

# Measuring Distributed and Local Priority Inversions in Real-Time ORBs

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## Background Real-Time Scheduling

- ❖ **Tasks**
  - ❑ **Units of schedulable work**
  - ❑ **Assigned priorities**
- ❖ **Real-Time Scheduling**
  - ❑ **Preemptive – Lower priority tasks suspended when higher priority task enabled**
  - ❑ **Assignment of priority related to the tightness of deadlines, e.g., higher frequency implies higher priority**
  - ❑ **Fails if tasks miss deadlines**

# What Is Priority Inversion?

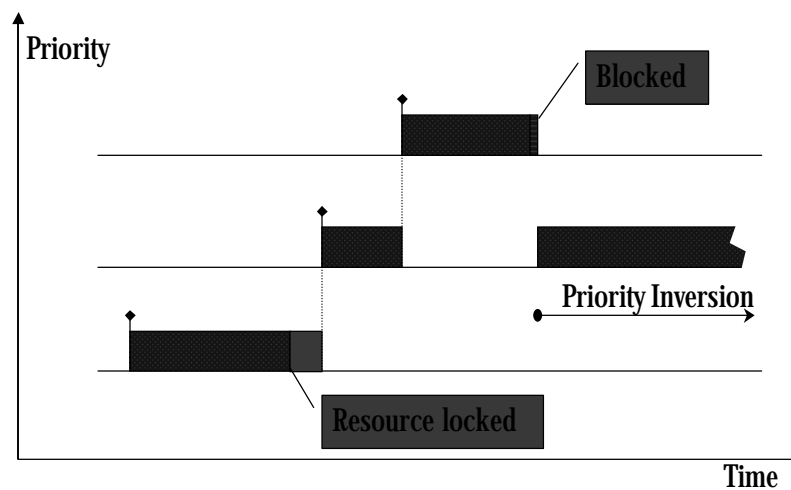
- ❖ **Whenever the highest priority task that is otherwise enabled is not executing**
  - ❑ **Usual cause – contention for limited quantity resource with a lower priority task**
  - ❑ **For example, a lower priority task has locked a resource while in a critical section**

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# Unbounded Priority Inversion

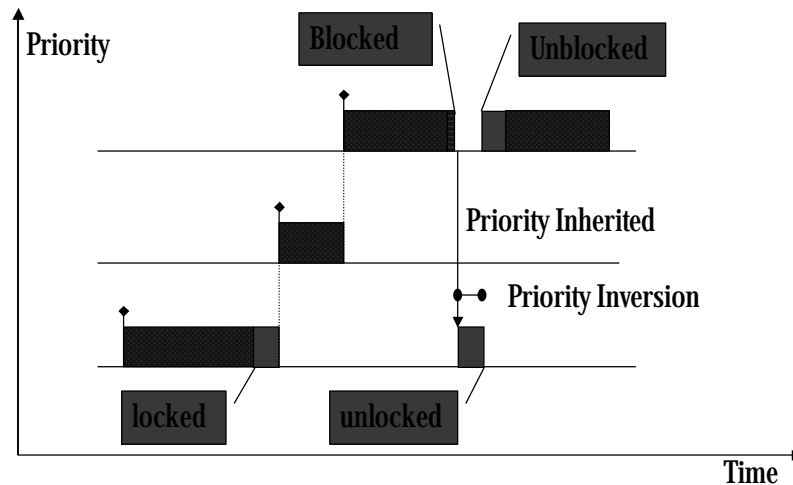


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# Priority Inheritance



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## Bounded Priority Inversion

- ❖ Priority inheritance helps to bound priority inversion
- ❖ But reduces schedulability of application

$$R_i = C_i + B_i + \sum_{\forall j \in hp(i)} \left\lceil \frac{R_i}{T_j} \right\rceil C_j$$

$R_i$  – maximum response time of task  $i$

$C_i$  – maximum computation time of task  $i$

$B_i$  – maximum blocking time of task  $i$

$T_i$  – period of task  $i$

$hp(i)$  – higher priority tasks than task  $i$

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## Bounded Priority Inversions

$$B_i = \max_{\{k,s | k \in lp(i) \wedge s \in used\_by(k) \wedge ceil(s) \geq pri(i)\}} CS_{k,s}$$

$lp(i)$  – lower priority tasks

$used\_by(i)$  – critical section is used by task  $i$

$ceil(s)$  – priority ceiling of critical section

$pri(i)$  – priority of task  $I$

$CS_{k,s}$  – execution time of task  $k$  in critical section  $s$

- ❖ **Priority inversions may be counted multiple times**

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## Distributed Priority Inversions

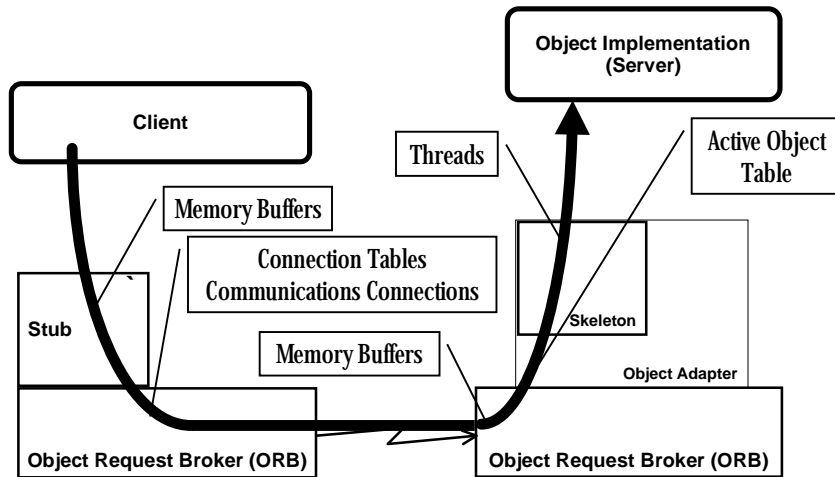
- ❖ **Occur when request processing on a remote node must contend for resources with other requests**
- ❖ **May require distributed priority inheritance to resolve**

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## Sources of Priority Inversions in ORBs



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## Avoiding Priority Inversions in ORBs

- ❖ **ORBs avoid priority inversion by avoiding resource contention**
  - Buffer Pools**
  - Multiple Communications Connections**
  - Thread Pools**
- ❖ **Where contention remains, resource management must be priority aware**

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# Measuring Priority Inversion

- ❖ **Possible to build “constructive model”**
- ❖ **Need**
  - ❑ **Extensive benchmark or estimation of ORB internal operation**
  - ❑ **Detailed model of ORB behavior**
- ❖ **However**
  - ❑ **Requires extensive disclosure of ORB internals**
  - ❑ **Result would be obsoleted by ORB revision**
- ❖ **Measurement seems to be required**

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# Measuring Priority Inversion Previous Work

- ❖ **Schmidt et al (WUSTL)**
  - ❑ **Measured Round Trip Latency of High Priority Task**
  - ❑ **Added lower priority tasks**
  - ❑ **Yields - Figure of Merit**
    - ◆ **Useful for comparing ORB implementations**
    - ◆ **Slope may be useful as indicator of blocking factor**
  - ❑ **Present form may be too limited for schedulability analysis**

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## Measuring Priority Inversion Previous Work

### ❖ **Rttaskdemo (OIS)**

- ❑ **Shipped as part of ORB*express* RT**
- ❑ **Instrumented multi-priority benchmark**
- ❑ **Yields**
  - ◆ **Throughput and variability at each priority level**
  - ◆ **Demonstrates lack of unbounded inversions**
  - ◆ **Unclear applicability to schedulability analysis**

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## Measuring Priority Inversion Previous Work

### ❖ **HARTStone Benchmark (SEI) –**

- ❑ **Series of**
  - ◆ **Sets of Periodically Scheduled Tasks**
  - ◆ **Performing Synthetic Loads**
- ❑ **Varied**
  - ◆ **Phasing**
  - ◆ **Loads**
- ❑ **Tracked deadlines**

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# Measuring Priority Inversion Proposed Method

## ❖ **CORBA HARTstone**

### ☐ **Run HARTstone series**

- ◆ **Compare remote and local operations**
- ◆ **Estimate blocking factor from regression analysis**