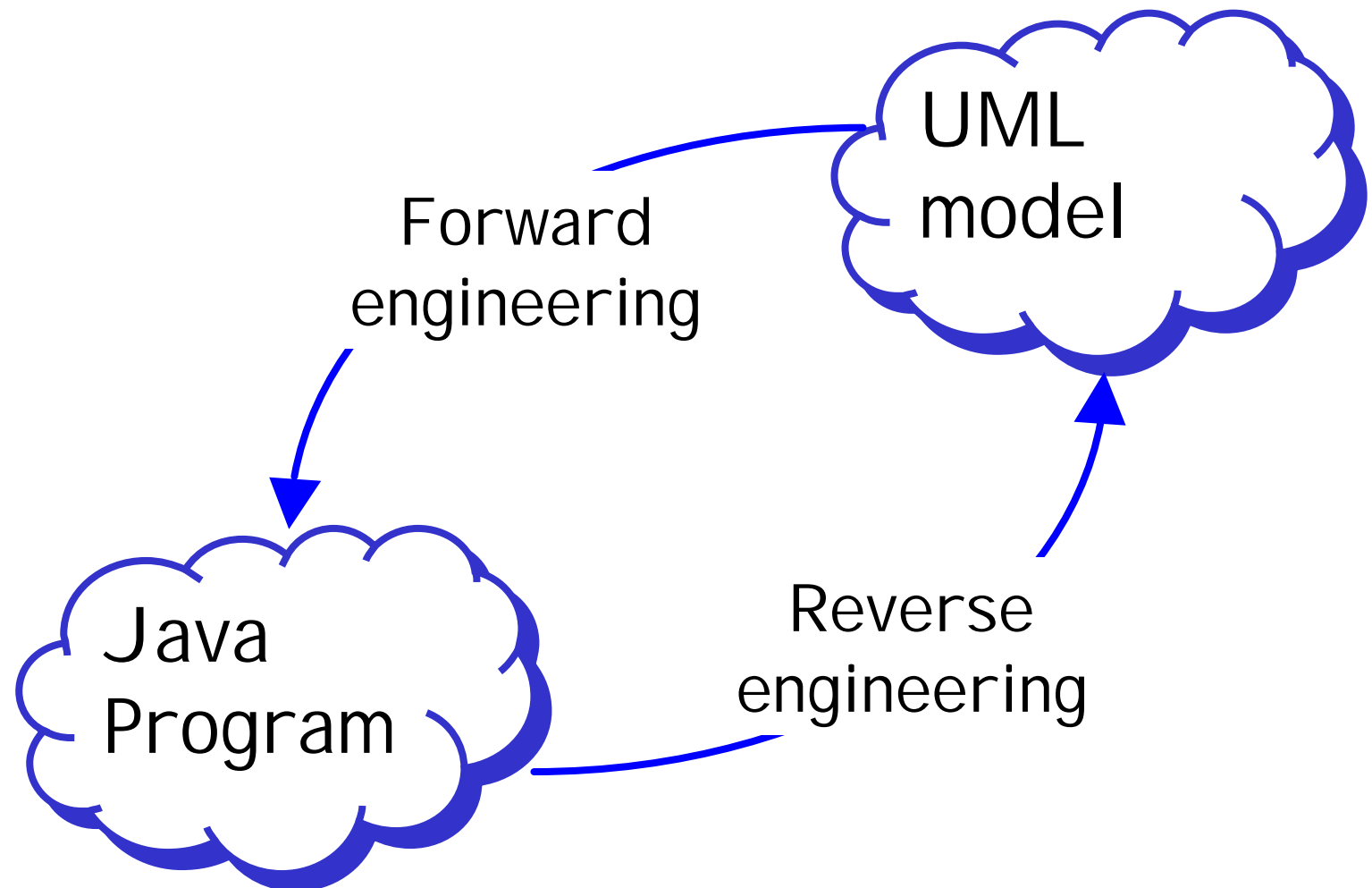
Example :Semantor Explorer

Full
Syntax
Source
Code
Model
Extraction

(once extracted,
models can be
worked on)



Round-Trip Engineering



MM-driven SC model extraction

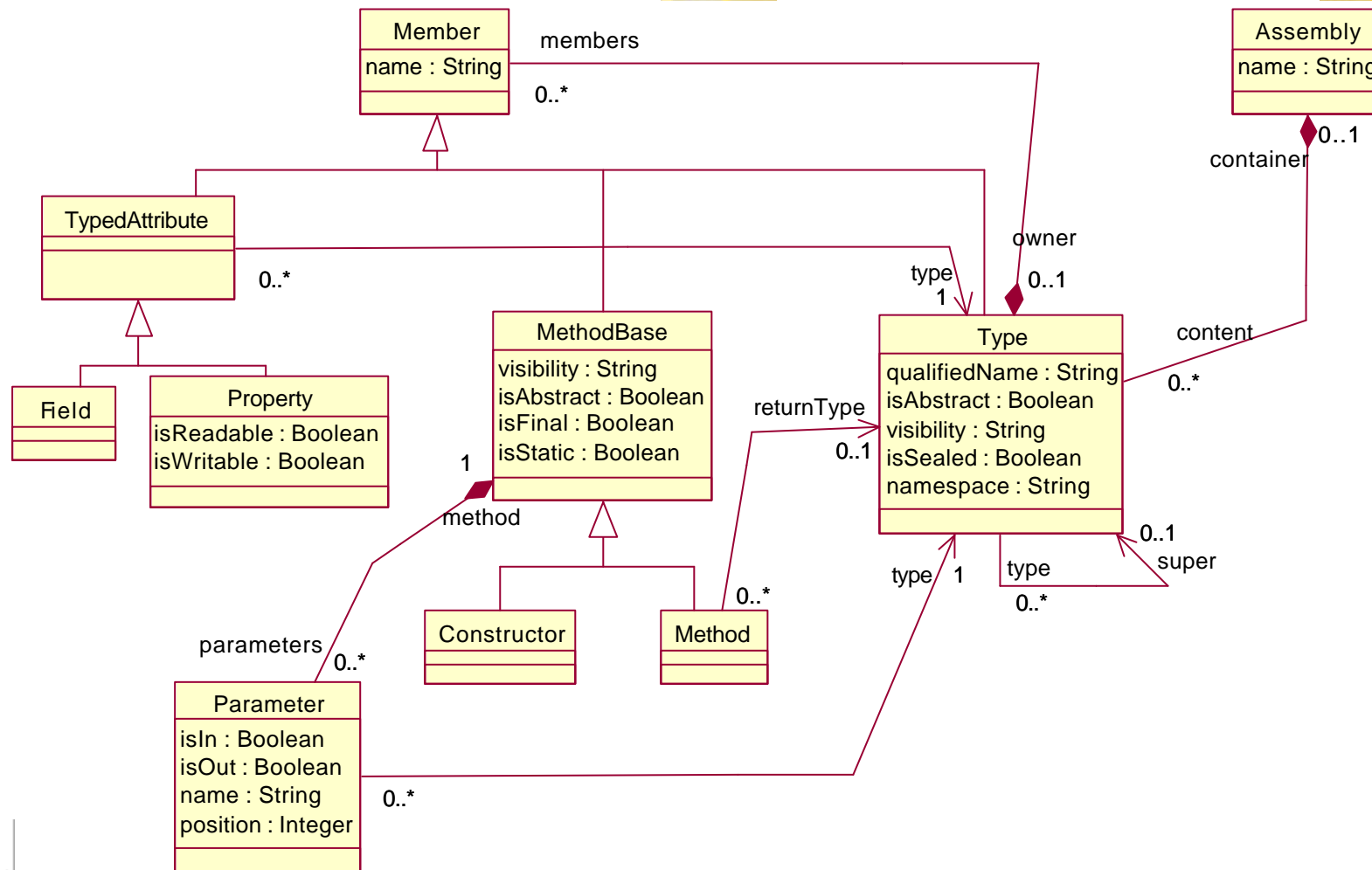
⌘ What kind of MM for source model extraction ?

- ✓ Full syntax
 - ☒ 100% of the info extracted
 - ☒ Operation is reversible
- ✓ Partial syntax
 - ☒ Non reversible operation
- ✓ Semantic
 - ☒ Need some heuristics
 - ☒ Examples
 - **Process classes**
 - **Exception classes**
 - **Interface classes**
 - **Business classes**

⌘ Important (and obvious) remark:

- ✓ **Class instances only exist at run-time (usual instances, processes, exceptions, etc.)**

Part of the C# MetaModel (grammar)



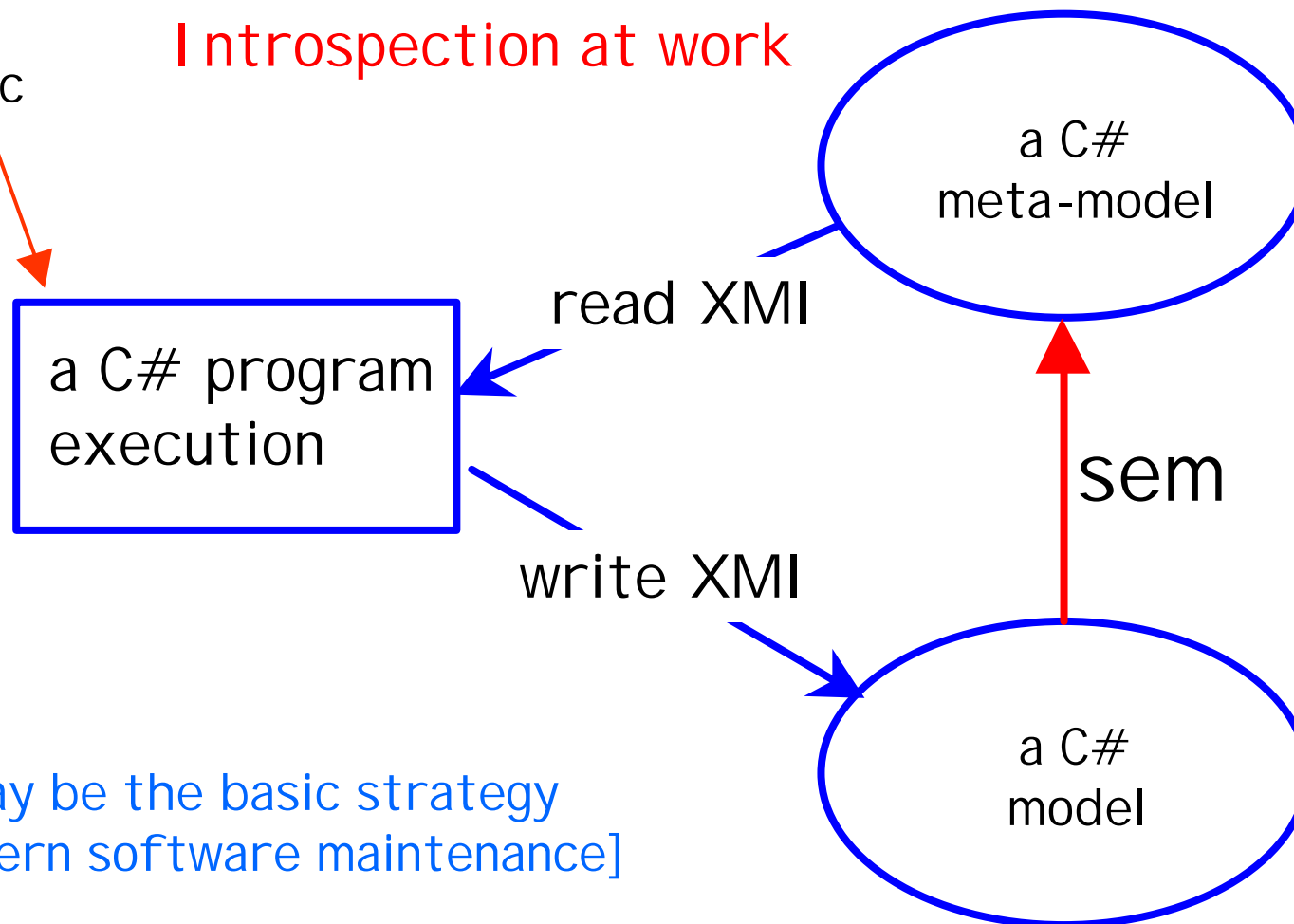
JIT/MP : a new concept

- ⌘ Just In Time Model Production
- ⌘ An execution of a program dynamically produces an (XMI) model of its current situation
 - ✓ on demand,
 - ✓ Periodically,
 - ✓ on given events (internal or externals), ...
- ⌘ The produced model corresponds to an (XMI) MM that has been directly read by the program
- ⌘ Produced models may be concurrently used and combined
- ⌘ The nature of the produced models may change in time (MM-driven)

Combining the power of meta-modeling and meta-programming

This is
a dynamic
model.

Introspection at work



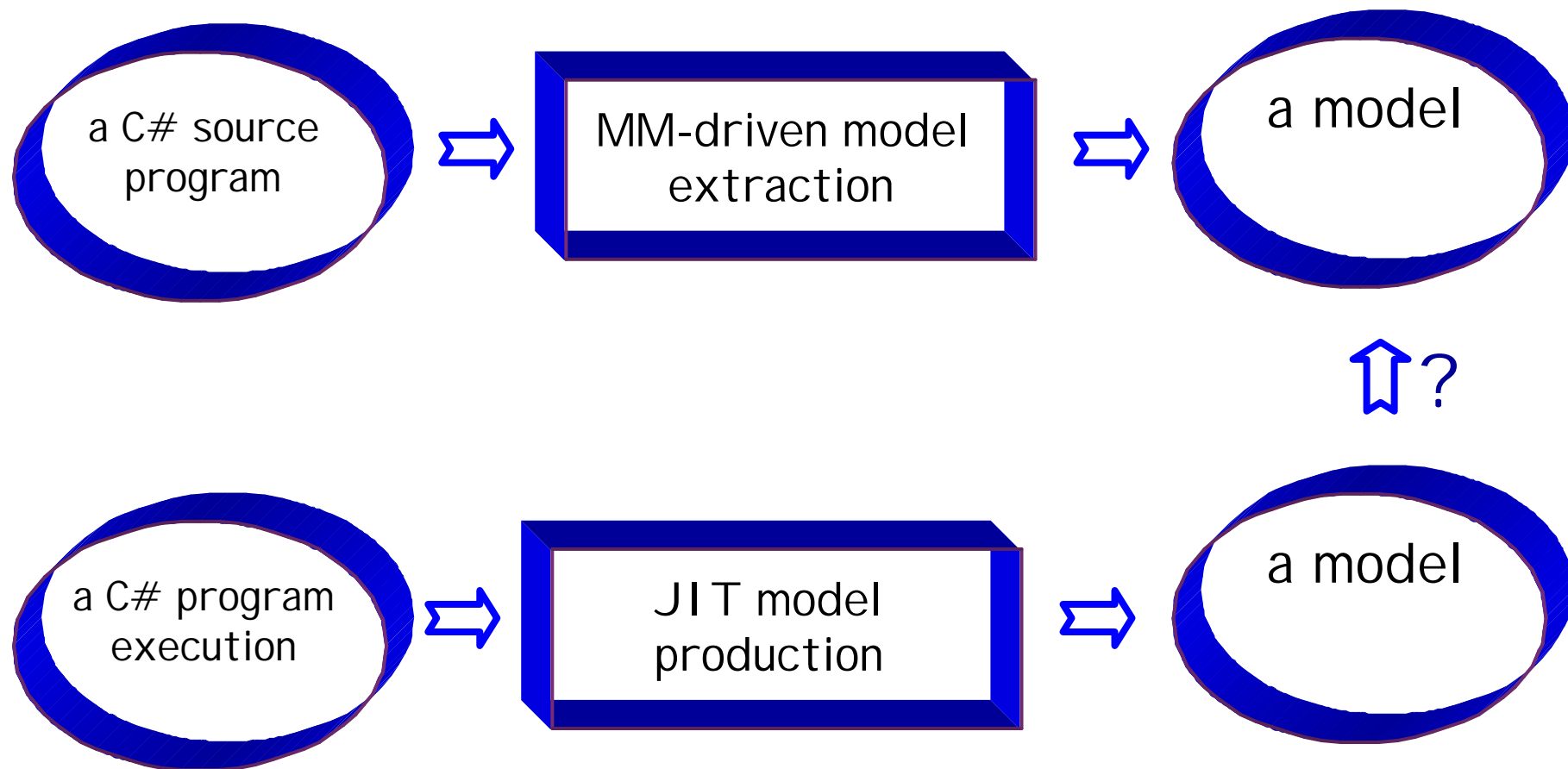
[This may be the basic strategy
for modern software maintenance]

Challenge

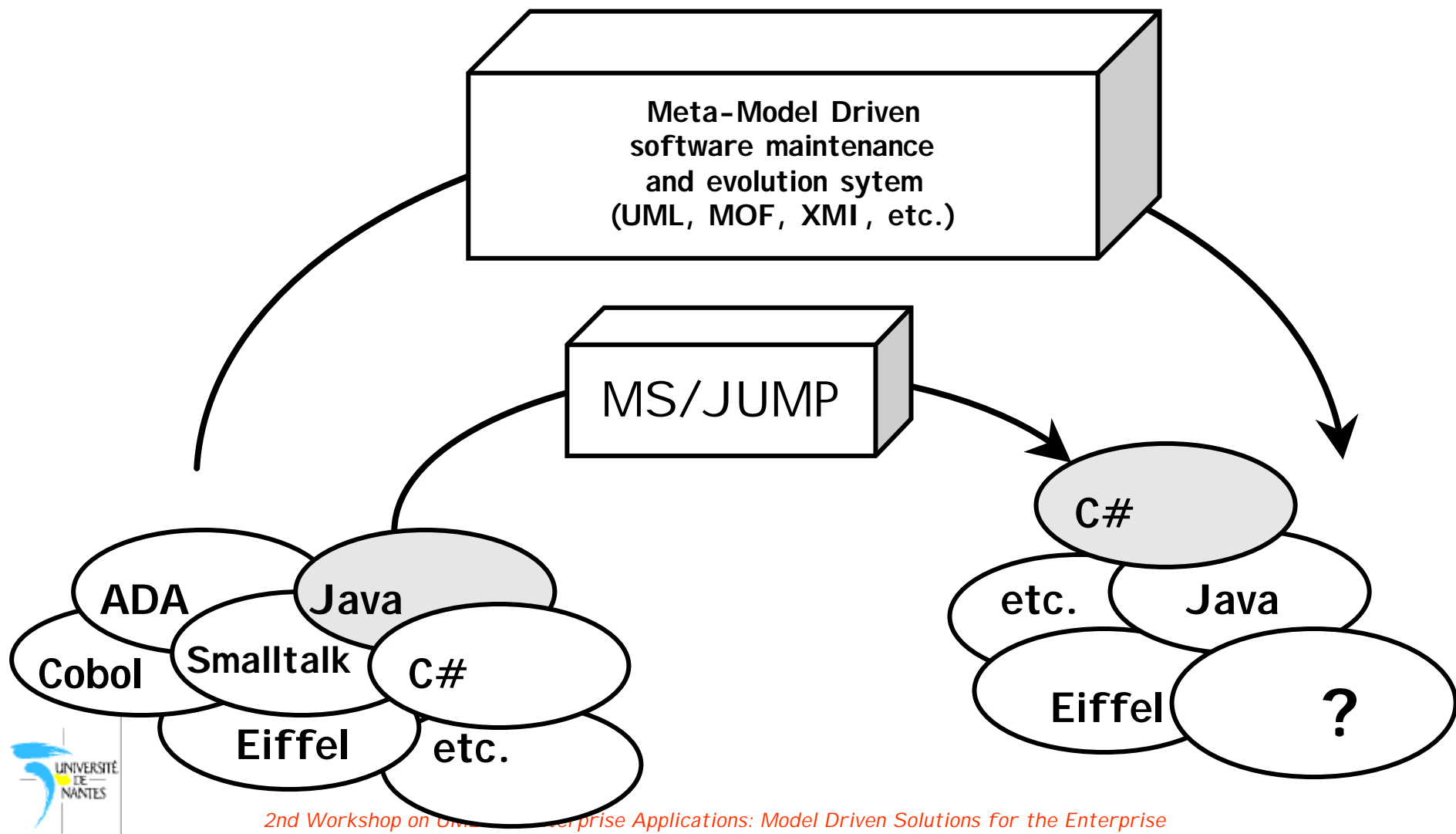


- ⌘ How to associate instructions to different elements of the meta-model that will specify how the model may be extracted
- ⌘ Hint : these instructions are C# code that uses the introspection API of C#
- ⌘ This allows defining complex heuristics (e.g. finding patterns, etc.)

Interesting question



Several migration paths





Conclusions

- ⌘ Meta-modeling and meta-programming are two orthogonal solutions
- ⌘ They may be combined
- ⌘ JIT/MP is a very powerful technique with tremendous protential