

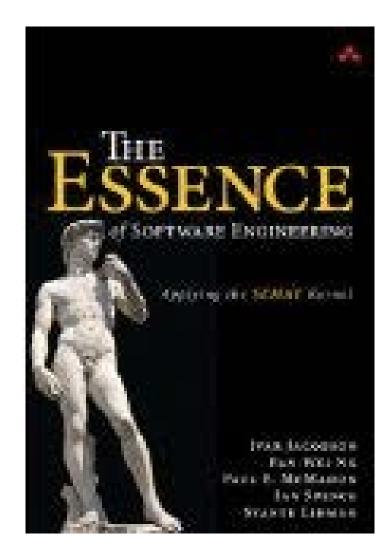
# The Essence

**Initiative** 

Ivar Jacobson











#### Specific Problems



#### A Case for Action

- Defining a solid theoretical base
- Finding a kernel of widely agreed elements



Using the Kernel





Everyone of us knows how to develop **our** software, but as a community we have **no** widely accepted common ground

#### A CASE FOR ACTION STATEMENT



- Software engineering is gravely hampered today by immature practices. Specific problems include:
  - The prevalence of fads more typical of fashion industry than of an engineering discipline.
  - The lack of a sound, widely accepted theoretical basis.
  - The huge number of methods and method variants, with differences little understood and artificially magnified.
  - The lack of credible experimental evaluation and validation.
  - The split between industry practice and academic research.

# Agenda





Specific Problems



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Using the Kernel



#### The SEMAT initiative



#### Software Engineering Method and Theory



Founded by the Troika in September 2009:

Ivar Jacobson – Bertrand Meyer – Richard Soley



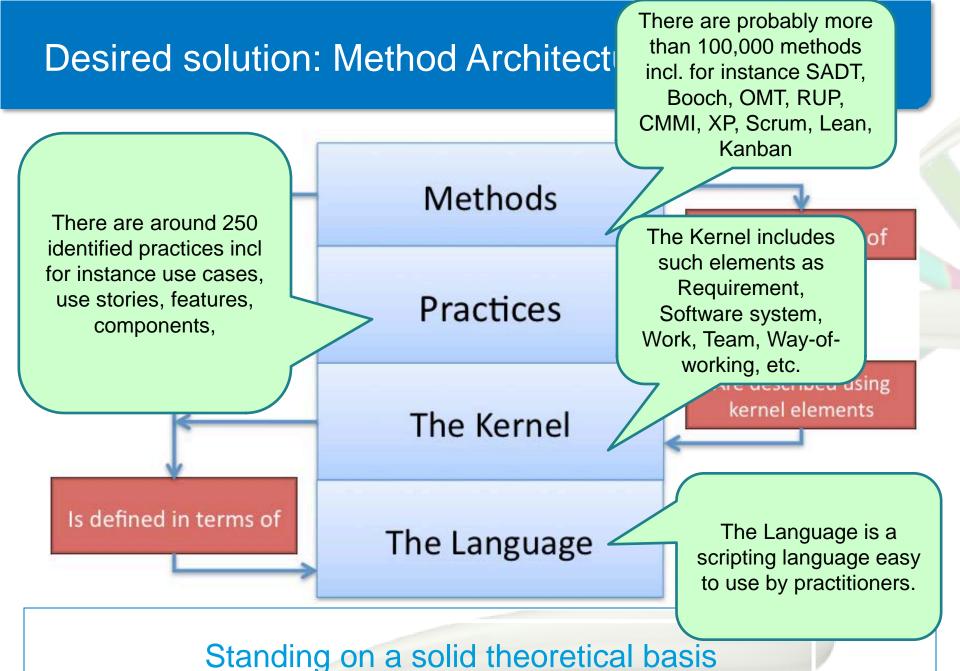
## **The Grand Vision**

We support a process to refound software engineering based on a solid theory, proven principles and best practices

# The Next Steps

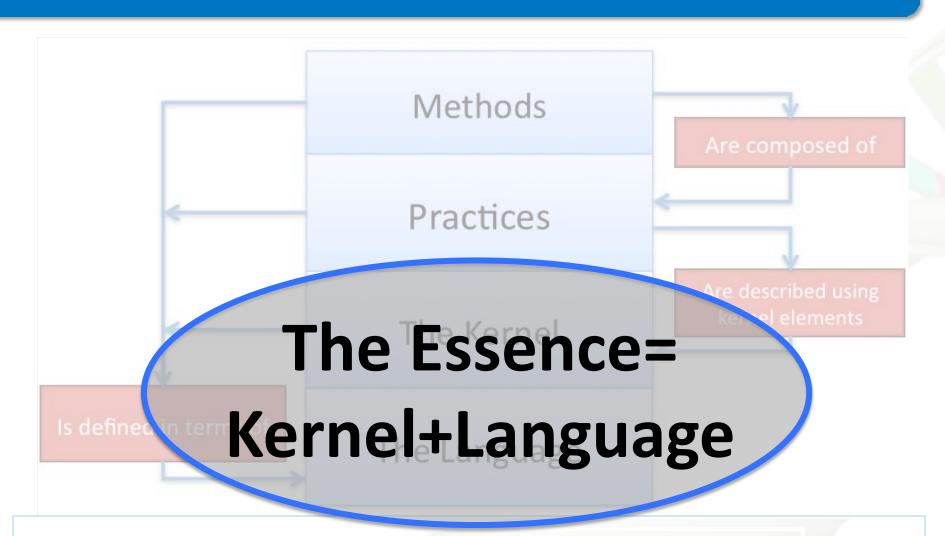
Defining
a solid
theoretical basis

A Kernel of widely agreed elements



# Desired solution: Method Architecture





Standing on a solid theoretical basis

## Desired solution: Method Architecture





Standing on a solid theoretical basis





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# Standing on a Solid Theory



#### Examples:

- Maxwell's equations,
- The Big Bang Theory,
- The Theory of the Cell,
- The Theory of Supply and Demand,
- A General Theory of Crime,
- General Theory of Action
- General Theory of Human Information Processing
- Theory of Organizational Structure

# "There is nothing so practical as a good theory!"

- Kurt Lewin

# Software Engineering doesn't lack theories



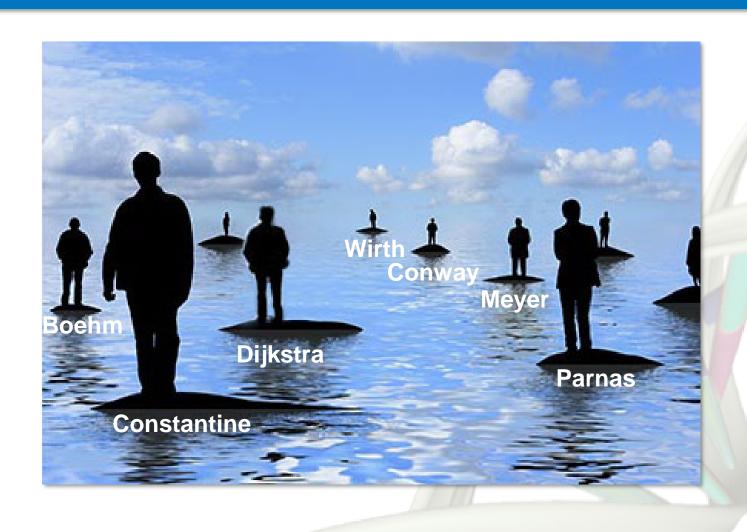
There are abundant theories in software engineering:

- •Boehm's The Constructive Cost Model COCOMO,
- Parnas' principle of information hiding,
- Constantine's Cohesion and Coupling,
- Conway's Law,
- Dijkstra's theory of cognitive limits ("Go to statement considered harmful"),
- •Wirth's stepwise refinement,
- •Meyer's Design by Contract,
- Etc., etc., etc..

But none of these theories are foundational

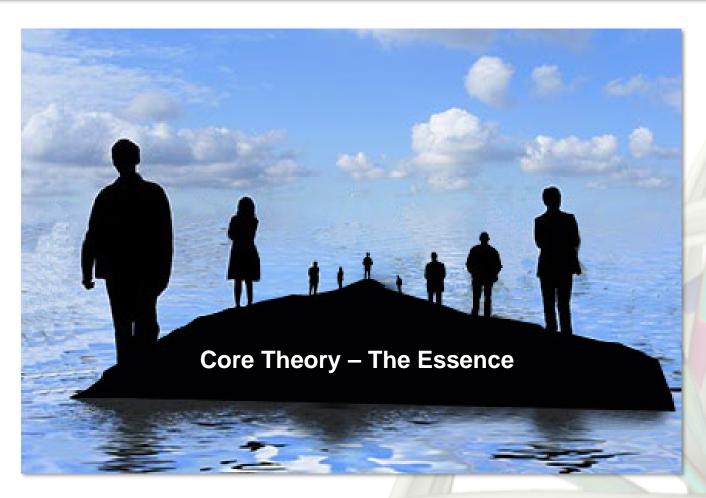
# Software Engineering doesn't lack theories





# Software Engineering doesn't lack theories





SEMAT wants to provide the core theory on which more specialised theories can stand





Specific Problems



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Using the Kernel

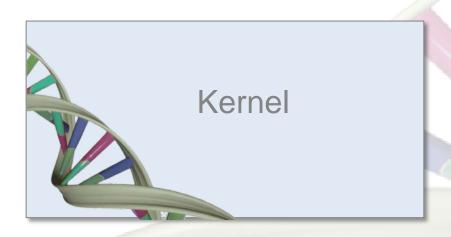


## A kernel of widely-agreed elements



The Kernel includes elements which are **universal** for all software development efforts

- The Kernel should be harvested from a large number of methods
- The Kernel is practice and method independent







#### In a Nut Shell – what we WILL change



# Industry

# Academics

#### **Professionals**

Want to become experts. Challenges:

- -Their skills are not easily reusable for a new product.
- -Their career path follows a zig-zag track from hype to hype.

#### **Executives**

Big companies have many processes.

- Challenges:
- -Reuse practices
- -Reuse training
- -"Reuse" of people
- -Evolutionary improvement is hard

#### Education

-Teaching instances of methods such as Scrum, RUP, instead of common base; doesn't create generalists

#### Research

- -The Gap between research and industry
- -No widely accepted theory

SEMAT targets the whole software community.

# Summary – What is new?



"This (SEMAT) meeting in Zurich (2010) is likely to be an historic occasion much like the 1968 NATO session in Garmish."

- Watts Humphrey (CMMI)

