USE OF SPECIFICATION - TERMS, CONDITIONS & NOTICES

The material in this document details an Object Management Group specification in accordance with the terms, conditions and notices set forth below. This document does not represent a commitment to implement any portion of this specification in any company's products. The information contained in this document is subject to change without notice.

LICENSES

The companies listed above have granted to the Object Management Group, Inc. (OMG) a nonexclusive, royalty-free, paid up, worldwide license to copy and distribute this document and to modify this document and distribute copies of the modified version. Each of the copyright holders listed above has agreed that no person shall be deemed to have infringed the copyright in the included material of any such copyright holder by reason of having used the specification set forth herein or having conformed any computer software to the specification.

Subject to all of the terms and conditions below, the owners of the copyright in this specification hereby grant you a fully-paid up, non-exclusive, nontransferable, perpetual, worldwide license (without the right to sublicense), to use this specification to create and distribute software and special purpose specifications that are based upon this specification, and to use, copy, and distribute this specification as provided under the Copyright Act; provided that: (1) both the copyright notice identified above and this permission notice appear on any copies of this specification; (2) the use of the specifications is for informational purposes and will not be copied or posted on any network computer or broadcast in any media and will not be otherwise resold or transferred for commercial purposes; and (3) no modifications are made to this specification. This limited permission automatically terminates without notice if you breach any of these terms or conditions. Upon termination, you will destroy immediately any copies of the specifications in your possession or control.

PATENTS

The attention of adopters is directed to the possibility that compliance with or adoption of OMG specifications may require use of an invention covered by patent rights. OMG shall not be responsible for identifying patents for which a license may be required by any OMG specification, or for conducting legal inquiries into the legal validity or scope of those patents that are brought to its attention. OMG specifications are prospective and advisory only. Prospective users are responsible for protecting themselves against liability for infringement of patents.

GENERAL USE RESTRICTIONS

Any unauthorized use of this specification may violate copyright laws, trademark laws, and communications regulations and statutes. This document contains information which is protected by copyright. All Rights Reserved. No part of this work covered by copyright herein may be reproduced or used in any form or by any means--graphic, electronic, or mechanical, including photocopying, recording, taping, or information storage and retrieval systems--without permission of the copyright owner.

DISCLAIMER OF WARRANTY

WHILE THIS PUBLICATION IS BELIEVED TO BE ACCURATE, IT IS PROVIDED "AS IS" AND MAY CONTAIN ERRORS OR MISPRINTS. THE OBJECT MANAGEMENT GROUP AND THE COMPANIES LISTED ABOVE MAKE NO WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, WITH REGARD TO THIS PUBLICATION,
INCLUDING BUT NOT LIMITED TO ANY WARRANTY OF TITLE OR OWNERSHIP, IMPLIED WARRANTY OF
MERCHANTABILITY OR WARRANTY OF FITNESS FOR A PARTICULAR PURPOSE OR USE.
IN NO EVENT SHALL THE OBJECT MANAGEMENT GROUP OR ANY OF THE COMPANIES LISTED ABOVE
BE LIABLE FOR ERRORS CONTAINED HEREIN OR FOR DIRECT, INDIRECT, INCIDENTAL, SPECIAL,
CONSEQUENTIAL, RELIANCE OR COVER DAMAGES, INCLUDING LOSS OF PROFITS, REVENUE, DATA OR
USE, INCURRED BY ANY USER OR ANY THIRD PARTY IN CONNECTION WITH THE FURNISHING,
PERFORMANCE, OR USE OF THIS MATERIAL, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH
DAMAGES.

The entire risk as to the quality and performance of software developed using this specification is borne by you. This
disclaimer of warranty constitutes an essential part of the license granted to you to use this specification.

RESTRICTED RIGHTS LEGEND

Use, duplication or disclosure by the U.S. Government is subject to the restrictions set forth in subparagraph (c) (1) (ii) of
The Rights in Technical Data and Computer Software Clause at DFARS 252.227-7013 or in subparagraph (c)(1) and (2)
of the Commercial Computer Software - Restricted Rights clauses at 48 C.F.R. 52.227-19 or as specified in 48 C.F.R. 227-
Regulations and its successors, as applicable. The specification copyright owners are as indicated above and may be
contacted through the Object Management Group, 250 First Avenue, Needham, MA 02494, U.S.A.

TRADEMARKS

The OMG Object Management Group Logo®, CORBA®, CORBA Academy®, The Information Brokerage®, XMI®
and IIOP® are registered trademarks of the Object Management Group. OMG™, Object Management Group™, CORBA
logos™, OMG Interface Definition Language (IDL)™, The Architecture of Choice for a Changing World™,
CORBAservices™, CORBAfacilities™, CORBAmed™, CORBAnet™, Integrate 2002™, Middleware That’s
Everywhere™, UML™, Unified Modeling Language™, The UML Cube logo™, MOF™, CWM™, The CWM Logo™,
Model Driven Architecture™, Model Driven Architecture Logos™, MDA™, OMG Model Driven Architecture™, OMG
MDA™ and the XMI Logo™ are trademarks of the Object Management Group. All other products or company names
mentioned are used for identification purposes only, and may be trademarks of their respective owners.

COMPLIANCE

The copyright holders listed above acknowledge that the Object Management Group (acting itself or through its
designees) is and shall at all times be the sole entity that may authorize developers, suppliers and sellers of computer
software to use certification marks, trademarks or other special designations to indicate compliance with these materials.

Software developed under the terms of this license may claim compliance or conformance with this specification if and
only if the software compliance is of a nature fully matching the applicable compliance points as stated in the
specification. Software developed only partially matching the applicable compliance points may claim only that the
software was based on this specification, but may not claim compliance or conformance with this specification. In the
event that testing suites are implemented or approved by Object Management Group, Inc., software developed using this
specification may claim compliance or conformance with the specification only if the software satisfactorily completes
the testing suites.
OMG’s Issue Reporting Procedure

All OMG specifications are subject to continuous review and improvement. As part of this process we encourage readers to report any ambiguities, inconsistencies, or inaccuracies they may find by completing the Issue Reporting Form listed on the main web page http://www.omg.org, under Documents, Report a Bug/Issue (http://www.omg.org/technology/agreement.htm).
Contents

1. Overview ......................................................... 1-1
   1.1 Scope ..................................................... 1-1
   1.2 Purpose ................................................... 1-2
   1.3 Relationship to the Realtime, Embedded, and Specialized
       Systems (RTESS) Platform Taskforce ...................... 1-2
   1.4 Relation to Existing OMG Specifications .................. 1-2
   1.5 Relation to Pending OMG Specifications .................. 1-3
   1.6 Compliance ............................................... 1-3

2. Platform Independent Model ............................. 2-1
   2.1 Overview and Architecture ............................. 2-1
   2.2 Type Definitions ......................................... 2-4
   2.3 Common Interface Operations ......................... 2-8
   2.4 LogConsumer Interface Operations .................... 2-12
   2.5 LogProducer Interface Operations ..................... 2-18
   2.6 LogAdministrator Interface Operations ............... 2-19

3. Platform Specific Model: Mapping to CORBA IDL ..... 3-1
   3.1 Overview ................................................. 3-1
   3.2 Types and Data Structures ............................. 3-2
   3.3 Logging Interfaces ....................................... 3-7

4. Complete Logging Service IDL .......................... 4-1
   4.1 CosLwLog Service IDL ................................... 4-1
Preface

About the Object Management Group

The Object Management Group, Inc. (OMG) is an international organization supported by over 600 members, including information system vendors, software developers and users. Founded in 1989, the OMG promotes the theory and practice of object-oriented technology in software development. The organization's charter includes the establishment of industry guidelines and object management specifications to provide a common framework for application development. Primary goals are the reusability, portability, and interoperability of object-based software in distributed, heterogeneous environments. Conformance to these specifications will make it possible to develop a heterogeneous applications environment across all major hardware platforms and operating systems.

OMG’s objectives are to foster the growth of object technology and influence its direction by establishing the Object Management Architecture (OMA). The OMA provides the conceptual infrastructure upon which all OMG specifications are based. More information is available at http://www.omg.org/.

OMG Documents

The OMG Specifications Catalog is available from the OMG website at:

The OMG documentation is organized as follows:

**OMG Modeling Specifications**
Includes the UML, MOF, XMI, and CWM specifications.
OMG Middleware Specifications
Includes CORBA/IIOP, IDL/Language Mappings, Specialized CORBA specifications, and CORBA Component Model (CCM).

Platform Specific Model and Interface Specifications
Includes CORBA Services, CORBA Facilities, OMG Domain specifications, OMG Embedded Intelligence specifications, and OMG Security specifications.

Obtaining OMG Documents
The OMG collects information for each book in the documentation set by issuing Requests for Information, Requests for Proposals, and Requests for Comment and, with its membership, evaluating the responses. Specifications are adopted as standards only when representatives of the OMG membership accept them as such by vote. (The policies and procedures of the OMG are described in detail in the Object Management Architecture Guide.) OMG formal documents are available from our web site in PostScript and PDF format. Contact the Object Management Group, Inc. at:

OMG Headquarters
250 First Avenue
Needham, MA 02494
USA
Tel: +1-781-444-0404
Fax: +1-781-444-0320
pubs@omg.org
http://www.omg.org

Typographical Conventions
The type styles shown below are used in this document to distinguish programming statements from ordinary English. However, these conventions are not used in tables or section headings where no distinction is necessary.

Helvetica bold - OMG Interface Definition Language (OMG IDL) and syntax elements.

Courier bold - Programming language elements.

Helvetica - Exceptions

Terms that appear in italics are defined in the glossary. Italic text also represents the name of a document, specification, or other publication.

Acknowledgments
The following companies submitted and/or supported parts of this specification:
• 88solutions Corporation
• BAE
• Mercury Computer Systems
• MITRE Corporation
• Raytheon Company
• Rockwell Collins
Overview

Contents

This chapter contains the following sections.

<table>
<thead>
<tr>
<th>Section Title</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>“Scope”</td>
<td>1-1</td>
</tr>
<tr>
<td>“Purpose”</td>
<td>1-2</td>
</tr>
<tr>
<td>“Relationship to the Realtime, Embedded, and Specialized Systems (RTESS) Platform Taskforce”</td>
<td>1-2</td>
</tr>
<tr>
<td>“Relation to Existing OMG Specifications”</td>
<td>1-2</td>
</tr>
<tr>
<td>“Relation to Pending OMG Specifications”</td>
<td>1-3</td>
</tr>
<tr>
<td>“Compliance”</td>
<td>1-3</td>
</tr>
</tbody>
</table>

1.1 Scope

The Software Communications Architecture (SCA) is an open architecture defined by the Joint Tactical Radio Systems (JTRS) Joint Program Office (JPO). The SCA defines a framework based on CORBA middleware layered on top of a real-time operating system. The framework provides the common infrastructure for the software defining the characteristics of the software-defined radio system. One component of this framework is a central logging facility, enabling the asynchronous collection of informational messages from any component connected to the framework; and the controlled read access to this information. The transition of the particular section of the SCA specification defining the CORBA-based logging facility into an OMG specification is the scope of this document.
In addition, the CORBA-based specification, proven by several implementations, has been abstracted into Platform Independent Model, expressed in UML, to make this service available to a wider audience. Intended are primarily embedded and/or real-time usages. However, other areas might equally benefit from using this service.

1.2 Purpose

The Lightweight Logging Service specification contained in this document is primarily intended as an efficient, central facility inside an embedded or real-time environment to accept and manage logging records. These records are emitted from applications residing in the same environment and stored in a memory-only storage area owned and managed by the Lightweight Logging Service. The service was designed to be a mostly compatible subset of the Telecom Log Service, however, it differs in the way logging records are written to the log; or looked up and retrieved from the log.

This service has a much wider application than just the software-defined radio domain. It will find its way into all areas of embedded systems, like machine control, onboard vehicle systems, etc., but also into ubiquitous computing devices like pocket computer and electronic organizers. But also "regular" application areas will benefit, if just a small, memory-only logging facility is required.

1.3 Relationship to the Realtime, Embedded, and Specialized Systems (RTESS) Platform Taskforce

The Lightweight Logging Service RFC fits the plans of the Realtime, Embedded, and Specialized Systems (RTESS) Platform Taskforce by filling the first slot in a planned series of lightweight service specifications.

1.4 Relation to Existing OMG Specifications

The Lightweight Logging Service described in this document was in principle designed as a subset of the Telecom Log Service targeted for embedded and/or real-time systems. However, the severe resource constraints typically present in those systems required several deviations from the Telecom Log Service specification. The following list shows the major deviations:

- Only simple logging is supported. The Lightweight Logging Service is a stand-alone service targeted for use in resource constraint embedded and/or real-time environment. The Lightweight Logging Service does not inherit from the Event- or Notification Service.
- The Lightweight Logging Service provides no connection to event cannels of any kind. Instead log producer and consumer interfaces are provided.
- The Lightweight Logging Service does not support any federation of logging services. In particular, the Lightweight Logging Service does not support forwarding of log records to another Log object implementation.
- Logging information is only stored in memory. No persistent log record store is supported.
No filters are supported.

Due to the constraints of an embedded environment, the Lightweight Logging Service uses a dedicated structure to hold logging records, instead of type any in the Telecom Log Service. Combined with a list of "well known" typecodes, this structure provides the restrictive control on type variety necessary in an embedded system. Further, an "any-less" structure simplifies the use of embedded ORBs, which frequently impose restrictions on type any.

The only query-like operation is a lookup by time for a single record; otherwise read access to a record is only via its record ID.

The Lightweight Logging Service provides the service to read logging records in a series of small consecutive chunks, very similar to the use of an iterator.

Write operations to the Log are strictly asynchronous. The log provides no feedback or exceptions; this would interfere with the timing constraints of the log producer.

1.5 Relation to Pending OMG Specifications

The Lightweight Logging Service addresses primarily the logging needs of embedded systems, which may or may not have real-time behavior. Therefore it relies only on a minimum set of system resources. A platform specific CORBA-based implementation would only require capabilities slightly above the Minimum CORBA Profile, a capability set currently under discussion as "Embedded CORBA Profile" in the RTESS Platform Taskforce.

This specification is also fully aligned with the current planning of the RTESS Platform Taskforce to create a set of lightweight services targeted for the embedded CORBA market.

1.6 Compliance

This specification consists of two parts, a Platform Independent Model (PIM) and a Platform Specific Model (PSM), specifying a realization of the PIM in the terms of CORBA IDL. Both parts each represent indivisible pieces of work. Conformant implementations must either provide an implementation which represents a complete mapping of the PIM into the selected target technology; or it must provide a complete implementation of the CORBA IDL PSM described in this document.

No partial implementation of either the PIM or the PSM is deemed conformant.
Platform Independent Model

Contents

This chapter contains the following sections.

<table>
<thead>
<tr>
<th>Section Title</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>“Overview and Architecture”</td>
<td>2-1</td>
</tr>
<tr>
<td>“Type Definitions”</td>
<td>2-4</td>
</tr>
<tr>
<td>“Common Interface Operations”</td>
<td>2-8</td>
</tr>
<tr>
<td>“LogConsumer Interface Operations”</td>
<td>2-12</td>
</tr>
<tr>
<td>“LogProducer Interface Operations”</td>
<td>2-18</td>
</tr>
<tr>
<td>“LogAdministrator Interface Operations”</td>
<td>2-19</td>
</tr>
</tbody>
</table>

2.1 Overview and Architecture

In consideration of the resource constraints imposed by the embedded system environment, the Lightweight Logging Service is a free-standing, self-contained service, and not connected to an event channel or similar infrastructure. The core of the Lightweight Logging Service is represented by the class **Log**, which encapsulates the storage area for logging records and provides the methods comprising the logging functionality. However, the class **Log** does not communicate directly with the rest of the environment. Communication with the surrounding environment is handled through three distinct interfaces.
The above three interfaces are derived from an abstract super interface \texttt{LogStatus}, which provides informational functionality common to all three interfaces.

\begin{center}
\begin{tabular}{|l|p{0.7\textwidth}|}
\hline
\textbf{LogProducer} & This interface allows the insertion of new log records into the logging storage area encapsulated by the \texttt{Log} class. In favor of preserving the overall operational integrity of the system, no guarantee is made that a logging record is accepted and stored if the logging service is unable to process and/or store it. \\
\hline
\textbf{LogConsumer} & This interface allows the retrieval of logging records from the storage area encapsulated by the \texttt{Log} class. \\
\hline
\textbf{LogAdmin} & This interface provides the management functionality to operate and manage the logging service. \\
\hline
\end{tabular}
\end{center}
As shown in Figure 2-1, the central piece of the Lightweight Logging Service is the class Log, which encapsulates the storage area for logging records and provides all necessary operations to manage and operate the Lightweight Logging Service. Note, however, that the operations should not be directly accessible to any clients of the logging service. Instead, a set of interfaces is provided to give controlled access to each kind of clients.
This is kind of a “poor man’s” protection system, which provides sufficient protection against accidental misuse, while, at the same time, giving tribute to the severe resource constraints common in embedded devices.

2.2 Type Definitions

2.2.1 InvalidParam Exception

The InvalidParam exception indicates that a provided parameter was invalid. Details about the cause for this exception are delivered in the string attribute `details`.

```plaintext
<<exception>>
InvalidParam
details : string
```

2.2.2 LogLevel

The LogLevel allows a classification of the logging record. The value provided is recorded in the logging record and provided to the consumer at retrieval, but it has no particular meaning or side effects during storage of the record in the Log.

```plaintext
<<Integer>>
LogLevel
```

The implementation of the LogLevel type should provide a mechanism to assign the following values, or an equivalent implementation thereof, to an instance of the LogLevel type.

```plaintext
SECURITY_ALARM = 1
FAILURE_ALARM = 2
DEGRADED_ALARM = 3
EXCEPTION_ERROR = 4
FLOW_CONTROL_ERROR = 5
RANGE_ERROR = 6
USAGE_ERROR = 7
ADMINISTRATIVE_EVENT = 8
STATISTIC_REPORT = 9
```

Further, an implementation should reserve the codes 10-26, or their equivalent, to denote program debugging messages.
2.2.3 OperationalState

The enumeration **OperationalState** defines the Log states of operation. When the Log is **ENABLED** it is fully functional and available for use by log producer and log consumer clients. A Log that is **DISABLED** has encountered a runtime problem and is not available for use by log producers or log consumers. The internal error conditions that cause the Log to go into **DISABLED** state are implementation specific.

![OperationalState Diagram]

2.2.4 AdministrativeState

The **AdministrativeState** denotes the active logging state of an operational Log. When set to **UNLOCKED** the Log will accept records for storage, per its operational parameters. When set to **LOCKED** the Log will not accept new log records and records can be read or deleted only.

![AdministrativeState Diagram]
2.2.5 AvailabilityStatus

The AvailabilityStatus denotes whether or not the Log is available for use. When true, offDuty indicates the Log is LOCKED (administrative state) or DISABLED (operational state). When true, logFull indicates the Log storage is full.

<table>
<thead>
<tr>
<th>AvailabilityStatus</th>
</tr>
</thead>
<tbody>
<tr>
<td>offDuty : boolean</td>
</tr>
<tr>
<td>logFull : boolean</td>
</tr>
</tbody>
</table>

2.2.6 LogFullAction

This type specifies the action that the Log should take when its internal buffers become full of data, leaving no room for new records to be written. WRAP indicates that the Log will overwrite the oldest LogRecords with the newest records, as they are written to the Log. The Log will overwrite as many of the oldest LogRecords as needed to accommodate the newest records. HALT indicates that the Log will stop logging when full.

<table>
<thead>
<tr>
<th>&lt;&lt;enumeration&gt;&gt;</th>
</tr>
</thead>
<tbody>
<tr>
<td>LogFullAction</td>
</tr>
<tr>
<td>WRAP</td>
</tr>
<tr>
<td>HALT</td>
</tr>
</tbody>
</table>

2.2.7 RecordId

This type provides the record ID that is assigned to a LogRecord by the Log; the RecordId must be unique.

This type should be able to hold a 64 bit integer quantity or equivalent.

<table>
<thead>
<tr>
<th>&lt;&lt;Integer&gt;&gt;</th>
</tr>
</thead>
<tbody>
<tr>
<td>RecordId</td>
</tr>
</tbody>
</table>
2.2.8 LogTime

This type provides the time format used by the Log to time stamp LogRecords. The fields of this type are intentionally designed to map directly to the POSIX timespec structure.

<table>
<thead>
<tr>
<th>LogTime</th>
</tr>
</thead>
<tbody>
<tr>
<td>seconds : long</td>
</tr>
<tr>
<td>nanoseconds : long</td>
</tr>
</tbody>
</table>

2.2.9 LogRecord

The LogRecord type defines the format of the LogRecords as stored in the Log. It represents an encapsulation of the ProducerLogRecord, supplied by the log producer, and adds the time stamp (via the LogTime structure) and a unique record identification (via the RecordId field). Refer to Figure 2-2.

2.2.10 LogRecordSequence

The LogRecordSequence type defines an unbounded sequence of LogRecords. Refer to Figure 2-2.

2.2.11 ProducerLogRecord

The ProducerLogRecord represents the log record written by the log producer client to the log. It will be encapsulated in a LogRecord object before it is stored in the log storage area. Refer to Figure 2-2.
2.3 Common Interface Operations

Interface **LogStatus** shall provide access to operations of common interest, which are through inheritance available in all interfaces of the logging service.

2.3.1 getMaxSize

Returns the size of the logging storage area.

Synopsis

```plaintext
+ getMaxSize () : unsigned long long
```
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>unsigned long long</td>
<td>The maximum size of the log storage area in bytes.</td>
</tr>
</tbody>
</table>

Exceptions
This function raises no exceptions.

Description
Logging records are stored in a storage area encapsulated by the Log class. The available space in this storage area is finite. This operation shall return the maximum capacity in bytes of the storage area.

2.3.2 getCurrentSize

Returns the amount of log storage area currently occupied by logging records.

Synopsis

+ getCurrentSize () : unsigned long long

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>unsigned long long</td>
<td>The size of the currently used log storage area in bytes.</td>
</tr>
</tbody>
</table>

Exceptions
This function raises no exceptions.

Description
Logging records are stored in a storage area encapsulated by the Log class. The getCurrentSize operation shall return the size in bytes of the log storage area currently occupied by logging records. This value is less or equal to the total storage area size returned by the getMaxSize operation.

2.3.3 getNumRecords

Returns the number of records presently stored in the Log.
Synopsis

+ getNumRecords () : unsigned long long

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>unsigned long long</td>
<td>The number of logging records currently stored in the storage area.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

Logging records are stored in a storage area encapsulated by the Log class. The getNumRecords operation shall return the number of logging records currently stored in the log storage area.

2.3.4 getLogFullAction

Returns the action to be taken when the storage area becomes full.

Synopsis

+ getLogFullAction () : LogFullAction

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>LogFullAction</td>
<td>The selected alternative of the LogFullAction enumeration.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

Since the storage space of the Log storage area is finite, the Logging Service has to take special action when the free space is depleted. The kind of action is described by the LogFullAction type. The getLogFullAction operation shall return the information about the action that the Logging Service shall take when the storage area becomes full. The possible values are HALT, which means no further logging records shall be accepted and stored; or WRAP, which means the log shall continue by overwriting the oldest records in the storage area.
2.3.5 getAvailabilityStatus

Returns the availability status of the Log.

**Synopsis**

+ getAvailabilityStatus () : AvailabilityStatus

**Parameters and Return**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>AvailabilityStatus</td>
<td>An instance of the AvailabilityStatus representing the actual status of the log.</td>
</tr>
</tbody>
</table>

**Exceptions**

This operation raises no exceptions.

**Description**

The ability of the Log to accept and store logging records might become impaired. The `getAvailabilityStatus` operation is used to check the availability status of the Log. The returned instance of the `AvailabilityStatus` type shall contain two Boolean values: `offDuty`, which shall indicate that the log is disabled when true, and `logFull`, which shall indicate that all free space is depleted in the log storage area.

2.3.6 getAdministrativeState

Returns the administrative state of the Log.

**Synopsis**

+ getAdministrativeState () : AdministrativeState

**Parameters and Return**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>AdministrativeState</td>
<td>The actually selected alternative of the AdministrativeState enumeration.</td>
</tr>
</tbody>
</table>

**Exceptions**

This operation raises no exceptions.
Description

The ability of the logging service to accept and store new logging records can be affected by administrative action. The `getAdministrativeState` shall return the current administrative state of the Log. The possible states are **LOCKED** and **UNLOCKED**. If the state is **LOCKED**, no new records shall be accepted. Reading of already stored records is not affected.

2.3.7 getOperationalState

Returns the operational state of the Log.

Synopsis

+ getOperationalState () : OperationalState

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>OperationalState</td>
<td>The actually selected alternative of the OperationalState enumeration.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The `getOperationalState` operation shall return the actual operational state of the log. Possible values are **ENABLED**, which shall indicate that the log is fully functional and available to log producer and log consumer clients; or **DISABLED**, which shall indicate that the log has encountered a runtime problem and is not available for use by log producers or log consumers.

2.4 LogConsumer Interface Operations

2.4.1 getRecordIdFromTime

Identify a record in the log based on its time stamp.

Synopsis

+ getRecordIdFromTime (in fromTime : LogTime) : RecordId
2.4.2 retrieveRecords

Retrieves a specified number of records from the Log.

Synopsis

```c
+ retrieveRecords (inout currentId : RecordId,
    inout howMany : unsigned long)
    : LogRecordSequence
```
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>currentId</td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td>howMany</td>
<td>unsigned long</td>
<td>The number of records to retrieve, will be updated to the number of</td>
</tr>
<tr>
<td></td>
<td></td>
<td>records actually retrieved.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The `retrieveRecords` operation shall return a `LogRecordSequence` that begins with the record specified by the `currentId` parameter. The number of records in the `LogRecordSequence` returned by the `retrieveRecords` operation shall be equal to the number of records specified by the `howMany` parameter, or the number of records available if the number of records specified by the `howMany` parameter cannot be met. The log shall update `howMany` to indicate the number of records returned and set `currentId` to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by `currentId` does not exist, but corresponds to the next record that will be recorded in the future, the `retrieveRecords` operation shall return an empty list of `LogRecords`, set `howMany` to zero, and leave the value of `currentId` unchanged. If the record specified by `currentId` does not exist and does not correspond to the next record that will be recorded in the future, the `retrieveRecords` operation shall return an empty list of `LogRecords`, and set both, `currentId` and `howMany` to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the `currentId` value. Consequently, subsequent invocations of this operation with a different `valueList` or the other retrieval operations before reestablishing a record ID with the `getRecordIdFromTime` operation may result in the Log consumer not being able to obtain some of the records.

2.4.3 `retrieveRecordsByLevel`

Retrieves a specified number of records from the Log that correspond to the provided log levels.

```c
+ retrieveRecordsByLevel (inout currentId : RecordId, 
   inout howMany : unsigned long, 
   in valueList : LogLevelSequence, 
   : LogRecordSequence)
```
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>currentId</td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td>howMany</td>
<td>unsigned long</td>
<td>The number of records to retrieve, will be updated to the number of records actually retrieved.</td>
</tr>
<tr>
<td>valueList</td>
<td>LogLevelSequence</td>
<td>The sequence of log levels that will be sought.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The **retrieveRecordsByLevel** operation shall return a **LogRecordSequence** of records that correspond to the supplied **LogLevels**. Refer to Section 2.2.2, “LogLevel,” on page 2-4. The **valueList** parameter is composed of an undefined number of **LogLevels**. Candidate records for the **LogRecordSequence** shall begin with the record specified by the **currentId** parameter. The number of records in the **LogRecordSequence** returned by the **retrieveRecordsByLevel** operation shall be equal to the number of records specified by the **howMany** parameter, or the number of records available if the number of records specified by the **howMany** parameter cannot be met. The log shall update **howMany** to indicate the number of records returned and set **currentId** to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by **currentId** does not exist, but corresponds to the next record that will be recorded in the future, the **retrieveRecordsByLevel** operation shall return an empty list of **LogRecords**, set **howMany** to zero, and leave the value of **currentId** unchanged. If the record specified by **currentId** does not exist and does not correspond to the next record that will be recorded in the future, or if the Log is empty, the **retrieveRecordsByLevel** operation shall return an empty list of **LogRecords**, and set both, **currentId** and **howMany** to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the **currentId** value. Consequently, subsequent invocations of this operation with a different **valueList** or the other retrieval operations before reestablishing a record ID with the **getRecordIdFromTime** operation may result in the Log consumer not being able to obtain some of the records.

### 2.4.4 retrieveRecordsByProducerId

Retrieves a specified number of records from the Log that correspond to the provided producer IDs.
+ retrieveRecordsByProducerId (inout currentId : RecordId, 
  inout howMany : unsigned long, 
  in valueList : StringSequence, 
  : LogRecordSequence)

**Parameters and Return**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>currentId</td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td>howMany</td>
<td>unsigned long</td>
<td>The number of records to retrieve, will be updated to the number of records actually retrieved.</td>
</tr>
<tr>
<td>valueList</td>
<td>StringSequence</td>
<td>The sequence of producer IDs that will be sought.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

**Exceptions**

This operation raises no exceptions.

**Description**

The `retrieveRecordsByProducerId` operation shall return a `LogRecordSequence` of records that correspond to the supplied `producerIds`. Refer to Section 2.2.11, “ProducerLogRecord,” on page 2-7. The `valueList` parameter is composed of an undefined number of `producerIds`. Candidate records for the `LogRecordSequence` shall begin with the record specified by the `currentId` parameter. The number of records in the `LogRecordSequence` returned by the `retrieveRecordsByProducerId` operation shall be equal to the number of records specified by the `howMany` parameter, or the number of records available if the number of records specified by the `howMany` parameter cannot be met. The log shall update `howMany` to indicate the number of records returned and set `currentId` to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by `currentId` does not exist, but corresponds to the next record that will be recorded in the future, the `retrieveRecordsByProducerId` operation shall return an empty list of `LogRecords`, set `howMany` to zero, and leave the value of `currentId` unchanged. If the record specified by `currentId` does not exist and does not correspond to the next record that will be recorded in the future, or if the Log is empty, the `retrieveRecordsByProducerId` operation shall return an empty list of `LogRecords`, and set both, `currentId` and `howMany` to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the `currentId` value. Consequently, subsequent invocations of this operation with a different `valueList` or the other retrieval operations before reestablishing a record ID with the `getRecordIdFromTime` operation may result in the Log consumer not being able to obtain some of the records.
2.4.5 retrieveRecordsByProducerName

Retrieves a specified number of records from the Log that correspond to the provided producer names.

```plaintext
+ retrieveRecordsByProducerId (inout currentId : RecordId, 
inout howMany : unsigned long, 
in valueList : StringSequence, 
: LogRecordSequence
```

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>currentId</td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td>howMany</td>
<td>unsigned long</td>
<td>The number of records to retrieve, will be updated to the number of records actually retrieved.</td>
</tr>
<tr>
<td>valueList</td>
<td>StringSequence</td>
<td>The sequence of producer names that will be sought.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The `retrieveRecordsByProducerName` operation shall return a `LogRecordSequence` of records that correspond to the supplied `producerNames`. Refer to Section 2.2.11, “ProducerLogRecord,” on page 2-7. The `valueList` parameter is composed of an undefined number of `producerNames`. Candidate records for the `LogRecordSequence` shall begin with the record specified by the `currentId` parameter. The number of records in the `LogRecordSequence` returned by the `retrieveRecordsByProducerName` operation shall be equal to the number of records specified by the `howMany` parameter, or the number of records available if the number of records specified by the `howMany` parameter cannot be met. The log shall update `howMany` to indicate the number of records returned and set `currentId` to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by `currentId` does not exist, but corresponds to the next record that will be recorded in the future, the `retrieveRecordsByProducerName` operation shall return an empty list of `LogRecords`, set `howMany` to zero, and leave the value of `currentId` unchanged. If the record specified by `currentId` does not exist and does not correspond to the next record that will be recorded in the future, or if the Log is empty, the `retrieveRecordsByProducerName` operation shall return an empty list of `LogRecords`, and set both, `currentId` and `howMany` to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the
currentId value. Consequently, subsequent invocations of this operation with a
different valueList or the other retrieval operations before reestablishing a record ID
with the getRecordIdFromTime operation may result in the Log consumer not being
able to obtain some of the records.

2.5 LogProducer Interface Operations

2.5.1 writeRecords

Writes records to the Log.

Synopsis

+ writeRecords (in records : ProducerLogRecordSequence)

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>records</td>
<td>ProducerLogRecordSequence</td>
<td>The records to be written to the log.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td></td>
<td>This operation does not return a value.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The writeRecords operation shall add the log records supplied in the records
parameter to the Log. When there is insufficient storage to add one of the supplied log
records to the Log, and the LogFullAction is set to HALT, the writeRecords
operation shall set the availability status logFull state to true. For example, if 3 records
are provided in the records parameter, and while trying to write the second record to the
log, the record will not fit, then the log is considered to be full. Therefore, the second and
third records will not be stored in the log but the first record would have been
successfully stored. When there is insufficient storage to add one of the supplied log
records to the Log, and the LogFullAction is set to WRAP, the writeRecords
operation shall overwrite the oldest LogRecords with the newest records, as they are
written to the Log, and leave the availability status logFull state unchanged.

The writeRecords operation shall insert the current UTC time to the time field of
each record written to the Log, and shall assign a unique record ID to the id field of the
LogRecord.

Log records accepted for storage by the writeRecords shall be available for retrieval
in the order received.
2.5.2 writeRecord

Writes a single record to the Log.

Synopsis

+ writeRecord (in record : ProducerLogRecord)

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>record</td>
<td>ProducerLogRecord</td>
<td>The record to be written to the log.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td></td>
<td>This operation does not return a value.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The writeRecord operation shall add the log record supplied in the record parameter to the Log. When there is insufficient storage to add the supplied log record to the Log, and the LogFullAction is set to HALT, the writeRecord operation shall set the availability status logFull state to true. When there is insufficient storage to add the supplied log record to the Log, and the LogFullAction is set to WRAP, the writeRecord operation shall overwrite the oldest LogRecords with the new record, and leave the availability status logFull state unchanged.

The writeRecord operation shall insert the current UTC time to the time field of each record written to the Log, and shall assign a unique record ID to the id field of the LogRecord.

Log records accepted for storage by writeRecord shall be available for retrieval in the order received.

2.6 LogAdministrator Interface Operations

2.6.1 setMaxSize

Sets the maximum size of the Log storage area.

Synopsis

+ setMaxSize(in size : unsigned long long)
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>size</td>
<td>unsigned long long</td>
<td>The desired size for the logging storage area in bytes.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td></td>
<td>This operation does not return a value.</td>
</tr>
</tbody>
</table>

Exceptions

This operation shall raise the **InvalidParam** exception if the supplied parameter is invalid.

Description

Log records are stored in a storage area encapsulated by the **Log** class. The available space in this storage area is finite. This operation shall allow the maximum capacity, in bytes, of the storage area to be set. Note, however, that this operation might be constrained by the underlying operation (you can’t assign more memory than is physically present), or a platform specific implementation might decide to render this operation as a no-op and provide a fixed maximum size instead.

2.6.2 setLogFullAction

Configure the action to be taken if the log storage area becomes full.

Synopsis

```c
+ setLogFullAction (in action : LogFullAction)
```

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>action</td>
<td>LogFullAction</td>
<td>Specify the desired selection from the LogFullAction enumeration (either HALT or WRAP).</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td></td>
<td>This operation does not return a value</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.
**Description**

Since the storage space of the Log storage area is finite, the Log Service has to take special action when the free space is depleted. The kind of action is described by the LogFullAction type. The setLogFullAction operation shall allow the actions that should be taken after all free space in the log storage area is depleted to be specified. The possible values are HALT, which shall indicate that no further logging records are accepted and stored; or WRAP, which shall indicate that the log continues by overwriting the oldest records in the storage area. When the LogFullAction type is set to WRAP, the Log shall set the availability status logFull state to false.

**2.6.3 setAdministrativeState**

This operation provides write access to the administrative state value.

**Synopsis**

+ setAdministrativeState (in state : AdministrativeState)

**Parameters and Return**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>state</td>
<td>AdministrativeState</td>
<td>Select the desired alternative from the AdministrativeState enumeration. (Possible values are LOCKED and UNLOCKED.)</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td></td>
<td>This operation does not return a value</td>
</tr>
</tbody>
</table>

**Exceptions**

This operation raises no exceptions.

**Description**

This operation shall affect the ability of the logging service to accept and store new logging records by administrative action. The possible states are LOCKED and UNLOCKED. If the state is LOCKED, no new records shall be accepted. Reading of already stored records shall not be affected. If the state is set to UNLOCKED, the log shall operate normally.

**2.6.4 clearLog**

Purge the log storage area.
Synopsis

clearLog ()

Parameters and Return
This operation has no parameters or returns.

Exceptions
This operation raises no exceptions.

Description
This operation shall purge all logging records from the log storage area; however, it shall not alter the size of the storage area in any way. The log shall set the availability status logFull state to false.

2.6.5 destroy

Tear down an instantiated Log.

Synopsis

destroy ()

Parameters and Return
This operation has no parameters or returns.

Exceptions
This operation raises no exceptions.

Description
This operation shall destroy the associated instance of the Log class. All existing records in the log storage area shall be irrecoverably lost and the memory resources associated with the storage area shall be released.
Platform Specific Model: Mapping to CORBA IDL

Contents

This chapter contains the following sections.

<table>
<thead>
<tr>
<th>Section Title</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>“Overview”</td>
<td>3-1</td>
</tr>
<tr>
<td>“Types and Data Structures”</td>
<td>3-2</td>
</tr>
<tr>
<td>“Logging Interfaces”</td>
<td>3-7</td>
</tr>
</tbody>
</table>

3.1 Overview

This specification defines a Lightweight Logging Service intended for use in resource-constraint systems like embedded and/or real-time CORBA systems. It represents the CORBA Platform Specific Model (PSM) derived from the Lightweight Logging Service Platform Independent Model (PIM) described in Chapter 2 of this document. In this particular case, this PSM is “the original,” derived from the Software Communication Architecture (SCA) version 2.2. SCA defines the system platform for software-defined radios, using CORBA on top of a real-time operating system. The PIM described in Chapter 2 was derived from this PSM through generalization.

3.1.1 Mapping from the Platform Independent Model

The mapping between the elements of the Platform Independent Model described in Chapter 2 and the corresponding elements of the CORBA IDL Platform Specific Model described in the following sections is in most cases one-to-one. A note in the description of each PSM element will explain the correspondence between the PSM element and its counterpart in the PIM.
According to the characteristic of CORBA to fully encapsulate the object underlying the provided interfaces, no visible mapping exists between the UML Log class of the PIM and a CORBA IDL construct in the PSM. The operations to be implemented by the underlying Log object are only visible through the four interfaces, as defined in the PIM, and are fully described in the corresponding interface sections below.

### 3.2 Types and Data Structures

#### 3.2.1 InvalidParam Exception

```plaintext
exception InvalidParam { string details; }
```

The InvalidParam exception indicates that a provided parameter was invalid. Details about the cause for this exception are delivered in the string attribute `details`.

**Mapping from the Platform Independent Model**

This IDL exception is the result of a one-to-one mapping from the UML classifier InvalidParam (stereotyped as `<exception>`), described in Section 2.2.1, “InvalidParam Exception,” on page 2-4.

**Difference to the Telecom Log Service**

This IDL exception is identical to the corresponding definition in the Telecom Log Service.

#### 3.2.2 LogLevel

Type **LogLevel** is an enumeration-like type that is utilized to identify log levels.

```plaintext
unsigned short LogLevel;
```

```plaintext
const unsigned short SECURITY_ALARM = 1;
const unsigned short FAILURE_ALARM = 2;
const unsigned short DEGRADED_ALARM = 3;
const unsigned short EXCEPTION_ERROR = 4;
const unsigned short FLOW_CONTROL_ERROR = 5;
const unsigned short RANGE_ERROR = 6;
const unsigned short USAGE_ERROR = 7;
const unsigned short ADMINISTRATIVE_EVENT = 8;
const unsigned short STATISTIC_REPORT = 9;
// Values ranging from 10 to 26 are reserved for
// 16 debugging levels.
```

The LogLevel allows a classification of the logging record. The value provided is recorded in the logging record and provided to the consumer at retrieval, but it has no particular meaning or side effects during storage of the record in the Log.
Mapping from the Platform Independent Model
This IDL integer type is the result of a one-to-one mapping from the UML classifier LogLevel (stereotyped as <<Integer>>), described in Section 2.2.2, “LogLevel,” on page 2-4. Note that the first 27 values (from 0 to 26) are predefined by the PIM.

Difference to the Telecom Log Service
This type does not exist in the Telecom Log Service.

3.2.3 OperationalState

enum OperationalState {disabled, enabled};

The enumeration OperationalStateType defines the Log states of operation. When the Log is enabled it is fully functional and is available for use by log producer and log consumer clients. A Log that is disabled has encountered a runtime problem and is not available for use by log producers or log consumers. The internal error conditions that cause the Log to set the operational state to enabled or disabled are implementation specific.

Mapping from the Platform Independent Model
This IDL enumeration type is the result of a one-to-one mapping from the UML classifier OperationalState (stereotyped as <<enumeration>>), described in Section 2.2.3, “OperationalState,” on page 2-5. The identifiers of the enumeration values have been converted to lower-case for compatibility with the Telecom Log Service.

Difference to the Telecom Log Service
This IDL enumeration type is identical to the corresponding type definition in the Telecom Log Service.

3.2.4 AdministrativeState

enum AdministrativeState {locked, unlocked};

The AdministrativeState type denotes the active logging state of an operational Log. When set to unlocked the Log will accept records for storage, per its operational parameters. When set to locked the Log will not accept new log records and records can be read or deleted only.

Mapping from the Platform Independent Model
This IDL enumeration type is the result of a one-to-one mapping from the UML classifier AdministrativeState (stereotyped as <<enumeration>>), described in Section 2.2.4, “AdministrativeState,” on page 2-5. The identifiers of the enumeration values have been converted to lower-case for compatibility with the Telecom Log Service.
**Difference to the Telecom Log Service**

This IDL enumeration type is identical to the corresponding type definition in the Telecom Log Service.

### 3.2.5 LogFullAction

```idl
eenum LogFullAction {WRAP, HALT};
```

This type specifies the action that the Log should take when its internal buffers become full of data, leaving no room for new records to be written. **WRAP** indicates that the Log will overwrite the oldest `LogRecord` with the newest records, as they are written to the Log. The Log will overwrite as many of the oldest `LogRecord` as needed to accommodate the newest records. **HALT** indicates that the Log will stop logging when full.

**Mapping from the Platform Independent Model**

This IDL enumeration type is the result of a one-to-one mapping from the UML classifier `LogFullAction` (stereotyped as `<enumeration>`), described in Section 2.2.6, “LogFullAction,” on page 2-6.

**Difference to the Telecom Log Service**

The open-ended list of short integer values in the Telecom Log Service has been replaced by a two-element enumeration to better accommodate the constraints of the embedded environment. The enumeration values are retained in upper-case to distinguish from the constants used by the Telecom Log Service.

### 3.2.6 LogAvailabilityStatus

```idl
struct AvailabilityStatus{
   boolean off_duty;
   boolean log_full;
};
```

The `AvailabilityStatus` denotes whether or not the Log is available for use. When `true`, `off_duty` indicates that the Log is **locked** (administrative state) or **disabled** (operational state). When `true`, `log_full` indicates that the Log storage is full.

<table>
<thead>
<tr>
<th>Struct member</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>off_duty</td>
<td>Indicates that the log is unavailable, if true.</td>
</tr>
<tr>
<td>log_full</td>
<td>Indicates that the log storage area is full, if true.</td>
</tr>
</tbody>
</table>

**Mapping from the Platform Independent Model**

This IDL structure type is the result of a one-to-one mapping from the UML class `AvailabilityStatus`, described in Section 2.2.5, “AvailabilityStatus,” on page 2-6.
3.2.7 LogTime

```c
struct LogTime {
    long seconds;
    long nanoseconds;
};
```

This type provides the time format used by the Log to time stamp LogRecords. Each field is intended to directly map to the POSIX timespec structure.

*Note* – An implementation should exclusively use UTC for time recording to support location transparency.

### Mapping from the Platform Independent Model

This IDL structure type is the result of a one-to-one mapping from the UML class LogTime, described in Section 2.2.8, “LogTime,” on page 2-7.

### Difference to the Telecom Log Service

The LogTime structure replaces the use of the Time Service TimeT type. This way the dependency on the Time Service has been eliminated and the time specification aligned with the POSIX timespec structure, which is implemented by virtually all existing operating systems for embedded systems.

3.2.8 ProducerLogRecord

```c
struct ProducerLogRecord {
    string producerId;
    string producerName;
    LogLevel level;
    string logData;
};

typedef sequence <ProducerLogRecord>
    ProducerLogRecordSequence;
```

Log producers format log records as defined in the structure ProducerLogRecord.

<table>
<thead>
<tr>
<th>Struct member</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>producerId</td>
<td>This field uniquely identifies the source of a log record. The value is the component’s identifier and should be unique for each log record producing component within the Domain.</td>
</tr>
</tbody>
</table>
This structure represents a logging record written by a log producer client to the Log via the **LogProducer** interface. Upon reception, it is encapsulated by the **LogRecord** described in Section 3.2.2, “LogLevel,” on page 3-2.

### Mapping from the Platform Independent Model

This IDL structure type is the result of a one-to-one mapping from the UML class **ProducerLogRecord**, described in Section 2.2.11, “ProducerLogRecord,” on page 2-7.

### Difference to the Telecom Log Service

The **ProducerLogRecord** structure replaces the use of the IDL any type in the **LogRecord** of the Telecom Log Service. This is required in lieu of the lightweight nature of this service; and by the fact that many embedded ORB implementations do not support type any.

#### 3.2.9 RecordId

```
typedef unsigned long long RecordId;
```

This type provides the unique record ID that is assigned to a **LogRecord** by the **Log**.

### Mapping from the Platform Independent Model

This IDL type is the result of a one-to-one mapping from the UML classifier RecordId, as described in Section 2.2.7, “RecordId,” on page 2-6. Defined as an unsigned long long it is capable to hold a 64 bit integer value, as required by the PIM.

### Difference to the Telecom Log Service

The type RecordId is identical to the type used in the Telecom Log Service for simple log records.

<table>
<thead>
<tr>
<th>producerName</th>
<th>This field identifies the producer of a log record in textual format. This field is assigned by the log producer, thus is not unique within the Domain (e.g., multiple instances of an application will assign the same name to the ProducerName field).</th>
</tr>
</thead>
<tbody>
<tr>
<td>level</td>
<td>The level field can be used to classify the log record according to the LogLevel type.</td>
</tr>
<tr>
<td>logData</td>
<td>This field contains the informational message being logged.</td>
</tr>
</tbody>
</table>
3.2.10 LogRecord

```c
struct LogRecord {
    RecordId    id;
    LogTime     time;
    ProducerLogRecord info;
};
```

typedef sequence<LogRecord> LogRecordSequence;

The `LogRecord` type defines the format of the log records as stored in the Log. The ‘info’ field is the `ProducerLogRecord` that is written by a producer client to the Log.

The `LogRecordSequence` type defines an unbounded sequence of `LogRecords`.

**Mapping from the Platform Independent Model**

This IDL structure type is the result of a one-to-one mapping from the UML classes `LogRecord` and `LogRecordSequence`, described in Section 2.2.9, “LogRecord,” on page 2-7 and Section 2.2.10, “LogRecordSequence,” on page 2-7, and the aggregation between these classes.

**Difference to the Telecom Log Service**

The `LogRecord` structure was loosely modeled after the Telecom Log Service LogRecord structure. However, since many embedded ORBs are not supporting the IDL type `any`, the `ProducerLogRecord` structure replaces the any-typed info field in the Telecom Log Service LogRecord. Further, the Lightweight Logging Service does not support attributes in `LogRecords`.

<table>
<thead>
<tr>
<th>Struct member</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Id</td>
<td>This field uniquely identifies a log record in the Log.</td>
</tr>
<tr>
<td>Time</td>
<td>This field holds the timestamp for the record.</td>
</tr>
<tr>
<td>Info</td>
<td>This field contains the logging record supplied by the producer.</td>
</tr>
</tbody>
</table>

3.3 Logging Interfaces

Operations on the Log object are separated into three distinct concrete interfaces. Each of these interfaces represents a different access kind or privilege. This represents a lightweight method of protection for the underlying Log object, without adding any additional code. For the typically severe resource constrained embedded environments this Lightweight Logging Service is addressing, the code saving is important, and the protection functionality is considered sufficient.
Difference to the Telecom Log Service

The way the Lightweight Logging service is integrated into the surrounding environment is very different from the Telecom Log Service (which is based on Event- or Notification Channels). The Lightweight Logging Service is a stand-alone service targeted for embedded systems, where the variety of client applications is limited and usually well-known. The specified interfaces aim for a minimum footprint.

3.3.1 Interface LogStatus

```cpp
interface LogStatus {
    unsigned long long get_max_size();
    unsigned long long get_current_size();
    unsigned long long get_n_records();
    LogFullAction get_log_full_action();
    AvailabilityStatus get_availability_status();
    AdministrativeState get_administrative_state();
    OperationalState get_operational_state();
};
```

The purpose of this interface is to make common operations equally available in the three concrete interfaces inherited from this interface. These operations provide a common and consistent way to query the actual state of a Log object. No state changes are permitted or implied through the operations offered in this interface.

From a client’s perspective, this interface should be considered as abstract; its operations should be invoked only in the context of the inherited interfaces.

3.3.1.1 get_max_size

Returns the size of the logging storage area.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>unsigned long long</td>
<td>The maximum size of the log storage area in bytes.</td>
</tr>
</tbody>
</table>

Exceptions

This function raises no exceptions.

Description

Logging records are stored in a storage area encapsulated by the Log class. The available space in this storage area is finite. This operation returns the maximum capacity in bytes of the storage area.
Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation \texttt{getMaxSize}, defined in the UML class \texttt{Log} and made visible through interface \texttt{LogStatus} in the PIM (see Section 2.3.1, “getMaxSize,” on page 2-8). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.

3.3.1.2 \texttt{get\_current\_size}

Returns the amount of log storage area currently occupied by logging records.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>unsigned long long</td>
<td>The size of the currently used log storage area in bytes.</td>
</tr>
</tbody>
</table>

Exceptions

This function raises no exceptions.

Description

Logging records are stored in a storage area encapsulated by the \texttt{Log} class. The \texttt{get\_current\_size} operation returns the size in bytes of the log storage area currently occupied by logging records. This value is less or equal to the total storage area size returned by the \texttt{get\_max\_size} operation.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation \texttt{getCurrentSize}, defined in the UML class \texttt{Log} and made visible through interface \texttt{LogStatus} in the PIM (see Section 2.3.2, “getCurrentSize,” on page 2-9). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.

3.3.1.3 \texttt{get\_n\_records}

Returns the number of records presently stored in the Log.
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>unsigned long long</td>
<td>The number of logging records currently stored in the storage area.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

Logging records are stored in a storage area encapsulated by the Log class. The `get_n_records` operation returns the number of logging records currently stored in the log storage area.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation `getNumRecords`, defined in the UML class Log and made visible through interface LogStatus in the PIM (see Section 2.3.3, “getNumRecords,” on page 2-9). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide; and for compatibility with the Telecom Log Service.

Difference to the Telecom Log Service

This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.

3.3.1.4 get_log_full_action

Returns the action taken when the storage area becomes full.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>LogFullAction</td>
<td>The actually selected alternative of the LogFullAction enumeration.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.
**Description**

Since the storage space of the Log storage area is finite, the Logging Service has to take special action when the free space is depleted. The kind of action is described by the **LogFullAction** type. The `get_log_full_action` operation returns the information about which action the Logging Service will take when the storage area becomes full. The possible values are **HALT**, which means no further logging records are accepted and stored; or **WRAP**, which means the Log continues by overwriting the oldest records in the storage area.

**Mapping from the Platform Independent Model**

This IDL operation definition is the result of a one-to-one mapping from operation `getLogFullAction`, defined in the UML class `Log` and made visible through interface `LogStatus` in the PIM (see Section 2.3.4, “getLogFullAction,” on page 2-10).

The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

**Difference to the Telecom Log Service**

This operation is identical in name and signature to the equivalent operation of the Telecom Log Service; however, the result is different.

### 3.3.1.5 `get_availability_status`

Returns the availability status of the Log.

**Parameters and Return**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>&lt;return&gt;</code></td>
<td><code>AvailabilityStatus</code></td>
<td>An instance of the <code>AvailabilityStatus</code> representing the actual status of the log.</td>
</tr>
</tbody>
</table>

**Exceptions**

This operation raises no exceptions.

**Description**

The ability of the Log to accept and store logging records might become impaired. The `get_availability_status` operation is used to check the availability status of the Log. The returned instance of the `AvailabilityStatus` type contains two Boolean values: **off_duty**, which indicates the log is disabled when true; and **log_full**, which indicates that all free space is depleted in the log storage area.
Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation `getAvailabilityStatus`, defined in the UML class Log and made visible through interface LogStatus in the PIM (see Section 2.3.5, “getAvailabilityStatus,” on page 2-11). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.

3.3.1.6 `get_administrative_state`

Returns the administrative state of the Log.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>AdministrativeState</td>
<td>The actually selected alternative of the AdministrativeState enumeration.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The ability of the logging service to accept and store new logging records can be affected by administrative action. The `get_administrative_state` is used to read the administrative state of the Log. The possible states are `locked` and `unlocked`. If the state is `locked`, no new records are accepted. Reading of already stored records is not affected.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation `getAdministrativeState`, defined in the UML class Log and made visible through interface LogStatus in the PIM (see Section 2.3.6, “getAdministrativeState,” on page 2-11). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.
3.3.1.7 get_operational_state

Returns the operational state of the Log.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;return&gt;</td>
<td>OperationalState</td>
<td>The actually selected alternative of the OperationalState enumeration.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The get_operational_state operation returns the actual operational state of the log. Possible values are enabled, which means the log is fully functional and available to log producer and log consumer clients; or disabled, which indicates the log has encountered a runtime problem and is not available for use by log producers or log consumers.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation getOperationalState, defined in the UML class Log and made visible through interface LogStatus in the PIM (see Section 2.3.7, “getOperationalState,” on page 2-12). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.

3.3.2 Interface LogConsumer

```java
interface LogConsumer : LogStatus {
    RecordId get_record_id_from_time (in LogTime fromTime);
    LogRecordSequence retrieve_records(inout RecordId currentId,
                                        inout unsigned long howMany);
    LogRecordSequence retrieve_records_by_level(
                                              inout RecordId currentId,
                                              inout unsigned long howMany,
                                              in LogLevelSequence valueList);
```
LogRecordSequence retrieve_records_by_producer_id(
    inout RecordId currentId,
    inout unsigned long howMany,
    in StringSeq valueList);

LogRecordSequence retrieve_records_by_producer_name(
    inout RecordId currentId,
    inout unsigned long howMany,
    in StringSeq valueList);

3.3.2.1 get_record_id_from_time

Identify a record in the log record based on its time stamp.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>fromTime</td>
<td>LogTime</td>
<td>The timestamp with which to start the search.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>RecordId</td>
<td>Record ID of the first record matching the timestamp.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The get_record_id_from_time operation returns the record ID of the first record in the Log with a time stamp that is greater than, or equal to, the time specified in the fromTime parameter. If the Log does not contain a record that meets the criteria provided, then the RecordId returned corresponds to the next record that will be recorded in the future. In this way, if this “future” recordId is passed into a retrieval operation, an empty record will be returned unless records have been recorded since the time specified. Note that if the time specified in the fromTime parameter is in the future, there is no guarantee that the resulting records returned by a retrieval operation will have a time stamp after the fromTime parameter if the returned recordId from this invocation of the get_record_id_from_time operation is subsequently used as input to the retrieveById operation.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation getRecordIdFromTime, defined in the UML class Log and made visible through interface LogConsumer in the PIM (see Section 2.4.1, “getRecordIdFromTime,” on page 2-12). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.
Difference to the Telecom Log Service

This is a new operation, not available in the Telecom Log Service. It reflects the architectural and operational difference between the two services.

3.3.2.2 retrieve_records

Retrieves a specified number of records from the Log.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>currentId</td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td>howMany</td>
<td>Unsigned long</td>
<td>The number of records to retrieve.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The retrieve_records operation returns a LogRecordSequence that begins with the record specified by the currentId parameter. The number of records in the LogRecordSequence returned by the retrieve_records operation is equal to the number of records specified by the howMany parameter, or the number of records available if the number of records specified by the howMany parameter cannot be met. The log will update howMany to indicate the number of records returned and will set currentId to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by currentId does not exist, but corresponds to the next record that will be recorded in the future, the retrieve_records operation returns an empty list of LogRecords, sets howMany to zero, and leaves the value of currentId unchanged. If the record specified by currentId does not exist and does not correspond to the next record that will be recorded in the future, or if the Log is empty, the retrieve_records operation returns an empty list of LogRecords, and sets both, currentId and howMany to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the currentId value. Consequently, subsequent invocation of this operation with the get_record_id_from_time operation may result in the Log consumer not being able to obtain some of the records.
Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation `retrieveRecords`, defined in the UML class `Log` and made visible through interface `LogConsumer` in the PIM (see Section 2.4.2, “retrieveRecords,” on page 2-13). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This is a new operation, not available in the Telecom Log Service. It reflects the architectural and operational difference between the two services.

3.3.2.3 `retrieve_records_by_level`

Retrieves a specified number of records from the Log that correspond to the provided log levels.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>currentId</code></td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td><code>howMany</code></td>
<td>Unsigned long</td>
<td>The number of records to retrieve.</td>
</tr>
<tr>
<td><code>valueList</code></td>
<td>LogLevelSequence</td>
<td>The sequence of log levels that will be sought.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The `retrieve_records_by_level` operation returns a `LogRecordSequence` of records that correspond to the supplied `LogLevel`. Candidate records for the `LogRecordSequence` begin with the record specified by the `currentId` parameter. The number of records in the `LogRecordSequence` returned by the `retrieve_records_by_level` operation is equal to the number of records specified by the `howMany` parameter, or the number of records available if the number of records specified by the `howMany` parameter cannot be met. The log will update `howMany` to indicate the number of records returned and will set `currentId` to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by `currentId` does not exist, but corresponds to the next record that will be recorded in the future, the `retrieve_records_by_level` operation returns an empty list of
LogRecords, sets howMany to zero, and leaves the value of currentId unchanged. If the record specified by currentId does not exist and does not correspond to the next record that will be recorded in the future, or if the Log is empty, the retrieve_records_by_level operation returns an empty list of LogRecords, and sets both, currentId and howMany to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the currentId value. Consequently, subsequent invocation of this operation with the get_record_id_from_time operation may result in the Log consumer not being able to obtain some of the records.

Mapping from the Platform Independent Model
This IDL operation definition is the result of a one-to-one mapping from operation retrieveRecordsByLevel, defined in the UML class Log and made visible through interface LogConsumer in the PIM (see Section 2.4.3, “retrieveRecordsByLevel,” on page 2-14). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service
This is a new operation, not available in the Telecom Log Service. It reflects the architectural and operational difference between the two services.

3.3.2.4 retrieve_records_by_producer_id
Retrieves a specified number of records from the Log that correspond to the provided producer IDs.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>currentId</td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td>howMany</td>
<td>Unsigned long</td>
<td>The number of records to retrieve.</td>
</tr>
<tr>
<td>valueList</td>
<td>StringSeq</td>
<td>The sequence of producer ids that will be sought.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

Exceptions
This operation raises no exceptions.
Description

The `retrieve_records_by_producer_id` operation returns a `LogRecordSequence` of records that correspond to the supplied `producerIds`. Candidate records for the `LogRecordSequence` begin with the record specified by the `currentId` parameter. The number of records in the `LogRecordSequence` returned by the `retrieve_records_by_producer_id` operation is equal to the number of records specified by the `howMany` parameter, or the number of records available if the number of records specified by the `howMany` parameter cannot be met. The log will update `howMany` to indicate the number of records returned and will set `currentId` to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by `currentId` does not exist, but corresponds to the next record that will be recorded in the future, the `retrieve_records_by_producer_id` operation returns an empty list of `LogRecords`, sets `howMany` to zero, and leaves the value of `currentId` unchanged. If the record specified by `currentId` does not exist and does not correspond to the next record that will be recorded in the future, or if the Log is empty, the `retrieve_records_by_producer_id` operation returns an empty list of `LogRecords`, and sets both, `currentId` and `howMany` to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the `currentId` value. Consequently, subsequent invocation of this operation with the `get_record_id_from_time` operation may result in the Log consumer not being able to obtain some of the records.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation `retrieveRecordsByProducerId` defined in the UML class `Log` and made visible through interface `LogConsumer` in the PIM (see Section 2.4.4, “retrieveRecordsByProducerId,” on page 2-15). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This is a new operation, not available in the Telecom Log Service. It reflects the architectural and operational difference between the two services.

3.3.2.5 `retrieve_records_by_producer_name`

Retrieves a specified number of records from the Log that correspond to the provided producer names.
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>currentId</td>
<td>RecordId</td>
<td>The ID of the starting record.</td>
</tr>
<tr>
<td>howMany</td>
<td>Unsigned long</td>
<td>The number of records to retrieve.</td>
</tr>
<tr>
<td>valueList</td>
<td>StringSeq</td>
<td>The sequence of producer names that will be sought.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>LogRecordSequence</td>
<td>The sequence of retrieved records.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The `retrieve_records_by_producer_name` operation returns a `LogRecordSequence` of records that correspond to the supplied `producerNames`. Candidate records for the `LogRecordSequence` begin with the record specified by the `currentId` parameter. The number of records in the `LogRecordSequence` returned by the `retrieve_records_by_producer_name` operation is equal to the number of records specified by the `howMany` parameter, or the number of records available if the number of records specified by the `howMany` parameter cannot be met. The log will update `howMany` to indicate the number of records returned and will set `currentId` to either the id of the record following the last examined record or the next record that will be recorded in the future if there are no further records available. If the record specified by `currentId` does not exist, but corresponds to the next record that will be recorded in the future, the `retrieve_records_by_producer_name` operation returns an empty list of `LogRecords`, sets `howMany` to zero, and leaves the value of `currentId` unchanged. If the record specified by `currentId` does not exist and does not correspond to the next record that will be recorded in the future, or if the Log is empty, the `retrieve_records_by_producer_name` operation returns an empty list of `LogRecords`, and sets both, `currentId` and `howMany` to zero. Note that this operation does not guarantee a return of sequential records in Log and modifies the `currentId` value. Consequently, subsequent invocation of this operation with the `get_record_id_from_time` operation may result in the Log consumer not being able to obtain some of the records.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation `retrieveRecordsByProducerName` defined in the UML class `Log` and made visible through interface `LogConsumer` in the PIM (see Section 2.4.5, “retrieveRecordsByProducerName,” on page 2-17). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.
Difference to the Telecom Log Service

This is a new operation, not available in the Telecom Log Service. It reflects the architectural and operational difference between the two services.

3.3.3 Interface LogProducer

```java
interface LogProducer : LogStatus {
    oneway void write_records(
        in ProducerLogRecordSequence records);
    oneway void write_record(
        in ProducerLogRecord record);
};
```

This interface allows the insertion of new log records into the logging storage area encapsulated by the Log class. In favor of preserving the overall operational integrity of the system, no guarantee is made that a logging record is accepted and stored if the logging service is unable to process and/or store it.

3.3.3.1 write_records

Writes records to the Log.

Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>records</td>
<td>ProducerLogRecordSequence</td>
<td>The records to be written to the log.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>void</td>
<td>This operation provides no return.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

The `write_records` operation adds the log records supplied in the `records` parameter to the Log. When there is insufficient storage to add one of the supplied log records to the Log, and the `LogFullAction` is set to `HALT`, the `write_records` operation will set the availability status logFull state to true. For example, if 3 records are provided in the records parameter, and while trying to write the second record to the log, the record will not fit, then the log is considered to be full. Therefore, the second and third records will not be stored in the log but the first record would have been successfully stored. When there is insufficient storage to add one of the supplied log records to the Log, and the `LogFullAction` is set to `WRAP`, the `write_records` operation will overwrite the oldest LogRecords with the newest records, as they are written to the Log, and leave the availability status logFull state unchanged.
The **write_records** operation inserts the current UTC time to the **time** field of each record written to the Log, and assigns a unique record id to the **id** field of the *LogRecord*.

Log records accepted for storage by the **write_records** will be available for retrieval in the order received.

**Note** – The purpose of the oneway invocation is, within the limitations of embedded ORBs, to de-couple the log producer from the logging service implementation, so that difficulties in the Log have no side-effects on the log producer or its operation. However, since ORBs may legally discard oneway requests, implementers should take extra care that the oneway invocations of **write_records** are not discarded without very substantial reason.

---

**Mapping from the Platform Independent Model**

This IDL operation definition is the result of a one-to-one mapping from operation **writeRecords**, defined in the UML class *Log* and made visible through interface *LogProducer* in the PIM (see Section 2.5.1, “writeRecords,” on page 2-18). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

**Difference to the Telecom Log Service**

This is a new operation, not available in the Telecom Log Service. It reflects the architectural and operational difference between the two services.

---

### 3.3.3.2 write_record

Writes a single record to the Log.

**Parameters and Return**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>record</td>
<td>ProducerLogRecord</td>
<td>The record to be written to the log.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>void</td>
<td>This operation provides no return.</td>
</tr>
</tbody>
</table>

**Exceptions**

This operation raises no exceptions.
**Description**

The `write_record` operation adds a log record supplied in the `record` parameter to the Log. When there is insufficient storage to add the supplied log record to the Log, and the `LogFullAction` is set to `HALT`, the `write_record` operation will set the availability status `logFull` state to true. When there is insufficient storage to add the supplied log record to the Log, and the `LogFullAction` is set to `WRAP`, the `write_record` operation will overwrite the oldest LogRecords with the new record, and leave the availability status `logFull` state unchanged.

The `write_record` operation inserts the current UTC time to the `time` field of each record written to the Log, and assigns a unique record id to the `id` field of the `LogRecord`.

Log records accepted for storage by `write_record` will be available for retrieval in the order received.

**Note** – The purpose of the oneway invocation is, within the limitations of embedded ORBs, to de-couple the log producer from the logging service implementation, so that difficulties in the Log have no side-effects on the log producer or its operation. However, since ORBs may legally discard oneway requests, implementers should take extra care that the oneway invocations of `write_record` are not discarded without very substantial reason.

**Mapping from the Platform Independent Model**

This IDL operation definition is the result of a one-to-one mapping from operation `writeRecord`, defined in the UML class `Log` and made visible through interface `LogProducer` in the PIM (see Section 2.5.2, “writeRecord,” on page 2-19). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

**Difference to the Telecom Log Service**

This is a new operation, not available in the Telecom Log Service. It reflects the architectural and operational difference between the two services.

### 3.3.4 Interface LogAdministrator

```java
interface LogAdministrator : LogStatus {
    void set_max_size(in unsigned long long size)
        raises (InvalidParam);
    void set_log_full_action(in LogFullAction action);
    void set_administrative_state(in AdministrativeState state);
    void clear_log();
    void destroy();
};
```

This interface allows the retrieval of logging records from the storage area encapsulated by the Log class.
3.3.4.1 set_max_size

Sets the maximum size the Log storage area.

**Parameters and Return**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>size</td>
<td>unsigned long long</td>
<td>The desired size for the logging storage area in bytes.</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>void</td>
<td>This operation does not return a value.</td>
</tr>
</tbody>
</table>

**Exceptions**

This operation raises the `InvalidParam` exception if the supplied parameter is invalid.

**Description**

Logging records are stored in a storage area encapsulated by the `Log` class. The available space in this storage area is finite. This operation allows setting of the maximum capacity in bytes of the storage area. Note, however, that this operation might be constrained by the underlying operation (you can’t assign more memory than is physically present), or a platform specific implementation might decide to render this operation as a no-op and provide a fixed maximum size instead.

**Mapping from the Platform Independent Model**

This IDL operation definition is the result of a one-to-one mapping from operation `setMaxSize`, defined in the UML class `Log` and made visible through interface `LogController` in the PIM (see Section 2.6.1, “setMaxSize,” on page 2-19). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

**Difference to the Telecom Log Service**

This operation is identical in name and signature to the equivalent operation of the Telecom Log Service.

3.3.4.2 set_log_full_action

Configure the action to be taken if the log storage area becomes full.
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>action</td>
<td>LogFullAction</td>
<td>Specify the desired selection from the LogFullAction enumeration (either HALT or WRAP).</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>void</td>
<td>This operation does not return a value.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

Since the storage space of the Log storage area is finite, the Logging Service has to take special action when the free space is depleted. The kind of action is described by the LogFullAction type. The set_log_full_action operation allows the specification which action should be taken after all free space in the log storage area is depleted. The possible values are HALT, which means no further logging records are accepted and stored; or WRAP, which means the Log continues by overwriting the oldest records in the storage area. When the LogFullAction type is set to WRAP, the Log will set the availability status logFull state to false.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation setLogFullAction, defined in the UML class Log and made visible through interface LogController in the PIM (see Section 2.6.2, “setLogFullAction,” on page 2-20). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This operation is in principle identical in name, signature and return to the equivalent operation of the Telecom Log Service; however, the input parameter type has been changed to an IDL enumeration.

3.3.4.3 set_administrative_state

The set_administrative_state operation provides write access to the administrative state value.
Parameters and Return

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>state</td>
<td>unsigned long long</td>
<td>Select the desired alternative from the AdministrativeState enumeration. (Possible values are locked and unlocked).</td>
</tr>
<tr>
<td>&lt;return&gt;</td>
<td>void</td>
<td>This operation does not return a value.</td>
</tr>
</tbody>
</table>

Exceptions

This operation raises no exceptions.

Description

This operation allows one to affect the ability of the logging service to accept and store new logging records by administrative action. The possible states are locked and unlocked. If the state is locked, no new records are accepted. Reading of already stored records is not affected. If the state is set to unlocked, the log operates normally.

Mapping from the Platform Independent Model

This IDL operation definition is the result of a one-to-one mapping from operation setLogFullAction, defined in the UML class Log and made visible through interface LogController in the PIM (see Section 2.6.2, “setLogFullAction,” on page 2-20). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service

This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.

3.3.4.4 clear_log

Purge the log storage area.

Parameters and Return

This operation has no parameters or returns.

Exceptions

This operation raises no exceptions.
Description
This operation purges all logging records from the log storage area; however, it does not alter the size of the storage area in any way. The log will set the availability status logFull state to false.

Mapping from the Platform Independent Model
This IDL operation definition is the result of a one-to-one mapping from operation setLogFullAction, defined in the UML class Log and made visible through interface LogController in the PIM (see Section 2.6.2, “setLogFullAction,” on page 2-20). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service
This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.

3.3.4.5 destroy
Tear down an instantiated Log.

Parameters and Return
This operation has no parameters or returns.

Exceptions
This operation raises no exceptions.

Description
This operation will destroy the associated instance of the Log class. All existing records in the log storage area are irrecoverably lost and the memory resources associated with the storage area are released.

Mapping from the Platform Independent Model
This IDL operation definition is the result of a one-to-one mapping from operation setLogFullAction, defined in the UML class Log and made visible through interface LogController in the PIM (see Section 2.6.2, “setLogFullAction,” on page 2-20). The spelling of the operation name has been changed to conform to the OMG IDL Style Guide.

Difference to the Telecom Log Service
This operation is identical in name, signature, and result to the equivalent operation of the Telecom Log Service.
4.1 CosLwLog Service IDL

4.1.1 LogService IDL - CosLwLogService.idl

```cpp
#ifndef COS_LW_LOG_SERVICE_IDL
#define COS_LW_LOG_SERVICE_IDL

#include <CosLwLogAdministrator.idl>
#include <CosLwLogConsumer.idl>
#include <CosLwLogProducer.idl>

#ifdef _PRE_3_0_COMPILER_
#pragma prefix "omg.org"
#endif

module CosLwLog
{
    interface Log : LogAdministrator, LogConsumer, LogProducer {};
};

#endif // COS_LW_LOG_SERVICE_IDL
```

4.1.2 LogStatus Interface IDL - CosLwLogStatus.idl

```cpp
#ifndef MODULE_COS_LW_LOG_STATUS_IDL
#define MODULE_COS_LW_LOG_STATUS_IDL

#ifdef _PRE_3_0_COMPILER_
#pragma prefix "omg.org"
#endif

```
module CosLwLog {

#ifndef _PRE_3_0_COMPILER_
    typedefprefix CosLwLog "omg.org";
#endif

// The following constants are intended to identify
// the nature of a logging record. The constants
// represent the valid values for LogLevel
// The list of constants may be expanded
const unsigned short SECURITY_ALARM = 1;
const unsigned short FAILURE_ALARM = 2;
const unsigned short DEGRADED_ALARM = 3;
const unsigned short EXCEPTION_ERROR = 4;
const unsigned short FLOW_CONTROL_ERROR = 5;
const unsigned short RANGE_ERROR = 6;
const unsigned short USAGE_ERROR = 7;
const unsigned short ADMINISTRATIVE_EVENT = 8;
const unsigned short STATISTIC_REPORT = 9;
// Values ranging from 10 to 26 are reserved for
// 16 debugging levels.

typedef unsigned short LogLevel;
enum OperationalState {disabled, enabled};
enum AdministrativeState {locked, unlocked};
enum LogFullAction {WRAP, HALT};
typedef unsigned long long RecordId;
struct LogTime {
    long seconds;
    long nanoseconds;
};
struct AvailabilityStatus {
    boolean off_duty;
    boolean log_full;
};
struct ProducerLogRecord {
    string producerId;
    string producerName;
    LogLevel level;
    string logData;
};
struct LogRecord {
    RecordId id;
    LogTime time;
    ProducerLogRecord info;
};
typedef sequence<LogRecord> LogRecordSequence;
typedef sequence<ProducerLogRecord> ProducerLogRecordSequence;
typedef sequence<LogLevel> LogLevelSequence;
typedef sequence<string> StringSeq;

eception InvalidParam {
    string details;
};

interface LogStatus {
    unsigned long long get_max_size();
    unsigned long long get_current_size();
    unsigned long long get_n_records();
    LogFullAction get_log_full_action();
    AvailabilityStatus get_availability_status();
    AdministrativeState get_administrative_state();
    OperationalState get_operational_state();
};

4.1.3 LogAdministrator Interface IDL - CosLwLogAdministrator.idl

#ifndef MODULE_COS_LW_LOG_ADMINISTRATOR_IDL
#define MODULE_COS_LW_LOG_ADMINISTRATOR_IDL

#include <CosLwLogStatus.idl>

#if _PRE_3_0_COMPILER_
#pragma prefix "omg.org"
#endif

module CosLwLog {
    interface LogAdministrator : LogStatus {
        void set_max_size(in unsigned long long size)
            raises (InvalidParam);
        void set_log_full_action(in LogFullAction action);
        void set_administrative_state(in AdministrativeState state);
        void clear_log();
        void destroy();
    };
};
#endif    // MODULE_COS_LW_LOG_ADMINISTRATOR_IDL

4.1.4 LogProducer Interface IDL - CosLwLogProducer.idl

#ifndef MODULE_COS_LW_LOG_PRODUCER_IDL
#define MODULE_COS_LW_LOG_PRODUCER_IDL

#include <CosLwLogStatus.idl>
ifdef _PRE_3_0_COMPILER_
pragma prefix "omg.org"
#endif

module CosLwLog {
    interface LogProducer : LogStatus {
        oneway void write_records(
            in ProducerLogRecordSequence records);
        oneway void write_record(
            in ProducerLogRecord record);
    }
};
#endif    // MODULE_COS_LW_LOG_PRODUCER_IDL

4.1.5 LogConsumer Interface IDL - CosLwLogConsumer.idl

ifdef MODULE_COS_LW_LOG_CONSUMER_IDL
define MODULE_COS_LW_LOG_CONSUMER_IDL

#include <CosLwLogStatus.idl>

ifdef _PRE_3_0_COMPILER_
pragma prefix "omg.org"
#endif

module CosLwLog {
    interface LogConsumer : LogStatus {
        RecordId get_record_id_from_time (in LogTime fromTime);
        LogRecordSequence retrieve_records(
            inout RecordId currentId,
            inout unsigned long howMany);
        LogRecordSequence retrieve_records_by_level(
            inout RecordId currentId,
            inout unsigned long howMany,
            in LogLevelSequence valueList);
        LogRecordSequence retrieve_records_by_producer_id(
            inout RecordId currentId,
            inout unsigned long howMany,
            in StringSeq valueList);
        LogRecordSequence retrieve_records_by_producer_name(
            inout RecordId currentId,
            inout unsigned long howMany,
            in StringSeq valueList);
    }
};
#endif    // MODULE_COS_LW_LOG_CONSUMER_IDL
Index

A
AdministrativeState 3-3

C
clear_log 3-25
clearLog 2-21
CORBA
contributors iv
documentation set iii
CORBA IDL 1-3

D
destroy 2-22, 3-26
DISABLED 2-5

E
ENABLED 2-5

F
filters 1-3

G
get_administrative_state 3-12
get_log_availability_status 3-11
get_current_size 3-9
get_log_full_action 3-10
get_max_size 3-8
get_n_records 3-9
get_operational_state 3-13
get_record_id_from_time 3-14
getAdministrativeState 2-11
getAvailabilityStatus 2-11
currentSize 2-9
getLogFullAction 2-10
getMaxSize 2-8
getNumRecords 2-9
getOperationalState 2-12
getRecordIdFromTime 2-12

H
HALT 2-6

I
InvalidParam Exception 3-2

J
Joint Tactical Radio Systems (JTRS) Joint Program Office (JPO) 1-1

L
LOCKED 2-5
LogAdmin 2-2
LogAdministrator 3-22
LogAvailabilityStatus 3-4

LogConsumer 2-2, 3-13
LogFullAction 3-4
LogLevel 3-2
LogProducer 2-2, 3-20
LogRecord 2-7, 3-7
LogRecordSequence 2-7
LogStatus 2-2, 2-8, 3-8
LogTime 2-7, 3-5

O
Object Management Group iii
address of iv
OperationalState 3-3

P
Platform Independent Model 3-1
Platform Independent Model (PIM) 1-3
Platform Specific Model 3-1
Platform Specific Model (PSM) 1-3
ProducerLogRecord 2-7, 3-5

R
Realtime, Embedded, and Specialized Systems (RTESS) Platform Taskforce 1-2
RecordId 2-6, 3-6
retrieve_records 3-15
retrieve_records_by_level 3-16
retrieve_records_by_producer_id 3-17
retrieve_records_by_producer_name 3-18
retrieveRecordsByLevel 2-14
retrieveRecordsByProducerId 2-15
retrieveRecordsByProducerName 2-17

S
set_administrative_state 3-24
set_log_full_action 3-23
set_max_size 3-23
setAdministrativeState 2-21
setLogFullAction 2-20
setMaxSize 2-19
Software Communications Architecture (SCA) 1-1

U
UNLOCKED 2-5

W
WRAP 2-6
write_record 3-21
write_records 3-20
writeRecord 2-19
writeRecords 2-18
Lightweight Log Service, v1.1
Reference Sheet

The document history for this specification is as follows:

- ptc/04-06-12 - Convenience document
- ptc/04-06-13 - OMG IDL
- ptc/04-06-14 - RTF Report